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SSSSSSSSSSSSS  MMM      MMM      GGGGGGGGGGGG  RRRRRRRRRRRR  TTTTTTTTTTTTTT  LLL
SSSSSSSSSSSSS  MMM      MMM      GGGGGGGGGGGG  RRRRRRRRRRRR  TTTTTTTTTTTTTT  LLL
SSSSSSSSSSSSS  MMM      MMM      GGGGGGGGGGGG  RRRRRRRRRRRR  TTTTTTTTTTTTTT  LLL
SSS            MMMMMM  MMMMMM  GGG            RRR      RRR      TTT      LLL
SSS            MMMMMM  MMMMMM  GGG            RRR      RRR      TTT      LLL
SSS            MMMMMM  MMMMMM  GGG            RRR      RRR      TTT      LLL
SSS            MMM      MMM      GGG            RRR      RRR      TTT      LLL
SSS            MMM      MMM      GGG            RRR      RRR      TTT      LLL
SSS            MMM      MMM      GGG            RRR      RRR      TTT      LLL
SSS            MMM      MMM      GGG            RRR      RRR      TTT      LLL
SSSSSSSSSSS    MMM      MMM      GGG            RRRRRRRRRRRR  TTT      LLL
SSSSSSSSSSS    MMM      MMM      GGG            RRRRRRRRRRRR  TTT      LLL
SSSSSSSSSSS    MMM      MMM      GGG            RRRRRRRRRRRR  TTT      LLL
SSS            MMM      MMM      GGG      GGGGGGGGGG  RRR      RRR      TTT      LLL
SSS            MMM      MMM      GGG      GGGGGGGGGG  RRR      RRR      TTT      LLL
SSS            MMM      MMM      GGG      GGGGGGGGGG  RRR      RRR      TTT      LLL
SSS            MMM      MMM      GGG      GGG      GGG  RRR      RRR      TTT      LLL
SSS            MMM      MMM      GGG      GGG      GGG  RRR      RRR      TTT      LLL
SSS            MMM      MMM      GGG      GGG      GGG  RRR      RRR      TTT      LLL
SSS            MMM      MMM      GGG      GGG      GGG  RRR      RRR      TTT      LLL
SSSSSSSSSSSSS  MMM      MMM      GGGGGGGGGG  RRR      RRR      TTT      LLLLLLLLLLLLLLLL
SSSSSSSSSSSSS  MMM      MMM      GGGGGGGGGG  RRR      RRR      TTT      LLLLLLLLLLLLLLLL
SSSSSSSSSSSSS  MMM      MMM      GGGGGGGGGG  RRR      RRR      TTT      LLLLLLLLLLLLLLLL
```

[illegible]

```
0001 0 %TITLE 'SMG$$MINIMUM_UPDATE - Minimum update calculation and output'
0002 0 MODULE SMG$$MINIMUM_UPDATE (
0003 0 IDENT = '1-045' ! File: SMGMINUPD.B32 Edit: STAN1045
0004 0 ) =
0005 1 BEGIN
0006 1
0007 1 *****
0008 1 *
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0027 1 *
0028 1 *****
0029 1
```

```

31 0030 1 ++
32 0031 1 FACILITY:      Screen Management
33 0032 1
34 0033 1 ABSTRACT:
35 0034 1
36 0035 1      This module contains routines which inspect two screen
37 0036 1      representations and calculate the near-minimal sequence of
38 0037 1      terminal commands to change the current contents of the screen
39 0038 1      to the new representation of the screen.
40 0039 1      Also contained herein are routines pertaining to buffering.
41 0040 1
42 0041 1 ENVIRONMENT:  User mode, Shared Library routines.
43 0042 1
44 0043 1 AUTHOR: R. Reichert, CREATION DATE: 15-APR-1983
45 0044 1
46 0045 1 MODIFIED BY:
47 0046 1
48 0047 1 1-045 - STAN 17-Apr-1984. Store unknown terminal type correctly in PBCB.
49 0048 1 1-044 - STAN 7-Apr-1984. Minor change for unsolicited input.
50 0049 1 1-043 - STAN 31-Mar-1984. Fix dot bug in SET_ATTRIBUTES_OFF.
51 0050 1 1-042 - STAN 21-Mar-1984. Fixed bug with border vector.
52 0051 1 1-041 - STAN 18-Mar-1984. Remove use of XASCII that causes PSECTS
53 0052 1      to be read/write thus making their use impractical for
54 0053 1      shared images.
55 0054 1      Home cursor before erasing screen.
56 0055 1      Change test for unknown terminal.
57 0056 1 1-040 - STAN 14-Mar-1984. Ensure final cursor position doesn't change
58 0057 1      after removing any scrolling region in the exit handler.
59 0058 1      Change END_BOLD capability to BEGIN_NORMAL_RENDITION.
60 0059 1      Handle unknown terminals.
61 0060 1      Make truncation icon work again; also other control displays.
62 0061 1      Write two new routines, SET_ATTRIBUTES_ON and SET_ATTRIBUTES_OFF.
63 0062 1 1-039 - STAN 23-Feb-1984. Bug fix.
64 0063 1      Initialize characteristics from terminal characteristics
65 0064 1      not from termtable capabilities.
66 0065 1      Allow long sequences for border vector.
67 0066 1      Add temporary SET_ATTRIBUTES_ONLY.
68 0067 1 1-038 - STAN 21-Feb-1984. Bug fixes.
69 0068 1 1-037 - STAN 21-Feb-1984. Store BS bit in PBCB.
70 0069 1 1-036 - STAN 13-Feb-1984. Install Pam's fix for VT52s.
71 0070 1      Bug fix in exit handler.
72 0071 1 1-035 - STAN 7-Feb-1984. Allow positive terminal codes.
73 0072 1 1-034 - STAN 15-Jan-1983. Use TERMTABLE.
74 0073 1      Fix charset bug.
75 0074 1 1-033 - STAN 14-Dec-1983. Fix dot bug in edit 32.
76 0075 1 1-032 - RKR 2-Dec-1983. Add SMG$ERASE PASTEBOARD. This inner routine
77 0076 1      goes directly to SMG$FLUSH_BUFFER rather than SMG$FLUSH_BUFFER.
78 0077 1      Redirect current calls to SMG$ERASE_PASTEBOARD to call
79 0078 1      SMG$ERASE_PASTEBOARD instead.
80 0079 1 1-031 - STAN 2-Nov-1983. Restore terminal width on exit.
81 0080 1 1-030 - STAN 14-Oct-1983. Invalidate screen on CTRL/O.
82 0081 1 1-029 - STAN 13-Oct-1983. Bug fix for scrolling wide lines.
83 0082 1 1-028 - Handle DIAMOND and control character displays. STAN 5-Oct-1983.
84 0083 1 1-027 - Handle user graphics. STAN 19-Sep-1983.
85 0084 1      Clear screen on exit if so requested.
86 0085 1 1-026 - Add SMG$AUTOB_OUTPUT so the autobended routines can
87 0086 1      output directly to the pb without knowing the pb addr.

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88      0087 1 | PLL 9-Sep-1983
89      0088 1 | 1-025 - Add SMG$ERASE PASTEBOARD. STAN 25-Aug-1983
90      0089 1 | 1-024 - Changes to SMG$$CHECK_HDWR_SCROLL and SMG$$MIN_UPD to support
91      0090 1 | double-wide/double high text. RKR 17-AUG-1983.
92      0091 1 | 1-023 - Add some preprocessing to SMG$$MIN_UPD to refine the range
93      0092 1 | of lines that actually changed. RKR 12-AUG-1983.
94      0093 1 | 1-022 - Modify CHECK_HDWR_SCROLL to bypass situation where in fact
95      0094 1 | the virtual display contains line-by-line identical contents
96      0095 1 | except for the top or bottom line.
97      0096 1 | For example, if you fill up (except the last line ) a
98      0097 1 | virtual display with the text
99      0098 1 | COMMAND:
100     0099 1 | COMMAND:
101     0100 1 | COMMAND:
102     0101 1 |
103     0102 1 | As you write the last line to COMMAND:, the current logic
104     0103 1 | will downscroll the virtual display and repaint the top line.
105     0104 1 | This will produce the right result but looks ugly. Right
106     0105 1 | now this will also happen when you clear a display to all
107     0106 1 | spaces since it falls into the upscroll logic.
108     0107 1 | This fix intercepts the cases where the virtual display
109     0108 1 | has changed only in the 1st or last line, avoids scrolling,
110     0109 1 | and lets the rest of minimal update repaint just the last line
111     0110 1 | 1-021 - RKR Remove temporary fix to scrolling problem. Compensating
112     0111 1 | code in SMG$$FIND_MIN_CURSOR_POS and SMG$$SET_PHYSICAL_CURSOR
113     0112 1 | should now take care of the problem.
114     0113 1 | 1-020 - RKR 3-AUG-1983. Consolidate lines of code pertaining to
115     0114 1 | actually setting the physical scrolling region into a new
116     0115 1 | subroutine SMG$$FORCE_SCROLL_REG.
117     0116 1 | 1-019 - RKR 1-AUG-1983. Modify SMG$$CHECK_HDWR_SCROLL to provide
118     0117 1 | downscrolling as well as upscrolling.
119     0118 1 | 1-018 - STAN 28-Jul-1983. Temporary fix to remove scrolling
120     0119 1 | region after use.
121     0120 1 | 1-017 - RKR 15-JUL-1983 Fix bug found by J. Burrows.
122     0121 1 | 1-016 - RKR 14-JUL-1983. Minor code improvements and better comments
123     0122 1 | to newly-added code.
124     0123 1 |
125     0124 1 | 1-015 - RKR 12-Jul-1983. Add SMG$$CHECK_HDWR_SCROLL.
126     0125 1 | 1-014 - STAN 21-Jun-1983. Temporary fix.
127     0126 1 | 1-013 - STAN 18-Jun-1983. File output.
128     0127 1 | 1-012 - RKR 20-May-1983 Remove external references to DD_ structures
129     0128 1 | and counts -- no longer needed (or available).
130     0129 1 | 1-011 - STAN 16-May-1983 Pasteboard batching
131     0130 1 | 1-010 - STAN 11-May-1983
132     0131 1 | Use shift out and shift in.
133     0132 1 | 1-009 - STAN 10-May-1983
134     0133 1 | Temporary fix for rendition attribute.
135     0134 1 | 1-008 - STAN 8-May-1983
136     0135 1 | Flush buffer only on success exit.
137     0136 1 | 1-007 - STAN 2-May-1983
138     0137 1 | Fixed bug in buffering.
139     0138 1 | Handle border rendition.
140     0139 1 | Don't flush buffer on CLI forced exit.
141     0140 1 | 1-006 - STAN 1-May-1983
142     0141 1 | SMG$$PUT_OUTPUT,
143     0142 1 | SMG$$OUTPUT,
144     0143 1 | Finished SMG$$FLUSH_BUFFER.

```

SMG\$\$MINIMUM_UP SMG\$\$MINIMUM_UPDATE - Minimum update calculation J 7
1-045 16-Sep-1984 00:54:58
14-Sep-1984 13:09:54

VAX-11 Bliss-32 V4.0-742
[SMGRTL.SRC]SMGMINUPD.B32;1

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(2)

SMC
1-C

:	145	0144	1	:	1-005	- One additional tweak. RKR 26-APR-1983.
:	146	0145	1	:	1-004	- Minor optimization. RKR 26-APR-1983.
:	147	0146	1	:	1-003	- Fix video attribute production. RKR 21-APR-1983.
:	148	0147	1	:	1-002	- Minor temp speed up. RKR 18-APR-1983.
:	149	0148	1	:	1-001	- Shell for further development. RKR 15-APR-1983.
:	150	0149	1	:	--	


```

152 0150 1 XSBTTL 'Declarations'
153 0151 1
154 0152 1 TABLE OF CONTENTS:
155 0153 1
156 0154 1
157 0155 1 FORWARD ROUTINE
158 0156 1
159 0157 1 ! Public entry points
160 0158 1
161 0159 1 SMG$ERASE_PASTEBOARD, ! Clears screen
162 0160 1
163 0161 1 SMG$FLUSH_BUFFER, ! Flush remaining buffered
164 0162 1 ! output to screen by display id.
165 0163 1
166 0164 1 SMG$PUT_PASTEBOARD, ! Output pasteboard via user routine
167 0165 1
168 0166 1 SMG$SNAPSHOT, ! Take an RMS snapshot
169 0167 1
170 0168 1 ! Private entry points
171 0169 1
172 0170 1 SMG$CHECK_HDWR_SCROLL, ! Check to see if hardware scroll
173 0171 1 ! will help min. update
174 0172 1
175 0173 1 SMG$ERASE_PASTEBOARD, ! Inner ERASE_PASTEBOARD routine
176 0174 1
177 0175 1 SMG$PBCB_EXIT_HANDLER, ! Exit handler to flush pasteboard
178 0176 1
179 0177 1 SMG$SETUP_TERMINAL_TYPE, ! Find out type of terminal.
180 0178 1
181 0179 1 SMG$FLUSH_BUFFER, ! Flush remaining buffered
182 0180 1 ! output to screen by PBCB.
183 0181 1
184 0182 1 SMG$FORCE_SCROLL_REG, ! Force physical scrolling
185 0183 1 ! region to that specified.
186 0184 1
187 0185 1 SMG$PUT_SCREEN, ! Put text to screen with rendition
188 0186 1 ! and cursor positioning
189 0187 1
190 0188 1 SMG$AUTOB_OUTPUT, ! Autobended entry to SMG$OUTPUT
191 0189 1
192 0190 1 SMG$SET_ATTRIBUTES_ON,
193 0191 1 SMG$SET_ATTRIBUTES_OFF,
194 0192 1 SMG$OUTPUT, ! Raw outputter
195 0193 1 SMG$MIN_UPD, ! force compatibility *** temp
196 0194 1 SMG$OUTPUT_PASTEBOARD, ! Output pasteboard (use minimal
197 0195 1 ! update if this mode is enabled)
198 0196 1
199 0197 1 ! Local entry points
200 0198 1
201 0199 1 ESTABLISH_BORDER_VECTOR : NOVALUE, ! Create border vector
202 0200 1 RMS_RTN, ! Output record with RMS
203 0201 1 OUTPUT; ! Low level output routine
204 0202 1
205 0203 1
206 0204 1 SWITCHES:
207 0205 1
208 0206 1 in include files

```

```

209 0207 1
210 0208 1
211 0209 1 LINKAGES:
212 0210 1
213 0211 1 in include files
214 0212 1
215 0213 1
216 0214 1 INCLUDE FILES
217 0215 1
218 0216 1
219 0217 1 REQUIRE 'RTLIN:SMGPROLOG';
220 0295 1
221 0296 1 REQUIRE 'RTLIN:STRLNK.REQ';
222 0481 1
223 0482 1
224 0483 1 EXTERNAL REFERENCES
225 0484 1
226 0485 1
227 0486 1 EXTERNAL
228 0487 1
229 0488 1 PBD_L_COUNT, ! No. of pasteboards we currently have
230 0489 1
231 0490 1 PBD_A_PBCB : VECTOR [PBD_K_MAX_PB, LONG],
232 0491 1 ! Table of addresses of PBCB's
233 0492 1
234 0493 1 PBD_V_PB_AVAIL : BITVECTOR [PBD_K_MAX_PB];
235 0494 1 ! Bit vector of pasteboard id numbers in use.
236 0495 1
237 0496 1 EXTERNAL LITERAL
238 0497 1
239 0498 1 SMG$WILUSERMS, ! RMS will be used later to perform output
240 0499 1 SMG$INVPAS_ID; ! Invalid pasteboard id
241 0500 1
242 0501 1 EXTERNAL ROUTINE
243 0502 1
244 0503 1 LIB$GET_EF,
245 0504 1 LIB$GET_VM,
246 0505 1 SMG$FIND_MIN_CURSOR_POS,
247 0506 1 SMG$BEGIN_PASTEBOARD_UPDATE,
248 0507 1 SMG$END_PASTEBOARD_UPDATE,
249 0508 1 SMG$OUTPUT_MINIMAL_UPDATE;
250 0509 1
251 0510 1 OWN
252 0511 1
253 0512 1 FIRST_TIME_FLAG : INITIAL (0); !***** Kludge -- ignore ***

```



```

255 0513 1 %SBTTL 'SMG$ERASE_PASTEBOARD- Clear Screen'
256 0514 1 GLOBAL ROUTINE SMG$ERASE_PASTEBOARD ( PASTEBOARD_ID ) =
257 0515 1 ++
258 0516 1 FUNCTIONAL DESCRIPTION:
259 0517 1
260 0518 1 This routine erases the entire pasteboard.
261 0519 1 The physical cursor is left at (1,1).
262 0520 1
263 0521 1 CALLING SEQUENCE:
264 0522 1
265 0523 1 ret_status.wlc.v = SMG$ERASE_PASTEBOARD ( PASTEBOARD_ID.rl.r )
266 0524 1
267 0525 1 FORMAL PARAMETERS:
268 0526 1
269 0527 1 PASTEBOARD_ID.rl.r The id of the PASTEBOARD which is to be cleared.
270 0528 1
271 0529 1 IMPLICIT INPUTS:
272 0530 1
273 0531 1 None
274 0532 1
275 0533 1 IMPLICIT OUTPUTS:
276 0534 1
277 0535 1 None
278 0536 1
279 0537 1 COMPLETION STATUS:
280 0538 1
281 0539 1 SS$ NORMAL Normal successful completion
282 0540 1 SMG$ WRONUMARG Wrong number of arguments.
283 0541 1 SMG$ INVPAID Invalid pasteboard id.
284 0542 1
285 0543 1 SIDE EFFECTS:
286 0544 1
287 0545 1 NONE
288 0546 1 --
289 0547 2 BEGIN
290 0548 2
291 0549 2 LOCAL
292 0550 2 PBCB : REF $PBCB_DECL; ! Address of pasteboard control block.
293 0551 2
294 0552 2
295 0553 2 $SMG$VALIDATE_ARGCOUNT(1,1);
296 0554 2
297 0555 2 +
298 0556 2 Isolate pasteboard control block.
299 0557 2 -
300 0558 2
301 0559 2 $SMG$GET_PBCB(.PASTEBOARD_ID,PBCB); ! Get address of PBCB
302 0560 2
303 0561 2 RETURN (SMG$ERASE_PASTEBOARD (.PBCB));
304 0562 2
305 0563 1 END; ! routine SMG$ERASE_PASTEBOARD

```

.TITLE SMG\$\$MINIMUM_UPDATE SMG\$\$MINIMUM_UPDATE - Minim
 um update calculatio
 .IDENT \1-045\

.PSECT _SMG\$DATA,NOEXE, PIC,2

00000000 00000 FIRST_TIME_FLAG:
 .LONG 0

.EXTRN PBD_L_COUNT, PBD_A_PBCB
 .EXTRN PBD_V_PB_AVAIL, SMG\$WILUSERMS
 .EXTRN SMG\$INVPAS_ID, LIB\$GET_EF
 .EXTRN LIB\$GET_VM, SMG\$\$FIND_MIN_CURSOR_POS
 .EXTRN SMG\$BEGIN_PASTEBOARD_UPDATE
 .EXTRN SMG\$END_PASTEBOARD_UPDATE
 .EXTRN SMG\$OUTPUT_MINIMAC_UPDATE
 .EXTRN SMG\$_WRONUMARG

.PSECT _SMG\$CODE,NOWRT, SHR, PIC,2

01 0000 0000
 6C 91 00002
 08 13 00005
 50 00000000G 8F D0 00007
 04 0000E
 50 04 BC D0 0000F 1\$:
 11 19 00013
 00000000G 00 50 D1 00015
 08 14 0001C
 08 00000000G 00 50 E0 0001E
 50 00000000G 8F D0 00026 2\$:
 04 0002D
 50 00000000G 0040 D0 0002E 3\$:
 50 DD 00036
 0000V CF 01 FB 00038
 04 0003D

.ENTRY SMG\$ERASE_PASTEBOARD, Save nothing
 (AP), #1
 BEQL 1\$
 MOVL #SMG\$_WRONUMARG, R0
 RET
 MOVL @PASTEBOARD_ID, R0
 BLSS 2\$
 CMPL R0, PBD_L_COUNT
 BGTR 2\$
 BBS R0, PBD_V_PB_AVAIL, 3\$
 MOVL #SMG\$_INVPAS_ID, R0
 RET
 MOVL PBD_A_PBCB[R0], PBCB
 PUSHL PBCB
 CALLS #1, SMG\$ERASE_PASTEBOARD
 RET

: 0514
 : 0553
 :
 : 0559
 :
 :
 :
 : 0561
 : 0563

; Routine Size: 62 bytes, Routine Base: _SMG\$CODE + 0000

```

: 307 0564 1 XSBTTL 'SMG$$ERASE_PASTEBOARD- Clear Screen'
: 308 0565 1 GLOBAL ROUTINE SMG$$ERASE_PASTEBOARD ( PBCB : REF $PBCB_DECL ) =
: 309 0566 1 ++
: 310 0567 1 FUNCTIONAL DESCRIPTION:
: 311 0568 1
: 312 0569 1 This routine erases the entire pasteboard.
: 313 0570 1 The physical cursor is left at (1,1).
: 314 0571 1
: 315 0572 1 CALLING SEQUENCE:
: 316 0573 1
: 317 0574 1 ret_status.wlc.v = SMG$$ERASE_PASTEBOARD ( PBCB.rab.r)
: 318 0575 1
: 319 0576 1 FORMAL PARAMETERS:
: 320 0577 1
: 321 0578 1 PBCB.rab.r Address of pasteboard control block
: 322 0579 1
: 323 0580 1 IMPLICIT INPUTS:
: 324 0581 1
: 325 0582 1 None
: 326 0583 1
: 327 0584 1 IMPLICIT OUTPUTS:
: 328 0585 1
: 329 0586 1 None
: 330 0587 1
: 331 0588 1 COMPLETION STATUS:
: 332 0589 1
: 333 0590 1 SS$ _NORMAL Normal successful completion
: 334 0591 1
: 335 0592 1 SIDE EFFECTS:
: 336 0593 1
: 337 0594 1 NONE
: 338 0595 1 --

```

```

340      0596      2 BEGIN
341      0597      2
342      0598      2 LOCAL
343      0599      2
344      0600      2     STATUS,
345      0601      2     WCB      : REF $WCB_DECL;      ! Address of window control block.
346      0602      2
347      0603      2 !+
348      0604      2 ! Flush out our buffers.
349      0605      2 !-
350      0606      2
351      0607      2     STATUS=SMG$$FLUSH_BUFFER(.PBCB);
352      0608      2     IF NOT .STATUS THEN SIGNAL(.STATUS);
353      0609      2
354      0610      2 !+
355      0611      2 ! Home the cursor . (erase_whole_display doesn't necessarily do that).
356      0612      2 !-
357      0613      2
358      0614      2     $SMG$GET_TERM_DATA(HOME);
359      0615      2     STATUS=OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],.PBCB[PBCB_A_CAP_BUFFER]);
360      0616      2     IF NOT .STATUS THEN RETURN .STATUS;
361      0617      2
362      0618      2 !+
363      0619      2 ! Physically clear the screen with an escape sequence.
364      0620      2 !-
365      0621      2
366      0622      2     $SMG$GET_TERM_DATA(ERASE_WHOLE_DISPLAY);
367      0623      2
368      0624      2 !+
369      0625      2 ! Make sure it happens immediately by calling OUTPUT rather than SMG$$OUTPUT.
370      0626      2 ! This way it won't get buffered.
371      0627      2 !-
372      0628      2
373      0629      2     STATUS=OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],.PBCB[PBCB_A_CAP_BUFFER]);
374      0630      2     IF NOT .STATUS THEN RETURN .STATUS;
375      0631      2
376      0632      2 !+
377      0633      2 ! Set the screen buffers to all blanks.
378      0634      2 !-
379      0635      2
380      0636      2     WCB=.PBCB[PBCB_A_WCB];
381      0637      2     CH$FILL(%C' ',.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_TEXT_BUF]);
382      0638      2     CH$FILL(%C' ',.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_SCR_TEXT_BUF]);
383      0639      2     CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_ATTR_BUF]);
384      0640      2     CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_SCR_ATTR_BUF]);
385      0641      2     IF .WCB[WCB_A_CHAR_SET_BUF] NEQ 0
386      0642      2     THEN
387      0643      2     BEGIN
388      0644      2     CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_CHAR_SET_BUF]);
389      0645      2     END;
390      0646      2
391      0647      2     IF .WCB[WCB_A_SCR_CHAR_SET_BUF] NEQ 0
392      0648      2     THEN
393      0649      2     BEGIN
394      0650      2     CH$FILL(0,.WCB[WCB_L_BUFSIZE],.WCB[WCB_A_SCR_CHAR_SET_BUF]);
395      0651      2     END;
396      0652      2

```

: R

```
.EXTRN  SMGSGET_TERM_DATA
```

```
.ENTRY SMG$$ERASE_PASTEBOARD, Save R2,R3,R4,R5,R6,-; 0565
      R7,R8
```

```

MOVAB      R7, R0
SUBL2     SMG$GET_TERM_DATA, R8
          #16, SP
MOVL      PBCB, R2
PUSHL     R2
CALLS     #1, SMG$$FLUSH_BUFFER
MOVL      R0, STATUS
BLBS      STATUS, 1$
PUSHL     STATUS
CALLS     #1, LIB$SIGNAL
MOVAB     264(R2), R3
MOVAB     252(R2), R5
TSTL      (R5)
BNEQ      2$
CLRL      (R3)
BRB       3$
CLRL      INPUT_ARGS
PUSHAB    INPUT_ARGS
PUSHL     260(R2)
PUSHL     R3
PUSHAB    256(R2)
MOVZWL    #476, 16(SP)
PUSHAB    16(SP)
PUSHL     R5
CALLS     #6, SMG$GET_TERM_DATA
BLBC      STATUS, 5$
MOVAB     260(R2), R4
PUSHL     (R4)
PUSHL     (R3)
PUSHL     R2
CALLS     #3, OUTPUT
MOVL      R0, STATUS

```

0607

0608

0614

0615

		38		56	E9	0006C	BLBC	STA US, 7\$		0616
				65	D5	0006F	TSTL	(R5)		0622
				04	12	00071	BNEQ	4\$		
				63	D4	00073	CLRL	(R3)		
				1F	11	00075	BRB	6\$		
			04	AE	D4	00077	CLRL	INPUT_ARGS		
			04	AE	9F	0007A	PUSHAB	INPUT_ARGC		
				64	DD	0007D	PUSHL	(R4)		
				53	DD	0007F	PUSHL	R3		
				C2	9F	00081	PUSHAB	256(R2)		
	10	AE	0100	8F	3C	00085	MOVZWL	#474, 16(SP)		
			01DA	AE	9F	0008B	PUSHAB	16(SP)		
			10	55	DD	0008E	PUSHL	R5		
		68		06	FB	00090	CALLS	#6, SMG\$GET_TERM_DATA		
		78		50	E9	00093	BLBC	STATUS, 11\$		0629
				64	DD	00096	PUSHL	(R4)		
				63	DD	00098	PUSHL	(R3)		
				52	DD	0009A	PUSHL	R2		
	0000V	CF		03	FB	0009C	CALLS	#3, OUTPUT		
		56		50	D0	000A1	MOVL	R0, STATUS		
		04		56	E8	000A4	BLBS	STATUS, 8\$		0630
		50		56	D0	000A7	MOVL	STATUS, R0		
				04	000AA		RET			
		56	08	A2	D0	000AB	MOVL	8(R2), WCB		0636
		57	28	A6	D0	000AF	MOVL	40(WCB), R7		0637
57	20	6E		00	2C	000B3	MOVCS	#0, (SP), #32, R7, @8(WCB)		
			08	B6		000B8				
57	20	6E		00	2C	000BA	MOVCS	#0, (SP), #32, R7, @20(WCB)		0638
			14	B6		000BF				
57	00	6E		00	2C	000C1	MOVCS	#0, (SP), #0, R7, @12(WCB)		0639
			0C	B6		000C6				
57	00	6E		00	2C	000C8	MOVCS	#0, (SP), #0, R7, @24(WCB)		0640
			18	B6		000CD				
			10	A6	D5	000CF	TSTL	16(WCB)		0641
				07	13	000D2	BEQL	9\$		
57	00	6E		00	2C	000D4	MOVCS	#0, (SP), #0, R7, @16(WCB)		0644
			10	B6		000D9				
			1C	A6	D5	000DB	TSTL	28(WCB)		0647
				07	13	000DE	BEQL	10\$		
57	00	6E		00	2C	000E0	MOVCS	#0, (SP), #0, R7, @28(WCB)		0650
			1C	B6		000E5				
	24	A6	00010001	8F	D0	000E7	MOVL	#65537, 36(WCB)		0658
	20	A6	00010001	8F	D0	000EF	MOVL	#65537, 32(WCB)		0657
		57	02	A6	3C	000F7	MOVZWL	2(WCB), R7		0666
				57	D6	000FB	INCL	R7		
57	00	6E		00	2C	000FD	MOVCS	#0, (SP), #0, R7, @44(WCB)		
			2C	B6		00102				
57	00	6E		00	2C	00104	MOVCS	#0, (SP), #0, R7, @48(WCB)		0667
			30	B6		00109				
		50		01	D0	0010B	MOVL	#1, R0		0669
				04	0010E		RET			0671

; Routine Size: 271 bytes. Routine Base: _SMG\$CODE + 003E


```

417 0672 1 %SBTTL 'SMG$FLUSH_BUFFER - Flush all buffered output to terminal'
418 0673 1 GLOBAL ROUTINE SMG$FLUSH_BUFFER (
419 0674 1     PASTEBOARD_ID
420 0675 1 ) =
421 0676 1 ++
422 0677 1 FUNCTIONAL DESCRIPTION:
423 0678 1
424 0679 1     This routine causes all output which has been buffered up but
425 0680 1     not yet sent to the terminal, to be output at once.
426 0681 1     It does not matter if our caller is also buffering output.
427 0682 1     When a user requests a flush, we FLUSH. And NOW.
428 0683 1
429 0684 1 CALLING SEQUENCE:
430 0685 1
431 0686 1     ret_status.wlc.v = SMG$FLUSH_BUFFER ( PASTEBOARD_ID.rl.r )
432 0687 1
433 0688 1 FORMAL PARAMETERS:
434 0689 1
435 0690 1     PASTEBOARD_ID.rl.r     The id of the PASTEBOARD for which the
436 0691 1                          flushing action is to take place.
437 0692 1
438 0693 1 IMPLICIT INPUTS:
439 0694 1
440 0695 1     None
441 0696 1
442 0697 1 IMPLICIT OUTPUTS:
443 0698 1
444 0699 1     None
445 0700 1
446 0701 1 COMPLETION STATUS:
447 0702 1
448 0703 1     SSS_NORMAL      Normal successful completion
449 0704 1     SMG$WRONUMARG   Wrong number of arguments.
450 0705 1     SMG$INVPAS_ID   Invalid pasteboard id.
451 0706 1
452 0707 1 SIDE EFFECTS:
453 0708 1
454 0709 1     NONE
455 0710 1 --
  
```

```

: 457      0711 2 BEGIN
: 458      0712 2
: 459      0713 2 LOCAL
: 460      0714 2
: 461      0715 2 PBCB;          ! Address of associated
: 462      0716 2                ! pasteboard control block.
: 463      0717 2
: 464      0718 2 !+
: 465      0719 2 ! Isolate pasteboard control block and call inner routine to do the
: 466      0720 2 ! work.
: 467      0721 2 !-
: 468      0722 2
: 469      0723 2 $SMG$GET_PBCB(.PASTEBOARD_ID,PBCB);      ! Get address of PBCB
: 470      0724 2
: 471      0725 2 RETURN SMG$FLUSH_BUFFER(.PBCB)
: 472      0726 2
: 473      0727 1 END;          ! Routine SMG$FLUSH_BUFFER
  
```

				0000 0000	.ENTRY	SMG\$FLUSH_BUFFER, Save nothing	
	50	04	BC	D0 00002	MOVL	@PASTEBOARD_ID, R0	0673
			11	19 00006	BLSS	1\$	0723
	00000000G	00	50	D1 00008	CMPL	R0, PBD_L_COUNT	
			08	14 0000F	BGTR	1\$	
08 00000000G	00		50	E0 00011	BBS	R0, PBD V PB_AVAIL, 2\$	
	50 00000000G		8F	D0 00019	MOVL	#SMG\$_INVPAS_ID, R0	
				04 00020	RET		
	50 00000000G	0040	D0	00021	MOVL	PBD_A_PBCB[R0], PBCB	
			50	DD 00029	PUSHL	PBCB	0725
0000V CF		01	FB	0002B	CALLS	#1, SMG\$FLUSH_BUFFER	
			04	0030	RET		0727

; Routine Size: 49 bytes, Routine Base: _SMG\$CODE + 014D


```

475 0728 1 %SBTTL 'SMG$CHECK_HDWR_SCROLL - Check to see if use of hardware scroll will help'
476 0729 1 GLOBAL ROUTINE SMG$CHECK_HDWR_SCROLL (
477 0730 1     PBCB : REF $PBCB_DECL
478 0731 1 ) =
479 0732 1
480 0733 1 ++
481 0734 1 FUNCTIONAL DESCRIPTION:
482 0735 1     This routine checks to see if the WCB text buffer has changed
483 0736 1     in such a way that we can optimize the output by using
484 0737 1     hardware scrolling regions and letting the terminal scroll.
485 0738 1
486 0739 1     Screen Text      Text
487 0740 1     Buffer          Buffer
488 0741 1
489 0742 1     +-----+       +-----+
490 0743 1     |                   |       |                   |
491 0744 1     |                   |       |                   |
492 0745 1     |                   |       |                   |
493 0746 1     |                   |       |                   |
494 0747 1     |                   |       |                   |
495 0748 1     |                   |       |                   |
496 0749 1     |                   |       |                   |
497 0750 1     |                   |       |                   |
498 0751 1     |                   |       |                   |
499 0752 1     +-----+       +-----+
500 0753 1
501 0754 1     If information in the PBCB tells us that lines N through M
502 0755 1     of the text buffer have been changed, we check to see if
503 0756 1
504 0757 1         Line N   of Text Buffer = Line N+1 of Screen Text Buf.
505 0758 1         Line N+1 of Text Buffer = Line N+2 of Screen Text Buf.
506 0759 1         .
507 0760 1         .
508 0761 1         .
509 0762 1         Line M-1 of Text Buffer = Line M of Screen Text Buf.
510 0763 1
511 0764 1     This can be done with a single compare instruction since the
512 0765 1     areas are contiguous.
513 0766 1
514 0767 1     If these areas are the same, the probability is very high that
515 0768 1     the text buffer was changed by scrolling line N through M
516 0769 1     upward by one line and inserting a new line (M) into the buffer.
517 0770 1     If we determine that this is the case, we use the hardware to
518 0771 1     accomplish the scroll for us, update the screen text buffer to
519 0772 1     reflect the effects of the scroll, and then fall into the
520 0773 1     normal minimal update logic to patch up minor differences, e.g.,
521 0774 1     attribute information.
522 0775 1
523 0776 1     In an analogous fashion, we also check to see if the change
524 0777 1     represents a downscroll of one line.
525 0778 1
526 0779 1     This routine is called only when it has already been established
527 0780 1     that we are dealing with a device that has settable scrolling
528 0781 1     regions and at least 2 consecutive lines have changed.
529 0782 1
530 0783 1 CALLING SEQUENCE:
531 0784 1
```

```

532 0785 1 | ret_status.wlc.v = SMG$CHECK_HDWR_SCROLL ( PBCB.rl.r)
533 0786 1 |
534 0787 1 | FORMAL PARAMETERS:
535 0788 1 |
536 0789 1 | PBCB.rl.r Address of a Pasteboard Control Block
537 0790 1 |
538 0791 1 | IMPLICIT INPUTS:
539 0792 1 |
540 0793 1 | NONE
541 0794 1 |
542 0795 1 | IMPLICIT OUTPUTS:
543 0796 1 |
544 0797 1 | NONE
545 0798 1 |
546 0799 1 | COMPLETION STATUS:
547 0800 1 |
548 0801 1 | SSS_NORMAL Normal Successful Completion
549 0802 1 |
550 0803 1 | SIDE EFFECTS:
551 0804 1 |
552 0805 1 | NONE
553 0806 1 | --

```

```

: 555      0807 2 BEGIN
: 556      0808 2
: 557      0809 2 LOCAL
: 558      0810 2
: 559      0811 2 STATUS,      ! Status of subroutine calls
: 560      0812 2
: 561      0813 2 WCB : REF $WCB_DECL, ! Address of associated Window Control
: 562      0814 2 ! Block
: 563      0815 2
: 564      0816 2 TB,          ! Index of 1st byte in WCB text buffer
: 565      0817 2 ! that may have been changed.
: 566      0818 2
: 567      0819 2 STB,        ! Index into WCB Screen Text buffer
: 568      0820 2 ! of starting byte position which
: 569      0821 2 ! should be the same if changes were
: 570      0822 2 ! made via a single-line scroll
: 571      0823 2 ! operation.
: 572      0824 2
: 573      0825 2 WIDTH,      ! Longword counterpart of
: 574      0826 2 ! .WCB [WCB_W_NO_COLS] -- extracted to
: 575      0827 2 ! yield better code.
: 576      0828 2
: 577      0829 2 BTC,        ! Number of bytes that need to be
: 578      0830 2 ! compared.
: 579      0831 2
: 580      0832 2 LCS : REF VECTOR [ ,BYTE], ! Address of line
: 581      0833 2 ! characteristics vector assoc.
: 582      0834 2 ! with WCB [WCB_A_SCR_TEXT_BUF].
: 583      0835 2
: 584      0836 2 SR,         ! Top or bottom line of scrolling region.
: 585      0837 2 ! =.LCR if scrolling up
: 586      0838 2 ! =.FCR if scrolling down
: 587      0839 2
: 588      0840 2 FCR,        ! First changed row = .PBCB [PBCB_W_FIRST_CHANGED_ROW]
: 589      0841 2 LCR,        ! Last changed row = .PBCB [PBCB_W_LAST_CHANGED_ROW]
: 590      0842 2 ! Extracting the fields above gives better code
: 591      0843 2
: 592      0844 2 DL;         ! Delta number of lines (-1) that changed, = .LCR - .FCR

```

```

594 0845 2 WCB = .PBCB [PBCB_A_WCB];
595 0846 2
596 0847 2 !+
597 0848 2 ! Extract following fields for better code generation.
598 0849 2 !-
599 0850 2
600 0851 2 WIDTH = .WCB [WCB_W_NO_COLS];
601 0852 2 FCR = .PBCB [PBCB_W_FIRST_CHANGED_ROW];
602 0853 2 LCR = .PBCB [PBCB_W_LAST_CHANGED_ROW];
603 0854 2
604 0855 2 DL = .LCR - .FCR;          ! Known to be 1 or greater
605 0856 2
606 0857 2 !+
607 0858 2 ! Calc. the starting byte position in the text buffer that could have
608 0859 2 ! changed.
609 0860 2 !-
610 0861 2
611 0862 2 TB = (.FCR - 1) * .WIDTH;
612 0863 2
613 0864 2 !+
614 0865 2 ! Calc. the corresponding byte position in the screen text buffer that
615 0866 2 ! should match if change was brought about by an upward scroll of one
616 0867 2 ! line -- a common phenomena. This will be one line further down in the
617 0868 2 ! buffer.
618 0869 2 !-
619 0870 2
620 0871 2 STB = .TB + .WIDTH;
621 0872 2
622 0873 2 !+
623 0874 2 ! Calc. how many byte positions in the text buffer should match the
624 0875 2 ! given slot in the screen text buffer.
625 0876 2 !-
626 0877 2
627 0878 2 BTC = ( .DL ) * .WIDTH;
628 0879 2
629 0880 2 !+
630 0881 2 ! Check to see if an upscroll or downscroll of one line accounts for
631 0882 2 ! the differences between the text and screen buffers.
632 0883 2 !-
633 0884 3 IF (CH$EQL ( .BTC, .WCB [WCB_A_TEXT_BUF] + .TB,
634 0885 3 .BTC, .WCB [WCB_A_SCR_TEXT_BUF] + .STB))
635 0886 2 THEN
636 0887 2 SR = .LCR      ! Will be upscrolling
637 0888 2 ELSE
638 0889 2 BEGIN      ! Check for downscrolling
639 0890 3 TB = .FCR * .WIDTH ; ! Line N+1
640 0891 3 STB = .TB - .WIDTH ; ! Line N
641 0892 4 IF (CH$EQL ( .BTC, .WCB [WCB_A_TEXT_BUF] + .TB,
642 0893 4 .BTC, .WCB [WCB_A_SCR_TEXT_BUF] + .STB))
643 0894 3 THEN
644 0895 3 SR = .FCR      ! Will be downscrolling
645 0896 3 ELSE
646 0897 3 RETURN (SS$_NORMAL); ! Quit -- neither upscroll or downscroll
647 0898 3 ! of 1 line will do it.
648 0899 2 END;          ! Check for downscrolling
649 0900 2
650 0901 2 !+

```

```

651 0902 2 | If we reach here, we have a candidate for scrolling.
652 0903 2 | Check to see if physical scrolling region on the terminal matches
653 0904 2 | the area we want to scroll. If not, set it to the desired region
654 0905 2 | and record where we left it.
655 0906 2 | -
656 0907 2 |
657 0908 2 | IF .FCR NEQ .PBCB [PBCB_W_TOP_SCROLL_LINE] OR
658 0909 2 | .LCR NEQ .PBCB [PBCB_W_BOT_SCROLL_LINE]
659 0910 2 | THEN
660 0911 3 | BEGIN ! Not where we want it, reset
661 0912 4 | IF NOT (STATUS = SMG$FORCE_SCROLL_REG ( .PBCB, .FCR, .LCR))
662 0913 3 | THEN
663 0914 3 | RETURN .STATUS;
664 0915 3 |
665 0916 2 | END; ! Not where we want it, reset
666 0917 2 |
667 0918 2 | +
668 0919 2 | Set physical cursor to either top or bottom line of scroll region.
669 0920 2 | -
670 0921 2 |
671 0922 2 | SMG$FIND_MIN_CURSOR_POS ( .PBCB,
672 0923 2 | .WCB [WCB_W_OLD_CUR_ROW], ! Current
673 0924 2 | .WCB [WCB_W_OLD_CUR_COL], ! Current
674 0925 2 | .SR, ! Desired
675 0926 2 | i); ! Desired
676 0927 2 |
677 0928 2 | +
678 0929 2 | Update screen image with respect to current cursor positioning.
679 0930 2 | -
680 0931 2 |
681 0932 2 | WCB [WCB_W_OLD_CUR_ROW] = .SR;
682 0933 2 | WCB [WCB_W_OLD_CUR_COL] = i;
683 0934 2 | WCB [WCB_W_CURR_CUR_ROW] = .SR;
684 0935 2 | WCB [WCB_W_CURR_CUR_COL] = i;
685 0936 2 |
686 0937 2 | +
687 0938 2 | Set up base of line characteristics vector for what is currently
688 0939 2 | on the screen. This vector will have to have its entries shuffled
689 0940 2 | up or down.
690 0941 2 | -
691 0942 2 | LCS = .WCB [WCB_A_SCR LINE_CHAR];
692 0943 2 |
693 0944 2 | +
694 0945 2 | Write a line-feed to the bottom line of the scrolling region or
695 0946 2 | perform a down scroll in the top line of the scrolling region,
696 0947 2 | causing current lines N through M to scroll either down or up.
697 0948 2 | ***NOTE: This is not the best solution. Writing a <LF> will
698 0949 2 | cause a blank line to be written with video attributes
699 0950 2 | of "normal". This line should really be line M, with
700 0951 2 | all its video attributes in all their glory.
701 0952 2 | That takes too long to compute. We compromise with
702 0953 2 | a line of normal blanks and let the rest of Min Upd
703 0954 2 | straighten it out later, even though the line will get
704 0955 2 | written twice and will flicker at low baud rates.
705 0956 2 | -
706 0957 2 |
707 0958 2 | IF .SR EQL .LCR

```

```

708 0959 2 THEN
709 0960 BEGIN ! Upscroll action
710 0961 !+
711 0962 ! Upscroll by outputting a <LF> in last line of scrolling region.
712 0963 !-
713 0964
714 0965 $SMG$GET_TERM_DATA(SCROLL FORWARD);
715 0966 IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
716 0967 THEN
717 0968 RETURN 1;
718 0969
719 0970 STATUS = SMG$$OUTPUT (.PBCB, .PBCB[PBCB_L_CAP_LENGTH],
720 0971 .PBCB[PBCB_A_CAP_BUFFER]);
721 0972 IF NOT .STATUS THEN RETURN .STATUS;
722 0973
723 0974 STATUS = SMG$$OUTPUT (.PBCB, 1, UPLIT BYTE(10));
724 0975 IF NOT .STATUS THEN RETURN .STATUS;
725 0976
726 0977 !+
727 0978 ! Slide screen line characteristics vector up by one to correspond
728 0979 ! to lines that got scrolled up.
729 0980 !-
730 0981 CH$MOVE ( .DL, LCS [.FCR+1], LCS [.FCR]);
731 0982 LCS[.LCR]=0;
732 0983
733 0984 END ! Upscroll action
734 0985
735 0986 2 ELSE
736 0987
737 0988 BEGIN ! Downscroll action
738 0989
739 0990 !+
740 0991 ! Downscroll by emitting a reverse index or a down-scroll escape sequence.
741 0992 !-
742 0993
743 0994 $SMG$GET_TERM_DATA(REVERSE INDEX);
744 0995 IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
745 0996 THEN
746 0997 BEGIN
747 0998 $SMG$GET_TERM_DATA(SCROLL REVERSE,1);
748 0999 IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
749 1000 THEN
750 1001 RETURN 1;
751 1002 END;
752 1003
753 1004 STATUS = SMG$$OUTPUT (.PBCB, .PBCB[PBCB_L_CAP_LENGTH],
754 1005 .PBCB[PBCB_A_CAP_BUFFER]);
755 1006 IF NOT .STATUS THEN RETURN .STATUS;
756 1007
757 1008 !+
758 1009 ! Slide screen line characteristics vector down by one to correspond
759 1010 ! to lines that got scrolled down.
760 1011 !-
761 1012 CH$MOVE ( .DL, LCS [.FCR], LCS [.FCR+1]);
762 1013 LCS[.FCR]=0;
763 1014
764 1015 END ! Downscroll action

```



```

765 1016 2
766 1017 2
767 1018 2
768 1019 2 !+ Update screen buffer to reflect what scrolling operation should have
769 1020 2 done to the screen.
770 1021 2
771 1022 2 ! Text that got scrolled, move screen text buffer by 1 line
772 1023 2 CH$MOVE ( .BTC,
773 1024 2 .WCB [WCB_A_SCR_TEXT_BUF] + .STB,
774 1025 2 .WCB [WCB_A_SCR_TEXT_BUF] + .TB);
775 1026 2
776 1027 2 ! Attributes that go along with text that scrolled
777 1028 2 CH$MOVE ( .BTC,
778 1029 2 .WCB [WCB_A_SCR_ATTR_BUF] + .STB,
779 1030 2 .WCB [WCB_A_SCR_ATTR_BUF] + .TB);
780 1031 2
781 1032 2 ! Blank line introduced by scroll operation
782 1033 2 CH$FILL ( %C' ', ! Fill
783 1034 2 .WIDTH, ! No. of chars
784 1035 2 .WCB [WCB_A_SCR_TEXT_BUF] + (.SR -1) * .WIDTH);
785 1036 2
786 1037 2 ! Attributes for blank line introduced by scroll
787 1038 2 ! NOTE: See note above. This line of code is related.
788 1039 2
789 1040 2 CH$FILL ( 0, ! fill
790 1041 2 .WIDTH, ! No. of chars
791 1042 2 .WCB [WCB_A_SCR_ATTR_BUF] + (.SR -1) * .WIDTH);
792 1043 2
793 1044 2 RETURN SS$_NORMAL
794 1045 2
795 1046 1 END; ! Routine SMG$$CHECK_HDWR_SCROLL
  
```

0A 0017E P.AAA: .BYTE 10

			OFFC 00000	.ENTRY	SMG\$\$CHECK_HDWR_SCROLL, Save R2,R3,R4,R5,-	0729
					R6,R7,R8,R9,R10,R11	
		5E	14 C2 00002	SUBL2	#20, SP	
		5A	04 AC D0 00005	MOVL	PBCB, R10	0845
		58	08 AA D0 00009	MOVL	8(R10), WCB	
		7E	06 A8 3C 0000D	MOVZWL	6(WCB), WIDTH	0851
		56	00A8 CA 32 00011	CVTWL	168(R10), FCR	0852
	04	AE	00AA CA 32 00016	CVTWL	170(R10), LCR	0853
7E	04	AE	56 C3 0001C	SUBL3	FCR, LCR, DL	0855
		50	FF A6 9E 00021	MOVAB	-1(R6), R0	0862
5B		50	04 AE C5 00025	MULL3	WIDTH, R0, TB	
			04 BE4B 9F 0002A	PUSHAB	@WIDTH[TB]	0871
7E	04	AE	08 AE C5 0002E	MULL3	WIDTH, DL, BTC	0878
		54	04 AE D0 00034	MOVL	STB, R4	0884
14 B844	08 B84B		6E 29 00038	CMPC3	BTC, @8(WCB)[TB], @20(WCB)[R4]	
			06 12 0004C	BNEQ	1\$	
		57	10 AE D0 00042	MOVL	LCR, SR	0887
			1F 11 00046	BRB	3\$	
5B		56	0C AE C5 00048 1\$:	MULL3	WIDTH, FCR, TB	0890

04	AE	5B	0C	AE	C3	0004D	SUBL3	WIDTH, TB, STB	0891
		54	04	AE	D0	00053	MOVL	STB, R4	0892
14	B844	08 B84B		6E	29	00057	CMPC3	BTC, @8(WCB)[TB], @20(WCB)[R4]	
				03	13	0005F	BEQL	2\$	
			0146	31	00061	BRW	18\$		
		57		56	D0	00064	2\$: MOVL	FCR, SR	0895
56	00F4	CA		00	ED	00067	3\$: CMPZV	#0, #16, 244(R10), FCR	0908
		10		0A	12	0006E	BNEQ	4\$	
10	AE	00F6	CA	10	ED	00070	CMPZV	#0, #16, 246(R10), LCR	0909
				14	13	00078	BEQL	5\$	
			10	AE	DD	0007A	4\$: PUSHL	LCR	0912
				56	DD	0007D	PUSHL	FCR	
				5A	DD	0007F	PUSHL	R10	
	0000V	CF		03	FB	00081	CALLS	#3, SMG\$\$FORCE_SCROLL_REG	
	14	AE		50	D0	00086	MOVL	R0, STATUS	
		40	14	AE	E9	0008A	BLBC	STATUS, 6\$	
				01	DD	0008E	5\$: PUSHL	#1	0922
				57	DD	00090	PUSHL	SR	0925
		7E	26	A8	32	00092	CVTWL	38(WCB), -(SP)	0924
		7E	24	A8	32	00096	CVTWL	36(WCB), -(SP)	0923
				5A	DD	0009A	PUSHL	R10	0922
	00000000G	00		05	FB	0009C	CALLS	#5, SMG\$\$FIND_MIN_CURSOR_POS	
	24	A8		57	B0	000A3	MOVW	SR, 36(WCB)	0932
	26	A8		01	B0	000A7	MOVW	#1, 38(WCB)	0933
	20	A8		57	B0	000AB	MOVW	SR, 32(WCB)	0934
	22	A8		01	B0	000AF	MOVW	#1, 34(WCB)	0935
		59	30	A8	D0	000B3	MOVL	48(WCB), LCS	0942
	10	AE		57	D1	000B7	CMPL	SR, LCR	0958
				27	12	000BB	BNEQ	8\$	
			FF3E	CF	9F	000BD	PUSHAB	P.AAA	0974
				01	DD	000C1	PUSHL	#1	
				5A	DD	000C3	PUSHL	R10	
	0000V	CF		03	FB	000C5	CALLS	#3, SMG\$\$OUTPUT	
	14	AE		50	D0	000CA	MOVL	R0, STATUS	
		03	14	AE	E8	000CE	6\$: BLBS	STATUS, 7\$	0975
				0095	31	000D2	BRW	15\$	
6649	01	A649	08	AE	28	000D5	7\$: MOV C3	DL, 1(FCR)[LCS], (FCR)[LCS]	0981
			10	BE49	94	000DD	CLRB	@LCR[LCS]	0982
				0096	31	000E1	BRW	17\$	0958
		52	0108	CA	9E	000E4	8\$: MOVAB	264(R10), R2	0994
		53	00FC	CA	9E	000E9	MOVAB	252(R10), R3	
				63	D5	000EE	TSTL	(R3)	
				04	12	000F0	BNEQ	9\$	
				62	D4	000F2	CLRL	(R2)	
				25	11	000F4	BRB	10\$	
			18	AE	D4	000F6	9\$: CLRL	INPUT_ARGS	
			18	AE	9F	000F9	PUSHAB	INPUT_ARGS	
			0104	CA	DD	000FC	PUSHL	260(R10)	
				52	DD	00100	PUSHL	R2	
			0100	CA	9F	00102	PUSHAB	256(R10)	
	20	AE	0252	8F	3C	00106	MOVZWL	#594, 32(SP)	
			20	AE	9F	0010C	PUSHAB	32(SP)	
				53	DD	0010F	PUSHL	R3	
	00000000G	00		06	FB	00111	CALLS	#6, SMG\$GET_TERM_DATA	
		33		50	E9	00118	BLBC	STATUS, 12\$	
				62	D5	0011B	10\$: TSTL	(R2)	0995
				36	12	0011D	BNEQ	14\$	

			63	D5	0011F	TSTL	(R3)		
			04	12	00121	BNEQ	11\$		
			62	D4	00123	CLRL	(R2)		
			2A	11	00125	BRB	13\$		
	18	AE	01	D0	00127	11\$:	MOVL	#1, INPUT_ARGS	
	1C	AE	01	D0	0012B		MOVL	#1, INPUT_ARGS+4	
			18	AE	9F	0012F	PUSHAB	INPUT_ARGS	
		0104	CA	DD	00132		PUSHL	260(R10)	
			52	DD	00136		PUSHL	R2	
		0100	CA	9F	00138		PUSHAB	256(R10)	
	20	AE	0232	8F	3C	0013C	MOVZWL	#562, 32(SP)	
			20	AE	9F	00142	PUSHAB	32(SP)	
			53	DD	00145		PUSHL	R3	
	00000000G	00	06	FB	00147		CALLS	#6, SMG\$GET_TERM_DATA	
		5C	50	E9	0014E	12\$:	BLBC	STATUS, 19\$	
			62	D5	00151	13\$:	TSTL	(R2)	
			55	13	00153		BEQL	18\$	
			0104	CA	DD	00155	14\$:	PUSHL	260(R10)
			62	DD	00159		PUSHL	(R2)	
			5A	DD	0015B		PUSHL	R10	
	0000V	CF	03	FB	0015D		CALLS	#3, SMG\$\$OUTPUT	
	14	AE	50	D0	00162		MOVL	R0, STATUS	
		05	14	AE	E8	00166	BLBS	STATUS, 16\$	
		50	14	AE	D0	0016A	15\$:	MOVL	STATUS, R0
					04	0016E	RET		
	01	A649		AE	28	0016F	16\$:	MOVCS	DL, (FCR)[LCS], 1(FCR)[LCS]
			6649	94	00177		CLRB	(FCR)[LCS]	
			04	AE	D0	0017A	17\$:	MOVL	STB, R6
		56	6E	28	0017E		MOVCS	BTC, @20(WCB)[R6], @20(WCB)[TB]	
	14	B84B	14	AE	D0	00186		MOVL	STB, R6
			04	AE	D0	00186		MOVCS	BTC, @24(WCB)[R6], @24(WCB)[TB]
	18	B84B	18	AE	28	0018A		DECL	R7
			57	D7	00192		MULL2	WIDTH, R7	
		57	0C	AE	C4	00194		MOVCS	#0, (SP), #32, WIDTH, @20(WCB)[R7]
	OC	AE	20	00	2C	00198			
		6E	14	B847	00	0019E			
	OC	AE	00	00	2C	001A1		MOVCS	#0, (SP), #0, WIDTH, @24(WCB)[R7]
			18	B847	00	001A7			
		50	01	D0	001AA	18\$:	MOVL	#1, R0	
			04	001AD	19\$:		RET		

; Routine Size: 430 bytes, Routine Base: _SMG\$CODE + 017F

```

797 1047 1 XSBTTL 'SMG$$FLUSH_BUFFER - Flush all buffered output to terminal'
798 1048 1 GLOBAL ROUTINE SMG$$FLUSH_BUFFER ( P_PBCB ) =
799 1049 1 ++
800 1050 1 FUNCTIONAL DESCRIPTION:
801 1051 1
802 1052 1 This routine causes all output which has been buffered up but
803 1053 1 not yet sent to the terminal, to be output at once.
804 1054 1
805 1055 1 CALLING SEQUENCE:
806 1056 1
807 1057 1 ret_status.wlc.v = SMG$$FLUSH_BUFFER ( P_PBCB.rab.r )
808 1058 1
809 1059 1 FORMAL PARAMETERS:
810 1060 1
811 1061 1 P_PBCB.rab.r The pasteboard control block address for which
812 1062 1 the flushing action is to take place.
813 1063 1
814 1064 1 IMPLICIT INPUTS:
815 1065 1
816 1066 1 PBCB[PBCB_W_OUTPUT_BUFLen] number of characters in buffer
817 1067 1 PBCB[PBCB_W_OUTPUT_BUFFER] address of buffer
818 1068 1
819 1069 1 IMPLICIT OUTPUTS:
820 1070 1
821 1071 1 PBCB[PBCB_W_OUTPUT_BUFLen] set to 0 (indicating buffer empty)
822 1072 1
823 1073 1 COMPLETION STATUS:
824 1074 1
825 1075 1 SSS_NORMAL Normal successful completion
826 1076 1 SSS_xyz errors from SMG$$OUTPUT.
827 1077 1
828 1078 1 SIDE EFFECTS:
829 1079 1
830 1080 1 NONE
831 1081 1 --

```

```

833 1082 2 BEGIN
834 1083 2
835 1084 2 BIND
836 1085 2
837 1086 2 PBCB = .P PBCB : $PBCB DECL ' Pasteboard control block
838 1087 2 OUTBUF = .PBCB[PBCB_A_OUTPUT_BUFFER] : VECTOR,
839 1088 2 OUTLEN = PBCB[PBCB_W_OUTPUT_BUFLEN] : WORD;
840 1089 2
841 1090 2 LOCAL
842 1091 2
843 1092 2 STATUS;
844 1093 2
845 1094 2 !+
846 1095 2 ! Do nothing if the buffer is empty.
847 1096 2 !-
848 1097 2
849 1098 2 IF .OUTLEN EQL 0
850 1099 2 THEN RETURN SS$_NORMAL;
851 1100 2
852 1101 2 !
853 1102 2 ! Output the buffer now.
854 1103 2 ! Save time by calling OUTPUT directly rather than SMG$$OUTPUT.
855 1104 2 ! (SMG$$OUTPUT would try to buffer the text up anyhow.)
856 1105 2 !-
857 1106 2
858 1107 2 STATUS=OUTPUT(PBCB,.OUTLEN,OUTBUF);
859 1108 2 IF NOT .STATUS THEN RETURN .STATUS;
860 1109 2
861 1110 2 !+
862 1111 2 ! Note that the buffer is now empty.
863 1112 2 !-
864 1113 2
865 1114 2 OUTLEN=0;
866 1115 2
867 1116 2 RETURN SS$_NORMAL
868 1117 2
869 1118 1 END;

```

' Routine SMG\$\$FLUSH_BUFFER

			0004 0000	.ENTRY	SMG\$\$FLUSH_BUFFER, Save R2	:	1048
52	04	AC	D0 00002	MOVL	P PBCB, R2	:	1086
	72	A2	B5 00006	TSTW	114(R2)	:	1098
		14	13 00009	BEQ	1\$	:	
	6C	A2	DD 0000B	PUSHL	108(R2)	:	1107
7E	72	A2	3C 0000E	MOVZWL	1, (R2), -(SP)	:	
		52	DD 00012	PUSHL	R2	:	
0000V	CF	03	FB 00014	CALLS	#3, OUTPUT	:	
	06	50	E9 00019	BLBC	STATUS, 2\$	:	1108
		72	A2 B4 0001C	CLRW	114(R2)	:	1114
	50	01	D0 0001F 1\$:	MOVL	#1, R0	:	1116
			04 00022 2\$:	RET		:	1118

; Routine Size: 35 bytes, Routine Base: _SMG\$CODE + 0320

SMG\$\$MINIMUM_UP 1-045 SMG\$\$MINIMUM UPDATE - Minimum update calculatio
SMG\$\$FLUSH_BUFFER - Flush all buffered output t

F 9
16-Sep-1984 00:54:58
14-Sep-1984 13:09:54

VAX-11 Bliss-32 V4.0-742
[SMGRTL.SRC]SMGMINUPD.B32;1

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SMG
1-0

```
871 1119 1 %SBTTL 'SMG$$FORCE_SCROLL_REG - Force physical scrolling regions'
872 1120 1 GLOBAL ROUTINE SMG$$FORCE_SCROLL_REG (
873 1121 1     PBCB : REF $PBCB_DECL,
874 1122 1     TOP_LINE,
875 1123 1     BOT_LINE
876 1124 1 ) =
877 1125 1
878 1126 1 ++
879 1127 1 FUNCTIONAL DESCRIPTION:
880 1128 1     This routine performs three actions:
881 1129 1     a). Construct escape sequence needed to set scroll
882 1130 1     region.
883 1131 1     b). Output this sequence to terminal.
884 1132 1     c). Update PBCB to reflect new position of scroll
885 1133 1     region.
886 1134 1
887 1135 1     The physical cursor is left in first row of scrolling region,
888 1136 1     COLUMN 1.
889 1137 1
890 1138 1 CALLING SEQUENCE:
891 1139 1
892 1140 1     ret_status.wlc.v = SMG$$FORCE_SCROLL_REG (
893 1141 1     PBCB.rab.r,
894 1142 1     TOP_LINE.rl.v,
895 1143 1     BOT_LINE.rl.v)
896 1144 1
897 1145 1 FORMAL PARAMETERS:
898 1146 1
899 1147 1     PBCB.rab.r    Address of Pasteboard Control Block
900 1148 1     TOP_LINE.rl.v Top line of physical scroll region desired.
901 1149 1     BOT_LINE.rl.v Bottom line of physical scroll region desired.
902 1150 1
903 1151 1 IMPLICIT INPUTS:
904 1152 1
905 1153 1     NONE
906 1154 1
907 1155 1 IMPLICIT OUTPUTS:
908 1156 1
909 1157 1     NONE
910 1158 1
911 1159 1 COMPLETION STATUS:
912 1160 1
913 1161 1     $$$_NORMAL    Normal successful completion
914 1162 1     $$$_xyz       errors from SMG$$OUTPUT.
915 1163 1
916 1164 1 SIDE EFFECTS:
917 1165 1
918 1166 1     Physical scrolling region changed.
919 1167 1 --
```

```

921 1168 2 BEGIN
922 1169 2 LOCAL
923 1170 2
924 1171 2 WCB : REF $WCB_DECL,
925 1172 2 STATUS; ! Status of subroutine calls
926 1173 2
927 1174 2 WCB=.PBCB[PBCB_A_WCB];
928 1175 2
929 1176 2 !+
930 1177 2 ! Create escape sequence needed into capability buffer.
931 1178 2 !-
932 1179 2
933 1180 2 $SMG$GET_TERM_DATA(SET_SCROLL_REGION,.TOP_LINE,.BOT_LINE);
934 1181 2
935 1182 2 !+
936 1183 2 ! Output BUFFER.
937 1184 2 !-
938 1185 2 IF NOT (STATUS = SMG$$OUTPUT ( .PBCB, .PBCB[PBCB_L_CAP_LENGTH],
939 1186 2 .PBCB[PBCB_A_CAP_BUFFER]))
940 1187 2 THEN
941 1188 2 RETURN .STATUS;
942 1189 2
943 1190 2 !+
944 1191 2 ! Record where scrolling region now is.
945 1192 2 !-
946 1193 2
947 1194 2 PBCB [PBCB_W_TOP_SCROLL_LINE] = .TOP_LINE;
948 1195 2 PBCB [PBCB_W_BOT_SCROLL_LINE] = .BOT_LINE;
949 1196 2
950 1197 2 !+
951 1198 2 ! Move the cursor to the first row of the scrolling region, column 1.
952 1199 2 !-
953 1200 2
954 1201 2 $SMG$GET_TERM_DATA(SET_CURSOR_ABS,.TOP_LINE,1);
955 1202 2
956 1203 2 !+
957 1204 2 ! Output BUFFER.
958 1205 2 !-
959 1206 2
960 1207 2 IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
961 1208 2 THEN BEGIN
962 1209 2 IF NOT (STATUS = SMG$$OUTPUT ( .PBCB, .PBCB[PBCB_L_CAP_LENGTH],
963 1210 2 .PBCB[PBCB_A_CAP_BUFFER]))
964 1211 2 THEN
965 1212 2 RETURN .STATUS;
966 1213 2
967 1214 2 !+
968 1215 2 ! Record where the cursor is now.
969 1216 2 !-
970 1217 2
971 1218 2 WCB[WCB_W_CURR_CUR_ROW]=.TOP_LINE;
972 1219 2 WCB[WCB_W_CURR_CUR_COL]=1;
973 1220 2 WCB[WCB_W_OLD_CUR_ROW]=.TOP_LINE;
974 1221 2 WCB[WCB_W_OLD_CUR_COL]=1;
975 1222 2
976 1223 2 END;
977 1224 2

```


: 978
 : 979
 : 980
 1225 2 RETURN SSS_NORMAL
 1226 2
 1227 1 END; ! Routine SMG\$\$FORCE_SCROLL_REG

			01FC 00000	.ENTRY	SMG\$\$FORCE_SCROLL_REG, Save R2,R3,R4,R5,R6,-	
				MOVAB	R7,R8	1120
				SUBL2	SMG\$GET_TERM_DATA, R8	
				MOVL	#16, SP	
				MOVL	PBCB, R2	1174
				MOVL	8(R2), WCB	
				MOVAB	264(R2), R6	1180
				MOVAB	252(R2), R4	
				TSTL	(R4)	
				BNEQ	1\$	
				CLRL	(R6)	
				BRB	2\$	
				MOVL	#2, INPUT_ARGS	
				MOVQ	TOP_LINE, INPUT_ARGS+4	
				PUSHAB	INPUT_ARGS	
				PUSHL	260(R2)	
				PUSHL	R6	
				PUSHAB	256(R2)	
				MOVZWL	#572, 16(SP)	
				PUSHAB	16(SP)	
				PUSHL	R4	
				CALLS	#6, SMG\$GET_TERM_DATA	
				BLBC	STATUS, 4\$	1186
				MOVAB	260(R2), R5	
				PUSHL	(R5)	1185
				PUSHL	(R6)	
				PUSHL	R2	
				CALLS	#3, SMG\$\$OUTPUT	
				MOVL	R0, STATUS	
				BLBC	STATUS, 6\$	1194
				MOVW	TOP_LINE, 244(R2)	1195
				MOVW	BOT_LINE, 246(R2)	1201
				TSTL	(R4)	
				BNEQ	3\$	
				CLRL	(R6)	
				BRB	5\$	
				MOVL	#2, INPUT_ARGS	
				MOVL	TOP_LINE, INPUT_ARGS+4	
				MOVL	#1, INPUT_ARGS+8	
				PUSHAB	INPUT_ARGS	
				PUSHL	(R5)	
				PUSHL	R6	
				PUSHAB	256(R2)	
				MOVZWL	#570, 16(SP)	
				PUSHAB	16(SP)	
				PUSHL	R4	
				CALLS	#6, SMG\$GET_TERM_DATA	
				BLBC	STATUS, 9\$	1207
				TSTL	(R6)	

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; Routine Size: 207 bytes, Routine Base: _SMG\$COLE + 0350

.....


```

: 982      1228 1 %SBTTL 'SMG$$PBCB_EXIT_HANDLER - Exit handler'
: 983      1229 1 GLOBAL ROUTINE SMG$$PBCB_EXIT_HANDLER ( P_REASON, P_PBCB ) =
: 984      1230 1 ++
: 985      1231 1 FUNCTIONAL DESCRIPTION:
: 986      1232 1
: 987      1233 1     This routine gets called on image exit once for
: 988      1234 1     each active pasteboard. It flushes the output
: 989      1235 1     on that device. No flush occurs, however, if
: 990      1236 1     the CLI forced the exit, as in the user typed
: 991      1237 1     CTRL/Y then EXIT.
: 992      1238 1
: 993      1239 1     If device is a terminal, reset the physical scrolling region to
: 994      1240 1     full screen. If the user doesn't request the screen to be cleared,
: 995      1241 1     then leave the cursor alone (unless the width needs to be reset).
: 996      1242 1
: 997      1243 1 CALLING SEQUENCE:
: 998      1244 1
: 999      1245 1     ret_status.wlc.v = SMG$$PBCB_EXIT_HANDLER ( P_REASON.rl.r,
1000      1246 1     P_PBCB.rab.r )
1001      1247 1
1002      1248 1 FORMAL PARAMETERS:
1003      1249 1
1004      1250 1     P_REASON      Address of word that contains exit reason.
1005      1251 1     Should be PBCB[PBCB_L_EXIT_REASON].
1006      1252 1
1007      1253 1     P_PBCB.rab.r  The pasteboard control block address for which
1008      1254 1     the flushing action is to take place.
1009      1255 1
1010      1256 1 IMPLICIT INPUTS:
1011      1257 1
1012      1258 1     contents of PBCB
1013      1259 1
1014      1260 1 IMPLICIT OUTPUTS:
1015      1261 1
1016      1262 1     PBCB[PBCB_W_OUTPUT_BUFLN]  set to 0 (indicating buffer empty)
1017      1263 1
1018      1264 1 COMPLETION STATUS:
1019      1265 1
1020      1266 1     SS$ _NORMAL      Normal successful completion
1021      1267 1
1022      1268 1 SIDE EFFECTS:
1023      1269 1
1024      1270 1     NONE
1025      1271 1 --

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BEGIN

BIND

PBCB = .P_PBCB : \$PBCB_DECL;

LOCAL
STATUS,
WCB : REF \$WCB_DECL; ! Address of window control block

EXTERNAL ROUTINE

SMG\$CHANGE_PBD_CHARACTERISTICS;

```

1041 1285 2 WCB = .PBCB [PBCB_A_WCB];
1042 1286
1043 1287
1044 1288
1045 1289
1046 1290
1047 1291
1048 1292
1049 1293
1050 1294
1051 1295
1052 1296
1053 1297
1054 1298
1055 1299
1056 1300
1057 1301
1058 1302
1059 1303
1060 1304
1061 1305
1062 1306
1063 1307
1064 1308
1065 1309
1066 1310
1067 P 1311
1068 P 1312
1069 1313
1070 1314
1071 1315
1072 1316
1073 1317
1074 1318
1075 1319
1076 1320
1077 1321
1078 1322
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1080 1324
1081 1325
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1085 1329
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1087 1331
1088 1332
1089 1333
1090 1334
1091 1335
1092 1336
1093 1337
1094 1338
1095 1339
1096 1340
1097 1341
  
```

```

2 WCB = .PBCB [PBCB_A_WCB];

+
If a scrolling region is set (other than the full screen),
then reset it now, being careful to leave the cursor alone
even though SET SCROLLING REGION may move it.
Note that if we never established any scrolling regions,
the TOP_SCROLL line will be 0.

-

IF .PBCB[PBCB_W_TOP_SCROLL_LINE] NEQ 0
AND (.PBCB[PBCB_W_TOP_SCROLL_LINE] NEQ 1 OR
.PBCB[PBCB_W_BOT_SCROLL_LINE] NEQ .WCB[WCB_W_NO_ROWS])
THEN
  BEGIN ! Remove scrolling regions
    LOCAL
      FINAL_ROW, ! Final cursor row
      FINAL_COL; ! Final cursor column

    +
    Construct escape sequence (possibly null if not a supporting terminal)
    to set the hardware scroll region to the full height of the screen.
    -

    $SMG$GET_TERM_DATA(SET_SCROLL_REGION,
      1,
      .WCB [WCB_W_NO_ROWS]);

    +
    Output BUFFER.
    -

    IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
    THEN
      BEGIN ! Issue the reset

        +
        Remember where the user left the physical cursor, since
        changing scrolling regions might upset this.
        -

        FINAL_ROW=.WCB[WCB_W_CURR_CUR_ROW];
        FINAL_COL=.WCB[WCB_W_CURR_CUR_COL];

        STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
          .PBCB[PBCB_A_CAP_BUFFER]);
        IF NOT .STATUS THEN RETURN .STATUS;

        +
        Move the cursor back to where it was.
        (No need to do this if the screen will be cleared anyhow.)
        -

        IF NOT .PBCB[PBCB_V_CLEAR_SCREEN]
        THEN BEGIN ! Restore final cursor position
  
```

```

1098 1342 5
1099 1343 5      $SMG$GET_TERM_DATA(SET_CURSOR_ABS,.FINAL_ROW,.FINAL_COL);
1100 1344 5
1101 1345 5      STATUS = SMG$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
1102 1346 5      .PBCB[PBCB_A_CAP_BUFFER]);
1103 1347 5      IF NOT .STATUS THEN RETURN .STATUS
1104 1348 5
1105 1349 5      END      ! Restore final cursor position
1106 1350 5
1107 1351 4      END      ! Issue the reset
1108 1352 4
1109 1353 2      END;      ! Remove scrolling regions
1110 1354 2
1111 1355 2      !+
1112 1356 2      Flush the buffer associated with this pasteboard if the exit
1113 1357 2      was successful.
1114 1358 2      This prevents us from flushing the buffer on things like
1115 1359 2      CTRL/Y (SS$_CLIFRTEXT).
1116 1360 2      Ignore any errors.
1117 1361 2      !-
1118 1362 2
1119 1363 2      IF .PBCB[PBCB_L_EXIT_REASON]
1120 1364 3      THEN BEGIN
1121 1365 3          !+
1122 1366 3          If output is being controlled by RMS, then
1123 1367 3          do a final (or only) snapshot.
1124 1368 3          Otherwise, merely flush the buffer.
1125 1369 3          IF .PBCB[PBCB_V_RMS]
1126 1370 3          THEN SMG$SNAPSHOT(PBCB[PBCB_L_PBID])
1127 1371 3          ELSE SMG$FLUSH_BUFFER(PBCB);
1128 1372 3      END;
1129 1373 2
1130 1374 2      !+
1131 1375 2      Change the terminal width back to what it used to be.
1132 1376 2      !-
1133 1377 2
1134 1378 2      IF .PBCB[PBCB_W_WIDTH] NEQ .PBCB[PBCB_W_ORIG_WIDTH]
1135 1379 3      THEN BEGIN      ! Change physical width
1136 1380 3
1137 1381 3          LOCAL
1138 1382 3
1139 1383 3          DESIRED_WIDTH,
1140 1384 3          NORMAL_WIDTH,
1141 1385 3          WIDE_WIDTH,
1142 1386 3          WIDTH_SEQUENCE;
1143 1387 3
1144 1388 3          DESIRED_WIDTH=.PBCB[PBCB_W_ORIG_WIDTH];
1145 1389 3
1146 1390 3          !+
1147 1391 3          First, clear the screen.
1148 1392 3          !-
1149 1393 3
1150 1394 3          $SMG$GET_TERM_DATA(HOME);
1151 1395 3          STATUS=OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],.PBCB[PBCB_A_CAP_BUFFER]);
1152 1396 3          IF NOT .STATUS THEN RETURN .STATUS;
1153 1397 3
1154 1398 3          $SMG$GET_TERM_DATA(ERASE_WHOLE_DISPLAY);

```

```

1155 1399 3 IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1156 1400 4 THEN BEGIN
1157 1401 4 STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
1158 1402 4 .PBCB[PBCB_A_CAP_BUFFER]);
1159 1403 4 IF NOT .STATUS THEN RETURN .STATUS
1160 1404 4 END;
1161 1405 3
1162 1406 3 !+
1163 1407 3 !- Second, get the normal size.
1164 1408 3
1165 1409 3
1166 1410 3 $SMG$GET TERM_DATA(COLUMNS);
1167 1411 3 IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1168 1412 4 THEN BEGIN
1169 1413 4 BIND RESULT=.PBCB[PBCB_A_CAP_BUFFER];
1170 1414 4 STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
1171 1415 4 .PBCB[PBCB_A_CAP_BUFFER]);
1172 1416 4 IF NOT .STATUS THEN RETURN .STATUS;
1173 1417 4 NORMAL_WIDTH=.RESULT
1174 1418 4 END
1175 1419 3 ELSE NORMAL_WIDTH=80;
1176 1420 3
1177 1421 3 !+
1178 1422 3 !- Third, get the wide size.
1179 1423 3
1180 1424 3
1181 1425 3 $SMG$GET TERM_DATA(WIDTH WIDE);
1182 1426 3 IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1183 1427 4 THEN BEGIN
1184 1428 4 BIND RESULT=.PBCB[PBCB_A_CAP_BUFFER];
1185 1429 4 STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
1186 1430 4 .PBCB[PBCB_A_CAP_BUFFER]);
1187 1431 4 IF NOT .STATUS THEN RETURN .STATUS;
1188 1432 4 WIDE_WIDTH=.RESULT
1189 1433 4 END
1190 1434 3 ELSE WIDE_WIDTH=80;
1191 1435 3
1192 1436 3 !+
1193 1437 3 !- Decide which sequence to send.
1194 1438 3
1195 1439 3
1196 1440 3 IF .DESIRED WIDTH GTR .NORMAL WIDTH
1197 1441 4 THEN $SMG$GET TERM_DATA(WIDTH_NARROW)
1198 1442 3 ELSE $SMG$GET TERM_DATA(WIDTH_WIDE);
1199 1443 3 IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1200 1444 4 THEN BEGIN
1201 1445 4 STATUS = SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
1202 1446 4 .PBCB[PBCB_A_CAP_BUFFER]);
1203 1447 4 IF NOT .STATUS THEN RETURN .STATUS;
1204 1448 4 END;
1205 1449 3
1206 1450 3 END; ! Change physical width
1207 1451 3
1208 1452 3 !+
1209 1453 3 !- Clear the screen if the user asked us to.
1210 1454 3
1211 1455 3

```

```

: 1212 1456 2 IF .PBCB[PBCB V CLEAR SCREEN]
: 1213 1457 2 THEN SMG$$ERASE_PASTEBOARD(PBCB);
: 1214 1458 2
: 1215 1459 2 SMG$$FLUSH_BUFFER(PBCB);
: 1216 1460 2
: 1217 1461 2 ! *** I don't know whether or not an exit routine is supposed
: 1218 1462 2 ! to return a value; so I'm returning SS$_NORMAL for now.
: 1219 1463 2
: 1220 1464 2 RETURN SS$_NORMAL
: 1221 1465 2
: 1222 1466 1 END;

```

! Routine SMG\$\$PBCB_EXIT_HANDLER

				OFFC 00000	.EXTRN SMG\$CHANGE_PBD_CHARACTERISTICS	
					.ENTRY SMG\$\$PBCB_EXIT_HANDLER, Save R2,R3,R4,R5,-	1229
					R6,R7,R8,R9,R10,R11	
					MOVAB SMG\$\$OUTPUT, R11	
					MOVAB SMG\$GET_TERM_DATA, R10	
					SUBL2 #16, SP	
					MOVL P PBCB, R2	1276
					MOVL 8(R2), WCB	1285
					MOVZWL 244(R2), R0	1295
					BEQL 4\$	
					CMPW R0, #1	1296
					BNEQ 1\$	
					CMPW 246(R2), 2(WCB)	1297
					BEQL 4\$	
					MOVAB 252(R2), R6	1313
					TSTL (R6)	
					BNEQ 2\$	
					MOVAB 264(R2), R3	
					CLRL (R3)	
					BRB 3\$	
					MOVL #2, INPUT_ARGS	
					MOVL #1, INPUT_ARGS+4	
					MOVZWL 2(WCB), INPUT_ARGS+8	
					PUSHAB INPUT_ARGS	
					PUSHL 260(R2)	
					MOVAB 264(R2), R3	
					PUSHL R3	
					PUSHAB 256(R2)	
					MOVZWL #572, 16(SP)	
					PUSHAB 16(SP)	
					PUSHL R6	
					CALLS #6, SMG\$GET_TERM_DATA	
					BLBC STATUS, 6\$	
					TSTL (R3)	1319
					BEQL 9\$	
					CVTWL 32(WCB), FINAL_ROW	1328
					CVTWL 34(WCB), FINAL_COL	1329
					MOVAB 260(R2), R5	1332
					PUSHL (R5)	
					PUSHL (R3)	
					PUSHL R2	1331
					CALLS #3, SMG\$\$OUTPUT	

3F	OC	54 41 A2	50 54 02 66 04 63 28 02 58 57	DO E9 E0 D5 12 D4 11 DO DO DO	00089 0008C 0008F 00094 00096 00098 0009A 0009C 000A0 000A4	5\$:	MOV BLBC BBS TSTL BNEQ CLRL BRB MOV MOV MOV	R0, STATUS STATUS, 8\$ #2, 12(R2), 9\$ (R6) 5\$ (R3) 7\$ #2, INPUT_ARGS FINAL_ROW, INPUT_ARGS+4 FINAL_COL, INPUT_ARGS+8	1333 1340 1343
			04	AE	9F 000A8		PUSHAB	INPUT_ARGS	
				AE	DD 000AB		PUSHL	(R5)	
				AE	DD 000AD		PUSHL	R3	
			0100		C2 9F 000AF		PUSHAB	256(R2)	
			023A		8F 3C 000B3		MOVZWL	#570, 16(SP)	
			10	AE	AE 9F 000B9		PUSHAB	16(SP)	
					56 DD 000BC		PUSHL	R6	
			6A		06 FB 000BE		CALLS	#6, SMG\$GET_TERM_DATA	
			70		50 E9 000C1	6\$:	BLBC	STATUS, 14\$	
					65 DD 000C4	7\$:	PUSHL	(R5)	1346
					63 DD 000C6		PUSHL	(R3)	1345
					52 DD 000C8		PUSHL	R2	
			6B		03 FB 000CA		CALLS	#3, SMG\$\$OUTPUT	
			54		50 DO 000CD		MOV	R0, STATUS	
			77		54 E9 000D0	8\$:	BLBC	STATUS, 16\$	1347
			17		C2 E9 000D3	9\$:	BLBC	136(R2), 11\$	1363
OA	00D0	C2	0088		03 E1 000D8		BBC	#3, 208(R2), 10\$	1369
			14		A2 9F 000DE		PUSHAB	20(R2)	1370
	0000V	CF			01 FB 000E1		CALLS	#1, SMG\$SNAPSHOT	
					07 11 000E6		BRB	11\$	
					52 DD 000E8	10\$:	PUSHL	R2	1371
					01 FB 000EA		CALLS	#1, SMG\$\$FLUSH_BUFFER	
			5A		A2 B1 000EF	11\$:	CMPL	90(R2), 230(R2)	1378
					03 12 000F5		BNEQ	12\$	
					0175 31 000F7		BRW	39\$	
			59		C2 3C 000FA	12\$:	MOVZWL	230(R2), DESIRED_WIDTH	1388
			56		C2 9E 000FF		MOVAB	252(R2), R6	1394
					66 D5 00104		TSTL	(R6)	
					09 12 00106		BNEQ	13\$	
			53		C2 9E 00108		MOVAB	264(R2), R3	
					63 D4 0010D		CLRL	(R3)	
					26 11 0010F		BRB	15\$	
			04		AE D4 00111	13\$:	CLRL	INPUT_ARGS	
			04		AE 9F 00114		PUSHAB	INPUT_ARGS	
			0104		C2 DD 00117		PUSHL	260(R2)	
			53		C2 9E 0011B		MOVAB	264(R2), R3	
					53 DD 00120		PUSHL	R3	
			0100		C2 9F 00122		PUSHAB	256(R2)	
			01DC		8F 3C 00126		MOVZWL	#476, 16(SP)	
			10	AE	AE 9F 0012C		PUSHAB	16(SP)	
					56 DD 0012F		PUSHL	R6	
			6A		06 FB 00131		CALLS	#6, SMG\$GET_TERM_DATA	
			73		50 E9 00134	14\$:	BLBC	STATUS, 21\$	
			55		C2 9E 00137	15\$:	MOVAB	260(R2), R5	1395
					65 DD 0013C		PUSHL	(R5)	
					63 DD 0013E		PUSHL	(R3)	

0000V	CF	03	FB	00142	CALLS	#3, OUTPUT	
	54	50	DO	00147	MOVL	R0, STATUS	
	73	54	E9	0014A	BLBC	STATUS, 23\$	1396
		66	D5	0014D	TSTL	(R6)	1398
		04	12	0014F	BNEQ	17\$	
		63	D4	00151	CLRL	(R3)	
		1F	11	00153	BRB	18\$	
		04	AE	D4 00155	CLRL	INPUT_ARGS	
		04	AE	9F 00158	PUSHAB	INPUT_ARGS	
		65	DD	0015B	PUSHL	(R5)	
		53	DD	0015D	PUSHL	R3	
		0100	C2	9F 0015F	PUSHAB	256(R2)	
10	AE	01DA	8F	3C 00163	MOVZWL	#474, 16(SP)	
		10	AE	9F 00169	PUSHAB	16(SP)	
		56	DD	0016C	PUSHL	R6	
	6A		06	FB 0016E	CALLS	#6, SMG\$GET_TERM_DATA	
	7C		50	E9 00171	BLBC	STATUS, 27\$	
		63	D5	00174	TSTL	(R3)	1399
		0F	13	00176	BEQL	19\$	
		65	DD	00178	PUSHL	(R5)	1402
		63	DD	0017A	PUSHL	(R3)	1401
		52	DD	0017C	PUSHL	R2	
	6B		03	FB 0017E	CALLS	#3, SMG\$\$OUTPUT	
	54		50	DO 00181	MOVL	R0, STATUS	
	7F		54	E9 00184	BLBC	STATUS, 29\$	1403
		66	D5	00187	TSTL	(R6)	1410
		04	12	00189	BNEQ	20\$	
		63	D4	0018B	CLRL	(R3)	
		1E	11	0018D	BRB	22\$	
		04	AE	D4 0018F	CLRL	INPUT_ARGS	
		04	AE	9F 00192	PUSHAB	INPUT_ARGS	
		65	DD	00195	PUSHL	(R5)	
		53	DD	00197	PUSHL	R3	
		0100	C2	9F 00199	PUSHAB	256(R2)	
10	AE	DD	8F	9A 0019D	MOVZBL	#221, 16(SP)	
		10	AE	9F 001A2	PUSHAB	16(SP)	
		56	DD	001A5	PUSHL	R6	
	6A		06	FB 001A7	CALLS	#6, SMG\$GET_TERM_DATA	
	43		50	E9 001AA	BLBC	STATUS, 27\$	
		63	D5	001AD	TSTL	(R3)	1411
		17	13	001AF	BEQL	24\$	
	57		65	DO 001B1	MOVL	(R5), R7	1413
		65	DD	001B4	PUSHL	(R5)	1415
		63	DD	001B6	PUSHL	(R3)	1414
		52	DD	001B8	PUSHL	R2	
	6B		03	FB 001BA	CALLS	#3, SMG\$\$OUTPUT	
	54		50	DO 001BD	MOVL	R0, STATUS	
	43		54	E9 001C0	BLBC	STATUS, 29\$	1416
	58		67	DO 001C3	MOVL	(R7), NORMAL_WIDTH	1417
		04	11	001C6	BRB	25\$	
	58	50	8F	9A 001C8	MOVZBL	#80, NORMAL_WIDTH	1419
		66	D5	001CC	TSTL	(R6)	1425
		04	12	001CE	BNEQ	26\$	
		63	D4	001D0	CLRL	(R3)	
		1F	11	001D2	BRB	28\$	
		04	AE	D4 001D4	CLRL	INPUT_ARGS	
		04	AE	9F 001D7	PUSHAB	INPUT_ARGS	

			65	DD	001DA	PUSHL	(R5)		
			53	DD	001DC	PUSHL	R3		
10	AE	0100	C2	9F	001DE	PUSHAB	256(R2)		
		0246	8F	3C	001E2	MOVZWL	#582, 16(SP)		
		10	AE	9F	001E8	PUSHAB	16(SP)		
			56	DD	001EB	PUSHL	R6		
	6A		06	FB	001ED	CALLS	#6, SMG\$GET_TERM_DATA		
	62		50	E9	001F0	BLBC	STATUS, 36\$		
			63	D5	001F3	TSTL	(R3)		1426
			17	13	001F5	BEQL	30\$		
	57		65	D0	001F7	MOVL	(R5), R7		1428
			65	DD	001FA	PUSHL	(R5)		1430
			63	DD	001FC	PUSHL	(R3)		1429
			52	DD	001FE	PUSHL	R2		
	6B		03	FB	00200	CALLS	#3, SMG\$OUTPUT		
	54		50	D0	00203	MOVL	R0, STATUS		
	62		54	E9	00206	BLBC	STATUS, 38\$		1431
	50		67	D0	00209	MOVL	(R7), WIDE_WIDTH		1432
			04	11	0020C	BRB	31\$		
	50		8F	9A	0020E	MOVZBL	#80, WIDE_WIDTH		1434
	58		1A	15	00215	CMPL	DESIRED_WIDTH, NORMAL_WIDTH		1440
			66	D5	00217	TSTL	(R6)		1441
			1A	13	00219	BEQL	33\$		
		04	AE	D4	0021B	CLRL	INPUT_ARGS		
		04	AE	9F	0021E	PUSHAB	INPUT_ARGS		
			65	DD	00221	PUSHL	(R5)		
			53	DD	00223	PUSHL	R3		
10	AE	0100	C2	9F	00225	PUSHAB	256(R2)		
		0245	8F	3C	00229	MOVZWL	#581, 16(SP)		
			1C	11	0022F	BRB	35\$		
			66	D5	00231	TSTL	(R6)		1442
			04	12	00233	BNEQ	34\$		
			63	D4	00235	CLRL	(R3)		
			1F	11	00237	BRB	37\$		
		04	AE	D4	00239	CLRL	INPUT_ARGS		
		04	AE	9F	0023C	PUSHAB	INPUT_ARGS		
			65	DD	0023F	PUSHL	(R5)		
			53	DD	00241	PUSHL	R3		
10	AE	0100	C2	9F	00243	PUSHAB	256(R2)		
		0246	8F	3C	00247	MOVZWL	#582, 16(SP)		
		10	AE	9F	0024D	PUSHAB	16(SP)		
			56	DD	00250	PUSHL	R6		
	6A		06	FB	00252	CALLS	#6, SMG\$GET_TERM_DATA		
	2D		50	E9	00255	BLBC	STATUS, 41\$		
			63	D5	00258	TSTL	(R3)		1443
			13	13	0025A	BEQL	39\$		
			65	DD	0025C	PUSHL	(R5)		1446
			63	DD	0025E	PUSHL	(R3)		1445
			52	DD	00260	PUSHL	R2		
	6B		03	FB	00262	CALLS	#3, SMG\$OUTPUT		
	54		50	D0	00265	MOVL	R0, STATUS		
	04		54	E8	00268	BLBS	STATUS, 39\$		1447
	50		54	D0	0026B	MOVL	STATUS, R0		
			04	0026E	RET				
07	0C	A2	02	E1	0026F	BBC	#2, 12(R2), 40\$		1456
			52	DD	00274	PUSHL	R2		1457

SMG\$\$MINIMUM_UP	SMG\$\$MINIMUM_UPDATE - Minimum update calculation	G 10	16-Sep-1984 00:54:58	VAX-11 Bliss-32 V4.0-742
1-045	SMG\$\$PBCB_EXIT_HANDLER - Exit handler		14-Sep-1984 13:09:54	[SMGRTL.SRC]SMGMINUPD.B32;1

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F9A4	CF	01	FB 00276	CALLS	#1, SMG\$\$ERASE_PASTEBOARD
		52	DD 0027B	PUSHL	R2
FC8C	CF	01	FB 0027D	CALLS	#1, SMG\$\$FLUSH_BUFFER
	50	01	D0 00282	MOVL	#1, R0
		04	00285	RET	

: 1459
:
:
:
: 1464
: 1466

; Routine Size: 646 bytes, Routine Base: _SMG\$CODE + 041F

SMC
1-C

```

1224 1467 1 %SBTTL 'SMG$$SETUP TERMINAL TYPE - Setup terminal type for SMG$$ routines'
1225 1468 1 GLOBAL ROUTINE SMG$$SETUP_TERMINAL_TYPE (
1226 1469 1     FILE_NAME,
1227 1470 1     NAME_LEN,
1228 1471 1     P_TERM_TYPE,
1229 1472 1     PBCB_ADR
1230 1473 1 ) =
1231 1474 1 **
1232 1475 1 FUNCTIONAL DESCRIPTION:
1233 1476 1
1234 1477 1     This routine uses the specified file name to determine device
1235 1478 1     characteristics and assign a terminal type code which is understood
1236 1479 1     by other SMG$$ routines. SMG$$ routines use the terminal type to
1237 1480 1     determine the correct escape sequence for a given function (ex. set
1238 1481 1     cursor).
1239 1482 1
1240 1483 1 CALLING SEQUENCE:
1241 1484 1
1242 1485 1     ret_status.wlc.v = SMG$$SETUP_TERM_TYPE (FILE_NAME.rt.r,
1243 1486 1     NAME_LEN.rl.v,
1244 1487 1     P_TERM_TYPE.wl.r,
1245 1488 1     [PBCB_ADR.wl.r])
1246 1489 1
1247 1490 1 FORMAL PARAMETERS:
1248 1491 1
1249 1492 1     FILE_NAME.rt.r      addr of file name text
1250 1493 1     NAME_LEN.rl.v      length of file name text
1251 1494 1     P_TERM_TYPE.wl.r   terminal type code, one of the following:
1252 1495 1                        unknown
1253 1496 1                        vt05      (unused)
1254 1497 1                        vt52      (unused)
1255 1498 1                        vt100     (unused)
1256 1499 1                        vtforeign
1257 1500 1                        hardcopy
1258 1501 1
1259 1502 1     PBCB_ADR.wl.r      Address of longword to receive address
1260 1503 1                        of the pasteboard control block.
1261 1504 1                        If 0 or omitted, no PBCB gets allocated.
1262 1505 1
1263 1506 1 IMPLICIT INPUTS:
1264 1507 1
1265 1508 1     NONE
1266 1509 1
1267 1510 1 IMPLICIT OUTPUTS:
1268 1511 1
1269 1512 1     PBCB fields get filled in.
1270 1513 1
1271 1514 1 COMPLETION STATUS:
1272 1515 1
1273 1516 1
1274 1517 1 SIDE EFFECTS:
1275 1518 1
1276 1519 1     NONE
1277 1520 1 --
  
```

```

: 1279      1521 2 BEGIN
: 1280      1522 2
: 1281      1523 2 BIND
: 1282      1524 2
: 1283      1525 2 TERM_TYPE = .P_TERM_TYPE; ! Address to get terminal type
: 1284      1526 2
: 1285      1527 2 BUILTIN
: 1286      1528 2
: 1287      1529 2 NULLPARAMETER;
: 1288      1530 2
: 1289      1531 2 LOCAL
: 1290      1532 2
: 1291      1533 2 SMGFAB : $FAB_DECL,
: 1292      1534 2 SMGNAM : $NAM_DECL,
: 1293      1535 2 DEVNAM DSC : BLOCK [8, BYTE], ! dsc for name
: 1294      1536 2 DVI_ITMLST : VECTOR [6*3 + 1] INITIAL ! item list for $GETDVI
: 1295      1537 2 (DVIS_DEVTYPE ^ 16 + 4, 0, 0, ! device type (DTS_xyz)
: 1296      1538 2 DVIS_DEVDEPEND ^ 16 + 4, 0, 0, ! device dependent bits (1)
: 1297      1539 2 DVIS_DEVDEPEND2 ^ 16 + 4, 0, 0, ! device dependent bits (2)
: 1298      1540 2 DVIS_DEVBUFSIZ ^ 16 + 4, 0, 0, ! terminal width
: 1299      1541 2 DVIS_DEVCLASS ^ 16 + 4, 0, 0, ! device class (DCS_xyz)
: 1300      1542 2 DVIS_DEVNAM ^ 16 + 64, 0, 0, ! result name string
: 1301      1543 2 0), ! terminator
: 1302      1544 2
: 1303      1545 2 DVI_EFN, ! event flag for $GETDVI,
: 1304      1546 2 DVI_IOSB : VECTOR [4, WORD], ! I/O Status block for $GETDVI
: 1305      1547 2 STATUS, ! status ret'd by called routines
: 1306      1548 2 DEV_TYPE : VOLATILE, ! storage for $GETDVI value
: 1307      1549 2 DEV_DEPEND : VOLATILE BLOCK [4, BYTE], ! device dependent bits (1)
: 1308      1550 2 DEV_DEPEND2 : VOLATILE BLOCK [4, BYTE], ! device dependent bits (2)
: 1309      1551 2 DEV_BUFSIZ : VOLATILE, ! storage for $GETDVI value
: 1310      1552 2 DEV_CLASS : VOLATILE, ! storage for $GETDVI value
: 1311      1553 2
: 1312      1554 2 DEV_PAGSIZ, ! gets the number of rows of device
: 1313      1555 2
: 1314      1556 2 DEV_DEVNAM : VECTOR [64, BYTE], ! Buffer for result name
: 1315      1557 2 ! string
: 1316      1558 2
: 1317      1559 2 DEV_NAMLEN : VOLATILE WORD, ! Length of returned
: 1318      1560 2 ! resultant name string
: 1319      1561 2 TERMTABLE; ! Address of terminal table
: 1320      1562 2
: 1321      1563 2 BIND
: 1322      1564 2 DVI_TYPE = DVI_ITMLST + 4, ! make it easy to reference
: 1323      1565 2 DVI_DEPEND = DVI_ITMLST + 16, !
: 1324      1566 2 DVI_DEPEND2 = DVI_ITMLST + 28, !
: 1325      1567 2 DVI_BUFSIZ = DVI_ITMLST + 40, !
: 1326      1568 2 DVI_CLASS = DVI_ITMLST + 52, !
: 1327      1569 2 DVI_DEVNAM = DVI_ITMLST + 64, !
: 1328      1570 2 DVI_NAMLEN = DVI_ITMLST + 68; !
: 1329      1571 2
: 1330      1572 2 BIND
: 1331      1573 2
: 1332      1574 2 FABDEV = SMGFAB[FAB$DEV] : BLOCK[, BYTE], ! Device characteristics
: 1333      1575 2 DVI_NAME_LEN = SMGNAM[NAM$DVI] : BYTE,
: 1334      1576 2 DVI_NAME = SMGNAM[NAM$DVI]+1 : VECTOR[, BYTE];
: 1335      1577 2

```

```

1336      1578      2      OWN
1337      1579
1338      1580      2      GENERIC_ANSI_CRT_BUF      : VECTOR[16,BYTE]
1339      1581      2
1340      1582      2      INITIAL(BYTE('GENERIC_ANSI_CRT')),
1341      1583      2
1342      1584      2      GENERIC_DEC_CRT_BUF      : VECTOR[15,BYTE]
1343      1585      2
1344      1586      2      INITIAL(BYTE('GENERIC_DEC_CRT')),
1345      1587      2
1346      1588      2      GENERIC_ANSI_CRT_DESC      : VECTOR[2],
1347      1589      2      GENERIC_DEC_CRT_DESC      : VECTOR[2];
1348      1590
1349      1591      2      EXTERNAL ROUTINE
1350      1592
1351      1593      2      SMG$INIT_TERM_TABLE_BY_TYPE,      ! Initialize terminal table by type
1352      1594      2      SMG$INIT_TERM_TABLE,      ! Initialize terminal table by name
1353      1595      2      SMG$$CREATE_PASTEBOARD,      ! Create a PBCB.
1354      1596      2      LIB$LP_LINES;      ! Get number of rows for lpt

```

.....

```

1356 1597 2
1357 1598 2
1358 1599 2
1359 1600 2
1360 1601 2
1361 1602 2
1362 1603 2
1363 1604 2
1364 1605 2
1365 1606 2
1366 1607 2
1367 1608 2
1368 1609 2
1369 1610 2
1370 1611 2
1371 1612 2
1372 1613 2
1373 1614 2
1374 1615 2
1375 1616 2
1376 1617 2
1377 1618 2
1378 1619 2
1379 1620 2
1380 1621 2
1381 1622 2
1382 1623 2
1383 1624 2
1384 1625 2
1385 1626 2
1386 1627 2
1387 1628 2
1388 1629 2
1389 1630 2
1390 1631 2
1391 1632 2
1392 1633 2
1393 1634 2
1394 1635 2
1395 1636 2
1396 1637 2
1397 1638 2
1398 1639 2
1399 1640 2
1400 1641 3
1401 1642 3
1402 1643 3
1403 1644 3
1404 1645 3
1405 1646 3
1406 1647 3
1407 1648 3
1408 1649 3
1409 1650 3
1410 1651 3
1411 1652 3
1412 1653 3

```

```

+
Use RMS to parse the device name.
This will give us a 1-15 character physical device name
in the DVI field in the NAM block.
(If we just use $GETDVI, it may return a 63-character hidden
device name.)
The main reason we call $PARSE is so that we can allow filenames.
If the user specifies 'TTB5;' as his device, he gets a terminal.
If the user specifies 'TTB5' as his output, he gets the file
TTB5.LIS on his default disk and directory.
-

+
Initialize the FAB and NAM blocks.
-

$FAB_INIT( FAB      = SMGFAB,
            DNM      = 'SMGOUTPUT.LIS',
            NAM      = SMGNAM,
            FNA      = .FILE_NAME,
            FNS      = .NAME_LEN);

$NAM_INIT(NAM=SMGNAM);

STATUS=$PARSE(FAB=SMGFAB);
IF NOT .STATUS THEN RETURN .STATUS;

+
The device name is now a counted string in the NAM block
beginning at offset NAMST DVI.
There is an obscure case though that can occur. If the output device
is on another node, then RMS cannot figure out the device name
so the DVI field is empty. This can happen if an SMG job is
run as a TASK with SYS$OUTPUT defined to be SYS$NET.
This happens when you use the 'TASK=FOO' kind of filespecification
to RMS.
To allow this to work, we check to see if the device characteristic
of the pasteboard device is DEV$M_NET. If so, we bypass the call
to $GETDVI, and we fill in the fields the best we can.
-

IF .FABDEV[DEV$V_NET]
THEN
  BEGIN
    ! Network device

    +
    Fudge the items to reasonable values.
    -

    DEV_TYPE      = DTS_MBX;
    DEV_DEPEND     = 0;
    DEV_DEPEND2    = 0;
    DEV_CLASS      = DCS_MAILBOX;
    DEV_BUFSIZ     = 80;
    DEV_DEVNAM     = .FILE_NAME;
    DEV_NAMLEN     = .NAME_LEN;
  END
  ! Network device

```



```

1413      1654      2      ELSE
1414      1655      3      BEGIN
1415      1656      3          ! Normal device
1416      1657      3          DVI_TYPE      = DEV_TYPE;          ! fill in rest of itmlst
1417      1658      3          DVI_DEPEND    = DEV_DEPEND;
1418      1659      3          DVI_DEPEND2   = DEV_DEPEND2;
1419      1660      3          DVI_CLASS     = DEV_CLASS;
1420      1661      3          DVI_BUFSIZ    = DEV_BUFSIZ;
1421      1662      3          DVI_DEVNAM    = DEV_DEVNAM;
1422      1663      3          DVI_NAMLEN    = DEV_NAMLEN;
1423      1664      3
1424      1665      4          IF NOT (STATUS = LIB$GET_EF (DVI_EFN))
1425      1666      3          THEN RETURN (.STATUS);          ! get unique event flag number
1426      1667      3
1427      1668      3          !+
1428      1669      3          ! Create a descriptor for use by $GETDVI.
1429      1670      3          !-
1430      1671      3
1431      1672      3          DEVNAM_DSC [DSC$B_DTYPE]    = DSC$K_DTYPE_T;
1432      1673      3          DEVNAM_DSC [DSC$B_CLASS]      = DSC$K_CLASS_S;
1433      1674      3          DEVNAM_DSC [DSC$W_LENGTH]   = .DVI_NAME_LEN;
1434      1675      3          DEVNAM_DSC [DSC$A_POINTER] = .DVI_NAME;
1435      1676      3
1436      1677      3          STATUS = $GETDVI(          EFN      = .DVI_EFN,
1437      1678      3          IOSB      = .DVI_IOSB,
1438      1679      3          DEVNAM    = DEVNAM_DSC,
1439      1680      3          ITMLST    = DVI_ITMLST);
1440      1681      3          IF NOT .STATUS THEN RETURN (.STATUS);
1441      1682      3
1442      1683      3          ! *** Possible bug: Should we deallocate the event flag if the
1443      1684      3          ! $getdvi fails? Otherwise, enough calls to this routine
1444      1685      3          ! that return errors will use up all the event flags.
1445      1686      3
1446      1687      3          STATUS=$WAITFR (EFN = .DVI_EFN);          ! make $GETDVI synchronous
1447      1688      3          IF NOT .STATUS THEN RETURN (.STATUS);
1448      1689      3
1449      1690      3          !+
1450      1691      3          ! When the operation completes, the final status
1451      1692      3          ! is left in the first word of the I/O status block.
1452      1693      3          !-
1453      1694      3
1454      1695      3          IF NOT .DVI_IOSB [0] THEN RETURN (.DVI_IOSB [0]);
1455      1696      3
1456      1697      2          END;          ! Normal device
1457      1698      2
1458      1699      2          !+
1459      1700      2          ! Calculate the number of rows and columns for our pasteboard.
1460      1701      2          ! If the device is a terminal, then the number of rows
1461      1702      2          ! is the high byte in DEVDEPEND.
1462      1703      2          ! If the device is not a terminal, then the number of rows
1463      1704      2          ! is hereby declared to be that returned by LIB$LP_LINES.
1464      1705      2          ! (We don't let this get bigger than 511 however, since we
1465      1706      2          ! store the result in a byte.)
1466      1707      2          ! The number of columns is the device buffer size, whether or not
1467      1708      2          ! the device is a terminal.
1468      1709      2          ! If the device is not a terminal, then we assume it will eventually
1469      1710      2          ! be printed on a terminal or a lineprinter, so we minimize

```

```

1470 1711 2  ! the width with 132.  We might wish to reconsider this idea
1471 1712 2  ! in the future if we ever start producing wider terminals.
1472 1713 2  !-
1473 1714 2
1474 1715 2  IF .DEV_CLASS EQL DCS_TERM
1475 1716 2  THEN
1476 1717 2    DEV_PAGSIZ = .DEV_DEPEND[TT$V_PAGE]
1477 1718 2  ELSE
1478 1719 2    BEGIN
1479 1720 2      DEV_PAGSIZ = MIN(LIB$LP_LINES(),511);
1480 1721 2      DEV_BUFSIZ = MIN(.DEV_BUFSIZ,132)
1481 1722 2    END;
1482 1723 2
1483 1724 2  !+
1484 1725 2  ! Allocate a pasteboard control block (PBCB).
1485 1726 2  !-
1486 1727 2
1487 1728 2  IF NOT NULLPARAMETER(PBCB_ADR)
1488 1729 2  THEN
1489 1730 2    BEGIN
1490 1731 2      STATUS = SMG$$CREATE PASTEBOARD ( DEV_PAGSIZ, DEV_BUFSIZ, .PBCB_ADR );
1491 1732 2      IF NOT .STATUS THEN RETURN (.STATUS);
1492 1733 2    END;
1493 1734 2
1494 1735 2  !+
1495 1736 2  ! If the device is a terminal, we get information about it from
1496 1737 2  ! TERMTABLE.EXE.  We set TERM_TYPE to VTERMTABLE.
1497 1738 2  !-
1498 1739 2
1499 1740 2  TERMTABLE=0;
1500 1741 2
1501 1742 2  IF .DEV_CLASS EQL DCS_TERM
1502 1743 2  THEN
1503 1744 2    BEGIN ! get info from TERMTABLE
1504 1745 2      IF .DEV_TYPE EQL TT$ UNKNOWN
1505 1746 2      THEN BEGIN ! TERMTABLE never heard of it
1506 1747 2        LOCAL GENERIC_NAME;
1507 1748 2        !+
1508 1749 2        ! Initialize our descriptors.
1509 1750 2        ! We couldn't do this with an INITIAL clause
1510 1751 2        ! because that would generate a .ADDRESS directive
1511 1752 2        ! which would require fixup vectors
1512 1753 2        ! which would make the PSECT read/write
1513 1754 2        ! which would prevent sharing in our shared image.
1514 1755 2        !-
1515 1756 2
1516 1757 2        GENERIC_ANSI_CRT_DESC[0]=%ALLOCATION(GENERIC_ANSI_CRT_BUF);
1517 1758 2        GENERIC_ANSI_CRT_DESC[1]=GENERIC_ANSI_CRT_BUF;
1518 1759 2        GENERIC_DEC_CRT_DESC[0]=%ALLOCATION(GENERIC_DEC_CRT_BUF);
1519 1760 2        GENERIC_DEC_CRT_DESC[1]=GENERIC_DEC_CRT_BUF;
1520 1761 2
1521 1762 2        !+
1522 1763 2        ! Well, if it's either an ANSI_CRT or a DEC_CRT,
1523 1764 2        ! we can handle it.  DEC_CRT has priority over ANSI.
1524 1765 2        !-
1525 1766 2        GENERIC_NAME=0;
1526 1767 2        IF .DEV_DEPEND2[TT2$V_ANSICRT]

```



```

: 1527      1768 4      THEN GENERIC_NAME=GENERIC_ANSI_CRT_DESC;
: 1528      1769 4      IF .DEV_DEPEND2[TT2$V_DECCRT]
: 1529      1770 4      THEN GENERIC_NAME=GENERIC_DEC_CRT_DESC;
: 1530      1771 4      IF .GENERIC_NAME EQL 0
: 1531      1772 4      THEN TERM_TYPE=UNKNOWN
: 1532      1773 5      ELSE BEGIN ! Use a generic terminal
: 1533      1774 5      STATUS=SMG$INIT_TERM_TABLE(.GENERIC_NAME,TERMTABLE);
: 1534      1775 5      IF NOT .STATUS THEN RETURN .STATUS;
: 1535      1776 5      TERM_TYPE=VTERMTABLE
: 1536      1777 4      END; ! Use a generic terminal
: 1537      1778 4      END ! TERMTABLE never heard of it
: 1538      1779 4      ELSE BEGIN ! Standard TERMTABLE terminal
: 1539      1780 4      STATUS=SMG$INIT_TERM_TABLE_BY_TYPE(DEV_TYPE,TERMTABLE);
: 1540      1781 4      IF NOT .STATUS THEN RETURN .STATUS;
: 1541      1782 4      TERM_TYPE=VTERMTABLE
: 1542      1783 4      END ! Standard TERMTABLE terminal
: 1543      1784 3      END ! Get info from TERMTABLE
: 1544      1785 2      ELSE
: 1545      1786 2      TERM_TYPE=UNKNOWN;
: 1546      1787 2
: 1547      1788 2      !+
: 1548      1789 2      ! Store items in the PBCB if one was created.
: 1549      1790 2      !-
: 1550      1791 2
: 1551      1792 2      IF NOT NULLPARAMETER(4)
: 1552      1793 2      THEN
: 1553      1794 3      BEGIN ! storing into PBCB
: 1554      1795 3      BIND PBCB = ..PBCB_ADR : $PBCB_DECL ;
: 1555      1796 3
: 1556      1797 3      !+
: 1557      1798 3      ! We will need an event flag for many future operations on this
: 1558      1799 3      ! pasteboard, so we store away the event flag in the PBCB.
: 1559      1800 3      !-
: 1560      1801 3
: 1561      1802 3      PBCB [PBCB_B_EFN] = .DVI_EFN;
: 1562      1803 3
: 1563      1804 3      PBCB [PBCB_B_DEVTYPE] = .TERM_TYPE; ! Internal type
: 1564      1805 3
: 1565      1806 3      !+
: 1566      1807 3      ! Fill in the 12-byte device characteristics block in the PBCB.
: 1567      1808 3      ! Note that the DEVDEPEND field will not be valid if the device
: 1568      1809 3      ! is not a terminal because we replace the top byte of this
: 1569      1810 3      ! longword with the device page size (as it would be for a terminal).
: 1570      1811 3      !-
: 1571      1812 3
: 1572      1813 3
: 1573      1814 3      PBCB [PBCB_B_PHY_DEV_TYPE]= .DEV_TYPE; ! Physical type.
: 1574      1815 3      PBCB [PBCB_B_CLASS] = .DEV_CLASS; ! Device class
: 1575      1816 3      PBCB [PBCB_W_WIDTH] = .DEV_BUFSIZ; ! Number of columns.
: 1576      1817 3      PBCB [PBCB_W_ORIG_WIDTH]= .DEV_BUFSIZ; ! Number of columns (original value)
: 1577      1818 3      PBCB [PBCB_L_DEVDEPEND] = .DEV_DEPEND; ! Implicitly sets overlapped
: 1578      1819 3      ! field PBCB_B_ROWS also.
: 1579      1820 3      PBCB [PBCB_B_ROWS] = .DEV_PAGSIZ; ! Reset it again.
: 1580      1821 3      PBCB [PBCB_L_DEVDEPEND2]= .DEV_DEPEND2; ! Secondary characteristics.
: 1581      1822 3      PBCB [PBCB_L_TERMTABLE] = .TERMTABLE; ! Terminal table
: 1582      1823 3      PBCB [PBCB_L_LONGEST_SEQUENCE]=SMG$K_LONGEST_SEQUENCE;
: 1583      1824 3

```

```

1584 1825 3      !+
1585 1826 3      ! Allocate a buffer to hold the longest possible sequence
1586 1827 3      ! that can be returned to us.
1587 1828 3      !-
1588 1829 3
1589 1830 3      STATUS=LIB$GET_VM(PBCB[PBCB_L_LONGEST_SEQUENCE],
1590 1831 3      PBCB[PBCB_A_CAP_BUFFER]);
1591 1832 3      IF NOT .STATUS THEN RETURN .STATUS;
1592 1833 3
1593 1834 3      !+
1594 1835 3      ! Create the border vector.
1595 1836 3      !-
1596 1837 3
1597 1838 3      ESTABLISH_BORDER_VECTOR(PBCB);
1598 1839 3
1599 1840 3      !+
1600 1841 3      ! If terminal does not support direct cursor positioning,
1601 1842 3      ! then treat it as a hardcopy device.
1602 1843 3      ! Otherwise, treat it as a TERMTABLE scope terminal.
1603 1844 3      !-
1604 1845 3
1605 1846 3      IF .TERM_TYPE EQL VTTERMTABLE
1606 1847 4      THEN BEGIN
1607 1848 4          $SMG$GET_TERM_DATA(SET_CURSOR_ABS, 1, 1);
1608 1849 4          IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
1609 1850 5          THEN BEGIN
1610 1851 5              TERM_TYPE=HARDCOPY;
1611 1852 5              PBCB[PBCB_B_DEVTYPE] = .TERM_TYPE;    ! Internal type
1612 1853 4          END;
1613 1854 4          $SMG$GET_TERM_DATA(SCOPE);
1614 1855 4          IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
1615 1856 5          THEN BEGIN
1616 1857 5              TERM_TYPE=HARDCOPY;
1617 1858 5              PBCB[PBCB_B_DEVTYPE] = .TERM_TYPE;    ! Internal type
1618 1859 5          END
1619 1860 5          ELSE BEGIN
1620 1861 5              BIND_BOOL = .PBCB[PBCB_A_CAP_BUFFER];
1621 1862 5              IF NOT .BIND_BOOL
1622 1863 6              THEN BEGIN
1623 1864 6                  TERM_TYPE=HARDCOPY;
1624 1865 6                  PBCB[PBCB_B_DEVTYPE] = .TERM_TYPE;    ! Internal type
1625 1866 5              END;
1626 1867 4          END;
1627 1868 3      END;
1628 1869 3
1629 1870 3      !+
1630 1871 3      ! Find out if this terminal supports high and/or wide lines,
1631 1872 3      ! and if it has physical tabs and backspaces.
1632 1873 3      !-
1633 1874 3
1634 1875 3      IF .TERMTABLE NEQ 0
1635 1876 4      THEN BEGIN ! Get info from TERMTABLE
1636 1877 4
1637 1878 4          $SMG$GET_TERM_DATA(DOUBLE_WIDE);
1638 1879 4          IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
1639 1880 4          THEN PBCB[PBCB_V_WIDE] = 1; ! It handles wide lines
1640 1881 4
  
```

```

: 1641      1882  4      $SMG$GET_TERM_DATA(DOUBLE_HIGH_TOP);
: 1642      1883  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 1643      1884  4      THEN PBCB[PBCB_V_HIGH] = 1;      ! It handles double high lines
: 1644      1885  4
: 1645      1886  4      IF .DEV_DEPEND[TT$V_MECHTAB]
: 1646      1887  5      THEN BEGIN
: 1647      1888  5          PBCB[PBCB_V_TABS] = 1;          ! It handles physical tabs
: 1648      1889  5          ! We check the NOTABS bit
: 1649      1890  5          ! elsewhere, because the user
: 1650      1891  5          ! can dynamically change that
: 1651      1892  5          ! at runtime.
: 1652      1893  4      END;
: 1653      1894  4
: 1654      1895  4      $SMG$GET_TERM_DATA(BACKSPACE);
: 1655      1896  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 1656      1897  5      THEN BEGIN
: 1657      1898  5          BIND ANSWER = .PBCB[PBCB_A_CAP_BUFFER];
: 1658      1899  5          IF .ANSWER
: 1659      1900  5          THEN PBCB[PBCB_V_BS] = 1;      ! It handles backspace
: 1660      1901  4      END;
: 1661      1902  4
: 1662      1903  3      END;      ! Get info from TERMTABLE
: 1663      1904  3
: 1664      1905  3      !+
: 1665      1906  3      ! Fill in the device name.
: 1666      1907  3      !-
: 1667      1908  3
: 1668      1909  3      PBCB [PBCB_W_DEVNAM_LEN]= .DEV_NAMLEN;      ! Length of device name
: 1669      1910  3      CH$MOVE ( .DEV_NAMLEN, DEV_DEVNAM, PBCB[PBCB_T_DEVNAM]);
: 1670      1911  3
: 1671      1912  3      !+
: 1672      1913  3      ! Initially, we don't know what color the background is.
: 1673      1914  3      !-
: 1674      1915  3
: 1675      1916  3      PBCB [PBCB_B_BACKGROUND_COLOR] = SMG$C_COLOR_UNKNOWN;
: 1676      1917  3
: 1677      1918  3      !+
: 1678      1919  3      ! Output any initialization sequence now.
: 1679      1920  3      !-
: 1680      1921  3
: 1681      1922  3      $SMG$GET_TERM_DATA(INIT_STRING);
: 1682      1923  3
: 1683      1924  3      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 1684      1925  4      THEN BEGIN
: 1685      1926  4          STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 1686      1927  4          .PBCB[PBCB_A_CAP_BUFFER]);
: 1687      1928  4          IF NOT .STATUS THEN RETURN .STATUS
: 1688      1929  3      END;
: 1689      1930  3
: 1690      1931  2      END;      ! storing into PBCB
: 1691      1932  2
: 1692      1933  2      RETURN .STATUS
: 1693      1934  2
: 1694      1935  1      END;      ! End of routine SMG$$SETUP_TERMINAL_TYPE

```

```

.PSECT _SMG$DATA,NOEXE, PIC,2

52 43 5F 49 53 4E 41 5F 43 49 52 45 4E 45 47 00004 GENERIC_ANSI CRT_BUF:
54 52 43 5F 43 45 44 5F 43 49 52 45 4E 45 47 00013 .ASCII \GENERIC_ANSI_CRT\
00014 GENERIC_DEC CRT_BUF:
00023 .ASCII \GENERIC_DEC_CRT\
00024 .BLKB 1
0002C GENERIC_ANSI CRT_DESC:
0002C .BLKB 8
0002C GENERIC_DEC CRT_DESC:
0002C .BLKB 8

.PSECT _SMG$CODE,NOWRT, SHR, PIC,2

00000000 00000000 000A0004 00000000 00000000 00060004 006A5 P.AAB: .BLKB 3
00000000 00000000 00080004 00000000 00000000 001C0004 006A8 .LONG 393220, 0, 0, 655364, 0, 0, 1835012, 0, -
00000000 00000000 00200040 00000000 00000000 00040004 006C0 0, 524292, 0, 0, 262148, 0, 0, 2097216, -
00000000 00000000 00000000 00000000 00000000 00000000 006D8 0, 0, 0
53 49 4C 2E 54 55 50 54 55 4F 47 4D 53 006F0 P.AAC: .ASCII \SMGOUTPUT.LIS\

.EXTRN SMG$INIT_TERM_TABLE_BY_TYPE
.EXTRN SMG$INIT_TERM_TABLE
.EXTRN SMG$$CREATE_PASTEBOARD
.EXTRN LIB$LP_LINES, SYSSPARSE
.EXTRN SYSSGETDVI, SYSSWAITFR

OFFC 00000
.ENTRY SMG$$SETUP_TERMINAL_TYPE, Save R2,R3,R4,R5,-; 1468
R6,R7,R8,R9,R10,R11
MOVAB -384(SP), SP
MOVL P_TERM_TYPE, R11
MOVCS #76, P.AAB, DVI_ITMLST
MOVCS #0, (SP), #0, #80, $RMS_PTR

MOVW #20483, $RMS_PTR
MOVB #2, $RMS_PTR+22
MOVB #2, $RMS_PTR+31
MOVAB SMGNAM, $RMS_PTR+40
MOVL FILE_NAME, $RMS_PTR+44
MOVAB P.AAC, $RMS_PTR+48
MOVB NAME_LEN, $RMS_PTR+52
MOVB #13, $RMS_PTR+53
MOVCS #0, (SP), #0, #96, $RMS_PTR

MOVW #24578, $RMS_PTR
PUSHAB SMGFAB
CALLS #1, SYSSPARSE
MOVL R0, STATUS
BLBC STATUS, 2$
BBC #5, FABDEV+1, 1$
MOVL #1, DEV_TYPE
CLRL DEV_DEPEND
CLRL DEV_DEPEND2
MOVZBL #160, DEV_CLASS
MOVZBL #80, DEV_BUFSIZ
MOVL FILE_NAME, DEV_DEVNAM

```

1E	AE	08	AC	80	00082	MOVW	NAME_LEN, DEV_NAMLEN	1652	
			008A	31	00087	BRW	4\$	1638	
0080	CE	70	AE	9E	0008A	1\$	DEV_TYPE, DVI_TYPE	1657	
008C	CE	6C	AE	9E	00090	MOVAB	DEV_DEPEND, DVI_DEPEND	1658	
0098	CE	68	AE	9E	00096	MOVAB	DEV_DEPEND2, DVI_DEPEND2	1659	
00B0	CE	60	AE	9E	0009C	MOVAB	DEV_CLASS, DVI_CLASS	1660	
00A4	CE	64	AE	9E	000A2	MOVAB	DEV_BUFSIZ, DVI_BUFSIZ	1661	
00BC	CE	20	AE	9E	000A8	MOVAB	DEV_DEVNAM, DVI_DEVNAM	1662	
FF40	CD	1E	AE	9E	000AE	MOVAB	DEV_NAMLEN, DVI_NAMLEN	1663	
		04	AE	9F	000B4	PUSHAB	DVI_EFN	1665	
00000000G	00		01	FB	000B7	CALLS	#1, LIB\$GET_EF		
	59		50	D0	000BE	MOVL	R0, STATUS		
	44		59	E9	000C1	2\$:	BLBC	STATUS, 3\$	
FF4A	CD	010E	8F	80	000C4	MOVW	#270, DEVNAM_DSC+2	1672	
FF48	CD	FF64	CD	9B	000CB	MOVZBW	DVI_NAME_LEN, DEVNAM_DSC	1674	
FF4C	CD	FF65	CD	9E	000D2	MOVAB	DVI_NAME, DEVNAM_DSC+4	1675	
			7E	7C	000D9	CLRQ	-(SP)	1680	
			7E	D4	000DB	CLRL	-(SP)		
		0080	CE	9F	000DD	PUSHAB	DVI_IOSB		
		008C	CE	9F	000E1	PUSHAB	DVI_ITMLST		
		FF48	CD	9F	000E5	PUSHAB	DEVNAM_DSC		
			7E	D4	000E9	CLRL	-(SP)		
		20	AE	DD	000EB	PUSHL	DVI_EFN		
00000000G	00		08	FB	000EE	CALLS	#8, SYSS\$GETDVI		
	59		50	D0	000F5	MOVL	R0, STATUS		
	75		59	E9	000F8	BLBC	STATUS, 9\$	1681	
		04	AE	DD	000FB	PUSHL	DVI_EFN	1687	
00000000G	00		01	FB	000FE	CALLS	#1, SYSS\$WAITFR		
	59		50	D0	00105	MOVL	R0, STATUS		
	65		59	E9	00108	3\$:	BLBC	STATUS, 9\$	1688
	05	74	AE	E8	0010B	BLBS	DVI_IOSB, 4\$	1695	
	50	74	AE	3C	0010F	MOVZWL	DVI_IOSB, R0		
				04	00113	RET			
00000042	8F	60	AE	D1	00114	4\$:	CMPL	DEV_CLASS, #66	1715
			07	12	0011C	BNEQ	5\$		
08	AE	6F	AE	9A	0011E	MOVZBL	DEV_DEPEND+3, DEV_PAGSIZ	1717	
			2E	11	00123	BRB	8\$		
00000000G	00		00	FB	00125	5\$:	CALLS	#0, LIB\$LP_LINES	1720
000001FF	8F		50	D1	0012C	CMPL	R0, #511		
			05	15	00133	BLEQ	6\$		
	50	01FF	8F	3C	00135	MOVZWL	#511, R0		
08	AE		50	D0	0013A	6\$:	MOVL	R0, DEV_PAGSIZ	
	50	64	AE	D0	0013E	MUVL	DEV_BUFSIZ, R0	1721	
00000084	8F		50	D1	00142	CMPL	R0, #132		
			04	15	00149	BLEQ	7\$		
	50	84	8F	9A	0014B	MOVZBL	#132, R0		
64	AE		50	D0	0014F	7\$:	MOVL	R0, DEV_BUFSIZ	
	04		6C	91	00153	8\$:	CMPB	(AP), #4	1728
			1B	1F	00156	BLSSU	10\$		
		10	AC	D5	00158	TSTL	16(AP)		
			16	13	0015B	BEQL	10\$		
		10	AC	DD	0015D	PUSHL	PBCB_ADR	1731	
		68	AE	9F	00160	PUSHAB	DEV_BUFSIZ		
		10	AE	9F	00163	PUSHAB	DEV_PAGSIZ		
00000000G	00		03	FB	00166	CALLS	#3, SMG\$CREATE_PASTEBOARD		
	59		50	D0	0016D	MOVL	R0, STATUS		
	65		59	E9	00170	9\$:	BLBC	STATUS, 14\$	1732

		0C	AE	D4	00173	10\$:	CLRL	TERMTABLE	1740
00000042	8F	60	AE	D1	00176		CMPL	DEV_CLASS, #66	1742
		70	6F	12	0017E		BNEQ	17\$	
			AE	D5	00180		TSTL	DEV_TYPE	1745
			56	12	00183		BNEQ	15\$	
00000000'	EF		10	D0	00185		MOVL	#16, GENERIC_ANSI CRT_DESC	1757
00000000'	EF	00000000'	EF	9E	0018C		MOVAB	GENERIC_ANSI CRT_BUF, -	1758
								GENERIC_ANSI CRT_DESC+4	
00000000'	EF		0F	D0	00197		MOVL	#15, GENERIC_DEC CRT_DESC	1759
00000000'	EF	00000000'	EF	9E	0019E		MOVAB	GENERIC_DEC CRT_BUF, -	1760
			50	D4	001A9		CLRL	GENERIC_NAME	1766
	07	6B	AE	E9	001AB		BLBC	DEV_DEPEND2+3, 11\$	1767
07	6B	50	00000000'	EF	9E	001AF	MOVAB	GENERIC_ANSI CRT_DESC, GENERIC_NAME	1768
		AE	05	E1	001B6	11\$:	BBC	#5, DEV_DEPEND2+3, 12\$	1769
		50	00000000'	EF	9E	001BB	MOVAB	GENERIC_DEC CRT_DESC, GENERIC_NAME	1770
			50	D5	001C2	12\$:	TSTL	GENERIC_NAME	1771
			29	3	001C4		BEQL	17\$	
		0C	AE	9F	001C6		PUSHAB	TERMTABLE	1774
			50	DD	001C9		PUSHL	GENERIC_NAME	
00000000G	00		02	FB	001CB		CALLS	#2, SMG\$INIT_TERM_TABLE	
	59		50	D0	001D2	13\$:	MOVL	R0, STATUS	
	12		59	E8	001D5		BLBS	STATUS, 16\$	1775
		020A	31	001D8	14\$:	BRW	42\$		
		0C	AE	9F	001DB	15\$:	PUSHAB	TERMTABLE	1780
		74	AE	9F	001DE		PUSHAB	DEV_TYPE	
00000000G	00		02	FB	001E1		CALLS	#2, SMG\$INIT_TERM_TABLE_BY_TYPE	
			E8	11	001E8		BRB	13\$	
	6B		06	D0	001EA	16\$:	MOVL	#6, (R11)	1782
			02	11	001ED		BRB	18\$	1744
			6B	D4	001EF	17\$:	CLRL	(R11)	1786
	04		6C	91	001F1	18\$:	CMPB	(AP), #4	1792
			E2	1F	001F4		BLSSU	14\$	
		10	AC	D5	001F6		TSTL	16(AP)	
			DD	13	001F9		BEQL	14\$	
	56	10	BC	D0	001FB		MOVL	@PBCB ADR, R6	1796
66	AE	04	AE	90	001FF		MOVB	DVI_EFN, 102(R6)	1803
10	A6		6B	90	00204		MOVB	(R11), 16(R6)	1805
59	A6		AE	90	00208		MOVB	DEV_TYPE, 89(R6)	1814
58	A6	60	AE	90	0020D		MOVB	DEV_CLASS, 88(R6)	1815
5A	A6	64	AE	90	00212		MOVW	DEV_BUFSIZ, 90(R6)	1816
00E6	C6	64	AE	B0	00217		MOVW	DEV_BUFSIZ, 230(R6)	1817
5C	A6	6C	AE	D0	0021C		MOVL	DEV_DEPEND, 92(R6)	1818
5F	A6	08	AE	90	00222		MOVB	DEV_PAGSIZ, 95(R6)	1820
60	A6	68	AE	D0	00227		MOVL	DEV_DEPEND2, 96(R6)	1821
	58	00FC	C6	9E	0022C		MOVAB	252(R6), R8	1822
	68	0C	AE	D0	00231		MOVL	TERMTABLE, (R8)	
	5A	0100	C6	9E	00235		MOVAL	256(R6), R10	1823
	6A	FF	8F	9A	0023A		MOVZBL	#255, (R10)	
	57	0104	C6	9E	0023E		MOVAB	240(R6), R7	1831
			57	DD	00243		PUSHL	R7	
			5A	DD	00245		PUSHL	R10	
00000000G	00		02	FB	00247		CALLS	#2, L1\$GET_VM	
	59		50	D0	0024E		MOVL	R0, STATUS	
	84		59	E9	00251		BLBC	STATUS, 1 \$	1832
			56	DD	00254		PUSHL	R6	1838
0000V	CF		01	FB	00256		CALLS	#1, ESTABLISH BORDER_VECTOR	
	06		6B	D1	0025B		CMPL	(R11), #6	1846

			7D 12 0025E	BNEQ	25\$	
			68 D5 00260	TSTL	(R8)	1848
			09 12 00262	BNEQ	19\$	
	52	0108	C6 9E 00264	MOVAB	264(R6), R2	
			62 D4 00269	CLRL	(R2)	
			2F 11 0026B	BRB	20\$	
10	AE		02 D0 0026D	19\$: MOVL	#2, INPUT_ARGS	
14	AE		01 D0 00271	MOVL	#1, INPUT_ARGS+4	
18	AE		01 D0 00275	MOVL	#1, INPUT_ARGS+8	
		10	AE 9F 00279	PUSHAB	INPUT_ARGS	
			67 DD 0027C	PUSHL	(R7)	
	52	0108	C6 9E 0027E	MOVAB	264(R6), R2	
			52 DD 00283	PUSHL	R2	
			5A DD 00285	PUSHL	R10	
10	AE	023A	8F 3C 00287	MOVZWL	#570, 16(SP)	
		10	AE 9F 0028D	PUSHAB	16(SP)	
			58 DD 00290	PUSHL	R8	
00000000G	00		06 FB 00292	CALLS	#6, SMG\$GET_TERM_DATA	
	79		50 E9 00299	BLBC	STATUS, 28\$	
			62 D5 0029C	20\$: TSTL	(R2)	1849
			07 12 0029E	BNEQ	21\$	
	6B		05 D0 002A0	MOVL	#5, (R11)	1851
10	A6		6B 90 002A3	MOVB	(R11), 16(R6)	1852
			68 D5 002A7	21\$: TSTL	(R8)	1854
			04 12 002A9	BNEQ	22\$	
			62 D4 002AB	CLRL	(R2)	
			1F 11 002AD	BRB	23\$	
		10	AE D4 002AF	22\$: CLRL	INPUT_ARGS	
		10	AE 9F 002B2	PUSHAB	INPUT_ARGS	
			67 DD 002B5	PUSHL	(R7)	
			52 DD 002B7	PUSHL	R2	
			5A DD 002B9	PUSHL	R10	
10	AE		12 D0 002BB	MOVL	#18, 16(SP)	
		10	AE 9F 002BF	PUSHAB	16(SP)	
			58 DD 002C2	PUSHL	R8	
00000000G	00		06 FB 002C4	CALLS	#6, SMG\$GET_TERM_DATA	
	79		50 E9 002CB	BLBC	STATUS, 32\$	
			62 D5 002CE	23\$: TSTL	(R2)	1855
			04 13 002D0	BEQL	24\$	
	07	00	B7 E8 002D2	BLBS	20(R7), 25\$	1862
	6B		05 D0 002D6	24\$: MOVL	#5, (R11)	1864
10	A6		6B 90 002D9	MOVB	(R11), 16(R6)	1865
		0C	AE D5 002DD	25\$: TSTL	TERMTABLE	1875
			03 12 002E0	BNEQ	26\$	
		00AB	31 002E2	BRW	39\$	
			68 D5 002E5	26\$: TSTL	(R8)	1878
			09 12 002E7	BNEQ	27\$	
	52	0108	C6 9E 002E9	MOVAB	264(R6), R2	
			62 D4 002EE	CLRL	(R2)	
			26 11 002F0	BRB	29\$	
		10	AE D4 002F2	27\$: CLRL	INPUT_ARGS	
		10	AE 9F 002F5	PUSHAB	INPUT_ARGS	
			67 DD 002F8	PUSHL	(R7)	
	52	0108	C6 9E 002FA	MOVAB	264(R6), R2	
			52 DD 002FF	PUSHL	R2	
			5A DD 00301	PUSHL	R10	
10	AE	01CE	8F 3C 00303	MOVZWL	#462, 16(SP)	

			10	AE	9F	00309	PUSHAB	16(SP)		
				58	DD	0030C	PUSHL	R8		
	00000000G	00		06	FB	0030E	CALLS	#6, SMG\$GET_TERM_DATA		
		68		50	E9	00315	BLBC	STATUS, 37\$		
				62	D5	00318	TSTL	(R2)		1879
				05	13	0031A	BEQL	30\$		
	00FA	C6		01	88	0031C	BISB2	#1, 250(R6)		1880
				68	D5	00321	TSTL	(R8)		1882
				04	12	00323	BNEQ	31\$		
				62	D4	00325	CLRL	(R2)		
				21	11	00327	BRB	33\$		
			10	AE	D4	00329	CLRL	INPUT_ARGS		
			10	AE	9F	0032C	PUSHAB	INPUT_ARGS		
				67	DD	0032F	PUSHL	(R7)		
				52	DD	00331	PUSHL	R2		
	10	AE	01CD	5A	DD	00333	PUSHL	R10		
			10	8F	3C	00335	MOVZWL	#461, 16(SP)		
				AE	9F	0033B	PUSHAB	16(SP)		
	00000000G	00		58	DD	0033E	PUSHL	R8		
		36		06	FB	00340	CALLS	#6, SMG\$GET_TERM_DATA		
				50	E9	00347	BLBC	STATUS, 37\$		
				62	D5	0034A	TSTL	(R2)		1883
				05	13	0034C	BEQL	34\$		
	00FA	C6		02	88	0034E	BISB2	#2, 250(R6)		1884
		05	6D	AE	E9	00353	BLBC	DEV_DEPEND+1, 35\$		1886
	00FA	C6		04	88	00357	BISB2	#4, 250(R6)		1888
				68	D5	0035C	TSTL	(R8)		1895
				04	12	0035E	BNEQ	36\$		
				62	D4	00360	CLRL	(R2)		
				1F	11	00362	BRB	38\$		
			10	AE	D4	00364	CLRL	INPUT_ARGS		
			10	AE	9F	00367	PUSHAB	INPUT_ARGS		
				67	DD	0036A	PUSHL	(R7)		
				52	DD	0036C	PUSHL	R2		
				5A	DD	0036E	PUSHL	R10		
	10	AE		04	DD	00370	MOVL	#4, 16(SP)		
			10	AE	9F	00374	PUSHAB	16(SP)		
				58	DD	00377	PUSHL	R8		
	00000000G	00		06	FB	00379	CALLS	#6, SMG\$GET_TERM_DATA		
		65		50	E9	00380	BLBC	STATUS, 43\$		
				62	D5	00383	TSTL	(R2)		1896
				09	13	00385	BEQL	39\$		
		05	00	B7	E9	00387	BLBC	20(R7), 39\$		1899
	00D1	C6		01	88	0038B	BISB2	#1, 209(R6)		1900
		12	1E	AE	B0	00390	MOVW	DEV_NAMLEN, 18(R6)		1909
18	A6	20	1E	AE	28	00395	MGVC3	DEV_NAMLEN, DEV_DEVNAM, 24(R6)		1910
			00F9	C6	94	0039C	CLRB	249(R6)		1916
				68	D5	003A0	TSTL	(R8)		1922
				09	12	003A2	BNEQ	40\$		
		52	0108	C6	9E	003A4	MOVAB	264(R6), R2		
				62	D4	003A9	CLRL	(R2)		
				26	11	003AB	BRB	41\$		
			10	AE	D4	003AD	CLRL	INPUT_ARGS		
			10	AE	9F	003B0	PUSHAB	INPUT_ARGS		
				67	DD	003B3	PUSHL	(R7)		
		52	0108	C6	9E	003B5	MOVAB	264(R6), R2		
				52	DD	003BA	PUSHL	R2		

10	AE	01DE	5A	DD	003BC	PUSHL	R10	
		10	8F	3C	003BE	MOVZWL	#478, 16(SP)	
			AE	9F	003C4	PUSHAB	16(SP)	
00000000G	00		58	DD	003C7	PUSHL	R8	
	15		06	FB	003C9	CALLS	#6, SMG\$GET_TERM_DATA	
			50	E9	003D0	BLBC	STATUS, 43\$	
			62	D5	003D3	TSTL	(R2)	1924
			0E	13	003D5	BEQL	42\$	
			67	DD	003D7	PUSHL	(R7)	1927
			62	DD	003D9	PUSHL	(R2)	1926
			56	DD	003DB	PUSHL	R6	
0000V	CF		03	FB	003DD	CALLS	#3, SMG\$\$OUTPUT	
	59		50	D0	003E2	MOVL	R0, STATUS	
	50		59	D0	003E5	MOVL	STATUS, R0	1933
			04	003E8	43\$:	RET		1935

; Routine Size: 1001 bytes,

Routine Base: _SMG\$CODE + 0701

```

: 1696      1936 1 %SBTTL 'ESTABLISH_BORDER_VECTOR'
: 1697      1937 1 ROUTINE ESTABLISH_BORDER_VECTOR( P_PBCB) : NOVALUE =
: 1698      1938 1 ++
: 1699      1939 1 FUNCTIONAL DESCRIPTION:
: 1700      1940 1
: 1701      1941 1     Creates a 16-longword vector used for translating border characters.
: 1702      1942 1     If the longword has a value less than 256, then it is a border
: 1703      1943 1     character. If it is greater than 256, then it is the address of
: 1704      1944 1     a border character sequence.
: 1705      1945 1
: 1706      1946 1 CALLING SEQUENCE:
: 1707      1947 1
: 1708      1948 1     ret_status.wlc.v = ESTABLISH_BORDER_VECTOR(P_PBCB)
: 1709      1949 1
: 1710      1950 1 FORMAL PARAMETERS:
: 1711      1951 1
: 1712      1952 1     P_PBCB.rab.r           Address of PBCB
: 1713      1953 1
: 1714      1954 1 IMPLICIT INPUTS:
: 1715      1955 1
: 1716      1956 1     contents of PBCB
: 1717      1957 1
: 1718      1958 1 IMPLICIT OUTPUTS:
: 1719      1959 1
: 1720      1960 1     R_BORDER_VECTOR field in PBCB gets set up
: 1721      1961 1     V_COMPLEX_BORDER is set to 1 if some border element
: 1722      1962 1     is longer than a byte
: 1723      1963 1
: 1724      1964 1 COMPLETION STATUS:
: 1725      1965 1
: 1726      1966 1     NONE
: 1727      1967 1
: 1728      1968 1 SIDE EFFECTS:
: 1729      1969 1
: 1730      1970 1     NONE
: 1731      1971 1 --
  
```

```

1733 1972 2 BEGIN
1734 1973 2
1735 1974 2 BIND PBCB = .P_PBCB : $PBCB_DECL;
1736 1975 2
1737 1976 2 LOCAL ST' US;
1738 1977 2
1739 1978 2 !+
1740 1979 2 Macro to set code longword in border_vector if
1741 1980 2 corresponding capability is defined.
1742 1981 2 We use the default character if the capability doesn't exist
1743 1982 2 or if it does exist but the terminal is a non-AVO ANSI CRT.
1744 1983 2 !-
1745 1984 2
1746 1985 2 MACRO
1747 1986 2
1748 1987 2 $VECTOR_SET(CODE,CAP,DEFAULT) =
1749 1988 2
1750 1989 2 BEGIN
1751 1990 2
1752 1991 2 BIND TT2 = PBCB[PBCB_L_DEVDEPEND2] : $BBLOCK;
1753 1992 2
1754 1993 2 BIND VECT = PBCB[PBCB_R_BORDER_VECTOR] : VECTOR[16];
1755 1994 2
1756 1995 2 $SMG$GET_TERM_DATA(CAP);
1757 1996 2
1758 1997 2 IF .PBCB[PBCB_L_CAP_LENGTH] EQL 0
1759 1998 2 OR (.TT2[TT2$V_ANSI CRT] AND NOT .TT2[TT2$V_AVO])
1760 1999 2 THEN BEGIN ! Use default character
1761 2000 2 VECT[CODE]=DEFAULT
1762 2001 2 END ! Use default character
1763 2002 2 ELSE BEGIN ! Use specified string
1764 2003 2 IF .PBCB[PBCB_L_CAP_LENGTH] GTR 1
1765 2004 2 THEN BEGIN ! It's a long string
1766 2005 2
1767 2006 2 LOCAL SIZE;
1768 2007 2
1769 2008 2 !+
1770 2009 2 Build a byte-counted string for this string.
1771 2010 2 !-
1772 2011 2
1773 2012 2 SIZE=.PBCB[PBCB_L_CAP_LENGTH]+1;
1774 2013 2
1775 2014 2 !+
1776 2015 2 Allocate virtual memory for the capability.
1777 2016 2 Store it as a counted string.
1778 2017 2 !-
1779 2018 2
1780 2019 2 STATUS=LIB$GET_VM(SIZE,VECT[CODE]);
1781 2020 2 IF NOT .STATUS THEN RETURN .STATUS;
1782 2021 2
1783 2022 2 !+
1784 2023 2 Copy the capability in.
1785 2024 2 !-
1786 2025 2
1787 2026 2 CH$MOVE(.PBCB[PBCB_L_CAP_LENGTH],
1788 2027 2 .PBCB[PBCB_A_CAP_BUFFER],
1789 2028 2 .VECT[CODE]+1);

```

```
: 1790      M 2029 2
: 1791      M 2030 2
: 1792      M 2031 2
: 1793      M 2032 2
: 1794      M 2033 2
: 1795      M 2034 2
: 1796      M 2035 2
: 1797      M 2036 2
: 1798      M 2037 2
: 1799      M 2038 2
: 1800      M 2039 2
: 1801      M 2040 2
: 1802      M 2041 2
: 1803      M 2042 2
: 1804      M 2043 2
: 1805      M 2044 2
: 1806      M 2045 2
: 1807      M 2046 2
: 1808      M 2047 2
: 1809      M 2048 2
: 1810      M 2049 2
: 1811      M 2050 2

      !+ Set the byte count.
      !-

      BEGIN
      BIND COUNT = .VECT[CODE] : BYTE;
      COUNT=.PBCB[PBCB_L_CAP_LENGTH]
      END;

      PBCB[PBCB_V_COMPLEX_BORDER]=1

      ELSE
      BEGIN
      ! It's a long string
      ! It's a single character
      BIND CHAR = .PBCB[PBCB_A_CAP_BUFFER] : BYTE;
      VECT[CODE]=.CHAR
      END
      ! It's a single character
      ! Use specified string
      END;

      END

      x;
```

```

1813 2051 2 +
1814 2052 2 The border vector is a 16-longword vector.
1815 2053 2 The nth longword represents the character used to represent
1816 2054 2 the nth border element. It is the character itself (if <256,
1817 2055 2 or the address of a (byte) counted string for the capability.
1818 2056 2 These elements are described below:
1819 2057 2
1820 2058 2 code description default
1821 2059 2
1822 2060 2 0 unused space
1823 2061 2 1 right -
1824 2062 2 2 up
1825 2063 2 3 lower left corner +
1826 2064 2 4 left -
1827 2065 2 5 horizontal -
1828 2066 2 6 lower right corner +
1829 2067 2 7 t-up +
1830 2068 2 8 down -
1831 2069 2 9 upper left corner +
1832 2070 2 10 vertical -
1833 2071 2 11 tright +
1834 2072 2 12 upper right corner +
1835 2073 2 13 tdown +
1836 2074 2 14 tleft +
1837 2075 2 15 cross +
1838 2076 2 -
1839 2077 2
1840 2078 2 +
1841 2079 2 Note: "tright" means a T with the stem pointing to the right.
1842 2080 2 (This is called a left T on the VT100 manual.)
1843 2081 2 -
1844 2082 2
1845 2083 2 +
1846 2084 2 Note how the codes "or" together.
1847 2085 2 -
1848 2086 2
1849 2087 2 BIND
1850 2088 2
1851 2089 2 HARD_SEQUENCE = UPLIT BYTE(' -!+--++!+!++++') : VECTOR[16,BYTE];
1852 2090 2
1853 2091 2 +
1854 2092 2 Now replace each element, one at a time, with the appropriate special
1855 2093 2 character, if one was specified in the TERMTABLE file.
1856 2094 2 Otherwise, store in the default character.
1857 2095 2 -
1858 2096 2
1859 2097 2 $VECTOR_SET( 1,HORIZONTAL_BAR,%C'-');
1860 2098 2 $VECTOR_SET( 2,VERTICAL_BAR,%C'|');
1861 2099 2 $VECTOR_SET( 3,LOWER_LEFT_CORNER,%C'+');
1862 2100 2 $VECTOR_SET( 4,HORIZONTAL_BAR,%C'-');
1863 2101 2 $VECTOR_SET( 5,HORIZONTAL_BAR,%C'-');
1864 2102 2 $VECTOR_SET( 6,LOWER_RIGHT_CORNER,%C'+');
1865 2103 2 $VECTOR_SET( 7,BOTTOM_T_CHAR,%C'+');
1866 2104 2 $VECTOR_SET( 8,VERTICAL_BAR,%C'|');
1867 2105 2 $VECTOR_SET( 9,UPPER_LEFT_CORNER,%C'+');
1868 2106 2 $VECTOR_SET(10,VERTICAL_BAR,%C'|');
1869 2107 2 $VECTOR_SET(11,LEFT_T_CHAR,%C'+');

```

: 1870 2108 2 \$VECTOR_SET(12,UPPER_RIGHT_CORNER,%C'+');
: 1871 2109 2 \$VECTOR_SET(13,TOP_T_CHAR,%C'+');
: 1872 2110 2 \$VECTOR_SET(14,RIGHT_T_CHAR,%C'+');
: 1873 2111 2 \$VECTOR_SET(15,CROSS_CHAR,%C'+');
: 1874 2112 2
: 1875 2113 1 END;

2B 2B 2B 2B 7C 2B 7C 2B 2B 2D 2D 2B 7C 2D 20 00AEA P.AAD: .ASCII \ -!+--+!+!+++++\n
2B 00AF9

HARD_SEQUENCE= P.AAD

OFFC 00000 ESTABLISH_BORDER_VECTOR:

5E	B0	AE	9E	00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
56	04	AC	D0	00006	MOVAB	-80(SP), SP
5B	60	A6	9E	0000A	MOVL	P PBCB, R6
57	010C	C6	9E	0000E	MOVAB	96(R6), R11
5A	00FC	C6	9E	00013	MOVAB	268(R6), R7
		6A	D5	00018	MOVAB	252(R6), R10
		09	12	0001A	TSTL	(R10)
58	0108	C6	9E	0001C	BNEQ	1\$
		68	D4	00021	MOVAB	264(R6), R8
		2A	11	00023	CLRL	(R8)
	44	AE	D4	00025	BRB	2\$
	44	AE	9F	00028	CLRL	INPUT_ARGS
	0104	C6	DD	0002B	PUSHAB	INPUT_ARGS
58	0108	C6	9E	0002F	PUSHL	260(R6)
		58	DD	00034	MOVAB	264(R6), R8
		C6	9F	00036	PUSHL	R8
14	AE	01DD	8F	3C	PUSHAB	256(R6)
		14	AE	9F	MOVZWL	#477, 20(SP)
			5A	DD	PUSHAB	20(SP)
00000000G	00		06	FB	PUSHL	R10
76			50	E9	CALLS	#6, SMG\$GET_TERM_DATA
			68	D5	BLBC	STATUS, 8\$
			08	13	TSTL	(R8)
	0A	03	AB	E9	BEQ	3\$
06	6B		1B	E0	BLBC	3(R11), 4\$
04	A7		2D	D0	BBS	#27, (R11), 4\$
			3A	11	MOVL	#45, 4(R7)
	01		68	D1	BRB	6\$
			2F	15	CMPL	(R8), #1
08	AE	68	01	C1	BLEQ	5\$
			A7	9F	ADDL3	#1, (R8), SIZE
		04	AE	9F	PUSHAB	4(R7)
		0C	02	FB	PUSHAB	SIZE
00000000G	00		50	D0	CALLS	#2, LIB\$GET_VM
04	AE		AE	E9	MOVL	R0, STATUS
	76	04	A7	D0	BLBC	STATUS, 12\$
	59	04	68	28	MOVL	4(R7), R9
01	A9	0104	68	90	MOVAB	(R8), 260(R6), 1(R9)
			02	88	MOVAB	(R8), (R9)
	00D1	C6	06	11	BISB2	#2, 209(R6)
					BRB	6\$

1937
1974
2097

04	A7	0104	D6	9A	00095	5\$:	MOVZBL	@260(R6), 4(R7)	
			6A	D5	00098	6\$:	TSTL	(R10)	
			04	12	0009D		BNEQ	7\$	
			68	D4	0009F		CLRL	(R8)	
			25	11	000A1		BRB	9\$	
		44	AE	D4	000A3	7\$:	CLRL	INPUT_ARGS	
		44	AE	9F	000A6		PUSHAB	INPUT_ARGS	
		0104	C6	DD	000A9		PUSHL	260(R8)	
			58	DD	000AD		PUSHL	R8	
		0100	C6	9F	000AF		PUSHAB	256(R6)	
10	AE	0244	8F	3C	000B3		MOVZWL	#580, 16(SP)	
		10	AE	9F	000B9		PUSHAB	16(SP)	
			5A	DD	000BC		PUSHL	R10	
00000000G	00		06	FB	000BE		CALLS	#6, SMG\$GET_TERM_DATA	
	77		50	E9	000C5	8\$:	BLBC	STATUS, 16\$	
			68	D5	000C8	9\$:	TSTL	(R8)	
			08	13	000CA		BEQL	10\$	
		03	AB	E9	000CC		BLBC	3(R11), 11\$	
07	08		1B	E0	000D0		BBS	#27, (R11), 11\$	
	A7	7C	8F	9A	000D4	10\$:	MOVZBL	#124, 8(R7)	
			3A	11	000D9		BRB	14\$	
	01		68	D1	000DB	11\$:	CMPL	(R8), #1	
			2F	15	000DE		BLEQ	13\$	
0C	AE	68	01	C1	000E0		ADDL3	#1, (R8), SIZE	
			A7	9F	000E5		PUSHAB	8(R7)	
		08	AE	9F	000E8		PUSHAB	SIZE	
		10	02	FB	000EB		CALLS	#2, LIB\$GET_VM	
00000000G	00		50	D0	000F2		MOVL	R0, STATUS	
04	AE		AE	E9	000F6	12\$:	BLBC	STATUS, 20\$	
	75	04	A7	D0	000FA		MOVL	8(R7), R9	
	59	08	68	28	000FE		MOVC3	(R8), @260(R6), 1(R9)	
01	A9	0104	68	90	00105		MOVB	(R8), (R9)	
		00D1	02	88	00108		BISB2	#2, 209(R6)	
			06	11	0010D		BRB	14\$	
	08	A7	0104	D6	9A	0010F	13\$:	MOVZBL	@260(R6), 8(R7)
				6A	D5	00115	14\$:	TSTL	(R10)
				04	12	00117		BNEQ	15\$
				68	D4	00119		CLRL	(R8)
				25	11	0011B		BRB	17\$
		44	AE	D4	0011D	15\$:	CLRL	INPUT_ARGS	
		44	AE	9F	00120		PUSHAB	INPUT_ARGS	
		0104	C6	DD	00123		PUSHL	260(R8)	
			58	DD	00127		PUSHL	R8	
		0100	C6	9F	00129		PUSHAB	256(R6)	
		0229	8F	3C	0012D		MOVZWL	#53, 16(SP)	
		10	AE	9F	00133		PUSHAB	16(SP)	
			5A	DD	00136		PUSHL	R10	
00000000G	00		06	FB	00138		CALLS	#6, SMG\$GET_TERM_DATA	
	76		50	E9	0013F	16\$:	BLBC	STATUS, 24\$	
			68	D5	00142	17\$:	TSTL	(R8)	
			08	13	00144		BEQL	18\$	
		03	AB	E9	00146		BLBC	3(R11), 19\$	
06	0A		1B	E0	0014A		BBS	#27, (R11), 19\$	
	6B		2B	D0	0014E	18\$:	MOVL	#43, 12(R7)	
	OC	A7	3A	11	00152		BRB	22\$	
		01	68	D1	00154	19\$:	CMPL	(R8), #1	
			2F	15	00157		BLEQ	21\$	

10	AE	68	01	C1	00159	ADDL3	#1, (R8), SIZE
			0C	A7	9F 0015E	PUSHAB	12(R7)
			14	AE	9F 00161	PUSHAB	SIZE
	00000000G	00	02	FB	00164	CALLS	#2, LIB\$GET_VM
	04	AE	50	D0	0016B	MOVL	R0, STATUS
		75	04	AE	E9 0016F	BLBC	STATUS, 28\$
		59	0C	A7	D0 00173	MOVL	12(R7), R9
01	A9	0104	68	28	00177	MOVC3	(R8), @260(R6), 1(R9)
		69	68	90	0017E	MOVB	(R8), (R9)
	00D1	C6	02	88	00181	BISB2	#2, 209(R6)
			06	11	00186	BRB	22\$
	0C	A7	0104	D6	9A 00188	MOVZBL	@260(R6), 12(R7)
				6A	D5 0018E	TSTL	(R10)
				04	12 00190	BNEQ	23\$
				68	D4 00192	CLRL	(R8)
				25	11 00194	BRB	25\$
			44	AE	D4 00196	CLRL	INPUT_ARGS
			44	AE	9F 00199	PUSHAB	INPUT_ARGS
			0104	C6	DD 0019C	PUSHL	260(R6)
				58	DD 001A0	PUSHL	R8
			0100	C6	9F 001A2	PUSHAB	256(R6)
	10	AE	01DD	8F	3C 001A6	MOVZWL	#477, 16(SP)
			10	AE	9F 001AC	PUSHAB	16(SP)
				5A	DD 001AF	PUSHL	R10
	00000000G	00	06	FB	001B1	CALLS	#6, SMG\$GET_TERM_DATA
		76	50	E9	001B8	BLBC	STATUS, 32\$
			68	D5	001BB	TSTL	(R8)
			08	13	001BD	BEQL	26\$
		0A	03	AB	E9 001BF	BLBC	3(R11), 27\$
		6B		1B	E0 001C3	BBS	#27, (R11), 27\$
06		A7		2D	D0 001C7	MOVL	#45, 16(R7)
	10			3A	11 001CB	BRB	30\$
		01		68	D1 001CD	CMPL	(R8), #1
				2F	15 001D0	BLEQ	29\$
14	AE	68	01	C1	001D2	ADDL3	#1, (R8), SIZE
			10	A7	9F 001D7	PUSHAB	16(R7)
			18	AE	9F 001DA	PUSHAB	SIZE
	00000000G	00	02	FB	001DD	CALLS	#2, LIB\$GET_VM
	04	AE	50	D0	001E4	MOVL	R0, STATUS
		75	04	AE	E9 001E8	BLBC	STATUS, 36\$
		59	10	A7	D0 001EC	MOVL	16(R7), R9
01	A9	0104	68	28	001F0	MOVC3	(R8), @260(R6), 1(R9)
		69	68	90	001F7	MOVB	(R8), (R9)
	00D1	C6	02	88	001FA	BISB2	#2, 209(R6)
			06	11	001FF	BRB	30\$
	10	A7	0104	D6	9A 00201	MOVZBL	@260(R6), 16(R7)
				6A	D5 00207	TSTL	(R10)
				04	12 00209	BNEQ	31\$
				68	D4 0020B	CLRL	(R8)
				25	11 0020D	BRB	33\$
			44	AE	D4 0020F	CLRL	INPUT_ARGS
			44	AE	9F 00212	PUSHAB	INPUT_ARGS
			0104	C6	DD 00215	PUSHL	260(R6)
				58	DD 00219	PUSHL	R8
			0100	C6	9F 0021B	PUSHAB	256(R6)
	10	AE	01DD	8F	3C 0021F	MOVZWL	#477, 16(SP)
			10	AE	9F 00225	PUSHAB	16(SP)

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		00000000G	00		5A	DD	00228		PUSHL	R10
			76		06	FB	0022A		CALLS	#6, SMG\$GET_TERM_DATA
					50	E9	00231	32\$:	BLBC	STATUS, 40\$
					68	D5	00234	33\$:	TSTL	(R8)
					08	13	00236		BEQL	34\$
	06		0A	03	AB	E9	00238		BLBC	3(R11), 35\$
			68		1B	E0	0023C		BBS	#27, (R11), 35\$
		14	A7		2D	D0	00240	34\$:	MOVL	#45, 20(R7)
					3A	11	00244		BRB	38\$
			01		68	D1	00246	35\$:	CMPL	(R8), #1
					2F	15	00249		BLEQ	37\$
18	AE		68		01	C1	0024B		ADDL3	#1, (R8), SIZE
				14	A7	9F	00250		PUSHAB	20(R7)
				1C	AE	9F	00253		PUSHAB	SIZE
		00000000G	00		02	FB	00256		CALLS	#2, LIB\$GET_VM
		04	AE		50	D0	0025D		MOVL	R0, STATUS
			75	04	AE	E9	00261	36\$:	BLBC	STATUS, 44\$
			59	14	A7	D0	00265		MOVL	20(R7), R9
01	A9	0104	D6		68	28	00269		MOVC3	(R8), @260(R6), 1(R9)
			69		68	90	00270		MOVB	(R8), (R9)
		00D1	C6		02	88	00273		BISB2	#2, 209(R6)
					06	11	00278		BRB	38\$
		14	A7	0104	D6	9A	0027A	37\$:	MOVZBL	@260(R6), 20(R7)
					6A	D5	00280	38\$:	TSTL	(R10)
					04	12	00282		BNEQ	39\$
					68	D4	00284		CLRL	(R8)
					25	11	00286		BRB	41\$
				44	AE	D4	00288	39\$:	CLRL	INPUT_ARGS
				44	AE	9F	0028B		PUSHAB	INPUT_ARGS
				0104	C6	DD	0028E		PUSHL	260(R6)
					58	DD	00292		PUSHL	R8
				0100	C6	9F	00294		PUSHAB	256(R6)
		10	AE	022A	8F	3C	00298		MOVZWL	#554, 16(SP)
				10	AE	9F	0029E		PUSHAB	16(SP)
					5A	DD	002A1		PUSHL	R10
		00000000G	00		06	FB	002A3		CALLS	#6, SMG\$GET_TERM_DATA
			76		50	E9	002AA	40\$:	BLBC	STATUS, 48\$
					68	D5	002AD	41\$:	TSTL	(R8)
					08	13	002AF		BEQL	42\$
	06		0A	03	AB	E9	002B1		BLBC	3(R11), 43\$
			68		1B	E0	002B5		BBS	#27, (R11), 43\$
		18	A7		2B	D0	002B9	42\$:	MOVL	#43, 24(R7)
					3A	11	002BD		BRB	46\$
			01		68	D1	002BF	43\$:	CMPL	(R8), #1
					2F	15	002C2		BLEQ	45\$
1C	AE		68		01	C1	002C4		ADDL3	#1, (R8), SIZE
				18	A7	9F	002C9		PUSHAB	24(R7)
				20	AE	9F	002CC		PUSHAB	SIZE
		00000000G	00		02	FB	002CF		CALLS	#2, LIB\$GET_VM
		04	AE		50	D0	002D6		MOVL	R0, STATUS
			75	04	AE	E9	002DA	44\$:	BLBC	STATUS, 52\$
			59	18	A7	D0	002DE		MOVL	24(R7), R9
01	A9	0104	D6		68	28	002E2		MOVC3	(R8), @260(R6), 1(R9)
			69		68	90	002E9		MOVB	(R8), (R9)
		00D1	C6		02	88	002EC		BISB2	#2, 209(R6)
					06	11	002F1		BRB	46\$
		18	A7	0104	D6	9A	002F3	45\$:	MOVZBL	@260(R6), 24(R7)

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			6A	D5	002F9	46\$:	TSTL	(R10)	
			04	12	002FB		BNEQ	47\$	
			68	D4	002FD		CLRL	(R8)	
			25	11	002FF		BRB	49\$	
		44	AE	D4	00301	47\$:	CLRL	INPUT_ARGS	
		44	AE	9F	00304		PUSHAB	INPUT_ARGS	
		0104	C6	DD	00307		PUSHL	260(R8)	
			58	DD	0030B		PUSHL	R8	
		0100	C6	9F	0030D		PUSHAB	256(R6)	
	10	AE	01C1	8F	3C	00311	MOVZWL	#449, 16(SP)	
		10	AE	9F	00317		PUSHAB	16(SP)	
			5A	DD	0031A		PUSHL	R10	
	00000000G	00	06	FB	0031C		CALLS	#6, SMG\$GET_TERM_DATA	
		76	50	E9	00323	48\$:	BLBC	STATUS, 56\$	
			68	D5	00326	49\$:	TSTL	(R8)	
			08	13	00328		BEQL	50\$	
		0A	03	AB	E9	0032A	BLBC	3(R11), 51\$	
06		6B	1B	E0	0032E		BBS	#27, (R11), 51\$	
	1C	A7	2B	D0	00332	50\$:	MOVL	#43, 28(R7)	
			3A	11	00336		BRB	54\$	
		01	68	D1	00338	51\$:	CMPL	(R8), #1	
			2F	15	0033B		BLEQ	53\$	
20	AE	68	01	C1	0033D		ADDL3	#1, (R8), SIZE	
			1C	A7	9F	00342	PUSHAB	28(R7)	
			24	AE	9F	00345	PUSHAB	SIZE	
	00000000G	00	02	FB	00348		CALLS	#2, LIB\$GET_VM	
	04	AE	50	D0	0034F		MOVL	R0, STATUS	
		76	04	AE	E9	00353	52\$:	BLBC	STATUS, 60\$
		59	1C	A7	D0	00357	MOVL	28(R7), R9	
01	A9	0104	68	28	0035B		MOVC3	(R8), 260(R6), 1(R9)	
		D6	68	90	00362		MOVB	(R8), (R9)	
	00D1	C6	02	88	00365		BISB2	#2, 209(R6)	
			06	11	0036A		BRB	54\$	
	1C	A7	0104	D6	9A	0036C	53\$:	MOVZBL	260(R6), 28(R7)
				6A	D5	00372	54\$:	TSTL	(R10)
				04	12	00374		BNEQ	55\$
				68	D4	00376		CLRL	(R8)
				25	11	00378		BRB	57\$
		44	AE	D4	0037A	55\$:	CLRL	INPUT_ARGS	
		44	AE	9F	0037D		PUSHAB	INPUT_ARGS	
		0104	C6	DD	00380		PUSHL	260(R8)	
			58	DD	00384		PUSHL	R8	
		0100	C6	9F	00386		PUSHAB	256(R6)	
	10	AE	0244	8F	3C	0038A	MOVZWL	#580, 16(SP)	
		10	AE	9F	00390		PUSHAB	16(SP)	
			5A	DD	00393		PUSHL	R10	
	00000000G	00	06	FB	00395		CALLS	#6, SMG\$GET_TERM_DATA	
		77	50	E9	0039C	56\$:	BLBC	STATUS, 64\$	
			68	D5	0039F	57\$:	TSTL	(R8)	
			08	13	003A1		BEQL	58\$	
		0B	03	AB	E9	003A3	BLBC	3(R11), 59\$	
07		6B	1B	E0	003A7		BBS	#27, (R11), 59\$	
	20	A7	7C	8F	9A	003AB	58\$:	MOVZBL	#124, 32(R7)
				3A	11	003B0	BRB	62\$	
		01	68	D1	003B2	59\$:	CMPL	(R8), #1	
			2F	15	003B5		BLEQ	61\$	
24	AE	68	01	C1	003B7		ADDL3	#1, (R8), SIZE	

			20	A7	9F	003BC	PUSHAB	32(R7)
			28	AE	9F	003BF	PUSHAB	SIZE
		00000000G		02	FB	003C2	CALLS	#2, LIB\$GET_VM
		04		50	D0	003C9	MOVL	R0, STATUS
				AE	E9	003CD	BLBC	STATUS, 68\$
			04	A7	D0	003D1	MOVL	32(R7), R9
			20	68	28	003D5	MOVC3	(R8), @260(R6), 1(R9)
				68	90	003DC	MOVB	(R8), (R9)
				02	88	003DF	BISB2	#2, 209(R6)
				06	11	003E4	BRB	62\$
				D6	9A	003E6	MOVZBL	@260(R6), 32(R7)
			0104	6A	D5	003EC	TSTL	(R10)
				04	12	003EE	BNEQ	63\$
				68	D4	003F0	CLRL	(R8)
				25	11	003F2	BRB	65\$
				AE	D4	003F4	CLRL	INPUT_ARGS
				AE	9F	003F7	PUSHAB	INPUT_ARGS
			0104	C6	DD	003FA	PUSHL	260(R6)
				58	DD	003FE	PUSHL	R8
				C6	9F	00400	PUSHAB	256(R6)
			0100	8F	3C	00404	MOVZWL	#578, 16(SP)
			0242	AE	9F	0040A	PUSHAB	16(SP)
			10	5A	DD	0040D	PUSHL	R10
				06	FB	0040F	CALLS	#6, SMG\$GET_TERM_DATA
				50	E9	00416	BLBC	STATUS, 72\$
				68	D5	00419	TSTL	(R8)
				08	13	0041B	BEQL	66\$
				AB	E9	0041D	BLBC	3(R11), 67\$
			03	1B	E0	00421	BBS	#27, (R11), 67\$
				2B	D0	00425	MOVL	#43, 36(R7)
				3A	11	00429	BRB	70\$
				68	D1	0042B	CMPL	(R8), #1
				2F	15	0042E	BLEQ	69\$
				01	C1	00430	ADDL3	#1, (R8), SIZE
			24	A7	9F	00435	PUSHAB	36(R7)
			2C	AE	9F	00438	PUSHAB	SIZE
				02	FB	0043B	CALLS	#2, LIB\$GET_VM
				50	D0	00442	MOVL	R0, STATUS
				AE	E9	00446	BLBC	STATUS, 76\$
			04	A7	D0	0044A	MOVL	36(R7), R9
			24	68	28	0044E	MOVC3	(R8), @260(R6), 1(R9)
				68	90	00455	MOVB	(R8), (R9)
				02	88	00458	BISB2	#2, 209(R6)
				06	11	0045D	BRB	70\$
				D6	9A	0045F	MOVZBL	@260(R6), 36(R7)
			0104	6A	D5	00465	TSTL	(R10)
				04	12	00467	BNEQ	71\$
				68	D4	00469	CLRL	(R8)
				25	11	0046B	BRB	73\$
				AE	D4	0046D	CLRL	INPUT_ARGS
				AE	9F	00470	PUSHAB	INPUT_ARGS
			0104	C6	DD	00473	PUSHL	260(R6)
				58	DD	00477	PUSHL	R8
				C6	9F	00479	PUSHAB	256(R6)
			0100	8F	3C	0047D	MOVZWL	#580, 16(SP)
			0244	AE	9F	00483	PUSHAB	16(SP)
			10	5A	DD	00486	PUSHL	R10

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		00000000G	00		06	FB	00488		CALLS	#6, SMG\$GET_TERM_DATA
			77		50	E9	0048F	72\$:	BLBC	STATUS, 80\$
					68	D5	00492	73\$:	TSTL	(R8)
					08	13	00494		BEQL	74\$
			0B	03	AB	E9	00496		BLBC	3(R11), 75\$
07			6B		1B	E0	0049A		BBS	#27, (R11), 75\$
		28	A7	7C	8F	9A	0049E	74\$:	MOVZBL	#124, 40(R7)
					3A	11	004A3		BRB	78\$
			01		68	D1	004A5	75\$:	CMPL	(R8), #1
					2F	15	004A8		BLEQ	77\$
2C	AE		68		01	C1	004AA		ADDL3	#1, (R8), SIZE
				28	A7	9F	004AF		PUSHAB	40(R7)
				30	AE	9F	004B2		PUSHAB	SIZE
		00000000G	00			FB	004B5		CALLS	#2, LIB\$GET_VM
		04	AE		50	D0	004BC		MOVL	R0, STATUS
			75	04	AE	E9	004C0	76\$:	BLBC	STATUS, 84\$
			59	28	A7	D0	004C4		MOVL	40(R7), R9
01	A9	0104	D6		68	28	004C8		MOVC3	(R8), @260(R6), 1(R9)
			69		68	90	004CF		MOVB	(R8), (R9)
		00D1	C6		02	88	004D2		BISB2	#2, 209(R6)
					06	11	004D7		BRB	78\$
		28	A7	0104	D6	9A	004D9	77\$:	MOVZBL	@260(R6), 40(R7)
					6A	D5	004DF	78\$:	TSTL	(R10)
					04	12	004E1		BNEQ	79\$
					68	D4	004E3		CLRL	(R8)
					25	11	004E5		BRB	81\$
				44	AE	D4	004E7	79\$:	CLRL	INPUT_ARGS
				44	AE	9F	004EA		PUSHAB	INPUT_ARGS
				0104	C6	DD	004ED		PUSHL	260(R8)
					58	DD	004F1		PUSHL	R8
				0100	C6	9F	004F3		PUSHAB	256(R6)
		10	AE	0227	8F	3C	004F7		MOVZWL	#551, 16(SP)
				10	AE	9F	004FD		PUSHAB	16(SP)
					5A	DD	00500		PUSHL	R10
		00000000G	00		06	FB	00502		CALLS	#6, SMG\$GET_TERM_DATA
			76		50	E9	00509	80\$:	BLBC	STATUS, 88\$
					68	D5	0050C	81\$:	TSTL	(R8)
					08	13	0050E		BEQL	82\$
			0A	03	AB	E9	00510		BLBC	3(R11), 83\$
06			6B		1B	E0	00514		BBS	#27, (R11), 83\$
		2C	A7		2B	D0	00518	82\$:	MOVL	#43, 44(R7)
					3A	11	0051C		BRB	86\$
			01		68	D1	0051E	83\$:	CMPL	(R8), #1
					2F	15	00521		BLEQ	85\$
30	AE		68		01	C1	00523		ADDL3	#1, (R8), SIZE
				2C	A7	9F	00528		PUSHAB	44(R7)
				34	AE	9F	0052B		PUSHAB	SIZE
		00000000G	00		02	FB	0052E		CALLS	#2, LIB\$GET_VM
		04	AE		50	D0	00535		MOVL	R0, STATUS
			75	04	AE	E9	00539	84\$:	BLBC	STATUS, 92\$
			59	2C	A7	D0	0053D		MOVL	44(R7), R9
01	A9	0104	D6		68	28	00541		MOVC3	(R8), @260(R6), 1(R9)
			69		68	90	00548		MOVB	(R8), (R9)
		00D1	C6		02	88	0054B		BISB2	#2, 209(R6)
					06	11	00550		BRB	86\$
		2C	A7	0104	D6	9A	00552	85\$:	MOVZBL	@260(R6), 44(R7)
					6A	D5	00558	86\$:	TSTL	(R10)

2107

2108

			04	12	0055A	BNEQ	87\$
			68	D4	0055C	CLRL	(R8)
			25	11	0055E	BRB	89\$
		44	AE	D4	00560	CLRL	INPUT_ARGS
		44	AE	9F	00563	PUSHAB	INPUT_ARGS
		0104	C6	DD	00566	PUSHL	260(R8)
			58	DD	0056A	PUSHL	R8
		0100	C6	9F	0056C	PUSHAB	256(R6)
	1C	AE	0243	8F	3C	MOVZWL	#579, 16(SP)
			10	AE	9F	PUSHAB	16(SP)
				5A	DD	PUSHL	R10
	00000000G	00		06	FB	CALLS	#6, SMG\$GET_TERM_DATA
		76		50	E9	BLBC	STATUS, 96\$
				68	D5	TSTL	(R8)
				08	13	BEQL	90\$
		0A	03	AB	E9	BLBC	3(R11), 91\$
06		68		1B	E0	BBS	#27, (R11), 91\$
	30	A7		2B	D0	MOVL	#43, 48(R7)
				3A	11	BRB	94\$
		01		68	D1	CMPL	(R8), #1
				2F	15	BLEQ	93\$
34	AE	68		01	C1	ADDL3	#1, (R8), SIZE
			30	A7	9F	PUSHAB	48(R7)
			38	AE	9F	PUSHAB	SIZE
	00000000G	00		02	FB	CALLS	#2, LIB\$GET_VM
	04	AE		50	D0	MOVL	R0, STATUS
		75	04	AE	E9	BLBC	STATUS, 100\$
		59	30	A7	D0	MOVL	48(R7), R9
01	A9	0104		68	28	MOVC3	(R8), @260(R6), 1(R9)
		69		68	90	MOVB	(R8), (R9)
	00D1	C6		02	88	BISB2	#2, 209(R6)
				06	11	BRB	94\$
	30	A7	0104	D6	9A	MOVZBL	@260(R6), 48(R7)
				6A	D5	TSTL	(R10)
				04	12	BNEQ	95\$
				68	D4	CLRL	(R8)
				25	11	BRB	97\$
		44		AE	D4	CLRL	INPUT_ARGS
		44		AE	9F	PUSHAB	INPUT_ARGS
		0104		C6	DD	PUSHL	260(R8)
				58	DD	PUSHL	R8
		0100		C6	9F	PUSHAB	256(R6)
	10	AE	0240	8F	3C	MOVZWL	#576, 16(SP)
			10	AE	9F	PUSHAB	16(SP)
				5A	DD	PUSHL	R10
	00000000G	00		06	FB	CALLS	#6, SMG\$GET_TERM_DATA
		76		50	E9	BLBC	STATUS, 104\$
				68	D5	TSTL	(R8)
				08	13	BEQL	98\$
		0A	03	AB	E9	BLBC	3(R11), 99\$
06		68		1B	E0	BBS	#27, (R11), 99\$
	34	A7		2B	D0	MOVL	#43, 52(R7)
				3A	11	BRB	102\$
		01		68	D1	CMPL	(R8), #1
				2F	15	BLEQ	101\$
38	AE	68		01	C1	ADDL3	#1, (R8), SIZE
			34	A7	9F	PUSHAB	52(R7)

		00000000G	00	3C	AE	9F	0061D	PUSHAB	SIZE
		04	AE		02	FB	00620	CALLS	#2, LIB\$GET_VM
			75		50	D0	00627	MOVL	R0, STATUS
			59	04	AE	E9	0062B	BLBC	STATUS, 108\$
01	A9	0104	D6	34	A7	D0	0062F	MOVL	52(R7), R9
		00D1	69		68	28	00633	MOVCL	(R8), @260(R6), 1(R9)
			C6		68	90	0063A	MOVB	(R8), (R9)
					02	88	0063D	BISB2	#2, 209(R6)
		34	A7	0104	06	11	00642	BRB	102\$
					D6	9A	00644	MOVZBL	@260(R6), 52(R7)
					6A	D5	0064A	TSTL	(R10)
					04	12	0064C	BNEQ	103\$
					68	D4	0064E	CLRL	(R8)
					25	11	00650	BRB	105\$
				44	AE	D4	00652	CLRL	INPUT_ARGS
				44	AE	9F	00655	PUSHAB	INPUT_ARGS
				0104	C6	DD	00658	PUSHL	260(R6)
					58	DD	0065C	PUSHL	R8
		10	AE	0100	C6	9F	0065E	PUSHAB	256(R6)
				022F	8F	3C	00662	MOVZWL	#559, 16(SP)
				10	AE	9F	00668	PUSHAB	16(SP)
					5A	DD	0066B	PUSHL	R10
		00000000G	00		06	FB	0066D	CALLS	#6, SMG\$GET_TERM_DATA
			76		50	E9	00674	BLBC	STATUS, 112\$
					68	D5	00677	TSTL	(R8)
					08	13	00679	BEQL	106\$
			0A	03	AB	E9	0067B	BLBC	3(R11), 107\$
06			6B		1B	E0	0067F	BBS	#27, (R11), 107\$
		38	A7		2B	D0	00683	MOVL	#43, 56(R7)
					3A	11	00687	BRB	110\$
			01		68	D1	00689	CMPL	(R8), #1
					2F	15	0068C	BLEQ	109\$
3C	AE		68		01	C1	0068E	ADDL3	#1, (R8), SIZE
				38	A7	9F	00693	PUSHAB	56(R7)
				40	AE	9F	00696	PUSHAB	SIZE
		00000000G	00		02	FB	00699	CALLS	#2, LIB\$GET_VM
		04	AE		50	D0	006A0	MOVL	R0, STATUS
			74	04	AE	E9	006A4	BLBC	STATUS, 116\$
			59	38	A7	D0	006A8	MOVL	56(R7), R9
01	A9	0104	D6		68	28	006AC	MOVCL	(R8), @260(R6), 1(R9)
			69		68	90	006B3	MOVB	(R8), (R9)
		00D1	C6		02	88	006B6	BISB2	#2, 209(R6)
					06	11	006BB	BRB	110\$
		38	A7	0104	D6	9A	006BD	MOVZBL	@260(R6), 56(R7)
					6A	D5	006C3	TSTL	(R10)
					04	12	006C5	BNEQ	111\$
					68	D4	006C7	CLRL	(R8)
					25	11	006C9	BRB	113\$
				44	AE	D4	006CB	CLRL	INPUT_ARGS
				44	AE	9F	006CE	PUSHAB	INPUT_ARGS
				0104	C6	DD	006D1	PUSHL	260(R6)
					58	DD	006D5	PUSHL	R8
				0100	C6	9F	006D7	PUSHAB	256(R6)
		10	AE	01C3	8F	3C	006DB	MOVZWL	#451, 16(SP)
				10	AE	9F	006E1	PUSHAB	16(SP)
					5A	DD	006E4	PUSHL	R10
		00000000G	00		06	FB	006E6	CALLS	#6, SMG\$GET_TERM_DATA

2110

2111

		4A		50	E9	006ED	112\$:	BLBC	STATUS, 118\$
				68	D5	006F0	113\$:	TSTL	(R8)
		09		08	13	006F2		BEQL	114\$
05		6B	03	AB	E9	006F4		BLBC	3(R11), 115\$
	3C	A7		1B	E0	006F8		BBS	#27, (R11), 115\$
				2B	D0	006FC	114\$:	MOVL	#43, 60(R7)
					04	00700		RET	
		01		68	D1	00701	115\$:	CMPL	(R8), #1
				2E	15	00704		BLEQ	117\$
40	AE	68		01	C1	00706		ADDL3	#1, (R8), SIZE
			3C	A7	9F	0070B		PUSHAB	60(R7)
			44	AE	9F	0070E		PUSHAB	SIZE
	00000000G	00		02	FB	00711		CALLS	#2, LIB\$GET_VM
	04	AE		50	D0	00718		MOVL	R0, STATUS
		1A	04	AE	E9	0071C	116\$:	BLBC	STATUS, 118\$
		59	3C	A7	D0	00720		MOVL	60(R7), R9
01	A9	0104		68	28	00724		MOVC3	(R8), @260(R6), 1(R9)
		69		68	90	0072B		MOVB	(R8), (R9)
	00D1	C6		02	88	0072E		BISB2	#2, 209(R6)
					04	00733		RET	
	3C	A7	0104	D6	9A	00734	117\$:	MOVZBL	@260(R6), 60(R7)
				04	0073A	118\$:		RET	

; Routine Size: 1851 bytes, Routine Base: _SMG\$CODE + 0AFA

2113

```

1877 2114 1 %SBTTL 'SMG$PUT_PASTEBOARD - Output pasteboard via routine'
1878 2115 1 GLOBAL ROUTINE SMG$PUT_PASTEBOARD ( PASTEBOARD_ID, P_RTN, P_PRM, P_FF_FLAG ) =
1879 2116 1 ++
1880 2117 1 FUNCTIONAL DESCRIPTION:
1881 2118 1
1882 2119 1 This routine is used to get access to the contents of a pasteboard.
1883 2120 1 The caller specifies an action routine. The action routine
1884 2121 1 will then get called once for each line in the pasteboard.
1885 2122 1 The action routine will be passed a descriptor for that line
1886 2123 1 followed by a user-specified parameter.
1887 2124 1
1888 2125 1 CALLING SEQUENCE:
1889 2126 1
1890 2127 1 ret_status.wlc.v = SMG$PUT_PASTEBOARD ( PASTEBOARD_ID.rl.r
1891 2128 1                                     P_RTN
1892 2129 1                                     [,P_PRM.rl.r]
1893 2130 1                                     [,P_FF_FLAG.rl.r])
1894 2131 1
1895 2132 1 ACTION ROUTINE:
1896 2133 1 ret_status.wlc.v = RTN(LINE.rt.dx,PRM.rl.v)
1897 2134 1
1898 2135 1 A false status return means stop sending lines.
1899 2136 1
1900 2137 1 FORMAL PARAMETERS:
1901 2138 1
1902 2139 1 PASTEBOARD_ID.rl.r pasteboard id
1903 2140 1
1904 2141 1 P_RTN.rzem.r Address of routine to be called.
1905 2142 1
1906 2143 1 P_PRM.rl.r User-specified parameter to be passed
1907 2144 1 along to the action routine
1908 2145 1 If omitted, a 0 will be passed as
1909 2146 1 the user parameter.
1910 2147 1
1911 2148 1 P_FF_FLAG.rl.r A flag (0 or 1). If 1, then the first
1912 2149 1 line passed to the action routine
1913 2150 1 will be prepended with a formfeed.
1914 2151 1 (If the output device is a terminal
1915 2152 1 and if the terminal does not have
1916 2153 1 the MECHFORM characteristic, then
1917 2154 1 a linefeed will be used instead.)
1918 2155 1 If not specified, then no form feed
1919 2156 1 will be prepended.
1920 2157 1
1921 2158 1 IMPLICIT INPUTS:
1922 2159 1
1923 2160 1 contents of PBCB
1924 2161 1
1925 2162 1 IMPLICIT OUTPUTS:
1926 2163 1
1927 2164 1 NONE
1928 2165 1
1929 2166 1 COMPLETION STATUS:
1930 2167 1
1931 2168 1 $$$_NORMAL Normal successful completion
1932 2169 1
1933 2170 1 other Error return passed back by an action routine

```


SMG\$\$MINIMUM_UP 1-045 SMG\$\$MINIMUM UPDATE - Minimum update calculatio
SMG\$PUT_PASTEBOARD - Output pasteboard via rout

L 12

16-Sep-1984 00:54:58
14-Sep-1984 13:09:54

VAX-11 Bliss-32 V4.0-742
[SMGRTL.SRC]SMGMINUPD.B32;1

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(25)

: 1934 2171 1 |
: 1935 2172 1 | SIDE EFFECTS:
: 1936 2173 1 |
: 1937 2174 1 | NONE
: 1938 2175 1 | --

```

: 1940      2176  2 BEGIN
: 1941      2177  2
: 1942      2178  2 BIND
: 1943      2179  2
: 1944      2180  2      PRM      = .P_PRM,
: 1945      2181  2      FF_FLAG = .P_FF_FLAG;
: 1946      2182  2
: 1947      2183  2 LOCAL
: 1948      2184  2
: 1949      2185  2      TEMP_BUF      : VECTOR[512,BYTE],      . *** TEMP
: 1950      2186  2      STATUS      :
: 1951      2187  2      BUF_DESC      : BLOCK[8,BYTE],      ! Descriptor for buffer to be
: 1952      2188  2                                     ! passed to the user
: 1953      2189  2      ACTION_PRM,      ! Value of action parameter
: 1954      2190  2      ACTION_FF_FLAG,
: 1955      2191  2      PBCB      : REF $PBCB_DECL,
: 1956      2192  2      WCB      : REF $WCB_DECL;
: 1957      2193  2
: 1958      2194  2 BUILTIN
: 1959      2195  2
: 1960      2196  2      NULLPARAMETER;
: 1961      2197  2
: 1962      2198  2 OWN
: 1963      2199  2
: 1964      2200  2      BORDER_TRANS : VECTOR[16,BYTE]
: 1965      2201  2      INITIAL (BYTE(' -!+--+!+!++++'));
  
```

```

1967 2202 2 $SMG$VALIDATE_ARGCOUNT(2,4);
1968 2203 2
1969 2204 2 !+
1970 2205 2 ! Get the pasteboard control block from the pasteboard id.
1971 2206 2 !-
1972 2207 2
1973 2208 2 $SMG$GET_PBCB(.PASTEBOARD_ID,PBCB);
1974 2209 2
1975 2210 2 !+
1976 2211 2 ! Get the value of the action routine parameter.
1977 2212 2 !-
1978 2213 2
1979 2214 2 IF NULLPARAMETER(3)
1980 2215 2 THEN ACTION_PRM=0
1981 2216 2 ELSE ACTION_PRM=.PRM;
1982 2217 2
1983 2218 2 !+
1984 2219 2 ! Get the value of the formfeed flag.
1985 2220 2 !-
1986 2221 2
1987 2222 2 IF NULLPARAMETER(4)
1988 2223 2 THEN ACTION_FF_FLAG=0
1989 2224 2 ELSE ACTION_FF_FLAG=.FF_FLAG;
1990 2225 2
1991 2226 2 !+
1992 2227 2 ! Set up the WCB reference.
1993 2228 2 !-
1994 2229 2
1995 2230 2 WCB=.PBCB[PBCB_A_WCB];
1996 2231 2
1997 2232 2 !+
1998 2233 2 ! Temporary fix: ****
1999 2234 2 !-
2000 2235 2
2001 2236 2 IF .PBCB[PBCB_A_RBF] EQL 0
2002 2237 2 THEN PBCB[PBCB_A_RBF]=TEMP_BUF;
2003 2238 2
2004 2239 2 !+
2005 2240 2 ! Set up the descriptor for our buffer.
2006 2241 2 !-
2007 2242 2
2008 2243 2 BUF_DESC[DSC$W_LENGTH] =.WCB[WCB_W_NO_COLS];
2009 2244 2 BUF_DESC[DSC$B_CLASS] = DSC$K_CLASS_S;
2010 2245 2 BUF_DESC[DSC$B_DTYPE] = DSC$K_DTYPE_T;
2011 2246 2 BUF_DESC[DSC$A_POINTER]= .PBCB[PBCB_A_RBF];
2012 2247 2
2013 2248 2 !+
2014 2249 2 ! Call the action routine once for each line in the pasteboard.
2015 2250 2 !-
2016 2251 2
2017 2252 2 INCR ROW FROM 0 TO .PBCB[PBCB_B_ROWS]-1 DO
2018 2253 2 BEGIN ! Output a row
2019 2254 2
2020 2255 2 BIND
2021 2256 2
2022 2257 2 WIDTH = WCB[WCB_W_NO_COLS] : WORD,
2023 2258 2 TEXT = .WCB[WCB_A_TEXT_BUF]+.ROW*.WIDTH : VECTOR[.BYTE],

```

```

2024 2259 3      ATTR  = .WCB[WCB_A_ATTR_BUF]+.ROW*.WIDTH : VECTOR[BYTE],
2025 2260 3      RBF    = .PBCB[PBCB_A_RBF]                : VECTOR[BYTE];
2026 2261 3
2027 2262 3      BIND ROUTINE
2028 2263 3
2029 2264 3          ACTION_ROUTINE = .P_RTN;
2030 2265 3
2031 2266 3      +
2032 2267 3      | Copy the appropriate row into the record buffer.
2033 2268 3      -
2034 2269 3
2035 2270 3      CH$MOVE(.WCB[WCB_W_NO_COLS],TEXT,RBF);
2036 2271 3
2037 2272 3      +
2038 2273 3      | Scan the attribute buffer looking for any border elements.
2039 2274 3      | If we find one, change its representation in the record buffer
2040 2275 3      | to something more reasonable.
2041 2276 3      -
2042 2277 3
2043 2278 3      INCR COL FROM 0 TO .WCB[WCB_W_NO_COLS]-1 DO
2044 2279 4          BEGIN ! Scan record buffer
2045 2280 4          BIND CHAR = RBF[.COL] : BYTE;
2046 2281 4          LITERAL BORDER_MASK = ATTR_M_BORD_ELEM OR ATTR_M_USER_GRAPHIC;
2047 2282 4          IF (.ATTR[.COL] AND BORDER_MASK) NEQ 0
2048 2283 5              THEN BEGIN
2049 2284 5                  IF .CHAR GTRU 16
2050 2285 5                      THEN RBF[.COL]=%C'*'
2051 2286 5                      ELSE RBF[.COL]=.BORDER_TRANS[.CHAR<0,4>];
2052 2287 5                  END
2053 2288 3          END; ! Scan record buffer
2054 2289 3
2055 2290 3      STATUS=ACTION_ROUTINE(BUF_DESC,.ACTION_PRM);
2056 2291 3      IF NOT .STATUS THEN RETURN .STATUS
2057 2292 3
2058 2293 2      END; ! Output a row
2059 2294 2
2060 2295 2      RETURN SSS_NORMAL
2061 2296 2
2062 2297 1      END; ! Routine SMG$PUT_PASTEBOARD
  
```

```

2B 2B 2B 2B 7C 2B 7C 2B 2B 2D 2D 2B 7C 2D 20 00034 BORDER_TRANS:
                                     .PSECT _SMG$DATA,NOEXE, PIC,2
                                     .ASCII \ -!+--++!+!+++++\
                                     2B 00043
  
```

```

50          5E      FDF4      CE 9E 00002      .PSECT _SMG$CODE,NOWRT, SHR, PIC,2
          6C          02 83 00007      .ENTRY SMG$PUT_PASTEBOARD, Save R2,R3,R4,R5,R6,R7,-; 2115
          02          50 91 0000B      MOVAB R8,R9,R10,R11
                                     -524(SP), SP
                                     SUBB3 #2, (AP), DIFF
                                     CMPB DIFF, #2
  
```

			08	1B	0000E	BLEQU	1\$		
		50	00000000G	8F	D0 00010	MOVL	#SMG\$_WRONUMARG, R0		
					04 00017	RET			
		50	04	BC	DU 00018	1\$: MOVL	@PASTEBOARD_ID, R0		2208
					11 19 0001C	BLSS	2\$		
		00000000G	00	50	D1 0001E	CMPL	R0, PBD_L_COUNT		
					08 14 00025	BGTR	2\$		
		08 00000000G	00	50	E0 00027	BBS	R0, PBD_V_PB_AVAIL, 3\$		
			50	00000000G	8F	D0 0002F	2\$: MOVL	#SMG\$_INVPAS_ID, R0	
					04 00036	RET			
		50	00000000G	0040	D0 00037	3\$: MOVL	PBD_A_PBCB[R0], PBCB		
		03			6C 91 0003F	CMPB	(AP), #3		2214
					05 1F 00042	BLSSU	4\$		
			0C	AC	D5 00044	TSTL	12(AP)		
				04	12 00047	BNEQ	5\$		
				6E	D4 00049	4\$: CLRL	ACTION_PRM		2215
				04	11 0004B	BRB	6\$		
		6E	0C	BC	D0 0004D	5\$: MOVL	@P_PRM, ACTION_PRM		2216
		04		6C	91 00051	6\$: CMPB	(AP), #4		2222
				05	1F 00054	BLSSU	7\$		
			10	AC	D5 00056	TSTL	16(AP)		
				04	12 00059	BNEQ	8\$		
				51	D4 0005B	7\$: CLRL	ACTION_FF_FLAG		2223
				04	11 0005D	BRB	9\$		
		51	10	BC	D0 0005F	8\$: MOVL	@P_FF_FLAG, ACTION_FF_FLAG		2224
		56	08	A0	D0 00063	9\$: MOVL	8(PBCB), WCB		2230
		59	00F0	C0	9E 00067	MOVAB	240(PBCB), R9		2236
				69	D5 0006C	TSTL	(R9)		
				04	12 0006E	BNEQ	10\$		
		69	0C	AE	9E 00070	MOVAB	TEMP BUF, (R9)		2237
		04	06	A6	B0 00074	10\$: MOVW	6(WCB), BUF_DESC		2243
		06		8F	B0 00079	MOVW	#270, BUF_DESC+2		2245
		08	010E	69	D0 0007F	MOVL	(R9), BUF_DESC+4		2246
				5A	9A 00083	MOVZBL	95(PBCB), R10		2252
			5F	01	CE 00087	MNEGL	#1, ROW		2290
				59	11 0008A	BRB	15\$		
		50	06	A6	3C 0008C	11\$: MOVZWL	6(WCB), R0		2258
		50		57	C4 00090	MULL2	ROW, R0		
		50	08	A6	C1 00093	ADDL3	8(WCB), R0, R1		
		50	0C	A6	C1 00098	ADDL3	12(WCB), R0, R8		2259
		61	06	A6	28 0009D	MOVCL3	6(WCB), (R1), @0(R9)		2270
		53	06	A6	3C 000A3	MOVZWL	6(WCB), R3		2278
		52		01	CE 000A7	MNEGL	#1, COL		
				22	11 000AA	BRB	14\$		
		51		52	C1 000AC	12\$: ADDL3	COL, (R9), R1		2280
		C0	8F	6248	93 000B0	BITB	(COL)[R8], #192		2282
				17	13 000B5	BEQL	14\$		
		10		61	91 000B7	CMPB	(R1), #16		2284
				05	1B 000BA	BLEQU	13\$		
		61		2A	90 000BC	MOVB	#42, (R1)		2285
				0D	11 000BF	BRB	14\$		
		50	61	04	00 EF 000C1	13\$: EXTZV	#0, #4, (R1), R0		2286
				61	90 000C6	MOVB	BORDER_TRANS[R0], (R1)		
		DA	52	00000000'EF	53 F2 000CE	14\$: AOBLS	R3, COC, 12\$		2282
				6E	DD 000D2	PUSHL	ACTION_PRM		2290
			08	AE	9F 000D4	PUSHAB	BUF_DESC		
		08	BC	02	FB 000D7	CALLS	#2, @P_RTN		

SMG\$SMINIMUM_UP
1-045

SMG\$SMINIMUM UPDATE - Minimum update calculatio
SMG\$PUT_PASTEBOARD - Output pasteboard via rout

D 13
16-Sep-1984 00:54:58
14-Sep-1984 13:09:54

VAX-11 Bliss-32 V4.0-742
[SMGRTL.SRC]SMGMINUPD.B32;1

	5B	50	D0 000DB	MOVL	R0, STATUS
	04	5B	E8 000DE	BLBS	STATUS, 15\$
	50	5B	D0 000E1	MOVL	STATUS, R0
			04 000E4	RET	
A3	57	5A	F2 000E5	AOBLS	R10, ROW, 11\$
	50	01	D0 000E9	MOVL	#1, R0
			04 000EC	RET	

: 2291
: 2295
: 2297

; Routine Size: 237 bytes,

Routine Base: _SMG\$CODE + 1235


```

: 2064      2298 1 %SBTTL 'SMG$$SNAPSHOT - Snapshot pasteboard into a file'
: 2065      2299 1 GLOBAL ROUTINE SMG$$SNAPSHOT ( PASTEBOARD_ID ) =
: 2066      2300 1 ++
: 2067      2301 1 FUNCTIONAL DESCRIPTION:
: 2068      2302 1
: 2069      2303 1     If the output device is being controlled by RMS
: 2070      2304 1     (i.e. it is a file or unknown terminal)
: 2071      2305 1     then calling this routine causes a snapshot
: 2072      2306 1     of the current pasteboard to be taken and output
: 2073      2307 1     to the output file.
: 2074      2308 1     Pasteboard batching has no affect on this routine.
: 2075      2309 1
: 2076      2310 1 CALLING SEQUENCE:
: 2077      2311 1
: 2078      2312 1     ret_status.wlc.v = SMG$$SNAPSHOT ( PASTEBOARD_ID.rl.r)
: 2079      2313 1
: 2080      2314 1 FORMAL PARAMETERS:
: 2081      2315 1
: 2082      2316 1     PASTEBOARD_ID.rl.r     pasteboard id
: 2083      2317 1
: 2084      2318 1 IMPLICIT INPUTS:
: 2085      2319 1
: 2086      2320 1     contents of PBCB
: 2087      2321 1
: 2088      2322 1 IMPLICIT OUTPUTS:
: 2089      2323 1
: 2090      2324 1     NONE
: 2091      2325 1
: 2092      2326 1 COMPLETION STATUS:
: 2093      2327 1
: 2094      2328 1     SS$ NORMAL      Normal successful completion
: 2095      2329 1     SMG$_NOTRMSOUT (success) no action taken since output is
: 2096      2330 1     not being controlled by RMS
: 2097      2331 1     RMS$_xyz      Errors from RMS
: 2098      2332 1
: 2099      2333 1 SIDE EFFECTS:
: 2100      2334 1
: 2101      2335 1     NONE
: 2102      2336 1 --

```

```

2104 2337 2 BEGIN
2105 2338 2
2106 2339 2 EXTERNAL LITERAL
2107 2340 2
2108 2341 2     SMG$_NOTRMSOUT;           ! Not RMS output
2109 2342 2
2110 2343 2 LOCAL
2111 2344 2
2112 2345 2     STATUS,
2113 2346 2     PBCB           : REF $PBCB_DECL;
2114 2347 2
2115 2348 2 $SMG$VALIDATE_ARGCOUNT(1,1);
2116 2349 2
2117 2350 2 !+
2118 2351 2 ! Get the pasteboard control block from the pasteboard id.
2119 2352 2 !-
2120 2353 2
2121 2354 2 $SMG$GET_PBCB(.PASTEBOARD_ID,PBCB);
2122 2355 2
2123 2356 2 !+
2124 2357 2 ! Do nothing if output is not being controlled by RMS.
2125 2358 2 !-
2126 2359 2
2127 2360 2 IF NOT .PBCB[PBCB V RMS]
2128 2361 2 THEN RETURN SMG$_NOTRMSOUT;
2129 2362 2
2130 2363 2 !+
2131 2364 2 ! Output this pasteboard using our special RMS output routine.
2132 2365 2 !-
2133 2366 2
2134 2367 2 STATUS=SMG$PUT_PASTEBOARD(.PASTEBOARD_ID,RMS_RTN,PBCB);
2135 2368 2 IF NOT .STATUS THEN RETURN .STATUS;
2136 2369 2
2137 2370 2 RETURN SS$_NORMAL
2138 2371 2
2139 2372 1 END;           ! Routine SMG$SNAPSHOT
  
```

					.EXTRN	SMG\$_NOTRMSOUT	
			0000	00000	.ENTRY	SMG\$SNAPSHOT, Save nothing	: 2299
5E		04	C2	00002	SUBL2	#4, SP	
01		6C	91	00005	CMPL	(AP), #1	: 2348
		08	13	00008	BEQL	1\$	
50	00000000G	8F	D0	0000A	MOVL	#SMG\$_WRONUMARG, R0	
			04	00011	RET		
50	04	BC	D0	00012	MOVL	@PASTEBOARD_ID, R0	: 2354
		11	19	00016	BLSS	2\$	
00000000G	00	50	D1	00018	CMPL	R0, PBD_L_COUNT	
		08	14	0001F	BGTR	2\$	
08	00000000G	00	50	E0	BBS	R0, PBD V PB_AVAIL, 3\$	
		50	00000000G	8F	MOVL	#SMG\$_INVPAS_ID, R0	
				04	RET		
6E	00000000G	0040	D0	00031	MOVL	PBD A_PBCB[R0], PBCB	
50		6E	D0	00039	MOVL	PBCB, R0	: 2360
08	0000	C0	03	E0	BBS	#3, 208(R0), 4\$	

SMG\$\$MINIMUM_UP 1-045 SMG\$\$MINIMUM_UPDATE - Minimum update calculation 16-Sep-1984 00:54:58 VAX-11 Bliss-32 V4.0-742
SMG\$\$SNAPSHOT - Snapshot pasteboard into a file 14-Sep-1984 13:09:54 [SMGRTL.SRC]SMGMINUPD.B32;1

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50	00000000G	8F	D0	00042	MOVL	#SMG\$_NOTRMSOUT, R0	:	2361
			04	00049	RET		:	
		SE	DD	0004A 4\$	PUSHL	SP	:	2367
	0000V	CF	9F	0004C	PUSHAB	RMS RTN	:	
	04	AC	DD	00050	PUSHL	PASTEBOARD ID	:	
FEBB	CF	03	FB	00053	CALLS	#3, SMG\$PUT_PASTEBOARD	:	
	03	50	E9	00058	BLBC	STATUS, 5\$	:	2368
	50	01	D0	0005B	MOVL	#1, R0	:	2370
			04	0005E 5\$	RET		:	2372

; Routine Size: 95 bytes, Routine Base: _SMG\$CODE + 1322

```

2141 2373 1 %SBTTL 'SMG$$SET_ATTRIBUTES_ON'
2142 2374 1 GLOBAL ROUTINE SMG$$SET_ATTRIBUTES_ON (
2143 2375 1     PBCB : REF $PBCB DECL,
2144 2376 1     FLAGS : BITVECTOR
2145 2377 1 ) =
2146 2378 1 ++
2147 2379 1 FUNCTIONAL DESCRIPTION:
2148 2380 1
2149 2381 1     This routine generates the escape sequences turning on
2150 2382 1     attributes such as bolding and blinking.
2151 2383 1
2152 2384 1 CALLING SEQUENCE:
2153 2385 1
2154 2386 1     ret_status.wlc.v = SMG$$SET_ATTRIBUTES_ON (PBCB,
2155 2387 1     FLAGS.rl.v)
2156 2388 1
2157 2389 1 FORMAL PARAMETERS:
2158 2390 1
2159 2391 1     PBCB
2160 2392 1     FLAGS.rl.v           flags specifying which attributes to turn on
2161 2393 1
2162 2394 1 IMPLICIT INPUTS:
2163 2395 1
2164 2396 1     NONE
2165 2397 1
2166 2398 1 IMPLICIT OUTPUTS:
2167 2399 1
2168 2400 1     NONE
2169 2401 1
2170 2402 1 COMPLETION STATUS:
2171 2403 1
2172 2404 1
2173 2405 1 SIDE EFFECTS:
2174 2406 1
2175 2407 1     NONE
2176 2408 1 --
  
```

```

2178 2409 2 BEGIN
2179 2410 2
2180 2411 2 LOCAL
2181 2412 2
2182 2413 2 STATUS;
2183 2414 2
2184 2415 2 BIND TT2 = PBCB[PBCB_L_DEVDEPEND2] : $BBLOCK;
2185 2416 2
2186 2417 2 !+
2187 2418 2 Renditions requires that the AVO (ADVANCED VIDEO) terminal
2188 2419 2 characteristic bit be set. Even if the TERMTABLE entries
2189 2420 2 show that the terminal has the BEGIN_BOLD capability,
2190 2421 2 the terminal might not have the advanced video option.
2191 2422 2 !-
2192 2423 2
2193 2424 2 IF .FLAGS[ATTR V REND GRAPHIC]
2194 2425 3 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2195 2426 3 THEN BEGIN
2196 2427 3 $SMG$GET_TERM_DATA(BEGIN_LINE_DRAWING_CHAR);
2197 2428 3
2198 2429 3 IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2199 2430 4 THEN BEGIN
2200 2431 4 STATUS=SMG$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2201 2432 4 .PBCB[PBCB_A_CAP_BUFFER]);
2202 2433 4 IF NOT .STATUS THEN RETURN .STATUS
2203 2434 3 END;
2204 2435 2 END;
2205 2436 2
2206 2437 2 !+
2207 2438 2 Get and output the string to set the correct attributes.
2208 2439 2 !-
2209 2440 2
2210 2441 2 IF .FLAGS[ATTR V REND BOLD]
2211 2442 3 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2212 2443 3 THEN BEGIN
2213 2444 3 $SMG$GET_TERM_DATA(BEGIN_BOLD);
2214 2445 3
2215 2446 3 IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2216 2447 4 THEN BEGIN
2217 2448 4 STATUS=SMG$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2218 2449 4 .PBCB[PBCB_A_CAP_BUFFER]);
2219 2450 4 IF NOT .STATUS THEN RETURN .STATUS;
2220 2451 3 END;
2221 2452 2 END;
2222 2453 2
2223 2454 2 IF .FLAGS[ATTR V REND BLINK]
2224 2455 3 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2225 2456 3 THEN BEGIN
2226 2457 3 $SMG$GET_TERM_DATA(BEGIN_BLINK);
2227 2458 3
2228 2459 3 IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2229 2460 4 THEN BEGIN
2230 2461 4 STATUS=SMG$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2231 2462 4 .PBCB[PBCB_A_CAP_BUFFER]);
2232 2463 4 IF NOT .STATUS THEN RETURN .STATUS;
2233 2464 3 END;
2234 2465 2 END;

```

```

2235 2466 2
2236 2467 2 IF .FLAGS[ATTR V REND REV]
2237 2468 3 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2238 2469 3 THEN BEGIN
2239 2470 3   $SMG$GET_TERM_DATA(BEGIN_REVERSE);
2240 2471 3
2241 2472 3   IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2242 2473 4   THEN BEGIN
2243 2474 4     STATUS=SMG$$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2244 2475 4     .PBCB[PBCB_A_CAP_BUFFER]);
2245 2476 4     IF NOT .STATUS THEN RETURN .STATUS;
2246 2477 3   END;
2247 2478 2   END;
2248 2479 2
2249 2480 2 IF .FLAGS[ATTR V REND UNDER]
2250 2481 3 AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2251 2482 3 THEN BEGIN
2252 2483 3   $SMG$GET_TERM_DATA(BEGIN_UNDERSCORE);
2253 2484 3
2254 2485 3   IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2255 2486 4   THEN BEGIN
2256 2487 4     STATUS=SMG$$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2257 2488 4     .PBCB[PBCB_A_CAP_BUFFER]);
2258 2489 4     IF NOT .STATUS THEN RETURN .STATUS;
2259 2490 3   END;
2260 2491 2   END;
2261 2492 2
2262 2493 2 RETURN SSS_NORMAL
2263 2494 2
2264 2495 1 END;

```

! End of routine SMG\$\$SET_ATTRIBUTES_ON

				00FC 0000	.ENTRY	SMG\$\$SET_ATTRIBUTES_ON, Save R2,R3,R4,R5,-	2374
		57	0000V	CF 9E 00002	MOVAB	R6,R7	
		56	00000000G	00 9E 00007	MOVAB	SMG\$\$OUTPUT, R7	
		5E		10 C2 0000E	SUBL2	#16, SP	
		52	04	AC D0 00011	MOVL	PBCB, R2	2415
		54	60	A2 9E 00015	MOVAB	96(R2), R4	
4F	08	AC		04 E1 00019	BBC	#4, FLAGS, 4\$	2424
04		64		1B E0 0001E	BBS	#27, (R4), 1\$	2425
		47	03	A4 E8 00022	BLBS	3(R4), 4\$	
		53	0108	C2 9E 00026 1\$:	MOVAB	264(R2), R3	2427
			00FC	C2 D5 00028	TSTL	252(R2)	
				04 12 0002F	BNEQ	2\$	
				63 D4 00031	CLRL	(R3)	
				23 11 00033	BRB	3\$	
			04	AE D4 00035 2\$:	CLRL	INPUT_ARGS	
			04	AE 9F 00038	PUSHAB	INPUT_ARGS	
			0104	C2 DD 0003B	PUSHL	260(R2)	
				53 DD 0003F	PUSHL	R3	
			0100	C2 9F 00041	PUSHAB	256(R2)	
	10	AE	018E	8F 3C 00045	MOVZWL	#446, 16(SP)	
			10	AE 9F 0004B	PUSHAB	16(SP)	

			00FC	C2	9F	0004E	PUSHAB	252(R2)		
	66			06	FB	00052	CALLS	#6, SMG\$GET_TERM_DATA		
	50			50	E9	00055	BLBC	STATUS, 7\$		
				63	D5	00058	TSTL	(R3)	2429	
				11	13	0005A	BEQL	4\$		
			0104	C2	DD	0005C	PUSHL	260(R2)	2432	
				63	DD	00060	PUSHL	(R3)	2431	
				52	DD	00062	PUSHL	R2		
	67			03	FB	00064	CALLS	#3, SMG\$\$OUTPUT		
	55			50	D0	00067	MOVL	R0, STATUS		
	50			55	E9	0006A	BLBC	STATUS, 9\$	2433	
	4F		08	AC	E9	0006D	BLBC	FLAGS, 10\$	2441	
04	64			1B	E0	00071	BBS	#27, (R4), 5\$	2442	
	47		03	A4	E8	00075	BLBS	3(R4), 10\$		
	53		0108	C2	9E	00079	MOVAB	264(R2), R3	2444	
			00FC	C2	D5	0007E	TSTL	252(R2)		
				04	12	00082	BNEQ	6\$		
				63	D4	00084	CLRL	(R3)		
				23	11	00086	BRB	8\$		
			04	AE	D4	00088	CLRL	INPUT_ARGS		
			04	AE	9F	0008B	PUSHAB	INPUT_ARGS		
			0104	C2	DD	0008E	PUSHL	260(R2)		
				53	DD	00092	PUSHL	R3		
			0100	C2	9F	00094	PUSHAB	256(R2)		
	10	AE	01BB	8F	3C	00098	MOVZWL	#443, 16(SP)		
			10	AE	9F	0009E	PUSHAB	16(SP)		
			00FC	C2	9F	000A1	PUSHAB	252(R2)		
	66			06	FB	000A5	CALLS	#6, SMG\$GET_TERM_DATA		
	51			50	E9	000A8	BLBC	STATUS, 13\$		
				63	D5	000AB	TSTL	(R3)	2446	
				11	13	000AD	BEQL	10\$		
			0104	C2	DD	000AF	PUSHL	260(R2)	2449	
				63	DD	000B3	PUSHL	(R3)	2448	
				52	DD	000B5	PUSHL	R2		
	67			03	FB	000B7	CALLS	#3, SMG\$\$OUTPUT		
	55			50	D0	000BA	MOVL	R0, STATUS		
	51			55	E9	000BD	BLBC	STATUS, 15\$	2450	
4F	08			02	E1	000C0	BBC	#2, FLAGS, 16\$	2454	
				1B	E0	000C5	BBS	#27, (R4), 11\$	2455	
	64		03	A4	E8	000C9	BLBS	3(R4), 16\$		
	47		0108	C2	9E	000CD	MOVAB	264(R2), R3	2457	
	53		00FC	C2	D5	000D2	TSTL	252(R2)		
				04	12	000D6	BNEQ	12\$		
				63	D4	000D8	CLRL	(R3)		
				23	11	000DA	BRB	14\$		
			04	AE	D4	000DC	CLRL	INPUT_ARGS		
			04	AE	9F	000DF	PUSHAB	INPUT_ARGS		
			0104	C2	DD	000E2	PUSHL	260(R2)		
				53	DD	000E6	PUSHL	R3		
			0100	C2	9F	000E8	PUSHAB	256(R2)		
	10	AE	01BA	8F	3C	000EC	MOVZWL	#442, 16(SP)		
			10	AE	9F	000F2	PUSHAB	16(SP)		
			00FC	C2	9F	000F5	PUSHAB	252(R2)		
	66			06	FB	000F9	CALLS	#6, SMG\$GET_TERM_DATA		
	51			50	E9	000FC	BLBC	STATUS, 19\$		
				63	D5	000FF	TSTL	(R3)	2459	
				11	13	00101	BEQL	16\$		

			0104	C2	DD	00103	PUSHL	260(R2)	2462
				63	DD	00107	PUSHL	(R3)	2461
				52	DD	00109	PUSHL	R2	
		67		03	FB	0010B	CALLS	#3, SMG\$\$OUTPUT	
		55		50	D0	0010E	MOVL	R0, STATUS	
4F	08	51		55	E9	00111	BLBC	STATUS, 21\$	2463
04		AC		01	E1	00114	BBC	#1, FLAGS, 22\$	2467
		64		1B	E0	00119	BBS	#2, (R4), 17\$	2468
		47	03	A4	E8	0011D	BLBS	3(R4), 22\$	
		53	0108	C2	9E	00121	MOVAB	264(R2), R3	2470
			00FC	C2	D5	00126	TSTL	252(R2)	
				04	12	0012A	BNEQ	18\$	
				63	D4	0012C	CLRL	(R3)	
				23	11	0012E	BRB	20\$	
			04	AE	D4	00130	CLRL	INPUT_ARGS	
			04	AE	9F	00133	PUSHAB	INPUT_ARGS	
			0104	C2	DD	00136	PUSHL	260(R2)	
				53	DD	0013A	PUSHL	R3	
			0100	C2	9F	0013C	PUSHAB	256(R2)	
	10	AE	01BF	8F	3C	00140	MOVZWL	#447, 16(SP)	
			10	AE	9F	00146	PUSHAB	16(SP)	
			00FC	C2	9F	00149	PUSHAB	252(R2)	
		66		06	FB	0014D	CALLS	#6, SMG\$GET_TERM_DATA	
		70		50	E9	00150	BLBC	STATUS, 28\$	
				63	D5	00153	TSTL	(R3)	2472
				11	13	00155	BEQL	22\$	
			0104	C2	DD	00157	PUSHL	260(R2)	2475
				63	DD	0015B	PUSHL	(R3)	2474
				52	DD	0015D	PUSHL	R2	
		67		03	FB	0015F	CALLS	#3, SMG\$\$OUTPUT	
		55		50	D0	00162	MOVL	R0, STATUS	
		54		55	E9	00165	BLBC	STATUS, 26\$	2476
53	08	AC		03	E1	00168	BBC	#3, FLAGS, 27\$	2480
04		64		1B	E0	0016D	BBS	#2, (R4), 23\$	2481
		4B	03	A4	E8	00171	BLBS	3(R4), 27\$	
		53	0108	C2	9E	00175	MOVAB	264(R2), R3	2483
			00FC	C2	D5	0017A	TSTL	252(R2)	
				04	12	0017E	BNEQ	24\$	
				63	D4	00180	CLRL	(R3)	
				23	11	00182	BRB	25\$	
			04	AE	D4	00184	CLRL	INPUT_ARGS	
			04	AE	9F	00187	PUSHAB	INPUT_ARGS	
			0104	C2	DD	0018A	PUSHL	260(R2)	
				53	DD	0018E	PUSHL	R3	
			0100	C2	9F	00190	PUSHAB	256(R2)	
	10	AE	01C0	8F	3C	00194	MOVZWL	#448, 16(SP)	
			10	AE	9F	0019A	PUSHAB	16(SP)	
			00FC	C2	9F	0019D	PUSHAB	252(R2)	
		66		06	FB	001A1	CALLS	#6, SMG\$GET_TERM_DATA	
		1C		50	E9	001A4	BLBC	STATUS, 28\$	
				63	D5	001A7	TSTL	(R3)	2485
				15	13	001A9	BEQL	27\$	
			0104	C2	DD	001AB	PUSHL	260(R2)	2488
				63	DD	001AF	PUSHL	(R3)	2487
				52	DD	001B1	PUSHL	R2	
		67		03	FB	001B3	CALLS	#3, SMG\$\$OUTPUT	
		55		50	D0	001B6	MOVL	R0, STATUS	

SMG\$\$MINIMUM_UP 1-045	SMG\$\$MINIMUM_UPDATE - Minimum update calculation SMG\$\$SET_ATTRIBUTES_ON	M 13 16-Sep-1984 00:54:58 14-Sep-1984 13:09:54	VAX-11 Bliss-32 V4.0-742 [SMGRTL.SRC]SMGMINUPD.B32;1
----------------------------	--	--	---

```

04      55  E8 001B9      BLBS      STATUS, 27$
50      55  D0 001BC 26$:  MOVL      STATUS, R0
          04 001BF      RET
50      01  D0 001C0 27$:  MOVL      #1, R0
          04 001C3 28$:  RET

```

```
; Routine Size: 452 bytes,    Routine Base: _SMG$CODE + 1381
```

```

: 2266 2496 1 %SBTTL 'SMG$$SET_ATTRIBUTES_OFF'
: 2267 2497 1 GLOBAL ROUTINE SMG$$SET_ATTRIBUTES_OFF (
: 2268 2498 1     PBCB : REF $PBCB DECL,
: 2269 2499 1     FLAGS : BITVECTOR
: 2270 2500 1 ) =
: 2271 2501 1 ++
: 2272 2502 1 FUNCTIONAL DESCRIPTION:
: 2273 2503 1
: 2274 2504 1     This routine generates the escape sequences turning on
: 2275 2505 1     attributes such as bolding and blinking.
: 2276 2506 1
: 2277 2507 1 CALLING SEQUENCE:
: 2278 2508 1
: 2279 2509 1     ret_status.wlc.v = SMG$$SET_ATTRIBUTES_OFF (PBCB,
: 2280 2510 1                               FLAGS.rl.v)
: 2281 2511 1
: 2282 2512 1 FORMAL PARAMETERS:
: 2283 2513 1
: 2284 2514 1     PBCB
: 2285 2515 1     FLAGS.rl.v           flags specifying which attributes to turn on
: 2286 2516 1
: 2287 2517 1 IMPLICIT INPUTS:
: 2288 2518 1
: 2289 2519 1     NONE
: 2290 2520 1
: 2291 2521 1 IMPLICIT OUTPUTS:
: 2292 2522 1
: 2293 2523 1     NONE
: 2294 2524 1
: 2295 2525 1 COMPLETION STATUS:
: 2296 2526 1
: 2297 2527 1
: 2298 2528 1 SIDE EFFECTS:
: 2299 2529 1
: 2300 2530 1     NONE
: 2301 2531 1 --
  
```



```

: 2303      2532 2 BEGIN
: 2304      2533 2
: 2305      2534 2 LOCAL
: 2306      2535 2
: 2307      2536 2 STATUS;
: 2308      2537 2
: 2309      2538 2 BIND TT2 = PBCB[PBCB_L_DEVDEPEND2] : $BBLOCK;
: 2310      2539 2
: 2311      2540 2 !+
: 2312      2541 2 Renditions requires that the AVO (ADVANCED VIDEO) terminal
: 2313      2542 2 characteristic bit be set. Even if the TERMTABLE entries
: 2314      2543 2 show that the terminal has the BEGIN_BOLD capability,
: 2315      2544 2 the terminal might not have the advanced video option.
: 2316      2545 2 !-
: 2317      2546 2
: 2318      2547 2 !+
: 2319      2548 2 Get and output the suffix string to reset attributes to normal.
: 2320      2549 2 We used to assume that END_BOLD brings back normal attributes.
: 2321      2550 2 Now we rely on BEGIN_NORMAL_RENDITION.
: 2322      2551 2 !-
: 2323      2552 2
: 2324      2553 2 IF .TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT]
: 2325      2554 3 THEN BEGIN
: 2326      2555 3
: 2327      2556 3 %IF %DECLARED( SMG$K_BEGIN_NORMAL_RENDITION )
: 2328      2557 3 %THEN
: 2329      2558 3 $SMG$GET_TERM_DATA(BEGIN_NORMAL_RENDITION);
: 2330      2559 3 %ELSE
: 2331      2560 3 $SMG$GET_TERM_DATA(END_BOLD);
: 2332      2561 3 %FI
: 2333      2562 3
: 2334      2563 3 IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
: 2335      2564 4 THEN BEGIN
: 2336      2565 4 STATUS=SMG$$OUTPUT(.PBCB,.PBCB[PBCB_L_CAP_LENGTH],
: 2337      2566 4 .PBCB[PBCB_A_CAP_BUFFER]);
: 2338      2567 4 IF NOT .STATUS THEN RETURN .STATUS;
: 2339      2568 3 END;
: 2340      2569 2 END;
: 2341      2570 2
: 2342      2571 2 RETURN SS$_NORMAL
: 2343      2572 2
: 2344      2573 1 END;

```

				000C 0000	.ENTRY	SMG\$\$SET_ATTRIBUTES_OFF, Save R2,R3	: 2497
	5E		10	C2 00002	SUBL2	#16, SP	
	52	04	AC	D0 00005	MOVL	PBCB, R2	: 2538
04	A2		03	E0 00009	BBS	#3, 99(R2), 1\$	: 2553
	4A	63	A2	E8 0000E	BLBS	99(R2), 4\$	
	53	0108	C2	9E 00012	MOVAB	264(R2), R3	: 2558
		00FC	C2	D5 00017	TSTL	252(R2)	
			04	12 0001B	BNEQ	2\$	
			63	D4 0001D	CLRL	(R3)	
			27	11 0001F	BRB	3\$	

		04	AE	D4	00021	2\$:	CLRL	INPUT_ARGS		
		04	AE	9F	00024		PUSHAB	INPUT_ARGS		
		0104	C2	DD	00027		PUSHL	260(R2)		
			53	DD	0002B		PUSHL	R3		
		0100	C2	9F	0002D		PUSHAB	256(R2)		
10	AE	0253	8F	3C	00031		MOVZWL	#595, 16(SP)		
		10	AE	9F	00037		PUSHAB	16(SP)		
		00FC	C2	9F	0003A		PUSHAB	252(R2)		
00000000G	00		06	FB	0003E		CALLS	#6, SMG\$GET_TERM_DATA		
	17		50	E9	00045		BLBC	STATUS, 5\$		
			63	D5	00048	3\$:	TSTL	(R3)		2563
			10	13	0004A		BEQL	4\$		
		0104	C2	DD	0004C		PUSHL	260(R2)		2566
			63	DD	00050		PUSHL	(R3)		2565
			52	DD	00052		PUSHL	R2		
0000V	CF		03	FB	00054		CALLS	#3, SMG\$\$OUTPUT		
	03		50	E9	00059		BLBC	STATUS, 5\$		2567
	50		01	D0	0005C	4\$:	MOVL	#1, R0		2571
			04	0005F	5\$:		RET			2573

; Routine Size: 96 bytes, Routine Base: _SMG\$CODE + 1545

```

: 2346      2574 1 %SBTTL 'RMS_RTN - Action routine used to output a line with RMS'
: 2347      2575 1 ROUTINE RMS_RTN ( P_LINE_DESC, P_PBCB ) =
: 2348      2576 1 ++
: 2349      2577 1 FUNCTIONAL DESCRIPTION:
: 2350      2578 1
: 2351      2579 1     Outputs a line to the output file using RMS.
: 2352      2580 1
: 2353      2581 1 CALLING SEQUENCE:
: 2354      2582 1
: 2355      2583 1     ret_status.wlc.v = RMS_RTN ( P_LINE_DESC.rt.ds, P_PBCB.rab.r)
: 2356      2584 1
: 2357      2585 1 FORMAL PARAMETERS:
: 2358      2586 1
: 2359      2587 1     P_LINE_DESC.rt.ds      Address of fixed length string descriptor
: 2360      2588 1     for line to be output.
: 2361      2589 1
: 2362      2590 1     P_PBCB.rab.r          Address of pasteboard control block
: 2363      2591 1
: 2364      2592 1 IMPLICIT INPUTS:
: 2365      2593 1
: 2366      2594 1     contents of PBCB
: 2367      2595 1
: 2368      2596 1 IMPLICIT OUTPUTS:
: 2369      2597 1
: 2370      2598 1     NONE
: 2371      2599 1
: 2372      2600 1 COMPLETION STATUS:
: 2373      2601 1
: 2374      2602 1     RMS$_NORMAL      Normal successful completion
: 2375      2603 1     RMS$_xyz        Errors from RMS
: 2376      2604 1
: 2377      2605 1 SIDE EFFECTS:
: 2378      2606 1
: 2379      2607 1     NONE
: 2380      2608 1 --

```

```

: 2382      2609  2 BEGIN
: 2383      2610  2
: 2384      2611  2 BIND
: 2385      2612  2
: 2386      2613  2          LINE_DESC      = .P_LINE_DESC      : BLOCK[8, BYTE],
: 2387      2614  2          PBCB          = .P_PBCB          : $PBCB_DECL,
: 2388      2615  2          SMGRAB        = .PBCB[PBCB_A_RAB] : $RAB_DECL;
: 2389      2616  2
: 2390      2617  2 !+
: 2391      2618  2 !- Output this line using RMS.
: 2392      2619  2 !-
: 2393      2620  2
: 2394      2621  2 SMGRAB[RAB$W_RSZ]      = .LINE_DESC[DSC$W_LENGTH];
: 2395      2622  2 SMGRAB[RAB$L_RBF]      = .LINE_DESC[DSC$A_POINTER];
: 2396      2623  2
: 2397      2624  3 RETURN $PUT(RAB=SMGRAB)
: 2398      2625  3
: 2399      2626  1 END;

```

! Routine RMS_RTN

.EXTRN SY\$SPUT

				0000 00000	RMS_RTN: .WORD	Save nothing	
	51	04	AC	D0 00002	MOVL	P_LINE_DESC, R1	: 2575
	50	08	AC	D0 00006	MOVL	P_PBCB, R0	: 2613
	50	00EC	C0	D0 0000A	MOVL	236(R0), R0	: 2614
22	A0		61	B0 0000F	MOVW	(R1), 34(R0)	: 2615
28	A0	04	A1	D0 00013	MOVL	4(R1), 40(R0)	: 2621
			50	DD 00018	PUSHL	R0	: 2622
00000000G	00		01	FB 0001A	CALLS	#1, SY\$SPUT	: 2624
			04	00021	RET		: 2626

; Routine Size: 34 bytes, Routine Base: _SMG\$CODE + 15A5

```

: 2401      2627 1 %SBTTL 'SMG$$MIN_UPD - Calculate minimum update sequence and output'
: 2402      2628 1 GLOBAL ROUTINE SMG$$MIN_UPD (
: 2403      2629 1      PBCB : REF $PBCB_DECL
: 2404      2630 1      ) =
: 2405      2631 1  ++
: 2406      2632 1  FUNCTIONAL DESCRIPTION:
: 2407      2633 1
: 2408      2634 1      Obsolete.
: 2409      2635 1      SMG$$OUTPUT PASTEBOARD should be called instead.
: 2410      2636 1      If this or that bombs out, you can use the old original temporary
: 2411      2637 1      routine that Rich wrote. It's called SMG$$OLD_MIN_UPD.
: 2412      2638 1
: 2413      2639 1  CALLING SEQUENCE:
: 2414      2640 1
: 2415      2641 1      ret_status.wlc.v = SMG$$MIN_UPD ( PBCB.rab.r )
: 2416      2642 1
: 2417      2643 1  FORMAL PARAMETERS:
: 2418      2644 1
: 2419      2645 1      PBCB.rab.r      Address of pasteboard control block.
: 2420      2646 1
: 2421      2647 1  IMPLICIT INPUTS:
: 2422      2648 1
: 2423      2649 1      NONE
: 2424      2650 1
: 2425      2651 1  IMPLICIT OUTPUTS:
: 2426      2652 1
: 2427      2653 1      NONE
: 2428      2654 1
: 2429      2655 1  COMPLETION STATUS:
: 2430      2656 1
: 2431      2657 1      SS$_NORMAL      Normal successful completion
: 2432      2658 1
: 2433      2659 1  SIDE EFFECTS:
: 2434      2660 1
: 2435      2661 1      NONE
: 2436      2662 1  --

```

```

2438 2663 2 BEGIN
2439 2664 2 LOCAL
2440 2665 2 WCB : REF $WCB_DECL; ! Address of Window Control Block.
2441 2666 2
2442 2667 2 WCB = .PBCB [PBCB_A_WCB];
2443 2668 2 IF .PBCB [PBCB_W_LAST_CHANGED_ROW] NEQ 0
2444 2669 2 THEN
2445 2670 2 BEGIN ! Normal case
2446 2671 2 LOCAL
2447 2672 2 LC : REF VECTOR [,BYTE], ! Addr of line characteristics
2448 2673 2 ! vector for text buffer.
2449 2674 2 LCS : REF VECTOR [,BYTE], ! Addr of line characteristics
2450 2675 2 ! vector for screen text buffer.
2451 2676 2 B_OFFSET, ! Byte offset to beginning of line of interest
2452 2677 2 WIDTH; ! Extracted copy of .WCB [WCB_W_NO_COLS]
2453 2678 2
2454 2679 2 WIDTH = .WCB [WCB_W_NO_COLS];
2455 2680 2 B_OFFSET = (.PBCB [PBCB_W_FIRST_CHANGED_ROW] - 1) * .WIDTH;
2456 2681 2 LC = .WCB [WCB_A_LINE_CHAR];
2457 2682 2 LCS = .WCB [WCB_A_SCR_LINE_CHAR];
2458 2683 2
2459 2684 2 +
2460 2685 2 Try to narrow the range of lines that claim to have been changed.
2461 2686 2 If we can collapse it to 1 or less, scrolling is not feasible.
2462 2687 2 As a by-product of doing these tests, the range of lines that
2463 2688 2 may have changed will possibly be narrowed, making minimum
2464 2689 2 update's work faster.
2465 2690 2 First try to refine the "first changed line" downwards.
2466 2691 2 -
2467 2692 2 WHILE .PBCB [PBCB_W_FIRST_CHANGED_ROW] LSS
2468 2693 2 .PBCB [PBCB_W_LAST_CHANGED_ROW]
2469 2694 2 DO
2470 2695 2 BEGIN ! Collapsing loop
2471 2696 2 +
2472 2697 2 If this line is the same, with respect to the text buffer,
2473 2698 2 the attribute buffer, and the line characteristics vector,
2474 2699 2 then it is not changed -- drag down the first changed line by
2475 2700 2 1.
2476 2701 2 -
2477 2702 2 IF CH$EQL ( .WIDTH, .WCB [WCB_A_TEXT_BUF] + .B_OFFSET,
2478 2703 2 .WIDTH, .WCB [WCB_A_SCR_TEXT_BUF] + .B_OFFSET)
2479 2704 2
2480 2705 2 AND
2481 2706 2 CH$EQL ( .WIDTH, .WCB [WCB_A_ATTR_BUF] + .B_OFFSET,
2482 2707 2 .WIDTH, .WCB [WCB_A_SCR_ATTR_BUF] + .B_OFFSET)
2483 2708 2
2484 2709 2 AND
2485 2710 2
2486 2711 2 .LC [.PBCB [PBCB_W_FIRST_CHANGED_ROW]] EQL
2487 2712 2 .LCS [.PBCB [PBCB_W_FIRST_CHANGED_ROW]]
2488 2713 2
2489 2714 2 THEN
2490 2715 2 BEGIN ! Advance one row
2491 2716 2 PBCB [PBCB_W_FIRST_CHANGED_ROW] =
2492 2717 2 .PBCB [PBCB_W_FIRST_CHANGED_ROW] + 1;
2493 2718 2
2494 2719 2 B_OFFSET = .B_OFFSET + .WIDTH;

```



```

2495 2720 5      END ! Advance one row
2496 2721 4      ELSE
2497 2722 4      EXITLOOP; ! 1st refined downward as far as possible
2498 2723 3      END; ! Collapsing loop
2499 2724 3
2500 2725 3      !+
2501 2726 3      ! Now try to refine "last changed line" upward in a similar manner.
2502 2727 3      B_OFFSET = (.PBCB [PBCB_W_LAST_CHANGED_ROW] - 1 ) * .WIDTH;
2503 2728 3      WHILE .PBCB [PBCB_W_FIRST_CHANGED_ROW] LSS
2504 2729 3      .PBCB [PBCB_W_LAST_CHANGED_ROW]
2505 2730 3      DO
2506 2731 3      BEGIN ! Collapsing loop
2507 2732 3
2508 2733 4      !+
2509 2734 4      ! If this line is the same, with respect to the text buffer,
2510 2735 4      ! the attribute buffer, and the line characteristics vector,
2511 2736 4      ! then it is not changed -- drag up the last changed line by 1.
2512 2737 4      !-
2513 2738 4      IF CH$EQL ( .WIDTH, .WCB [WCB_A_TEXT_BUF] + .B_OFFSET,
2514 2739 4      .WIDTH, .WCB [WCB_A_SCR_TEXT_BUF] + .B_OFFSET)
2515 2740 4
2516 2741 4      AND
2517 2742 4      CH$EQL ( .WIDTH, .WCB [WCB_A_ATTR_BUF] + .B_OFFSET,
2518 2743 4      .WIDTH, .WCB [WCB_A_SCR_ATTR_BUF] + .B_OFFSET)
2519 2744 4
2520 2745 4      AND
2521 2746 4      .LC [PBCB [PBCB_W_LAST_CHANGED_ROW] ] EQL
2522 2747 4      .LCS [PBCB [PBCB_W_LAST_CHANGED_ROW] ]
2523 2748 4
2524 2749 4      THEN
2525 2750 4      BEGIN ! Back up one row
2526 2751 4      PBCB [PBCB_W_LAST_CHANGED_ROW] =
2527 2752 4      .PBCB [PBCB_W_LAST_CHANGED_ROW] - 1;
2528 2753 4      B_OFFSET = .B_OFFSET - .WIDTH;
2529 2754 5      END ! Back up one row
2530 2755 5      ELSE
2531 2756 5      EXITLOOP; ! 1st refined downward as far as possible
2532 2757 5      END; ! Collapsing loop
2533 2758 5      END ! Normal case
2534 2759 4
2535 2760 4      ELSE
2536 2761 3      BEGIN ! Range not set case
2537 2762 3      !+
2538 2763 3      ! It is possible, in some obscure cases, to reach here with the
2539 2764 3      ! the 1st changed row set to #rows+1 and last changed row set to 0.
2540 2765 3      ! In this case, set range to whole pasteboard.
2541 2766 3      !-
2542 2767 3      PBCB [PBCB_W_FIRST_CHANGED_ROW] = 1;
2543 2768 3      PBCB [PBCB_W_LAST_CHANGED_ROW] = .WCB [WCB_W_NO_ROWS];
2544 2769 3      END; ! Range not set case
2545 2770 3
2546 2771 3
2547 2772 3
2548 2773 3
2549 2774 3
2550 2775 3
2551 2776 2 !+

```

```

2552 2777 2 | If we reach here, we have legitimate differences on the lines
2553 2778 2 | between .PBCB [PBCB_FIRST_CHANGED_ROW] and
2554 2779 2 | .PBCB [PBCB_LAST_CHANGED_ROW]
2555 2780 2 | -
2556 2781 2 |
2557 2782 2 | +
2558 2783 2 | If terminal supports scrolling regions, check to see if minimal update can be helped
2559 2784 2 | by using physical scrolling regions.
2560 2785 2 | *** Actually, we could also do full screen scrolling if we wanted to.
2561 2786 2 | -
2562 2787 2 |
2563 2788 2 | $SMG$GET_TERM_DATA(SET_SCROLL_REGION,1,2);
2564 2789 2 |
2565 2790 2 | IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2566 2791 2 | THEN
2567 2792 3 | BEGIN ! Terminal supports scrolling regions
2568 2793 3 | +
2569 2794 3 | Changed area must be at least 2 lines high for scrolling to be
2570 2795 3 | useful.
2571 2796 3 | -
2572 2797 3 | IF .PBCB [PBCB_W_LAST_CHANGED_ROW] -
2573 2798 3 | .PBCB [PBCB_W_FIRST_CHANGED_ROW] GEQ 1
2574 2799 3 | THEN
2575 2800 4 | BEGIN ! Scrolling may be possible
2576 2801 4 |
2577 2802 4 | SMG$$CHECK_HDWR_SCROLL (.PBCB);
2578 2803 4 |
2579 2804 3 | END; ! Scrolling may be possible
2580 2805 2 | END; ! Terminal is a VT100
2581 2806 2 |
2582 2807 2 | RETURN SMG$$OUTPUT_PASTEBOARD(.PBCB)
2583 2808 2 |
2584 2809 1 | END; ! End of routine SMG$$MIN_UPD
  
```

			OFFC 00000	.ENTRY	SMG\$\$MIN_UPD, Save R2,R3,R4,R5,R6,R7,R8,R9,-;	2628
					R10,R11	
5E		10	C2 00002	SUBL2	#16, SP	
56	04	AC	D0 00005	MOVL	PBCB, R6	2667
54	08	A6	D0 00009	MOVL	8(R6), WCB	
	00A8	C6	9F 0000D	PUSHAB	168(R6)	2680
5B	00AA	C6	9E 00011	MOVAB	170(R6), R11	2668
		6B	B5 00016	TSTW	(R11)	
		7A	13 00018	BEQL	4\$	
57	06	A4	3C 0001A	MOVZWL	6(WCB), WIDTH	2679
50	00	BE	32 0001E	CVTWL	20(SP), R0	2680
		50	D7 00022	DECL	R0	
55		57	C5 00024	MULL3	WIDTH, R0, B_OFFSET	
	2C	A4	D0 00028	MOVL	44(WCB), LC	2681
58	30	A4	D0 0002C	MOVL	48(WCB), LCS	2682
5A	00	BE	32 00030	CVTWL	20(SP), R10	2692
		6B	B1 00034	CMPL	(R11), R10	2693
		25	15 00037	BLEQ	2\$	
14 B445	08 B445	57	29 00039	CMPC3	WIDTH, 28(WCB)[B_OFFSET], 20(WCB)-	2702

18 B445	0C B445	1B 12 00041	BNEQ	[B_OFFSET]	2707
		57 29 00043	CMPC3	2\$- WIDTH, a12(WCB)[B_OFFSET], a24(WCB)-	
	6A48	11 12 0004B	BNEQ	2\$- [B_OFFSET]	
00 BE	5A	6A49 91 0004D	CMPB	(R10)[LC], (R10)[LCS]	2713
	55	0A 12 00052	BNEQ	2\$	
		01 A1 00054	ADDW3	#1, R10, a0(SP)	2718
	50	57 C0 00059	ADDL2	WIDTH, B_OFFSET	2719
		D2 11 0005C	BRB	1\$	2702
	50	6B 32 0005E 2\$:	CVTWL	(R11), R0	2728
55	50	50 D7 00061	DECL	R0	
	5A	57 C5 00063	MULL3	WIDTH, R0 B_OFFSET	
	5A	6B 32 00067 3\$:	CVTWL	(R11), R10	2731
		00 BE B1 0006A	CMPW	a0(SP), R10	
14 B445	08 B445	2C 18 0006E	BGEQ	5\$	
		57 29 00070	CMPC3	5\$- WIDTH, a8(WCB)[B_OFFSET], a20(WCB)-	2740
				[B_OFFSET]	
18 B445	0C B445	22 12 00078	BNEQ	5\$- WIDTH, a12(WCB)[B_OFFSET], a24(WCB)-	2745
		57 29 0007A	CMPC3	5\$- [B_OFFSET]	
	6A48	18 12 00082	BNEQ	5\$	
		6A49 91 00084	CMPB	(R10)[LC], (R10)[LCS]	2751
6B	5A	11 12 00089	BNEQ	5\$	
	55	01 A3 0008B	SUBW3	#1, R10, (R11)	2756
		57 C2 0008F	SUBL2	WIDTH, B_OFFSET	2757
		D3 11 00092	BRB	3\$	2740
	00 BE	01 B0 00094 4\$:	MOVW	#1, a0(SP)	2772
	6B	A4 B0 00098	MOVW	2(WCB), (R11)	2773
	52	C6 9E 0009C 5\$:	MOVAB	264(R6), R2	2788
		02 0108 C6 D5 000A1	TSTL	252(R6)	
		00FC 04 12 000A5	BNEQ	6\$	
		62 D4 000A7	CLRL	(R2)	
		30 11 000A9	BRB	7\$	
	08 AE	02 D0 000AB 6\$:	MOVL	#2, INPUT_ARGS	
	0C AE	01 D0 000AF	MOVL	#1, INPUT_ARGS+4	
	10 AE	02 D0 000B3	MOVL	#2, INPUT_ARGS+8	
		08 AE 9F 000B7	PUSHAB	INPUT_ARGS	
		0104 C6 DD 000BA	PUSHL	260(R6)	
		52 DD 000BE	PUSHL	R2	
	14 AE	0100 C6 9F 000C0	PUSHAB	256(R6)	
		023C 8F 3C 000C4	MOVZWL	#572, 20(SP)	
		14 AE 9F 000CA	PUSHAB	20(SP)	
		00FC C6 9F 000CD	PUSHAB	252(R6)	
00000000G	00 1F	06 FB 000D1	CALLS	#6, SMG\$GET_TERM_DATA	
		50 E9 000D8	BLBC	STATUS, 9\$	
		62 D5 000DB 7\$:	TSTL	(R2)	2790
	50	14 13 000DD	BEQL	8\$	
		00 BE 32 000DF	CVTWL	a0(SP), R0	2798
50	6B	50 D6 000E3	INCL	R0	
		00 EC 000E5	CMPV	#0, #16, (R11), R0	
		07 19 000EA	BLSS	8\$	
	EAC5 CF	56 DD 000EC	PUSHL	R6	2802
		01 FB 000EE	CALLS	#1, SMG\$CHECK_HDWR_SCROLL	
	0000V CF	56 DD 000F3 8\$:	PUSHL	R6	2807
		01 FB 000F5	CALLS	#1, SMG\$OUTPUT_PASTEBOARD	
		04 000FA 9\$:	RET		2809

SMG\$\$MINIMUM_UP SMG\$\$MINIMUM_UPDATE - Minimum update calculatio K 14
1-045 SMG\$\$MIN_UPD - Calculate minimum update sequenc 16-Sep-1984 00:54:58
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[SMGRTL.SRC]SMGMINUPD.B32;1

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; Routine Size: 251 bytes, Routine Base: _SMG\$CODE + 15C7

```

: 2586      2810 1 %SBTTL 'SMG$$OUTPUT_PASTEBOARD - bring pasteboard up-to-date'
: 2587      2811 1 GLOBAL ROUTINE SMG$$OUTPUT_PASTEBOARD ( P_PBCB ) =
: 2588      2812 1
: 2589      2813 1 ++
: 2590      2814 1 FUNCTIONAL DESCRIPTION:
: 2591      2815 1
: 2592      2816 1     Brings the display associated with this pasteboard up-to-date.
: 2593      2817 1     It does this by either redrawing it in its entirety,
: 2594      2818 1     or by performing minimal update if that mode is enabled.
: 2595      2819 1
: 2596      2820 1 CALLING SEQUENCE:
: 2597      2821 1
: 2598      2822 1     ret_status.wlc.v = SMG$$OUTPUT_PASTEBOARD ( P_PBCB.rab.r )
: 2599      2823 1
: 2600      2824 1 FORMAL PARAMETERS:
: 2601      2825 1
: 2602      2826 1     P_PBCB.rab.r           Address of pasteboard control block.
: 2603      2827 1
: 2604      2828 1 IMPLICIT INPUTS:
: 2605      2829 1
: 2606      2830 1     contents of PBCB and its WCB
: 2607      2831 1
: 2608      2832 1 IMPLICIT OUTPUTS:
: 2609      2833 1
: 2610      2834 1     NONE
: 2611      2835 1
: 2612      2836 1 COMPLETION STATUS:
: 2613      2837 1
: 2614      2838 1     SMG$ BATWAS_ON  OK, but batching was on, so nothing happened
: 2615      2839 1     $$$_NORMAL    Normal successful completion
: 2616      2840 1
: 2617      2841 1 SIDE EFFECTS:
: 2618      2842 1
: 2619      2843 1     NONE
: 2620      2844 1 --
  
```

```

: 2622      2845 2 BEGIN
: 2623      2846 2
: 2624      2847 2 BIND
: 2625      2848 2
: 2626      2849 2      PBCB      = .P PBCB      : $PBCB DECL,
: 2627      2850 2      WCB      = .PBCB[PBCB_A WCB] : $WCB DECL,
: 2628      2851 2      TEXT_BUF = .WCB[WCB_A-TEXT_BUF] : VECTOR[BYTE],
: 2629      2852 2      ATTR_BUF = .WCB[WCB_A-ATTR_BUF] : VECTOR[BYTE],
: 2630      2853 2      ROWS     = .WCB[WCB_W-NO_ROWS] : WORD,
: 2631      2854 2      COLS     = .WCB[WCB_W-NO_COLS] : WORD;
: 2632      2855 2
: 2633      2856 2 LOCAL
: 2634      2857 2
: 2635      2858 2      STATUS,
: 2636      2859 2      SIZE;
: 2637      2860 2
: 2638      2861 2 EXTERNAL LITERAL
: 2639      2862 2
: 2640      2863 2      SMG$_BATWAS_ON;
  
```

```

: 2642      2864  2  !+
: 2643      2865  2  !- Do nothing if the output is being controlled by RMS.
: 2644      2866  2  !-
: 2645      2867  2  !-
: 2646      2868  2  IF .PBCB[PBCB V RMS]
: 2647      2869  2  THEN RETURN SMG$_WILUSERMS;
: 2648      2870  2  !-
: 2649      2871  2  !+
: 2650      2872  2  !- Do nothing if batching is in effect.
: 2651      2873  2  !-
: 2652      2874  2  !-
: 2653      2875  2  IF .PBCB[PBCB L BATCH LEVEL] NEQ 0
: 2654      2876  2  THEN RETURN SMG$_BATWAS_ON;
: 2655      2877  2  !-
: 2656      2878  2  SIZE = .ROWS * .COLS;
: 2657      2879  2  !-
: 2658      2880  2  !+
: 2659      2881  2  !- If minimal updating is in effect, then call
: 2660      2882  2  SMG$$OUTPUT_MINIMAL_UPDATE to output a minimal update sequence.
: 2661      2883  2  !- Then return.
: 2662      2884  2  !-
: 2663      2885  2  !-
: 2664      2886  2  IF .PBCB[PBCB V MINUPD]
: 2665      2887  2  THEN RETURN SMG$$OUTPUT_MINIMAL_UPDATE(PBCB);
: 2666      2888  2  !-
: 2667      2889  2  !+
: 2668      2890  2  !- Otherwise, do nothing (for now).
: 2669      2891  2  !-
: 2670      2892  2  !-
: 2671      2893  2  RETURN SSS_NORMAL
: 2672      2894  2
: 2673      2895  1  END;

```

! End of routine SMG\$\$OUTPUT_PASTEBOARD

.EXTRN SMG\$_BATWAS_ON

```

52      08      50      04      AC      D0      00002
51      08      A0      02      C1      00006
08      00D0      C0      06      C1      000CB
50      00000000G      03      E1      00010
00A4      C0      D5      04      0001D
50      00000000G      08      13      00022
53      62      3C      04      0002B
51      61      3C      04      0002F
51      53      C4      01      E1      00035
OA      OC      A0      50      DD      0003A
00000000G      00      01      FB      0003C
50      01      D0      04      00043
04      00047

```

```

.ENTRY SMG$$OUTPUT_PASTEBOARD, Save R2,R3
MOVL P_PBCB, R0
ADDL3 #2, 8(R0), R2
ADDL3 #6, 8(R0), R1
BBC #3, 208(R0), 1$
MOVL #SMG$_WILUSERMS, R0
RET
TSTL 164(R0)
BEQL 2$
MOVL #SMG$_BATWAS_ON, R0
RET
MOVZWL (R2), R3
MOVZWL (R1), SIZE
MULL2 R3, SIZE
BBC #1, 12(R0), 3$
PUSHL R0
CALLS #1, SMG$$OUTPUT_MINIMAL_UPDATE
RET
MOVL #1, R0
RET

```

```

: 2811
: 2849
: 2853
: 2854
: 2868
: 2869
: 2875
: 2876
: 2878
: 2886
: 2887
: 2893
: 2895

```

SMG\$\$MINIMUM_UP 1-045 SMG\$\$MINIMUM UPDATE - Minimum update calculatio
SMG\$\$OUTPUT_PASTEBOARD - bring pasteboard up-to

B 15

16-Sep-1984 00:54:58

14-Sep-1984 13:09:54

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[SMGRTL.SRC]SMGMINUPD.B32;1

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SM
1-

; Routine Size: 72 bytes, Routine Base: _SMG\$CODE + 16C2


```

: 2675      2896 1 %SBTTL 'SMG$$PUT_SCREEN - Output to screen'
: 2676      2897 1 GLOBAL ROUTINE SMG$$PUT_SCREEN (
: 2677      2898 1     P_PBCB,
: 2678      2899 1     TEXT_LEN,
: 2679      2900 1     TEXT_ADR,
: 2680      2901 1     ROW_NUM,
: 2681      2902 1     COL_NUM,
: 2682      2903 1     FLAGS : BITVECTOR[32] ) =
: 2683      2904 1 ++
: 2684      2905 1 FUNCTIONAL DESCRIPTION:
: 2685      2906 1
: 2686      2907 1     Logically outputs a string to the screen using calls
: 2687      2908 1     to SMG$$OUTPUT. The text may be accompnied by
: 2688      2909 1     renditions and cursor positioning.
: 2689      2910 1     Note that the output sequences generated may get
: 2690      2911 1     buffered up by SMG$$OUTPUT if bufrering is enabled.
: 2691      2912 1
: 2692      2913 1 CALLING SEQUENCE:
: 2693      2914 1
: 2694      2915 1     ret_status.wlc.v = SMG$$PUT_SCREEN(
: 2695      2916 1         P_PBCB.rab.r,
: 2696      2917 1         TEXT_LEN.rl.v,
: 2697      2918 1         TEXT_ADR.rt.r,
: 2698      2919 1         ROW_NUM.rl.v,
: 2699      2920 1         COL_NUM.rl.v,
: 2700      2921 1         [,FLAGS.rl.v])
: 2701      2922 1
: 2702      2923 1 FORMAL PARAMETERS:
: 2703      2924 1
: 2704      2925 1     P_PBCB.rab.r      Address of pasteboard control block.
: 2705      2926 1
: 2706      2927 1     TEXT_LEN.rl.v     Number of characters in text string
: 2707      2928 1
: 2708      2929 1     TEXT_ADR.rt.r     Address of start of text string
: 2709      2930 1
: 2710      2931 1     ROW_NUM.rl.v      Row number
: 2711      2932 1
: 2712      2933 1     COL_NUM.rl.v      Column number
: 2713      2934 1
: 2714      2935 1     FLAGS.rl.v        Rendition codes. (bit encoded)
: 2715      2936 1     Optional. If omitted, normal rendition
: 2716      2937 1     occurs.
: 2717      2938 1
: 2718      2939 1 IMPLICIT INPUTS:
: 2719      2940 1
: 2720      2941 1     NONE
: 2721      2942 1
: 2722      2943 1 IMPLICIT OUTPUTS:
: 2723      2944 1
: 2724      2945 1     NONE
: 2725      2946 1
: 2726      2947 1 COMPLETION STATUS:
: 2727      2948 1
: 2728      2949 1     $$$_NORMAL      Normal successful completion
: 2729      2950 1
: 2730      2951 1 SIDE EFFECTS:
: 2731      2952 1

```

SMG\$SMINIMUM_UP 1-045 SMG\$SMINIMUM_UPDATE - Minimum update calculation
SMG\$SPUT_SCREEN - Output to screen

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SM
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: 2732 2953 1 ! NONE
: 2733 2954 1 !--


```

: 2735      2955 2 BEGIN
: 2736      2956 2
: 2737      2957 2 BIND
: 2738      2958 2
: 2739      2959 2      PBCB      = .P_PBCB      : $PBCB_DECL;      ! Pasteboard control block
: 2740      2960 2
: 2741      2961 2 LOCAL
: 2742      2962 2
: 2743      2963 2      STATUS;
: 2744      2964 2
: 2745      2965 2 OWN
: 2746      2966 2
: 2747      2967 2      TRANSLATED_TEXT_DESC      : BLOCK[8,BYTE] ! reusable dynamic descriptor
: 2748      2968 2      PRESET( [DSC$B_DTYPE]      = DSC$K_DTYPE_T, ! must be OWN storage
: 2749      2969 2      [DSC$B_CLASS]      = DSC$K_CLASS_D,
: 2750      2970 2      [DSC$W_LENGTH]      = 0,
: 2751      2971 2      [DSC$A_POINTER]      = 0);
: 2752      2972 2
: 2753      2973 2
: 2754      2974 2 BUILTIN
: 2755      2975 2
: 2756      2976 2      ACTUALCOUNT;

```

```

2758 2977 2  !+
2759 2978 2  ! Do nothing if the output is being controlled by RMS.
2760 2979 2  !-
2761 2980 2
2762 2981 2  IF .PBCB[PBCB_V_RMS]
2763 2982 2  THEN RETURN "SMG$_WILUSERMS;
2764 2983 2
2765 2984 2  !+
2766 2985 2  ! If a rendition was specified, then output it now.
2767 2986 2  !-
2768 2987 2
2769 2988 2  IF ACTUALCOUNT() GEQU 6
2770 2989 3  THEN BEGIN ! output text and renditions and cursor positioning
2771 2990 3
2772 2991 3  BIND TT2 = PBCB[PBCB_L_DEVDEPEND2] : $BBLOCK;
2773 2992 3
2774 2993 3  !+
2775 2994 3  ! Renditions requires that the AVO (ADVANCED VIDEO) terminal
2776 2995 3  ! characteristic bit be set. Even if the TERMTABLE entries
2777 2996 3  ! show that the terminal has the BEGIN_BOLD capability,
2778 2997 3  ! the terminal might not have the advanced video option.
2779 2998 3  !-
2780 2999 3
2781 3000 3  IF .FLAGS[ATTR_V_REND_GRAPHIC]
2782 3001 4  AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2783 3002 4  THEN BEGIN
2784 3003 4  $SMG$GET_TERM_DATA(BEGIN_LINE_DRAWING_CHAR);
2785 3004 4
2786 3005 4  IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2787 3006 5  THEN BEGIN
2788 3007 5  STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2789 3008 5  .PBCB[PBCB_A_CAP_BUFFER]);
2790 3009 5  IF NOT .STATUS THEN RETURN .STATUS
2791 3010 4  END;
2792 3011 3  END;
2793 3012 3
2794 3013 3  !+
2795 3014 3  ! Get and output the string to set the correct attributes.
2796 3015 3  !-
2797 3016 3
2798 3017 3  IF .FLAGS[ATTR_V_REND_BOLD]
2799 3018 4  AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2800 3019 4  THEN BEGIN
2801 3020 4  $SMG$GET_TERM_DATA(BEGIN_BOLD);
2802 3021 4
2803 3022 4  IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2804 3023 5  THEN BEGIN
2805 3024 5  STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2806 3025 5  .PBCB[PBCB_A_CAP_BUFFER]);
2807 3026 5  IF NOT .STATUS THEN RETURN .STATUS;
2808 3027 4  END;
2809 3028 3  END;
2810 3029 3
2811 3030 3  IF .FLAGS[ATTR_V_REND_BLINK]
2812 3031 4  AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2813 3032 4  THEN BEGIN
2814 3033 4  $SMG$GET_TERM_DATA(BEGIN_BLINK);

```

```

2815      3034  4
2816      3035  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2817      3036  5      THEN BEGIN
2818      3037  5          STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2819      3038  5          .PBCB[PBCB_A_CAP_BUFFER]);
2820      3039  5      IF NOT .STATUS THEN RETURN .STATUS;
2821      3040  4      END;
2822      3041  3      END;
2823      3042  3
2824      3043  3      IF .FLAGS[ATTR_V_REND_REV]
2825      3044  4      AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2826      3045  4      THEN BEGIN
2827      3046  4          $SMG$GET_TERM_DATA(BEGIN_REVERSE);
2828      3047  4
2829      3048  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2830      3049  5      THEN BEGIN
2831      3050  5          STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2832      3051  5          .PBCB[PBCB_A_CAP_BUFFER]);
2833      3052  5      IF NOT .STATUS THEN RETURN .STATUS;
2834      3053  4      END;
2835      3054  3      END;
2836      3055  3
2837      3056  3      IF .FLAGS[ATTR_V_REND_UNDER]
2838      3057  4      AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
2839      3058  4      THEN BEGIN
2840      3059  4          $SMG$GET_TERM_DATA(BEGIN_UNDERSCORE);
2841      3060  4
2842      3061  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2843      3062  5      THEN BEGIN
2844      3063  5          STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2845      3064  5          .PBCB[PBCB_A_CAP_BUFFER]);
2846      3065  5      IF NOT .STATUS THEN RETURN .STATUS;
2847      3066  4      END;
2848      3067  3      END;
2849      3068  3
2850      3069  3      !+
2851      3070  3      ! Output the text if they are not border elements.
2852      3071  3      ! Output translated text for border elements.
2853      3072  3      !-
2854      3073  3
2855      3074  3      IF .FLAGS[ATTR_V_BORD_ELEM] OR .FLAGS[ATTR_V_USER_GRAPHIC]
2856      3075  4      THEN BEGIN ! handling border element
2857      3076  4
2858      3077  4          LOCAL
2859      3078  4
2860      3079  4              TEXT_DESC      : VECTOR[2];
2861      3080  4
2862      3081  4          EXTERNAL ROUTINE
2863      3082  4
2864      3083  4              LIB$SCOPY_DXDX;
2865      3084  4
2866      3085  4          !+
2867      3086  4          ! Build a fixed-length string descriptor for the
2868      3087  4          ! source text.
2869      3088  4          !-
2870      3089  4
2871      3090  4      TEXT_DESC[0]=.TEXT_LEN;

```

```

2872      3091  4      TEXT_DESC[1]=.TEXT_ADR;
2873      3092  4
2874      3093  4
2875      3094  4      +
2876      3095  4      | Get and output the prefix string to start borders.
2877      3096  4      -
2878      3097  4      IF .TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT]
2879      3098  5      THEN BEGIN
2880      3099  5          $SMG$GET_TERM_DATA(BEGIN_LINE_DRAWING_CHAR);
2881      3100  5
2882      3101  5          IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
2883      3102  6          THEN BEGIN
2884      3103  6              STATUS=$SMG$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
2885      3104  6                  .PBCB[PBCB_A_CAP_BUFFER]);
2886      3105  6              IF NOT .STATUS THEN RETURN .STATUS;
2887      3106  5          END;
2888      3107  4      END;
2889      3108  4
2890      3109  4      +
2891      3110  4      | If the COMPLEX_BORDER bit is set, then we have to output
2892      3111  4      | the border characters one at a time.
2893      3112  4      | Otherwise, we can do a byte for byte translation.
2894      3113  4      -
2895      3114  4
2896      3115  4      IF .PBCB[PBCB_V_COMPLEX_BORDER]
2897      3116  5      THEN BEGIN ! Complex border
2898      3117  5
2899      3118  5          INCR I FROM 0 TO .TRANSLATED_TEXT_DESC[DSC$W_LENGTH]-1 DO
2900      3119  6          BEGIN
2901      3120  6              LOCAL CHAR;
2902      3121  6              BIND BUF = .TRANSLATED_TEXT_DESC[DSC$A_POINTER]
2903      3122  6                  : VECTOR[.BYTE];
2904      3123  6              BIND BORDER_VECTOR = PBCB[PBCB_R_BORDER_VECTOR]
2905      3124  6                  : VECTOR[16];
2906      3125  6              CHAR=.BUF[I];
2907      3126  6              IF .CHAR GEQU 16
2908      3127  7              THEN BEGIN
2909      3128  7                  CHAR=.CHAR/16;
2910      3129  7                  +
2911      3130  7                  | The following code is ridiculous.
2912      3131  7                  | We should really have a control_vector in the PBCB
2913      3132  7                  | so that these characters will be gotten just once.
2914      3133  7                  | However, we had no chance to do this before final code freeze.
2915      3134  7                  -
2916      3135  7
2917      3136  7                  SELECTONE .CHAR OF
2918      3137  7
2919      3138  7                  SET
2920      3139  7
2921      3140  7                  [6]: $SMG$GET_TERM_DATA(TRUNCATION_ICON);
2922      3141  7                  [9]: $SMG$GET_TERM_DATA(HT_GRAPHIC);
2923      3142  7                  [10]: $SMG$GET_TERM_DATA(LF_GRAPHIC);
2924      3143  7                  [11]: $SMG$GET_TERM_DATA(VT_GRAPHIC);
2925      3144  7                  [12]: $SMG$GET_TERM_DATA(FF_GRAPHIC);
2926      3145  7                  [13]: $SMG$GET_TERM_DATA(CR_GRAPHIC);
2927      3146  8                  [OTHERWISE]: $SMG$GET_TERM_DATA(TRUNCATION_ICON) ! Error characte
2928      3147  8

```

SMG\$\$MINIMUM_UP 1-045 SMG\$\$MINIMUM UPDATE - Minimum update calculation
SMG\$\$PUT_SCREEN - Output to screen

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```

: 2929      3148 7
: 2930      3149 7
: 2931      3150 7
: 2932      3151 8
: 2933      3152 8
: 2934      3153 8
: 2935      3154 8
: 2936      3155 8
: 2937      3156 8
: 2938      3157 8
: 2939      3158 8
: 2940      3159 7
: 2941      3160 7
: 2942      3161 7
: 2943      3162 7
: 2944      3163 7
: 2945      3164 7
: 2946      3165 7
: 2947      3166 7
: 2948      3167 7
: 2949      3168 5
: 2950      3169 5
: 2951      3170 5
: 2952      3171 5
: 2953      3172 5
: 2954      3173 5
: 2955      3174 5
: 2956      3175 5
: 2957      3176 5
: 2958      3177 5
: 2959      3178 5
: 2960      3179 5
: 2961      3180 5
: 2962      3181 5
: 2963      3182 5
: 2964      3183 5
: 2965      3184 5
: 2966      3185 5
: 2967      3186 6
: 2968      3187 6
: 2969      3188 6
: 2970      3189 6
: 2971      3190 6
: 2972      3191 6
: 2973      3192 6
: 2974      3193 6
: 2975      3194 6
: 2976      3195 6
: 2977      3196 6
: 2978      3197 6
: 2979      3198 6
: 2980      3199 6
: 2981      3200 6
: 2982      3201 6
: 2983      3202 6
: 2984      3203 7
: 2985      3204 7

TES;

IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
THEN BEGIN
    STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
        .PBCB[PBCB_A_CAP_BUFFER]);
    IF NOT .STATUS THEN RETURN .STATUS
END
ELSE BEGIN
    STATUS=SMG$$OUTPUT(PBCB,1,UPLIT BYTE('*'));
    IF NOT .STATUS THEN RETURN .STATUS
END;

ELSE BEGIN
    BIND COUNT=.BORDER VECTOR[.CHAR] : BYTE,
        STRING=COUNT+T;
    STATUS=SMG$$OUTPUT(PBCB,.COUNT,STRING);
    IF NOT .STATUS THEN RETURN .STATUS
END
END;

ELSE END ! Complex border
BEGIN ! Simple border

!+
! Copy the input string to the output string.
!-

STATUS=LIB$SCOPY DXDX(TEXT_DESC,TRANSLATED_TEXT_DESC);
IF NOT .STATUS THEN RETURN .STATUS;

!+
! Change the characters as per the border vector.
!-

INCR I FROM 0 TO .TRANSLATED_TEXT_DESC[DSC$W_LENGTH]-1 DO
BEGIN
    LOCAL CHAR;
    BIND BUF = .TRANSLATED_TEXT_DESC[DSC$A_POINTER]
        : VECTOR[.BYTE];
    BIND BORDER VECTOR = PBCB[PBCB_R_BORDER_VECTOR]
        : VECTOR[16];

    !+
    ! If the character is larger than 15, then
    ! the high-order nibble is a special
    ! user-graphic character. We could allow
    ! for up to 15 characters here, things
    ! like CR_GRAPHIC, etc., but for now
    ! we only allow code 6 to mean truncation-icon.
    ! Other codes represent the error character.
    !-
    CHAR=.BUF[I];
    IF .CHAR GEQU 16
    THEN BEGIN
        CHAR=.CHAR/16;
```

```

: 2986      3205 7
: 2987      3206 7
: 2988      3207 7
: 2989      3208 7
: 2990      3209 7
: 2991      3210 7
: 2992      3211 7
: 2993      3212 7
: 2994      3213 7
: 2995      3214 7
: 2996      3215 7
: 2997      3216 7
: 2998      3217 7
: 2999      3218 7
: 3000      3219 7
: 3001      3220 7
: 3002      3221 7
: 3003      3222 7
: 3004      3223 8
: 3005      3224 8
: 3006      3225 7
: 3007      3226 7
: 3008      3227 7
: 3009      3228 8
: 3010      3229 8
: 3011      3230 8
: 3012      3231 8
: 3013      3232 8
: 3014      3233 8
: 3015      3234 7
: 3016      3235 7
: 3017      3236 7
: 3018      3237 6
: 3019      3238 5
: 3020      3239 5
: 3021      3240 5
: 3022      3241 5
: 3023      3242 5
: 3024      3243 5
: 3025      3244 5
: 3026      3245 5
: 3027      3246 5
: 3028      3247 5
: 3029      3248 5
: 3030      3249 5
: 3031      3250 5
: 3032      3251 5
: 3033      3252 4
: 3034      3253 4
: 3035      3254 4
: 3036      3255 4
: 3037      3256 4
: 3038      3257 4
: 3039      3258 4
: 3040      3259 5
: 3041      3260 5
: 3042      3261 5

```

```

+
The following code is ridiculous.
We should really have a control_vector in the PBCB
so that these characters will be gotten just once.
However, we had no chance to do this before final code freeze.
-

SELECTONE .CHAR OF
SET

[6]:    $SMG$GET_TERM_DATA(TRUNCATION_ICON);
[9]:    $SMG$GET_TERM_DATA(HT_GRAPHIC);
[10]:   $SMG$GET_TERM_DATA(LF_GRAPHIC);
[11]:   $SMG$GET_TERM_DATA(VT_GRAPHIC);
[12]:   $SMG$GET_TERM_DATA(FF_GRAPHIC);
[13]:   $SMG$GET_TERM_DATA(CR_GRAPHIC);
[OTHERWISE]: $SMG$GET_TERM_DATA(TRUNCATION_ICON) ! Error character

TES;

IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
THEN BEGIN
    BIND CHAR=.PBCB[PBCB_A_CAP_BUFFER] : BYTE;
    BUF[.I]=.CHAR
    END
ELSE BEGIN
    BUF[.I]=%C'*'
    END;

END
ELSE BUF[.I]=.BORDER_VECTOR[.CHAR]
END;

+
Output the translated characters.
We do not free the dynamic string at this time
as an optimization. We are sure to need that
space later.
-

STATUS=SMG$$OUTPUT(PBCB,
    .TRANSLATED_TEXT_DESC[DSC$W_LENGTH],
    .TRANSLATED_TEXT_DESC[DSC$A_POINTER]);
IF NOT .STATUS THEN RETURN .STATUS;

END;    ! Simple border

+
Get and output the suffix string to reset attributes to normal.
-

IF .TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT]
THEN BEGIN
    $SMG$GET_TERM_DATA(END_LINE_DRAWING_CHAR);

```


SMG\$\$MINIMUM_UP
1-045

SMG\$\$MINIMUM UPDATE - Minimum update calculatio
SMG\$\$PUT_SCREEN - Output to screen

K 15
16-Sep-1984 00:54:58
14-Sep-1984 13:09:54

VAX-11 Bliss-32 V4.0-742
[SMGRTL.SRC]SMGMINUPD.B32;1

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```

3043      3262  5      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
3044      3263  6      THEN BEGIN
3045      3264  6          STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
3046      3265  6          .PBCB[PBCB_A_CAP_BUFFER]);
3047      3266  6      IF NOT .STATUS THEN RETURN .STATUS;
3048      3267  5      END;
3049      3268  4      END;
3050      3269  4
3051      3270  4      ELSE BEGIN ! handling border element
3052      3271  4          BEGIN ! handling normal text
3053      3272  4          STATUS=SMG$$OUTPUT(PBCB,.TEXT_LEN,.TEXT_ADR);
3054      3273  4          IF NOT .STATUS THEN RETURN .STATUS;
3055      3274  3          END; ! handling normal text
3056      3275  3
3057      3276  3
3058      3277  3      !+
3059      3278  3      Get and output the suffix string to reset attributes to normal.
3060      3279  3      We used to assume that END_BOLD brings back normal attributes.
3061      3280  3      Now we rely on BEGIN_NORMAL_RENDITION.
3062      3281  3      -
3063      3282  3      IF .TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT]
3064      3283  4      THEN BEGIN
3065      3284  4          %IF %DECLARED( SMG$K_BEGIN_NORMAL_RENDITION )
3066      3285  4          %THEN
3067      3286  4              $SMG$GET_TERM_DATA(BEGIN_NORMAL_RENDITION);
3068      3287  4          %ELSE
3069      3288  4              $SMG$GET_TERM_DATA(END_BOLD);
3070      3289  4          %FI
3071      3290  4
3072      3291  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
3073      3292  4      THEN BEGIN
3074      3293  5          STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
3075      3294  5          .PBCB[PBCB_A_CAP_BUFFER]);
3076      3295  5      IF NOT .STATUS THEN RETURN .STATUS;
3077      3296  5      END;
3078      3297  4      END;
3079      3298  3
3080      3299  3
3081      3300  3      IF .FLAGS[ATTR_V_REND_GRAPHIC]
3082      3301  4      AND (.TT2[TT2$V_AVO] OR NOT .TT2[TT2$V_ANSICRT])
3083      3302  4      THEN BEGIN
3084      3303  4          $SMG$GET_TERM_DATA(END_LINE_DRAWING_CHAR);
3085      3304  4
3086      3305  4      IF .PBCB[PBCB_L_CAP_LENGTH] NEQ 0
3087      3306  5      THEN BEGIN
3088      3307  5          STATUS=SMG$$OUTPUT(PBCB,.PBCB[PBCB_L_CAP_LENGTH],
3089      3308  5          .PBCB[PBCB_A_CAP_BUFFER]);
3090      3309  5      IF NOT .STATUS THEN RETURN .STATUS;
3091      3310  4      END;
3092      3311  3      END;
3093      3312  3
3094      3313  3      ELSE BEGIN ! output text and renditions
3095      3314  3          BEGIN ! output text only
3096      3315  3
3097      3316  3          STATUS=SMG$$OUTPUT(PBCB,.TEXT_LEN,.TEXT_ADR);
3098      3317  3          IF NOT .STATUS THEN RETURN .STATUS;
3099      3318  3
```

```

: 3100      3319 2      END;      ! output text only
: 3101      3320 2
: 3102      3321 2 RETURN SS$_NORMAL
: 3103      3322 2
: 3104      3323 1 END;      ! routine SMG$$PUT_SCREEN
  
```

```

                                .PSECT _SMG$DATA,NOEXE, PIC,2
                                0000 00044 TRANSLATED TEXT_DESC:
                                02 0E 00046 .WORD 0
                                00000000 00048 .BYTE 14, 2
                                .LONG 0
                                .PSECT _SMG$CODE,NOWRT, SHR, PIC,2
                                2A 0170A P.AAE: .ASCII \*\
                                .EXTRN LIB$SCOPY_DXDX
                                07FC 00000 .ENTRY SMG$$PUT_SCREEN, Save R2,R3,R4,R5,R6,R7,R8,-; 2897
                                R9,R10
                                MOVAB SMG$$OUTPUT, R10
                                MOVAB TRANSLATED TEXT_DESC, R9
                                MOVAB SMG$GET_TERM_DATA, ~4
                                SUBL2 #24, SP
                                MOVL P_PBCB, R2
                                BBC #3, 208(R2), 1$
                                MOVL #SMG$_WILUSERMS, R0
                                RET
                                CMPB (AP), #6
                                BGEQU 2$
                                BRW 102$
                                MOVAB 96(R2), R5
                                BBC #4, FLAGS, 6$
                                BBS #27, (R5), 3$
                                BLBS 3(R5), 6$
                                TSTL 252(R2)
                                BNEQ 4$
                                MOVAB 264(R2), R3
                                CLRL (R3)
                                BRB 5$
                                CLRL INPUT_ARGS
                                PUSHAB INPUT_ARGS
                                PUSHL 260(R2)
                                MOVAB 264(R2), R3
                                PUSHL R3
                                PUSHAB 256(R2)
                                MOVZWL #446, 16(SP)
                                PUSHAB 16(SP)
                                PUSHAB 252(R2)
                                CALLS #6, SMG$GET_TERM_DATA
                                BLBC STATUS, 9$
                                TSTL (R3)
                                BEQL 6$
                                PUSHL 260(R2)
  
```

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3000

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3003

3005

3008

			63	DD	00082	PUSHL	(R3)	3007
			52	DD	00084	PUSHL	R2	
	6A		03	FB	00086	CALLS	#3, SMG\$OUTPUT	
	56		50	D0	00089	MOVL	R0, STATUS	
	55		56	E9	0008C	BLBC	STATUS, 11\$	3009
	54	18	AC	E9	0008F	BLBC	FLAGS, 12\$	3017
04	65		1B	E0	00093	BBS	#27, (R5), 7\$	3018
	4C	03	A5	E8	00097	BLBS	3(R5), 12\$	
		00FC	C2	D5	0009B	TSTL	252(R2)	3020
			09	12	0009F	BNEQ	8\$	
	53	0108	C2	9E	000A1	MOVAB	264(R2), R3	
			63	D4	000A6	CLRL	(R3)	
			28	11	000A8	BRB	10\$	
		0C	AE	D4	000AA	CLRL	INPUT_ARGS	
		0C	AE	9F	000AD	PUSHAB	INPUT_ARGS	
		0104	C2	DD	000B0	PUSHL	260(R2)	
	53	0108	C2	9E	000B4	MOVAB	264(R2), R3	
			53	DD	000B9	PUSHL	R3	
		0100	C2	9F	000BB	PUSHAB	256(R2)	
	10	AE	01BB	8F	3C	MOVZWL	#443, 16(SP)	
		10	AE	9F	000C5	PUSHAB	16(SP)	
		00FC	C2	9F	000C8	PUSHAB	252(R2)	
	68		06	FB	000CC	CALLS	#6, SMG\$GET_TERM_DATA	
	56		50	E9	000CF	BLBC	STATUS, 15\$	
			63	D5	000D2	TSTL	(R3)	3022
			11	13	000D4	BEQL	12\$	
		0104	C2	DD	000D6	PUSHL	260(R2)	3025
			63	DD	000DA	PUSHL	(R3)	3024
			52	DD	000DC	PUSHL	R2	
	6A		03	FB	000DE	CALLS	#3, SMG\$OUTPUT	
	56		50	D0	000E1	MOVL	R0, STATUS	
	56		56	E9	000E4	BLBC	STATUS, 17\$	3026
54	AC	18	02	E1	000E7	BBC	#2, FLAGS, 18\$	3030
04	65		1B	E0	000EC	BBS	#27, (R5), 13\$	3031
	4C	03	A5	E8	000F0	BLBS	3(R5), 18\$	
		00FC	C2	D5	000F4	TSTL	252(R2)	3033
			09	12	000F8	BNEQ	14\$	
	53	0108	C2	9E	000FA	MOVAB	264(R2), R3	
			63	D4	000FF	CLRL	(R3)	
			28	11	00101	BRB	16\$	
		0C	AE	D4	00103	CLRL	INPUT_ARGS	
		0C	AE	9F	00106	PUSHAB	INPUT_ARGS	
		0104	C2	DD	00109	PUSHL	260(R2)	
	53	0108	C2	9E	0010D	MOVAB	264(R2), R3	
			53	DD	00112	PUSHL	R3	
		0100	C2	9F	00114	PUSHAB	256(R2)	
	10	AE	01BA	8F	3C	MOVZWL	#442, 16(SP)	
		10	AE	9F	0011E	PUSHAB	16(SP)	
		00FC	C2	9F	00121	PUSHAB	252(R2)	
	68		06	FB	00125	CALLS	#6, SMG\$GET_TERM_DATA	
	56		50	E9	00128	BLBC	STATUS, 21\$	
			63	D5	0012B	TSTL	(R3)	3035
			11	13	0012D	BEQL	18\$	
		0104	C2	DD	0012F	PUSHL	260(R2)	3038
			63	DD	00133	PUSHL	(R3)	3037
			52	DD	00135	PUSHL	R2	
	6A		03	FB	00137	CALLS	#3, SMG\$OUTPUT	

		56		50	D0	0013A		MOVL	R0, STATUS		
		56		56	E9	0013D	17\$:	BLBC	STATUS, 23\$		3039
54	18	AC		01	E1	00140	18\$:	BBC	#1, FLAGS, 24\$		3043
04		65		1B	E0	00145		BBS	#27, (R5), 19\$		3044
		4C	03	A5	E8	00149		BLBS	3(R5), 24\$		
			00FC	C2	D5	0014D	19\$:	TSTL	252(R2)		3046
				09	12	00151		BNEQ	20\$		
		53	0108	C2	9E	00153		MOVAB	264(R2), R3		
				63	D4	00158		CLRL	(R3)		
				28	11	0015A		BRB	22\$		
			0C	AE	D4	0015C	20\$:	CLRL	INPUT_ARGS		
			0C	AE	9F	0015F		PUSHAB	INPUT_ARGS		
			0104	C2	DD	00162		PUSHL	260(R2)		
		53	0108	C2	9E	00166		MOVAB	264(R2), R3		
				53	DD	00168		PUSHL	R3		
			0100	C2	9F	0016D		PUSHAB	256(R2)		
	10	AE	01BF	8F	3C	00171		MOVZWL	#447, 16(SP)		
			10	AE	9F	00177		PUSHAB	16(SP)		
			00FC	C2	9F	0017A		PUSHAB	252(R2)		
		68		06	FB	0017E		CALLS	#6, SMG\$GET_TERM_DATA		
		56		50	E9	00181	21\$:	BLBC	STATUS, 27\$		
				63	D5	00184	22\$:	TSTL	(R3)		3048
				11	13	00186		BEQL	24\$		
			0104	C2	DD	00188		PUSHL	260(R2)		3051
				63	DD	0018C		PUSHL	(R3)		3050
				52	DD	0018E		PUSHL	R2		
		6A		03	FB	00190		CALLS	#3, SMG\$OUTPUT		
		56		50	D0	00193		MOVL	R0, STATUS		
		56		56	E9	00196	23\$:	BLBC	STATUS, 29\$		3052
54	18	AC		03	E1	00199	24\$:	BBC	#3, FLAGS, 30\$		3056
04		65		1B	E0	0019E		BBS	#27, (R5), 25\$		3057
		4C	03	A5	E8	001A2		BLBS	3(R5), 30\$		
			00FC	C2	D5	001A6	25\$:	TSTL	252(R2)		3059
				09	12	001AA		BNEQ	26\$		
		53	0108	C2	9E	001AC		MOVAB	264(R2), R3		
				63	D4	001B1		CLRL	(R3)		
				28	11	001B3		BRB	28\$		
			0C	AE	D4	001B5	26\$:	CLRL	INPUT_ARGS		
			0C	AE	9F	001B8		PUSHAB	INPUT_ARGS		
			0104	C2	DD	001BB		PUSHL	260(R2)		
		53	0108	C2	9E	001BF		MOVAB	264(R2), R3		
				53	DD	001C4		PUSHL	R3		
			0100	C2	9F	001C6		PUSHAB	256(R2)		
	10	AE	01C0	8F	3C	001CA		MOVZWL	#448, 16(SP)		
			10	AE	9F	001D0		PUSHAB	16(SP)		
			00FC	C2	9F	001D3		PUSHAB	252(R2)		
		68		06	FB	001D7		CALLS	#6, SMG\$GET_TERM_DATA		
		63		50	E9	001DA	27\$:	BLBC	STATUS, 34\$		3061
				63	D5	001DD	28\$:	TSTL	(R3)		
				11	13	001DF		BEQL	30\$		
			0104	C2	DD	001E1		PUSHL	260(R2)		3064
				63	DD	001E5		PUSHL	(R3)		3063
				52	DD	001E7		PUSHL	R2		
		6A		03	FB	001E9		CALLS	#3, SMG\$OUTPUT		
		56		50	D0	001EC		MOVL	R0, STATUS		
		64		56	E9	001EF	29\$:	BLBC	STATUS, 36\$		3065
			18	AC	95	001F2	30\$:	TSTB	FLAGS		3074

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03	18	AC	08	19	001F5	BLSS	31\$		
			06	E0	001F7	BBS	#6, FLAGS, 31\$		
	10	AE	0359	31	001FC	BRW	89\$		
04		65	08	AC	7D 001FF	MOVQ	TEXT_LEN, TEXT_DESC		3090
		50		1B	E0 00204	BBS	#27, (R5), 32\$		3097
			03	A5	E8 00208	BLBS	3(R5), 37\$		
			00FC	C2	D5 0020C	TSTL	252(R2)		3099
		53	0108	09	12 00210	BNEQ	33\$		
				C2	9E 00212	MOVAB	264(R2), R3		
				63	D4 00217	CLRL	(R3)		
				29	11 00219	BRB	35\$		
			04	AE	D4 0021B	CLRL	INPUT_ARGS		
			04	AE	9F 0021E	PUSHAB	INPUT_ARGS		
			0104	C2	DD 00221	PUSHL	260(R2)		
		53	0108	C2	9E 00225	MOVAB	264(R2), R3		
				53	DD 0022A	PUSHL	R3		
			0100	C2	9F 0022C	PUSHAB	256(R2)		
	10	AE	01BE	BF	3C 00230	MOVZWL	#446, 16(SP)		
			10	AE	9F 00236	PUSHAB	16(SP)		
			00FC	C2	9F 00239	PUSHAB	252(R2)		
		68		06	FB 0023D	CALLS	#6, SMG\$GET_TERM_DATA		
		01		50	E8 00240	BLBS	STATUS, 35\$		
					04 00243	RET			
				63	D5 00244	TSTL	(R3)		3101
				14	13 00246	BEQL	37\$		
			0104	C2	DD 00248	PUSHL	260(R2)		3104
				63	DD 0024C	PUSHL	(R3)		3103
				52	DD 0024E	PUSHL	R2		
		6A		03	FB 00250	CALLS	#3, SMG\$\$OUTPUT		
		56		50	D0 00253	MOVL	R0, STATUS		
		03		56	E8 00256	BLBS	STATUS, 37\$		3105
			03BE	31	00259	BRW	104\$		
03	00D1	C2		01	E0 0025C	BBS	#1, 209(R2), 38\$		3115
				014A	31 00262	BRW	60\$		
		54		69	3C 00265	MOVZWL	TRANSLATED_TEXT_DESC, R4		3118
		53		01	CE 00268	MNEGL	#1, I		
			0137	31	0026B	BRW	58\$		
		50	04	B943	9A 0026E	MOVZBL	@TRANSLATED_TEXT_DESC+4[I], CHAR		3125
		10		50	D1 00273	CMPL	CHAR, #16		3126
				03	1E 00276	BGEQU	40\$		
			0113	31	00278	BRW	56\$		
		50		10	C6 0027B	DIVL2	#16, CHAR		3128
		06		50	D1 0027E	CMPL	CHAR, #6		3140
				09	12 00281	BNEQ	41\$		
			00FC	C2	D5 00283	TSTL	252(R2)		
				7B	13 00287	BEQL	45\$		
			00C5	31	00289	BRW	52\$		
		09		50	D1 0028C	CMPL	CHAR, #9		3141
				20	12 0028F	BNEQ	42\$		
			00FC	C2	D5 00291	TSTL	252(R2)		
				6D	13 00295	BEQL	45\$		
			04	AE	D4 00297	CLRL	INPUT_ARGS		
			04	AE	9F 0029A	PUSHAB	INPUT_ARGS		
			0104	C2	DD 0029D	PUSHL	260(R2)		
			0108	C2	9F 002A1	PUSHAB	264(R2)		
			0100	C2	9F 002A5	PUSHAB	256(R2)		
	10	AE	024C	BF	3C 002A9	MOVZWL	#588, 16(SP)		

	0A		6D 11 002AF		BRB 46\$		
			50 D1 002B1 42\$:		CMPL CHAR, #10		3142
		00FC	20 12 002B4		BNEQ 43\$		
			C2 D5 002B6		TSTL 252(R2)		
		04	6D 13 002BA		BEQL 48\$		
		04	AE D4 002BC		CLRL INPUT_ARGS		
		0104	AE 9F 002BF		PUSHAB INPUT_ARGS		
		0108	C2 DD 002C2		PUSHL 260(R2)		
		0100	C2 9F 002C6		PUSHAB 264(R2)		
10	AE	024B	C2 9F 002CA		PUSHAB 256(R2)		
			8F 3C 002CE		MOVZWL #587, 16(SP)		
	0B		6D 11 002D4		BRB 49\$		
			50 D1 002D6 43\$:		CMPL CHAR, #11		3143
		00FC	20 12 002D9		BNEQ 44\$		
			C2 D5 002DB		TSTL 252(R2)		
		04	6A 13 002DF		BEQL 51\$		
		04	AE D4 002E1		CLRL INPUT_ARGS		
		04	AE 9F 002E4		PUSHAB INPUT_ARGS		
		0104	C2 DD 002E7		PUSHL 260(R2)		
		0108	C2 9F 002EB		PUSHAB 264(R2)		
		0100	C2 9F 002EF		PUSHAB 256(R2)		
10	AE	024D	8F 3C 002F3		MOVZWL #589, 16(SP)		
			6E 11 002F9		BRB 53\$		
	0C		50 D1 002FB 44\$:		CMPL CHAR, #12		3144
		00FC	20 12 002FE		BNEQ 47\$		
			C2 D5 00300		TSTL 252(R2)		
		04	45 13 00304 45\$:		BEQL 51\$		
		04	AE D4 00306		CLRL INPUT_ARGS		
		04	AE 9F 00309		PUSHAB INPUT_ARGS		
		0104	C2 DD 0030C		PUSHL 260(R2)		
		0108	C2 9F 00310		PUSHAB 264(R2)		
		0100	C2 9F 00314		PUSHAB 256(R2)		
10	AE	024A	8F 3C 00318		MOVZWL #586, 16(SP)		
			49 11 0031E 46\$:		BRB 53\$		
	0D		50 D1 00320 47\$:		CMPL CHAR, #13		3145
		00FC	20 12 00323		BNEQ 50\$		
			C2 D5 00325		TSTL 252(R2)		
		04	20 13 00329 48\$:		BEQL 51\$		
		04	AE D4 0032B		CLRL INPUT_ARGS		
		04	AE 9F 0032E		PUSHAB INPUT_ARGS		
		0104	C2 DD 00331		PUSHL 260(R2)		
		0108	C2 9F 00335		PUSHAB 264(R2)		
		0100	C2 9F 00339		PUSHAB 256(R2)		
10	AE	0249	8F 3C 0033D		MOVZWL #585, 16(SP)		
			24 11 00343 49\$:		BRB 53\$		
		00FC	C2 D5 00345 50\$:		TSTL 252(R2)		3146
			06 12 00349		BNEQ 52\$		
		0108	C2 D4 0034B 51\$:		CLRL 264(R2)		
			26 11 0034F		BRB 54\$		
		04	AE D4 00351 52\$:		CLRL INPUT_ARGS		
		04	AE 9F 00354		PUSHAB INPUT_ARGS		
		0104	C2 DD 00357		PUSHL 260(R2)		
		0108	C2 9F 0035B		PUSHAB 264(R2)		
		0100	C2 9F 0035F		PUSHAB 256(R2)		
10	AE	024E	8F 3C 00363		MOVZWL #590, 16(SP)		
		10	AE 9F 00369 53\$:		PUSHAB 16(SP)		
		00FC	C2 9F 0036C		PUSHAB 252(R2)		

	68	06	FB	00370	CALLS	#6, SMG\$GET_TERM_DATA	
	01	50	E8	00373	BLBS	STATUS, 54\$	
			04	00376	RET		
	50	0108	C2	D0 00377	54\$: MOVL	264(R2), R0	3150
			08	13 0037C	BEQL	55\$	
		0104	C2	DD 0037E	PUSHL	260(R2)	3153
			50	DD 00382	PUSHL	R0	3152
			14	11 00384	BRB	57\$	
		FC75	CF	9F 00386	55\$: PUSHAB	P.AAE	3157
			01	DD 0038A	PUSHL	#1	
			0C	11 0038C	BRB	57\$	
	50	010C	C2	D0 0038E	56\$: MOVL	268(R2)[CHAR], R0	3163
		01	A0	9F 00394	PUSHAB	1(R0)	3165
	7E		60	9A 00397	MOVZBL	(R0), -(SP)	
			52	DD 0039A	57\$: PUSHL	R2	
	6A		03	FB 0039C	CALLS	#3, SMG\$\$OUTPUT	
	56		50	D0 0039F	MOVL	R0, STATUS	
	19		56	E9 003A2	BLBC	STATUS, 61\$	3166
03	53		54	F2 003A5	58\$: AOBLS	R4, I, 59\$	3126
		0161	31	003A9	BRW	84\$	3115
		FEBF	31	003AC	59\$: BRW	39\$	3126
			59	DD 003AF	60\$: PUSHL	R9	3178
		14	AE	9F 003B1	PUSHAB	TEXT_DESC	
00000000G	00		02	FB 003B4	CALLS	#2, [IB\$SCOPY_DXDX	
	56		50	D0 003BB	MOVL	R0, STATUS	
	03		56	E8 003BE	61\$: BLBS	STATUS, 62\$	3179
		0256	31	003C1	BRW	104\$	
	57		69	3C 003C4	62\$: MOVZWL	TRANSLATED_TEXT_DESC, R7	3185
	54		01	CE 003C7	MNEGL	#1, I	
		0126	31	003CA	BRW	81\$	
	53	04	A9	D0 003CD	63\$: MOVL	TRANSLATED_TEXT_DESC+4, R3	3188
	50		64	43 9A 003D1	MOVZBL	(I)[R3], CHAR	3201
	10		50	D1 003D5	CMPL	CHAR, #16	3202
			03	1E 003D8	BGEQU	64\$	
		010F	31	003DA	BRW	80\$	
	50		10	C6 003DD	64\$: DIVL2	#16, CHAR	3204
	06		50	D1 003E0	CMPL	CHAR, #6	3217
			09	12 003E3	BNEQ	65\$	
		00FC	C2	D5 003E5	TSTL	252(R2)	
			7E	13 003E9	BEQL	69\$	
		00C5	31	003EB	BRW	76\$	
	09		50	D1 003EE	65\$: CMPL	CHAR, #9	3218
			20	12 003F1	BNEQ	66\$	
		00FC	C2	D5 003F3	TSTL	252(R2)	
			6D	13 003F7	BEQL	69\$	
		04	AE	D4 003F9	CLRL	INPUT_ARGS	
		04	AE	9F 003FC	PUSHAB	INPUT_ARGS	
		0104	C2	DD 003FF	PUSHL	260(R2)	
		0108	C2	9F 00403	PUSHAB	264(R2)	
		0100	C2	9F 00407	PUSHAB	256(R2)	
10	AE	024C	8F	3C 0040B	MOVZWL	#588, 16(SP)	
			6D	11 00411	BRB	70\$	
	0A		50	D1 00413	66\$: CMPL	CHAR, #10	3219
			20	12 00416	BNEQ	67\$	
		00FC	C2	D5 00418	TSTL	252(R2)	
			6D	13 0041C	BEQL	72\$	
		04	AE	D4 0041E	CLRL	INPUT_ARGS	

		04	AE	9F	00421	PUSHAB	INPUT_ARGS		
		0104	C2	DD	00424	PUSHL	260(R2)		
		0108	C2	9F	00428	PUSHAB	264(R2)		
		0100	C2	9F	0042C	PUSHAB	256(R2)		
10	AE	024B	8F	3C	00430	MOVZWL	#587, 16(SP)		
			6D	11	00436	BRB	73\$		
	OB		50	D1	00438	67\$:	CMPL	CHAR, #11	3220
			20	12	0043B	BNEQ	68\$		
		00FC	C2	D5	0043D	TSTL	252(R2)		
			6A	13	00441	BEQL	75\$		
		04	AE	D4	00443	CLRL	INPUT_ARGS		
		04	AE	9F	00446	PUSHAB	INPUT_ARGS		
		0104	C2	DD	00449	PUSHL	260(R2)		
		0108	C2	9F	0044D	PUSHAB	264(R2)		
		0100	C2	9F	00451	PUSHAB	256(R2)		
10	AE	024D	8F	3C	00455	MOVZWL	#589, 16(SP)		
			6E	11	0045B	BRB	77\$		
	OC		50	D1	0045D	68\$:	CMPL	CHAR, #12	3221
			20	12	00460	BNEQ	71\$		
		00FC	C2	D5	00462	TSTL	252(R2)		
			45	13	00466	69\$:	BEQL	75\$	
		04	AE	D4	00468	CLRL	INPUT_ARGS		
		04	AE	9F	0046B	PUSHAB	INPUT_ARGS		
		0104	C2	DD	0046E	PUSHL	260(R2)		
		0108	C2	9F	00472	PUSHAB	264(R2)		
		0100	C2	9F	00476	PUSHAB	256(R2)		
10	AE	024A	8F	3C	0047A	MOVZWL	#586, 16(SP)		
			49	11	00480	70\$:	BRB	77\$	
	OD		50	D1	00482	71\$:	CMPL	CHAR, #13	3222
			20	12	00485	BNEQ	74\$		
		00FC	C2	D5	00487	TSTL	252(R2)		
			20	13	0048B	72\$:	BEQL	75\$	
		04	AE	D4	0048D	CLRL	INPUT_ARGS		
		04	AE	9F	00490	PUSHAB	INPUT_ARGS		
		0104	C2	DD	00493	PUSHL	260(R2)		
		0108	C2	9F	00497	PUSHAB	264(R2)		
		0100	C2	9F	0049B	PUSHAB	256(R2)		
10	AE	0249	8F	3C	0049F	MOVZWL	#585, 16(SP)		
			24	11	004A5	73\$:	BRB	77\$	
		00FC	C2	D5	004A7	74\$:	TSTL	252(R2)	3223
			06	12	004AB	BNEQ	76\$		
		0108	C2	D4	004AD	75\$:	CLRL	264(R2)	
			25	11	004B1	BRB	78\$		
		04	AE	D4	004B3	76\$:	CLRL	INPUT_ARGS	
		04	AE	9F	004B6	PUSHAB	INPUT_ARGS		
		0104	C2	DD	004B9	PUSHL	260(R2)		
		0108	C2	9F	004BD	PUSHAB	264(R2)		
		0100	C2	9F	004C1	PUSHAB	256(R2)		
10	AE	024E	8F	3C	004C5	MOVZWL	#590, 16(SP)		
		10	AE	9F	004CB	77\$:	PUSHAB	16(SP)	
		00FC	C2	9F	004CE	PUSHAB	252(R2)		
	68		06	FB	004D2	CALLS	#6, SMG\$GET_TERM_DATA		
	71		50	E9	004D5	BLBC	STATUS, 87\$		
		0108	C2	D5	004D8	78\$:	TSTL	264(R2)	3227
			08	13	004DC	BEQL	79\$		
6443		0104	D2	90	004DE	MOVB	@260(R2), (1)[R3]		3230
			0D	11	004E4	BRB	81\$		

	6443		2A	90	004E6	79\$:	MOVB	#42, (1)[R3]	3233
			07	11	004EA		BRB	81\$	3202
02	6443	010C	C240	F6	004EC	80\$:	CVTLB	268(R2)[CHAR], (1)[R3]	3237
	54		57	F2	004F3	81\$:	AOBLSS	R7, 1, 82\$	3202
			03	11	004F7		BRB	83\$	
			FED1	31	004F9	82\$:	BRW	63\$	
		04	A9	DD	004FC	83\$:	PUSHL	TRANSLATED_TEXT_DESC+4	3249
	7E		69	3C	004FF		MOVZWL	TRANSLATED_TEXT_DESC, -(SP)	3248
			52	DD	00502		PUSHL	R2	3247
	6A		03	FB	00504		CALLS	#3, SMG\$\$OUTPUT	
	56		50	D0	00507		MOVL	R0, STATUS	
04	57		56	E9	0050A		BLBC	STATUS, 91\$	3250
	65		1B	E0	0050D	84\$:	BBS	#27, (R5), 85\$	3258
	52	03	A5	E8	00511		BLBS	3(R5), 92\$	
		00FC	C2	D5	00515	85\$:	TSTL	252(R2)	3260
			09	12	00519		BNEQ	86\$	
	53	0108	C2	9E	0051B		MOVAB	264(R2), R3	
			63	D4	00520		CLRL	(R3)	
			28	11	00522		BRB	88\$	
		04	AE	D4	00524	86\$:	CLRL	INPUT_ARGS	
		04	AE	9F	00527		PUSHAB	INPUT_ARGS	
		0104	C2	DD	0052A		PUSHL	260(R2)	
	53	0108	C2	9E	0052E		MOVAB	264(R2), R3	
			53	DD	00533		PUSHL	R3	
		0100	C2	9F	00535		PUSHAB	256(R2)	
10	AE	01D5	8F	3C	00539		MOVZWL	#469, 16(SP)	
		10	AE	9F	0053F		PUSHAB	16(SP)	
		00FC	C2	9F	00542		PUSHAB	252(R2)	
	68		06	FB	00546		CALLS	#6, SMG\$GET_TERM_DATA	
	57		50	E9	00549	87\$:	BLBC	STATUS, 95\$	
			63	D5	0054C	88\$:	TSTL	(R3)	3262
			17	13	0054E		BEQL	92\$	
		0104	C2	DD	00550		PUSHL	260(R2)	3265
			63	DD	00554		PUSHL	(R3)	3264
			04	11	00556		BRB	90\$	
	7E	08	AC	7D	00558	89\$:	MOVQ	TEXT_LEN, -(SP)	3272
			52	DD	0055C	90\$:	PUSHL	R2	
	6A		03	FB	0055E		CALLS	#3, SMG\$\$OUTPUT	
	56		50	D0	00561		MOVL	R0, STATUS	
04	51		56	E9	00564	91\$:	BLBC	STATUS, 97\$	3273
	65		1B	E0	00567	92\$:	BBS	#27, (R5), 93\$	3282
	4C	03	A5	E8	0056B		BLBS	3(R5), 98\$	
		00FC	C2	D5	0056F	93\$:	TSTL	252(R2)	3287
			09	12	00573		BNEQ	94\$	
	53	0108	C2	9E	00575		MOVAB	264(R2), R3	
			63	D4	0057A		CLRL	(R3)	
			28	11	0057C		BRB	96\$	
		0C	AE	D4	0057E	94\$:	CLRL	INPUT_ARGS	
		0C	AE	9F	00581		PUSHAB	INPUT_ARGS	
		0104	C2	DD	00584		PUSHL	260(R2)	
	53	0108	C2	9E	00588		MOVAB	264(R2), R3	
			53	DD	0058D		PUSHL	R3	
		0100	C2	9F	0058F		PUSHAB	256(R2)	
10	AE	0253	8F	3C	00593		MOVZWL	#595, 16(SP)	
		10	AE	9F	00599		PUSHAB	16(SP)	
		00FC	C2	9F	0059C		PUSHAB	252(R2)	
	68		06	FB	005A0		CALLS	#6, SMG\$GET_TERM_DATA	

		7B		50	E9	005A3	95\$:	BLBC	STATUS, 106\$		
				63	D5	005A6	96\$:	TSTL	(R3)		3292
				11	13	005A8		BEQL	98\$		
			0104	C2	DD	005AA		PUSHL	260(R2)		3295
				63	DD	005AE		PUSHL	(R3)		3294
				52	DD	005B0		PUSHL	R2		
		6A		03	FB	005B2		CALLS	#3, SMG\$\$OUTPUT		
		56		50	D0	005B5		MOVL	R0, STATUS		
		5F		56	E9	005B8	97\$:	BLBC	STATUS, 104\$		3296
5E	18	AC		04	E1	005BB	98\$:	BBC	#4, FLAGS, 105\$		3300
04		65		1B	E0	005C0		BBS	#27, (R5), 99\$		3301
		56		A5	E8	005C4		BLBS	3(R5), 105\$		
			03	C2	D5	005C8	99\$:	TSTL	252(R2)		3303
			00FC	09	12	005CC		BNEQ	100\$		
		53		C2	9E	005CE		MOVAB	264(R2), R3		
				63	D4	005D3		CLRL	(R3)		
				28	11	005D5		BRB	101\$		
				AE	D4	005D7	100\$:	CLRL	INPUT_ARGS		
			0C	AE	9F	005DA		PUSHAB	INPUT_ARGS		
			0C	C2	DD	005DD		PUSHL	260(R2)		
		53		C2	9E	005E1		MOVAB	264(R2), R3		
				53	DD	005E6		PUSHL	R3		
			0100	C2	9F	005E8		PUSHAB	256(R2)		
	10	AE		01D5	8F	3C	005EC	MOVZWL	#469, 16(SP)		
				10	AE	9F	005F2	PUSHAB	16(SP)		
			00FC	C2	9F	005F5		PUSHAB	252(R2)		
		68		06	FB	005F9		CALLS	#6, SMG\$GET_TERM_DATA		
		22		50	E9	005FC		BLBC	STATUS, 106\$		
				63	D5	005FF	101\$:	TSTL	(R3)		3305
				1B	13	00601		BEQL	105\$		
			0104	C2	DD	00603		PUSHL	260(R2)		3308
				63	DD	00607		PUSHL	(R3)		3307
				04	11	00609		BRB	103\$		
		7E		AC	7D	0060B	102\$:	MOVQ	TEXT_LEN, -(SP)		3316
				52	DD	0060F	103\$:	PUSHL	R2		
		6A		03	FB	00611		CALLS	#3, SMG\$\$OUTPUT		
		56		50	D0	00614		MOVL	R0, STATUS		
		04		56	E8	00617		BLBS	STATUS, 105\$		3317
		50		56	D0	0061A	104\$:	MOVL	STATUS, R0		
					04	0061D		RET			
		50		01	D0	0061E	105\$:	MOVL	#1, R0		3321
					04	00621	106\$:	RET			3323

; Routine Size: 1570 bytes, Routine Base: _SMG\$CODE + 170B


```

: 3106      3324 1 %SBTTL 'SMG$$AUTOB_OUTPUT - Autobended entry for output to screen'
: 3107      3325 1 GLOBAL ROUTINE SMG$$AUTOB_OUTPUT (PB_ID,TEXT_LEN,TEXT_ADR) =
: 3108      3326 1 ++
: 3109      3327 1 FUNCTIONAL DESCRIPTION:
: 3110      3328 1
: 3111      3329 1
: 3112      3330 1 CALLING SEQUENCE:
: 3113      3331 1
: 3114      3332 1     ret_status.wlc.v = SMG$$AUTOB_OUTPUT(
: 3115      3333 1         PB_ID.rl.v,
: 3116      3334 1         TEXT_LEN.rl.v,
: 3117      3335 1         TEXT_ADR.rt.r)
: 3118      3336 1
: 3119      3337 1 FORMAL PARAMETERS:
: 3120      3338 1
: 3121      3339 1     PB_ID.rl.v           Pasteboard id
: 3122      3340 1
: 3123      3341 1     TEXT_LEN.rl.v        Number of characters in text string
: 3124      3342 1
: 3125      3343 1     TEXT_ADR.rt.r       Address of start of text string
: 3126      3344 1     The text may contain escape sequences.
: 3127      3345 1
: 3128      3346 1 IMPLICIT INPUTS:
: 3129      3347 1
: 3130      3348 1     None
: 3131      3349 1
: 3132      3350 1 IMPLICIT OUTPUTS:
: 3133      3351 1
: 3134      3352 1     None
: 3135      3353 1
: 3136      3354 1 COMPLETION STATUS:
: 3137      3355 1
: 3138      3356 1     SS$_NORMAL      Normal successful completion
: 3139      3357 1
: 3140      3358 1 SIDE EFFECTS:
: 3141      3359 1
: 3142      3360 1     The following may occur as a result of calling SMG$$OUTPUT:
: 3143      3361 1     Output may occur.
: 3144      3362 1     If buffering is enabled, buffers may fill and/or dump.
: 3145      3363 1 --
  
```

SMG\$\$MINIMUM_UP 1-045 SMG\$\$MINIMUM_UPDATE - Minimum update calculation 16-Sep-1984 00:54:58
 SMG\$\$AUTOB_OUTPUT - Autobended entry for output 14-Sep-1984 13:09:54

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 [SMGRTL.SRC]SMGMINUPD.B32;1

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```

: 3147      3364 2 BEGIN
: 3148      3365 2
: 3149      3366 2 LOCAL
: 3150      3367 2
: 3151      3368 2         PBCB;
: 3152      3369 2
: 3153      3370 2 $SMG$GET_PBCB(.PB_ID,PBCB);
: 3154      3371 2
: 3155      3372 2 RETURN SMG$$OUTPUT(.PBCB,.TEXT_LEN,.TEXT_ADR)
: 3156      3373 2
: 3157      3374 1 END;
                                ! end of routine SMG$$AUTOB_OUTPUT
  
```

			0000 00000	.ENTRY	SMG\$\$AUTOB_OUTPUT, Save nothing	: 3325
	50	04	BC D0 00002	MOVL	@PB_ID, R0	: 3370
			11 19 00006	BLSS	1\$	:
	00000000G	00	50 D1 00008	CMPL	R0, PBD_L_COUNT	:
			08 14 0000F	BGTR	1\$	:
08 00000000G	00		50 E0 00011	BBS	R0, PBD_V_PB_AVAIL, 2\$	:
	50 00000000G	8F	D0 00C19 1\$:	MOVL	#SMG\$_INVPAS_ID, R0	:
			04 00020	RET		:
	50 00000000G	0040	D0 00021 2\$:	MOVL	PBD_A_PBCB[R0], PBCB	:
	7E	08	AC 7D 00029	MOVQ	TEXT_LEN, -(SP)	: 3372
			50 DD 0002D	PUSHL	PBCB	:
0000V CF		03	FB 0002F	CALLS	#3, SMG\$\$OUTPUT	:
			04 00034	RET		: 3374

; Routine Size: 53 bytes, Routine Base: _SMG\$CODE + 1D2D

SMG\$\$MINIMUM_UP 1-045 SMG\$\$MINIMUM_UPDATE - Minimum update calculation
SMG\$\$OUTPUT = Output to screen

J 16
16-Sep-1984 00:54:58
14-Sep-1984 13:09:54

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[SMGRTL.SRC]SMGMINUPD.B32;1

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```

3159 3375 1 %SBTTL 'SMG$$OUTPUT - Output to screen'
3160 3376 1 GLOBAL ROUTINE SMG$$OUTPUT (P_PBCB,TEXT_LEN,TEXT_ADR) =
3161 3377 1 ++
3162 3378 1 FUNCTIONAL DESCRIPTION:
3163 3379 1
3164 3380 1
3165 3381 1 CALLING SEQUENCE:
3166 3382 1
3167 3383 1     ret_status.wlc.v = SMG$$OUTPUT(
3168 3384 1                               P_PBCB.rab.r,
3169 3385 1                               TEXT_LEN.rl.v,
3170 3386 1                               TEXT_ADR.rt.r)
3171 3387 1
3172 3388 1 FORMAL PARAMETERS:
3173 3389 1
3174 3390 1     P_PBCB.rab.r           Address of pasteboard control block.
3175 3391 1
3176 3392 1     TEXT_LEN.rl.v         Number of characters in text string
3177 3393 1
3178 3394 1     TEXT_ADR.rt.r         Address of start of text string
3179 3395 1                        The text may contain escape sequences.
3180 3396 1
3181 3397 1 IMPLICIT INPUTS:
3182 3398 1
3183 3399 1     Contents of PBCB.
3184 3400 1
3185 3401 1 IMPLICIT OUTPUTS:
3186 3402 1
3187 3403 1     PBCB[PBCB_W_OUTPUT_BUFLN] may change if buffering is enabled.
3188 3404 1
3189 3405 1 COMPLETION STATUS:
3190 3406 1
3191 3407 1     $$$_NORMAL           Normal successful completion
3192 3408 1
3193 3409 1 SIDE EFFECTS:
3194 3410 1
3195 3411 1     Output may occur.
3196 3412 1     If buffering is enabled, buffers may fill and/or dump.
3197 3413 1 --
```

```

: 3199      3414 2 BEGIN
: 3200      3415 2
: 3201      3416 2 BIND
: 3202      3417 2
: 3203      3418 2      PBCB      = .P PBCB      : $PBCB DECL, ! pasteboard control block
: 3204      3419 2      TEXT      = .TEXT_ADR    : VECTOR[BYTE], ! string to be output
: 3205      3420 2      BUFLN     = PBCB[PBCB_W_OUTPUT_BUFLN] : WORD, ! number of chars in buffer
: 3206      3421 2      BUFSIZ    = PBCB[PBCB_W_OUTPUT_BUFSIZ] : WORD, ! size of buffer
: 3207      3422 2      BUFFER    = .PBCB[PBCB_A_OUTPUT_BUFFER] : VECTOR[BYTE]; ! Output buffer
: 3208      3423 2
: 3209      3424 2 LOCAL
: 3210      3425 2
: 3211      3426 2      STATUS;

```

SMG\$\$MINIMUM_UP
1-045

SMG\$\$MINIMUM_UPDATE - Minimum update calculation
SMG\$\$OUTPUT = Output to screen

L 16
16-Sep-1984 00:54:58
14-Sep-1984 13:09:54

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```

3213 3427 2 !+
3214 3428 2 ! Do nothing if the output is being controlled by RMS.
3215 3429 2 !-
3216 3430 2
3217 3431 2 IF .PBCB[PBCB_V_RMS]
3218 3432 2 THEN RETURN -SMG$_WILUSERMS;
3219 3433 2
3220 3434 2 !+
3221 3435 2 ! If buffering is enabled, and the new string won't fit in the buffer,
3222 3436 2 ! then we must output the buffer now.
3223 3437 2 ! If it will fit, then just put it in the buffer.
3224 3438 2 ! Do not break up the string since we do not want to output
3225 3439 2 ! a partial escape sequence.
3226 3440 2 !-
3227 3441 2
3228 3442 2 IF .PBCB[PBCB_V_BUF_ENABLED]
3229 3443 2 THEN BEGIN ! buffering is enabled
3230 3444 3
3231 3445 3 !+
3232 3446 3 ! See if the string will fit in the buffer.
3233 3447 3 !-
3234 3448 3
3235 3449 3 IF .TEXT_LEN+.BUFLN GTRU .BUFSIZ
3236 3450 4 THEN BEGIN ! No - Dump buffer
3237 3451 4 STATUS=OUTPUT(PBCB,.BUFLN,BUFFER);
3238 3452 4 IF NOT STATUS THEN RETURN .STATUS;
3239 3453 4 BUFLN=0
3240 3454 4 END ! No - Dump buffer
3241 3455 4 ELSE BEGIN ! Yes - append to buffer
3242 3456 4
3243 3457 4 !+
3244 3458 4 ! Copy the text into the buffer,
3245 3459 4 ! update BUFLN which keeps track of
3246 3460 4 ! how much data is in the buffer,
3247 3461 4 ! and then return.
3248 3462 4 !-
3249 3463 4
3250 3464 4 CHSMOVE(.TEXT_LEN,TEXT,BUFFER[.BUFLN]);
3251 3465 4 BUFLN=.BUFLN+.TEXT_LEN;
3252 3466 4 RETURN SSS$_NORMAL
3253 3467 4
3254 3468 3 END; ! Yes - append to buffer
3255 3469 3
3256 3470 3 !+
3257 3471 3 ! We reach here if the string would not fit in the buffer.
3258 3472 3 ! The buffer has been dumped.
3259 3473 3 ! Put the new string into the buffer.
3260 3474 3 ! If it will not fit, we output it in chunks.
3261 3475 3 ! We output as many full buffer chunks as we can.
3262 3476 3 ! When we are all done, we are left with a string
3263 3477 3 ! smaller than one buffer's worth, which we then
3264 3478 3 ! put into our output buffer.
3265 3479 3 !-
3266 3480 3
3267 3481 3 INCR I FROM 0 BY .BUFSIZ DO
3268 3482 3 IF .I+.BUFSIZ LEQU .TEXT_LEN
3269 3483 4 THEN BEGIN ! output next part of string
```

```

: 3270      3484 4      STATUS=OUTPUT(PBCB,.BUFSIZ,TEXT[.I]);
: 3271      3485 4      IF NOT .STATUS THEN RETURN .STATUS
: 3272      3486 4      END      ! output next part of string
: 3273      3487 4      ELSE BEGIN      ! buffer final part of string
: 3274      3488 4      BUFLen=.TEXT LEN-.I;      ! could be 0
: 3275      3489 4      CH$MOVE(.BUFLen,TEXT[.I],BUFFER);
: 3276      3490 4      EXITLOOP
: 3277      3491 4      END      ! buffer final part of string
: 3278      3492 4
: 3279      3493 3      END      ! buffering is enabled
: 3280      3494 3      ELSE BEGIN      ! no buffering
: 3281      3495 3
: 3282      3496 3      !+
: 3283      3497 3      !- Output the string directly.
: 3284      3498 3
: 3285      3499 3
: 3286      3500 3      STATUS=OUTPUT(PBCB,.TEXT LEN,TEXT);
: 3287      3501 3      IF NOT .STATUS THEN RETURN .STATUS
: 3288      3502 3
: 3289      3503 2      END;      ! no buffering
: 3290      3504 2
: 3291      3505 2      RETURN SSS_NORMAL
: 3292      3506 2
: 3293      3507 1      END;

```

				OFFC 00000	.ENTRY	SMG\$\$OUTPUT, Save R2,R3,R4,R5,R6,R7,R8,R9,-	
				04 C2 00002	SUBL2	R10,R11	3376
				57 04 AC D0 00005	MOVL	#4, SP	
				58 72 A7 D0 00009	MOVAB	P PBCB, R7	3418
				59 6C A7 D0 0000D	MOVL	1T4(R7), R8	3420
08	00D0			C7 03 E1 00011	BBC	108(R7), R9	3422
				50 8F D0 00017	MOVL	#3, 208(R7), 1\$	3431
					RET	#SMG\$_WILUSERMS, R0	3432
					MOVL	TEXT LEN, R10	3449
				69 0C A7 E9 00023	BLBC	12(R7), 7\$	3442
				52 68 3C 00027	MOVZWL	(R8), R2	3449
50				5A 52 C1 0002A	ADDL3	R2, R10, R0	
				6E 70 A7 3C 0002E	MOVZWL	112(R7), (SP)	
				6E 50 D1 00032	CMPL	R0, (SP)	
					BLEQU	2\$	
			0204	15 1B 00035	PUSHR	#^M<R2,R9>	3451
				8F 8B 00037	PUSHL	R7	
				57 DD 0003B	CALLS	#3, OUTPUT	
	0000V	CF		03 FB 0003D	MOVL	R0, STATUS	3452
		5B		50 D0 00042	BLBC	STATUS, 8\$	453
		5A		5B E9 00045	CLRW	(R8)	
				68 B4 00048	BRB	3\$	
6249	0C	BC		0B 11 0004A	MOVC3	R10, @TEXT_ADR, (R2)[R9]	3464
		68		5A A0 00052	ADDW2	R10, (R8)	3465
				4F 11 00055	BRB	9\$	3466
				56 D4 00057	CLRL	1	3481
50		56		6E C1 00059	ADDL3	(SP), 1, R0	3482

SMG\$\$MINIMUM_UP
1-045

SMG\$\$MINIMUM_UPDATE - Minimum update calculatio
SMG\$\$OUTPUT = Output to screen

B 1
16-Sep-1984 00:54:58
14-Sep-1984 13:09:54

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[SMGRTL.SRC]SMGMINUPD.B32;1

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	5A	50	D1	0005D	CMPL	R0, R10	
		16	1A	00060	BGTRU	5\$	
		0C	BC	46	PUSHAB	@TEXT_ADR[I]	3484
		04	AE	DD	4(SP)		
		57	DD	00069	PUSHL	R7	
	0000V	CF	03	FB	CALLS	#3, OUTPUT	
		5B	50	D0	MOVL	R0, STATUS	
		0E	5B	E8	BLBS	STATUS, 6\$	3485
			2A	11	BRB	8\$	
68		5A	56	A3	SUBW3	I, R10, (R8)	3488
69	0C	BC	46	68	MOVC3	(R8), @TEXT_ADR[I], (R9)	3489
			22	11	BRB	9\$	3487
FFCB	56	6E	7F	F1	ACBL	#2147483647, (SP), I, 4\$	3482
			16	11	BRB	9\$	3481
		0C	AC	DD	PUSHL	TEXT_ADR	3500
		0480	8F	BB	PUSHR	#^M<R7,R10>	
	0000V	CF	03	FB	CALLS	#3, OUTPUT	
		5B	50	D0	MOVL	R0, STATUS	
		04	5B	E8	BLBS	STATUS, 9\$	3501
		50	5B	D0	MOVL	STATUS, R0	
			04	000A5	RET		
	50	01	D0	000A6	MOVL	#1, R0	3505
			04	000A9	RET		3507

; Routine Size: 170 bytes, Routine Base: _SMG\$CODE + 1062

```

3295 3508 1 %SBTTL 'OUTPUT - Low level output'
3296 3509 1 ROUTINE OUTPUT(P_PBCB,TEXT_LEN,TEXT_ADR) =
3297 3510 1 ++
3298 3511 1 FUNCTIONAL DESCRIPTION:
3299 3512 1
3300 3513 1     Handles low level output by issuing a QIO or calling RMS.
3301 3514 1     No buffering occurs here.
3302 3515 1     If CTRL/O was encountered, then we invalidate our knowledge
3303 3516 1     of the screen.
3304 3517 1
3305 3518 1 CALLING SEQUENCE:
3306 3519 1
3307 3520 1     ret_status.wlc.v = OUTPUT(
3308 3521 1         P_PBCB.rab.r,
3309 3522 1         TEXT_LEN.rl.v,
3310 3523 1         TEXT_ADR.rt.r)
3311 3524 1
3312 3525 1 FORMAL PARAMETERS:
3313 3526 1
3314 3527 1     P_PBCB.rab.r           Address of pasteboard control block.
3315 3528 1
3316 3529 1     TEXT_LEN.rl.v         Number of characters in text string
3317 3530 1
3318 3531 1     TEXT_ADR.rt.r         Address of start of text string
3319 3532 1                           The text may contain escape sequences.
3320 3533 1
3321 3534 1 IMPLICIT INPUTS:
3322 3535 1
3323 3536 1     Contents of PBCB.
3324 3537 1
3325 3538 1 IMPLICIT OUTPUTS:
3326 3539 1
3327 3540 1     NONE
3328 3541 1
3329 3542 1 COMPLETION STATUS:
3330 3543 1
3331 3544 1     SSS_NORMAL           Normal successful completion
3332 3545 1     SSS_xyz              errors from QIO
3333 3546 1     SSS_xyz              errors from $ASSIGN
3334 3547 1     RMS$xyz              errors from RMS (STS value only)
3335 3548 1
3336 3549 1 SIDE EFFECTS:
3337 3550 1
3338 3551 1     NONE
3339 3552 1 --
  
```

: R


```

334 3553 2 BEGIN
3342 3554 2
3343 3555 2 BIND
3344 3556 2
3345 3557 2 PBCB = .P_PBCB : $PBCB_DECL; ! pasteboard control block
3346 3558 2
3347 3559 2 LOCAL
3348 3560 2
3349 3561 2 QIO IOSB : VECTOR[4],
3350 3562 2 STATUS;
3351 3563 2
3352 3564 2 !+
3353 3565 2 ! Do nothing if the output is being controlled by RMS.
3354 3566 2 !-
3355 3567 2
3356 3568 2 IF .PBCB[PBCB_V_RMS]
3357 3569 2 THEN RETURN SMG$WILUSERMS;
3358 3570 2
3359 3571 2 !+
3360 3572 2 ! Null strings succeed no matter what.
3361 3573 2 !-
3362 3574 2
3363 3575 2 IF .TEXT_LEN EQL 0
3364 3576 2 THEN RETURN $$$_NORMAL;
3365 3577 2
3366 3578 2 !+
3367 3579 2 ! Normally, we use QIOs to talk to this terminal.
3368 3580 2 ! See if a channel has been assigned yet.
3369 3581 2 ! If not, assign a channel now.
3370 3582 2 !-
3371 3583 2
3372 3584 2 IF .PBCB[PBCB_W_CHAN] EQL 0
3373 3585 2 THEN BEGIN ! assigning channel
3374 3586 3
3375 3587 3 ! *** Perhaps this code should be moved to SMG$CREATE_PASTEBOARD.
3376 3588 3
3377 3589 3 LOCAL NAME_DESC : VECTOR[2]; ! Fixed length descriptor
3378 3590 3
3379 3591 3 !+
3380 3592 3 ! Create a fixed length descriptor for our device name string
3381 3593 3 ! for use by $ASSIGN.
3382 3594 3 !-
3383 3595 3
3384 3596 3 NAME_DESC[0]=.PBCB[PBCB_W_DEVNAM_LEN];
3385 3597 3 NAME_DESC[1]= PBCB[PBCB_T_DEVNAM];
3386 3598 3
3387 3599 3 !+
3388 3600 3 ! Assign the channel.
3389 3601 3 ! Put the resulting channel number in PBCB[PBCB_W_CHAN].
3390 3602 3 !-
3391 3603 3
3392 3604 3 STATUS=$ASSIGN( DEVNAM = NAME_DESC,
3393 3605 3 CHAN = PBCB[PBCB_W_CHAN]);
3394 3606 3 IF NOT .STATUS THEN RETURN .STATUS
3395 3607 3
3396 3608 2 END; ! assigning channel
3397 3609 2

```

			.EXTRN	SYSS\$ASSIGN, SYSS\$QIOW	
		000C 00000	OUTPUT:	.WORD Save R2,R3	: 3509
	5E	18 C2 00002		SUBL2 #24, SP	:
	52 04	AC D0 00005		MOVL P_PBCB, R2	: 3557
	53 00D0	C2 9E 00009		MOVAB 208(R2), R3	: 3568
08	63	03 E1 0000E		BBC #3, (R3), 1\$	:
	50 00000000G	8F D0 00012		MOVL #SMGS_WILUSERMS, R0	: 3569
		04 00019		RET	:
		08 AC D5 0001A	1\$:	TSTL TEXT_LEN	: 3575
		75 13 0001D		BEQL 7\$	:
	64	A2 B5 0001F		TSTW 100(R2)	: 3584
		1B 12 00022		BNEQ 2\$	:
	6E	12 A2 3C 00024		MOVZWL 18(R2), NAME_DESC	: 3596
04	AE	18 A2 9E 00028		MOVAB 24(R2), NAME_DESC+4	: 3597
		7E 7C 0002D		CLRQ -(SP)	: 3605
	64	A2 9F 0002F		PUSHAB 100(R2)	:
	0C	AE 9F 00032		PUSHAB NAME_DESC	:
00000000G	00	04 FB 00035		CALLS #4, SYSS\$ASSIGN	:
	58	50 E9 0003C		BLBC STATUS, 8\$	: 3606
		7E 7C 0003F	2\$:	CLRQ -(SP)	: 3620
		7E 7C 00041		CLRQ -(SP)	:
	08	AC DD 00043		PUSHL TEXT_LEN	:
	0C	AC DD 00046		PUSHL TEXT_ADR	:
		7E 7C 00049		CLRQ -(SP)	:

06	63	28	AE	9F	0004B	PUSHAB	QIO_IOSB		
	51	80	01	E1	0004E	BBC	#1, (R3), 3\$		
			8F	9A	00052	MCVZBL	#128, R1		
			02	11	00056	BRB	4\$		
7E	51	00000130	51	D4	00058	CLRL	R1		
	7E	64	8F	C9	0005A	BISL3	#304, R1, -(SP)		
	7E	66	A2	3C	00062	MOVZWL	100(R2), -(SP)		
00000000G	00		A2	9A	00066	MOVZBL	102(R2), -(SP)		
	23		0C	FB	0006A	CALLS	#12, SYS\$QIOW		
	05	08	50	E9	00071	BLBC	STATUS, 8\$	3621	
	50	08	AE	E8	00074	BLBS	QIO_IOSB, 5\$	3622	
			AE	D0	00078	MOVL	QIO_IOSB, R0		
00000609	8F			04	0007C	RET			
			50	D1	0007D	CMPL	STATUS, #1545	3632	
00000609	8F	08	0A	13	00084	BEQL	6\$		
			AE	D1	00086	CMPL	QIO_IOSB, #1545	3633	
	63	40	04	12	0008E	BNEQ	7\$		
	50		8F	88	00090	BISB2	#64, (R3)	3634	
			01	D0	00094	MOVL	#1, R0	3636	
			04	00097	8\$:	RET		3638	

; Routine Size: 152 bytes,

Routine Base: _SMG\$CODE + 1E0C

SMG\$\$MINIMUM_UP SMG\$\$MINIMUM_UPDATE - Minimum update calculation 16-Sep-1984 00:54:58
1-045 OUTPUT - Low-level output 14-Sep-1984 13:09:54

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[SMGRTL.SRC]SMGMINUPD.B32;1

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SMG
1-0

: 3428 3639 1 END
: 3429 3640 0 ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
_SMG\$DATA	76	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
_SMG\$CODE	7844	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]STARLET.L32;1	9776	135	1	581	00:00.9
_\$255\$DUA28:[SMGRTL.OBJ]RTLLIB.L32;1	36	0	0	8	00:00.1
_\$255\$DUA28:[SMGRTL.OBJ]SMGLIB.L32;1	469	78	16	38	00:00.4

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LIS\$:SMGMINUPD/OBJ=OBJ\$:SMGMINUPD MSRC\$:SMGMINUPD/UPDATE=(ENH\$:SMGMINUPD)

: Size: 7734 code + 186 data bytes
: Run Time: 03:12.4
: Elapsed Time: 09:50.7
: Lines/CPU Min: 1134
: Lexemes/CPU-Min: 19533
: Memory Used: 697 pages
: Compilation Complete

0359

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