

FILEID**OTSMAC

G 16

000000	TTTTTTTTTT	SSSSSSSS	MM	MM	AAAAAA	CCCCCCCC	
000000	TTTTTTTTTT	SSSSSSSS	MM	MM	AAAAAA	CCCCCCCC	
00	00	TT	SS	MM	MM	AA	CC
00	00	TT	SS	MM	MM	AA	CC
00	00	TT	SS	MM	MM	AA	CC
00	00	TT	SSSSSS	MM	MM	AA	CC
00	00	TT	SSSSSS	MM	MM	AA	CC
00	00	TT	SS	MM	MM	AA	CC
00	00	TT	SS	MM	MM	AA	CC
00	00	TT	SS	MM	MM	AA	CC
00	00	TT	SS	MM	MM	AA	CC
00	00	TT	SS	MM	MM	AA	CC
00	00	TT	SS	MM	MM	AA	CC
00	00	TT	SS	MM	MM	AA	CC
000000	TT	SSSSSSSS	MM	MM	AA	AA	CCCCCCCC
000000	TT	SSSSSSSS	MM	MM	AA	AA	CCCCCCCC

....
....
....

RRRRRRRR	EEEEEEEEE	QQQQQQ
RRRRRRRR	EEEEEEEEE	QQQQQQ
RR	RR	EE
RRRRRRRR	EEEEEEEEE	QQ
RRRRRRRR	EEEEEEEEE	QQ
RR	RR	EE
RR	RR	EEEEEEEEE
RR	RR	EEEEEEEEE

!+ This file, OTSMAC.REQ, defines OTS macros.
Edit: SBL1039

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1-25 - REQUIRE LPSECT. TNH 19-Dec-77
1-26 - Remove SET CB BASE(). JMT 12-Apr-78
1-27 - Use RTLIN: Logical name in REQUIRE. TNH 28-Apr-78
1-28 - Define ADR_VECTOR. TNH 7-June-78
1-30 - Change name to FORMACREQ (with apologies to Dick Gruen)
and change name of LPSECT to RTLSECT JBS 14-NOV-78
1-031 - Add a copyright notice JBS 16-NOV-78
1-032 - Change file name to OTSMAC.REQ and remove REQUIRE of RTLSECT.
(Let users of OTSMAC.REQ also REQUIRE RTLSECT.) JBS 06-DEC-78
1-033 - Add offsets and lengths of the dispatch tables. JBS 25-JUN-1979
1-034 - Make them weak globals so they can be used by macro routines.
JBS 26-JUN-1979
1-035 - Remove FORTRAN offsets and lengths (moved to ISB). JBS for SBL
12-JUL-1979
1-036 - Remove BASIC offsets and lengths (moved to ISB). JBS 12-JUL-1979
1-037 - Remove PRINT statement, for new BLISS compiler. JBS 02-OCT-1979
1-038 - Add COPY_BYTE_A, COPY_WORD_A, COPY_LONG_A, COPY_QUAD_A
macros. SBL 18-Dec-1979
1-039 - Add ONE_OF macro. SBL 18-Dec-1981
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+ Macro for writing a character string and then advancing pointer
Designed so that it is placed on the left side of a substitution
statement. Anticipates feature being added to BLISS as a form

for CH\$WCHAR_A (DESPA) if looks good.
Call: CH_WCHAR_A (CS_POINTER_ADR.ma.r) = ... ;

MACRO
CH_WCHAR_A (CS_POINTER_ADR) =
(LOCAL T;
T = .CS_POINTER_ADR;
CS_POINTER_ADR = CH\$PLUS (.CS_POINTER_ADR, 1);
.T<0,8> %;

+ Macro for writing a character without advancing the pointer.
Desinged so that is placed on the left of a substitution statement.
Anticipates feature being added to BLISS as a form
for CH\$WCHAR (DSTPV) if looks good.

Call: CH_WCHAR (CS_POINTER.ra.v) = ... ;

MACRO
CH_WCHAR (CS_POINTER_VAL) =
(CS_POINTER_VAL)<0,8> %;

+ Macros for processing the compiled format text byte strings.

MACRO
RBYTE_A(P) = (P = .P+1; .(P-1)<0, 8>) %,
RWORD_A(P) = (P = .P+2; .(P-2)<0,16>) %,
RLONG_A(P) = (P = .P+4; .(P-4)<0,32>) %,
CALL_VFE(P)=
T (LOCAL T; T = .(P)<0,32>; P = .P+4; .T+.P) ()) %;

+ Macros for copying values referenced by pointers.

MACRO
COPY_BYTE_A (S,D) = (D=.D+1; (.D-1)<0,8>=RBYTE_A(S)) %,
COPY_WORD_A (S,D) = (D=.D+2; (.D-2)<0,16>=RWORD_A(S)) %,
COPY_LONG_A (S,D) = (D=.D+4; (.D-4)<0,32>=RLONG_A(S)) %,
COPY_QUAD_A (S,D) = ((.D)<0,32>=.(.S)<0,32>; (.D+4)<0,32>=.(.S+4)<0,32>; D=.D+8; S=.S+8) %;

+ Macro to complete the transportable character pointer notion.
Everywhere that an address (A) can be specified in BLISS,
allow a character pointer with mnemonic P (rather than CP to keep one letter)

```
%BLISS32 (
MACRO
    LSSP = LSSA %;
    LEQP = LEQA %;
    EQLP = EQLA %;
    NEQP = NEQA %;
    GEQP = GEQA %;
    GTRP = GTRA %;
    MAXP = MAXA %;
    MINP = MINA %);;

!+ Clear a vector of BLISS values (transportable)
!-

MACRO
    FILL_VAL (VALUE, LENGTH, ADDRESS) =
        %BLISS32 (CH$FILL (VALUE, (LENGTH) * %UPVAL, ADDRESS)) %;

!+ Allocate string descriptor
! Rest of descriptor symbols are defined in SRMDEF.MDL
! But currently no way in MDL to define a macro
! To declare and allocate a descriptor:
!
LOCAL
    name: DSC$descriptor;

MACRO
    DSC$descriptor = BLOCK[8, BYTE] %;      ! MDL requires BYTE
```

THE "ONE_OF" MACRO

MACRO

Macros to determine if the value of an expression is one of a set of specified small-integer values. These macros can be used only if the following conditions are met:

The value to be tested is in the range 0 through 127.

The values to be tested for are all in the range 0 through 31.

Example:

```
IF ONE_OF (.X, 1,3,5) ...
```

The code generated is much more efficient than a series of comparisons (provided that the values being tested are all compile-time constants).

```
XBMSK [A]=  
%IF NOT %CTCE(A) %THEN %ERRORMACRO('ONE_OF argument not a CTCE') %FI  
%IF (A GTRU 31) %THEN %ERRORMACRO('ONE_OF constant greater than 31') %FI  
(1 ^ (31 - (A))) %.
```

```
BMSK []=  
%0 OR XBMSK_(%REMAINING)) %,
```

```
XCMP [A,B,C]=  
%IF %LENGTH EQL 3  
%THEN  
((A EQLU B) OR (A EQLU C))  
%ELSE  
(A EQLU B)  
%FI %,
```

```
ONE_OF(A)=  
%IF %LENGTH LEQ 1 %THEN %ERRORMACRO('Too few arguments to ONE_OF') %FI  
%IF %LENGTH LEQ 3  
%THEN  
XCMP_(A,%REMAINING)  
%ELSE  
(( ( BMSK_(%REMAINING) ) ^ (A)) LSS 0)  
%FI %;
```

End of file OTSMAC.REQ

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VAX/VMS V4.0

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