

EEEEEEEEE	DDDDDDDDDDDDDD	TTTTTTTTTTTTTT
EEEEEEEEE	DDDDDDDDDDDDDD	TTTTTTTTTTTTTT
EEEEEEEEE	DDDDDDDDDDDDDD	TTTTTTTTTTTTTT
EEE	DDD	DDD
EEEEE	DDD	DDD
EEEEE	DDD	DDD
EEEEE	DDD	DDD
EEE	DDD	DDD
EEEEE	DDDDDDDDDDDDDD	TTTT
EEEEE	DDDDDDDDDDDDDD	TTTT
EEEEE	DDDDDDDDDDDDDD	TTTT

FILE ID**SCRRLIN

C 10

EDTS
V04

```
0001 0 XTITLE 'EDT$SCRRLIN - refresh a screen line'
0002 0 MODULE EDT$SCRRLIN(
0003 0           IDENT = 'VO4-000'
0004 0           ) =
0005 1 BEGIN
0006 1 ****
0007 1 *
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0028 1 ****
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0030 1 *
0031 1 ++
0032 1 FACILITY: EDT -- The DEC Standard Editor
0033 1
0034 1 ABSTRACT:
0035 1
0036 1 This module refreshes a single line on the screen.
0037 1
0038 1 ENVIRONMENT: Runs at any access mode - AST reentrant
0039 1
0040 1 AUTHOR: Bob Kushlis, CREATION DATE: September 8, 1979
0041 1
0042 1 MODIFIED BY:
0043 1
0044 1 1-001 - Original. DJS 12-Feb-1981. This module was created by
0045 1 extracting the routine EDT$SC RFRELN from module SCREEN.
0046 1 1-002 - Regularize headers. JBS 13-Mar-1981
0047 1 1-003 - Change [EOB] to user defined string STS 06-Oct-1981
0048 1 1-004 - Do an absolute cursor position before writing the blob at
0049 1 end of line, to avoid running off the edge of the screen.
0050 1 Also, show the blob only if the text exceeds the screen
0051 1 width. JBS 02-Apr-1982
0052 1 1-005 - Show characters all the way to end edge of the screen. JBS 06-Apr-1982
0053 1 1-006 - Worry about wide characters at the edge of the screen. JBS 15-Apr-1982
0054 1 1-007 - Continue work on edit 1-006. JBS 16-Apr-1982
0055 1 1-008 - Always show [EOB] (or whatever text it has been set to) in non-reverse
0056 1 video. JBS 16-Apr-1982
0057 1 1-009 - Make the edge of the screen logic work on a VT100, which clears its
```

58 0058 1 | wrap flag only when a character is printed. JBS 19-Apr-1982
59 0059 1 | 1-010 - Don't erase the message lines if an error occurs during select.
60 0060 1 | SMB 01-Jul-1982
61 0061 1 | 1-011 - Fix bug introduced by edit 1-010. SMB 20-Jul-1982
62 0062 1 | 1-012 - Add check for message flag to erasure of screen. SMB 23-Jul-1982
63 0063 1 | 1-013 - Change the flag checked in edit 1-012. SMB 28-Jul-1982
64 0064 1 | 1-014 - Go back to edit 1-012. SMB 17-Aug-1982
65 0065 1 | 1-015 - Modify fo the new screen updafer. SMB 24-Sep-1982
66 0066 1 | 1-016 - Simplify for the new screen update logic. This version always repaints
67 0067 1 | any changed line. JBS 30-Sep-1982 ; R
68 0068 1 | 1-017 - Remove unused external declaration of EDT\$\$FMT_LIT. JBS 05-Oct-1982
69 0069 1 | 1-018 - Fix painting of select range. JBS 08-Oct-1982 :
70 0070 1 | 1-019 - Put call to fsetcol in line. STS 11-Oct-1982 :
71 0071 1 | 1-020 - Start work on NOTRUNCATE mode. JBS 11-Oct-1982 :
72 0072 1 | 1-021 - Debug NOTRUNCATE mode. JBS 12-Oct-1982 :
73 0073 1 | 1-022 - Fix the call to EDT\$\$FMT_CHWID. JBS 13-Oct-1982 :
74 0074 1 | 1-023 - Add the second argument. JBS 23-Oct-1982 :
75 0075 1 | 1-024 - Use SCR_EDIT_MINPOS. JBS 28-Oct-1982 :
76 0076 1 | 1-025 - Be sure to print at least one character before the last character
77 0077 1 | of a line, so we won't be hit by the VT100's autowrap. JBS 10-Nov-1982 :
78 0078 1 | 1-026 - Set the final MINPOS to CHR TO, so CHMEINPUT's text won't have to be rewritten. JBS 02-Dec-1982 :
79 0079 1 | 1-027 - Change the handling of EDT\$\$G SHF. JBS 14-Dec-1982 :
80 0080 1 | 1-028 - Maintain and use SCR EDIT_MAXPOS. JBS 27-Dec-1982 :
81 0081 1 | 1-029 - Don't erase to end of line if we do not repaint the whole line. JBS 27-Dec-1982 :
82 0082 1 | 1-030 - Put the most common cases of character formatting in-line, to improve speed. JBS 04-Jan-1983 :
83 0083 1 | 1-031 - Be sure the blob is painted with correct video attributes. JBS 21-Mar-1983 :
84 0084 1 | 1-032 - Make sure we are in replace mode. JBS 01-Apr-1983 :
85 0085 1 | 1-033 - Adjust the width of a tab if it is at the front of a continued line. JBS 03-May-1983 :
86 0086 1 | 1-034 - Fix bug where if the EOB marker displays in the last column of the
87 0087 1 | screen, it was deleted when we attempted to delete to end of line.
88 0088 1 | The bug happened only if advancing to that line without clearing the
89 0089 1 | screen first. REM 12-Dec-1983 :
90 0090 1 | --
91 0091 1 | --

```
: 93    0092 1 %SBTTL 'Declarations'  
: 94    0093 1  
: 95    0094 1 TABLE OF CONTENTS:  
: 96    0095 1  
: 97    0096 1  
: 98    0097 1 REQUIRE 'EDTSRC:TRAROUNAM';  
: 99    0536 1  
:100   0537 1 FORWARD ROUTINE  
:101   0538 1 EDTSSC_RFRELN : NOVALUE;  
:102   0539 1  
:103   0540 1  
:104   0541 1 INCLUDE FILES:  
:105   0542 1  
:106   0543 1  
:107   0544 1 REQUIRE 'EDTSRC:EDTREQ';  
:108   0679 1  
:109   0680 1  
:110   0681 1 MACROS:  
:111   0682 1  
:112   0683 1 NONE  
:113   0684 1  
:114   0685 1 EQUATED SYMBOLS:  
:115   0686 1  
:116   0687 1 NONE  
:117   0688 1  
:118   0689 1 OWN STORAGE:  
:119   0690 1  
:120   0691 1 NONE  
:121   0692 1  
:122   0693 1 EXTERNAL REFERENCES:  
:123   0694 1  
:124   0695 1 In the routine
```

126 0696 1 %SBTTL 'EDT\$SSC_RFRELN - refresh a line on the screen'
127 0697 1
128 0698 1 GLOBAL ROUTINE EDT\$SSC_RFRELN (SCRPTR,
129 0699 1 ERASED) : NOVALUE =
130 0700 1
131 0701 1
132 0702 1
133 0703 1 !++
134 0704 1 | FUNCTIONAL DESCRIPTION:
135 0705 1
136 0706 1 | This routine refreshes a single line on the screen. It expects EDT\$SG_CS_LNO
137 0707 1 | to be the screen line number to be refreshed. This routine operates only on
138 0708 1 | the specified line; it does not clear the screen after an [EOB], for example.
139 0709 1
140 0710 1 | FORMAL PARAMETERS:
141 0711 1
142 0712 1 | SCRPTR Pointer to the screen block for the line being refreshed
143 0713 1
144 0714 1 | ERASED 1 = the line has already been erased
145 0715 1
146 0716 1 | IMPLICIT INPUTS:
147 0717 1
148 0718 1 | EDT\$SG_CS_LNO
149 0719 1 | EDT\$SA_SEC_BUF
150 0720 1 | EDT\$SG_SHF
151 0721 1 | EDT\$SG_TI_WID
152 0722 1 | EDT\$SA_WK_LN
153 0723 1 | EDT\$SG_FMT_LNPOS
154 0724 1 | EDT\$SA_CUR_TBCB
155 0725 1 | EDT\$SA_EOB_SCRPTR
156 0726 1 | EDT\$SA_FMT_CUR
157 0727 1 | EDT\$SG_PRV_COL
158 0728 1 | EDT\$ST_FMT_BUF
159 0729 1 | EDT\$SG_INSERT_MODE
160 0730 1
161 0731 1 | IMPLICIT OUTPUTS:
162 0732 1
163 0733 1 | EDT\$SA_FMT_CUR
164 0734 1 | EDT\$SG_PRV_COL
165 0735 1
166 0736 1 | ROUTINE VALUE:
167 0737 1
168 0738 1 | NONE
169 0739 1
170 0740 1 | SIDE EFFECTS:
171 0741 1
172 0742 1 | Writes on the screen.
173 0743 1
174 0744 1 |--
175 0745 1
176 0746 2 | BEGIN
177 0747 2
178 0748 2 | EXTERNAL ROUTINE
179 0749 2 | EDT\$SFMT_CH : NOVALUE,
180 0750 2 | EDT\$SFMT_CHWID,
181 0751 2 | EDT\$SSC_SHWBLOB : NOVALUE,
182 0752 2 | EDT\$SSC_REVIDCHK : NOVALUE,
| Output a character
| Compute the width of a character
| Output a blob
| Check for reverse video based on select region

```

183      0753 2      EDT$SSC_NONREVID : NOVALUE,
184      0754 2      EDT$SSC_POSCSIF : NOVALUE,
185      0755 2      EDT$SSC_ERATOOL : NOVALUE,
186      0756 2      EDT$SSC_ERAALL : NOVALUE,
187      0757 2      EDT$SFMT_TEXT : NOVALUE,
188      0758 2      EDT$SOUT_FMTBUF,
189      0759 2      EDT$SSC REP_MODE : NOVALUE;
190      0760 2
191      0761 2      EXTERNAL
192      0762 2      EDT$SA_EOB_SCPTR : REF SCREEN_LINE,
193      0763 2      EDT$SG_CS_LNO,
194      0764 2      EDT$SA_SEL_BUF,
195      0765 2      EDT$SG_SHF,
196      0766 2      EDT$SG_TI_WID,
197      0767 2      EDT$SA_WK_LN : REF LIN_BLOCK,
198      0768 2      EDT$SG_FMT_LNPOS,
199      0769 2      EDT$SA_CUR_BUF : REF TBCB_BLOCK,
200      0770 2      EDT$SA_FMT_CUR,
201      0771 2      EDT$ST_FMT_BUF : BLOCK [CHSALLOCATION (EDT$SK_FMT_BUflen)], ! Output buffer
202      0772 2      EDT$SG_PRV_COL,
203      0773 2      EDT$SG_INSERT_MODE;
204      0774 2
205      0775 2      MAP
206      0776 2      SCPTR : REF SCREEN_LINE;
207      0777 2
208      0778 2      LOCAL
209      0779 2      TXTPTR,
210      0780 2      ORIG_TXTPTR,
211      0781 2      LEN,
212      0782 2      CHAR,
213      0783 2      CHAR_WIDTH,
214      0784 2      LEFT,
215      0785 2      FIRST_CHAR,
216      0786 2      WIDTH,
217      0787 2      SIMPLE_CHAR,
218      0788 2      MAXPOS;
219      0789 2
220      0790 2      !+ Make sure we are in replace mode.
221      0791 2      !- IF (.EDT$SG_INSERT_MODE NEQ 0) THEN EDT$SSC REP_MODE ();
222      0792 2
223      0793 2      !+ Check for EOB.
224      0794 2      !- IF (.SCPTR EQA .EDT$SA_EOB_SCPTR)
225      0795 2      THEN
226      0796 2      BEGIN
227      0797 2      EDT$SSC_POSCSIF (.EDT$SG_CS_LNO, 0);
228      0798 2      EDT$SSC_NONREVID ();
229      0799 2      EDT$SFMT_TEXT (0);
230      0800 3
231      0801 2      IF (( NOT .ERASED) AND (.SCPTR [SCR_EDIT_MAXPOS] EQ 255))
232      0802 3      THEN ! If not erased and not at end of the line,
233      0803 3
234      0804 3
235      0805 3
236      0806 3
237      0807 3
238      0808 4
239      0809 3

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: 240      0810 4      BEGIN
: 241      0811 4  !!    EDT$SSC_POSCSIF (.EDT$SG_CS_LNO, MAX (0, .EDT$SG_FMT_LNPOS - .EDT$SG_SHF));
: 242      0812 4      EDT$SSC_ERATOEOL ()           ! erase any extra characters that may
: 243      0813 4      ! have been left on the screen's line.
: 244      0814 3      END;
: 245
: 246      0815 3
: 247      0816 3  !+ Mark the line as finished with its edit.
: 248      0817 3  !-
: 249      0818 3
: 250      0819 3      SCRPTR [SCR_EDIT_MINPOS] = 255;
: 251      0820 3      SCRPTR [SCR_EDIT_MAXPOS] = 0;
: 252      0821 3      SCRPTR [SCR_EDIT_FLAGS] = .SCRPTR [SCR_EDIT_FLAGS] AND ( NOT (SCR_EDIT MODIFY OR SCR_EDIT_INSLN));
: 253      0822 2      RETURN;
: 254      0823 2      END;
: 255
: 256      0824 2  !+
: 257      0825 2  !+ Not EOF. Position to the first character to be updated in the line,
: 258      0826 2  !+ keeping track of the screen column which it will occupy.
: 259      0827 2  !-
: 260      0828 2
: 261      0829 2      WIDTH = .EDT$SG_TI_WID + .EDT$SG_SHF;
: 262      0830 2      LEFT = .SCRPTR [SCR_CHR_FROM];
: 263      0831 2      LEN = MIN (.SCRPTR [SCR_CHR_TO] + 1, .EDT$SA_WK_LN [LIN_LENGTH]) - .LEFT;
: 264      0832 2      TXTPTR = CH$PLUS (EDT$SA_WK_LN [LIN_TEXT], .[LEFT]);
: 265      0833 2      ORIG_TXTPTR = .TXTPTR;
: 266      0834 2      EDT$SG_FMT_LNPOS = 0;
: 267      0835 2      CHAR = CH$RCHAR_A (TXTPTR);
: 268      0836 2
: 269      0837 3      IF ((.CHAR GEQ XX'20') AND (.CHAR LEQ XX'7E'))
: 270      0838 2      THEN
: 271      0839 3      BEGIN
: 272      0840 3      CHAR_WIDTH = 1;
: 273      0841 3      SIMPLE_CHAR = 1;
: 274      0842 3      END
: 275      0843 2      ELSE
: 276      0844 3      BEGIN
: 277      0845 3      CHAR_WIDTH = EDT$SG_FMT_CHWID (.CHAR, .EDT$SG_FMT_LNPOS);
: 278      0846 3      SIMPLE_CHAR = 0;
: 279      0847 2      END;
: 280
: 281      0849 2  !+
: 282      0850 2  !+ Skip over unmodified characters on this line.
: 283      0851 2  !-
: 284      0852 2
: 285      0853 3      WHILE (((.TXTPTR - .ORIG_TXTPTR) LEQ .SCRPTR [SCR_EDIT_MINPOS]) AND
: 286      0854 3      (.LEN GTR 0) AND
: 287      0855 2      (.EDT$SG_FMT_LNPOS LSS (.WIDTH - .CHAR_WIDTH - 1))) DO !
: 288      0856 2      BEGIN
: 289      0857 3  !+
: 290      0858 3  !+ Account for the blob at the front of continued lines.
: 291      0859 3  !-
: 292      0860 3
: 293      0861 4      IF ((.EDT$SG_FMT_LNPOS EQL 0) AND (.SCRPTR [SCR_LINE_IDX] NEQ 0))
: 294      0862 3      THEN
: 295      0863 4      BEGIN
: 296      0864 4  !+
: 297      0865 4  !+ Adjust for the blob at the front of a continued line. This code requires
: 298      0866 4  ! that the shift amount always be a multiple of 8, so that shifting doesn't

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```
297      0867 4  ! change tab stops.  
298      0868 4  !-  
299      0869 4      EDT$$G_FMT_LNPOS = .EDT$$G_SHF + 2;  
300      0870 4  
301      0871 5  IF (.CHAR EQL ASC_K_TAB)  
302      0872 4  THEN  
303      0873 5      BEGIN  
304      0874 5      CHAR_WIDTH = .CHAR_WIDTH - 2;  
305      0875 5      ASSERT (.CHAR_WIDTH EQL 6);  
306      0876 4      END;  
307      0877 4  
308      0878 3      END;  
309      0879 3  
310      0880 3      EDT$$G_FMT_LNPOS = .EDT$$G_FMT_LNPOS + .CHAR_WIDTH;  
311      0881 3      LEN = .LEN - 1;  
312      0882 3      CHAR = CH$RCHAR_A (TXTPTR);  
313      0883 3  
314      0884 4  IF ((.CHAR GEQ XX'20') AND (.CHAR LEQ XX'7E'))  
315      0885 3  THEN  
316      0886 4      BEGIN  
317      0887 4      CHAR_WIDTH = 1;  
318      0888 4      SIMP[E_CHAR] = 1;  
319      0889 4      END  
320      0890 3  ELSE  
321      0891 4      BEGIN  
322      0892 4      CHAR_WIDTH = EDT$SFMT_CHWID (.CHAR, .EDT$$G_FMT_LNPOS);  
323      0893 4      SIMP[E_CHAR] = 0;  
324      0894 3      END;  
325      0895 3  
326      0896 2      END;  
327      0897 2  
328      0898 2  !+  
329      0899 2  ! Put the characters into the format buffer.  
330      0900 2  !-  
331      0901 2      FIRST_CHAR = 1;  
332      0902 2  !+  
333      0903 2  ! If this is a continued line, indicate this at the front of the line.  
334      0904 2  !-  
335      0905 2  
336      0906 3  IF ((.SCRPTR [SCR_LINE_IDX] NEQ 0) AND (.EDT$$G_FMT_LNPOS EQL 0))  
337      0907 2  THEN  
338      0908 3      BEGIN  
339      0909 3      EDT$$G_FMT_LNPOS = .EDT$$G_SHF;  
340      0910 3      EDT$$SC_POSCSIF (.EDT$$G_CS_LN0, .EDT$$G_FMT_LNPOS - .EDT$$G_SHF);  
341      0911 3      FIRST_CHAR = 0;  
342      0912 3  
343      0913 4  IF (.EDT$SA_SEL_BUF EQL .EDT$SA_CUR_BUF)      !  
344      0914 3  THEN  
345      0915 3      EDT$$SC_REVIDCHK (CH$DIFF (.TXTPTR, CH$PTR (EDT$SA_WK_LN [LIN_TEXT])) - 1);  
346      0916 3  
347      0917 3      EDT$$SC_SHWBLOB ();  
348      0918 3      EDT$$FMT_CH (XC'');  
349      0919 3  
350      0920 4  IF (.CHAR EQL ASC_K_TAB)  
351      0921 3  THEN  
352      0922 4      BEGIN  
353      0923 4      CHAR_WIDTH = .CHAR_WIDTH - 2;
```

```
354      0924 4           ASSERT (.CHAR_WIDTH EQL 6);
355      0925 3           END;
356      0926 3
357      0927 2           END;
358      0928 2
359      0929 2           MAXPOS = .SCRPTR [SCR_EDIT_MAXPOS];
360      0930 2
361      0931 2           !+ This is the loop that actually puts characters into the format buffer for output to the screen.
362      0932 2           |- The time around this loop is critical to EDT's performance in screen mode.
363      0933 2
364      0934 2
365      0935 3           WHILE ((.LEN GTR 0) AND (.EDT$$G_FMT_LNPOS LSS (.WIDTH - .CHAR_WIDTH)) AND !
366      0936 2           ((.TXTPTR - .ORIG_TXTPTR - 1) LEQ .MAXPOS)) DO
367      0937 3           BEGIN
368      0938 3
369      0939 4           IF (.EDTSSA_SEL_BUF EQL .EDTSSA_CUR_BUF)      !
370      0940 3           THEN
371      0941 3               EDT$$SC_REVIDCHK (CHSDIFF (.TXTPTR, CHSPTR (EDTSSA_WK_LN [LIN_TEXT])) - 1);
372      0942 3
373      0943 4           IF (.EDT$$G_FMT_LNPOS GEQ .EDT$$G_SHF)
374      0944 3           THEN
375      0945 4               BEGIN
376      0946 4
377      0947 4           IF .FIRST_CHAR
378      0948 4           THEN
379      0949 5               BEGIN
380      0950 5               EDT$$SC_POSCSIF (.EDT$$G_CS_LNO, .EDT$$G_FMT_LNPOS - .EDT$$G_SHF);
381      0951 5               FIRST_CHAR = 0;
382      0952 4               END;
383      0953 4
384      0954 4
385      0955 4           !+ Put the character in the format buffer.
386      0956 4           !+ Do simple characters in-line; call EDT$$FMT_CH for complex characters.
387      0957 4
388      0958 4
389      0959 4           IF .SIMPLE_CHAR
390      0960 4           THEN
391      0961 5               BEGIN
392      0962 5               EDT$$G_FMT_LNPOS = .EDT$$G_FMT_LNPOS + 1;
393      0963 5
394      0964 6           IF (.EDTSSA_FMT_CUR EQLA CHSPTR (EDT$$ST_FMT_BUF, EDT$$K_FMT_BUflen))
395      0965 5           THEN
396      0966 6               BEGIN
397      0967 6
398      0968 6           !+ We have reached the end of the buffer; empty it.
399      0969 6
400      0970 6
401      0971 6           LOCAL
402      0972 6               SAV_LNPOS;
403      0973 6
404      0974 6               SAV_LNPOS = .EDT$$G_FMT_LNPOS;
405      0975 6               EDT$$OUT_FMTBUF ();
406      0976 6               EDT$$G_FMT1_LNPOS = .SAV_LNPOS;
407      0977 5               END;
408      0978 5
409      0979 5               CHSWCHAR_A (.CHAR, EDTSSA_FMT_CUR);
410      0980 5
```

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: 411      0981 5           IF (.EDT$$G_PRV_COL NEQ (.EDT$$G_TI_WID - 1)) THEN EDT$$G_PRV_COL = .EDT$$G_PRV_COL + 1;
: 412      0982 5
: 413      0983 5           ELSE END
: 414      0984 4           ELSE EDT$SFMT_CH (.CHAR);
: 415      0985 4
: 416      0986 4
: 417      0987 4           ELSE END
: 418      0988 3           ELSE EDT$$G_FMT_LNPOS = .EDT$$G_FMT_LNPOS + .CHAR_WIDTH;
: 419      0989 3
: 420      0990 3
: 421      0991 3           LEN = .LEN - 1;
: 422      0992 3           CHAR = CH$RCHAR_A (TXTPTR);
: 423      0993 3
: 424      0994 4           IF ((.CHAR GEQ XX'20') AND (.CHAR LEQ XX'7E'))
: 425      0995 3           THEN BEGIN
: 426      0996 4               CHAR_WIDTH = 1;
: 427      0997 4               SIMPLE_CHAR = 1;
: 428      0998 4
: 429      0999 4           END
: 430      1000 3           ELSE BEGIN
: 431      1001 4               CHAR_WIDTH = EDT$SFMT_CHWID (.CHAR, .EDT$$G_FMT_LNPOS);
: 432      1002 4               SIMPLE_CHAR = 0;
: 433      1003 4
: 434      1004 3           END;
: 435      1005 3
: 436      1006 2
: 437      1007 2           END;

: 438      1008 2           !+
: 439      1009 2           If we have not finished the line, it may be because the line won't fit on the screen.
: 440      1010 2           Since the loop above stops one column short of the right edge of the screen, there
: 441      1011 2           may be just room for one more character; if so, put it out. If not, put a blob in the
: 442      1012 2           last column.
: 443      1013 2           !-
: 444
: 445      1014 2           IF ((.LEN GTR 0) AND ((.TXTPTR - .ORIG_TXTPTR - 1) LEQ .MAXPOS))
: 446      1015 3           THEN BEGIN
: 447      1016 2
: 448      1017 3           IF ((.LEN EQL 1) AND (.EDT$$G_FMT_LNPOS EQL (.WIDTH - .CHAR_WIDTH)) AND !  

: 449      1019 4               (.EDT$$G_FMT_LNPOS GEQ .EDT$$G_SHF))
: 450      1020 4           THEN BEGIN
: 451      1021 3
: 452      1022 4           IF (.EDT$$A_SEL_BUF EQL .EDT$$A_CUR_BUF) !  

: 453      1023 4           THEN EDT$$SC_REVIDCHK (CH$DIFF (.TXTPTR, CH$PTR (EDT$$A_WK_LN [LIN_TEXT])) - 1);
: 454      1024 5
: 455      1025 4
: 456      1026 4           IF .FIRST_CHAR
: 457      1027 4           THEN BEGIN
: 458      1028 4               EDT$$SC_POSCSIF (.EDT$$G_CS_LNO, .EDT$$G_FMT_LNPOS - .EDT$$G_SHF);
: 459      1029 4               FIRST_CHAR = 0;
: 460      1030 5           END;
: 461      1031 5
: 462      1032 5           EDT$SFMT_CH (.CHAR);
: 463      1033 4
: 464      1034 4           LEN = .LEN - 1;
: 465      1035 4
: 466      1036 4
: 467      1037 4           END

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: 468      1038 3      ELSE
: 469      1039 4      BEGIN
: 470      1040 4
: 471      1041 5      IF (( NOT .ERASED) AND (.SCRPTR [SCR_EDIT_MAXPOS] EQL 255))
: 472      1042 4      THEN
: 473      1043 5      BEGIN
: 474      1044 5      EDT$SSC_POSCSIF (.EDT$SG_CS_LNO, MAX (0, .EDT$SG_FMT_LNPOS - .EDT$SG_SHF));
: 475      1045 5      EDT$SSC_ERATOEOL ();
: 476      1046 4      END;
: 477      1047 4
: 478      1048 4      !+
: 479      1049 4      If there is room left on the line, it may be that we have printed no characters.
: 480      1050 4      Therefore, print a space to be sure that the VT100's autowrap flag is not set.
: 481      1051 4      !-
: 482      1052 4
: 483      1053 4      IF (.EDT$SG_FMT_LNPOS LSS (.EDT$SG_TI_WID - 1)) THEN EDT$SFMT_CH (%C' ');
: 484      1054 4
: 485      1055 4      EDT$SSC_POSCSIF (.EDT$SG_CS_LNO, .EDT$SG_TI_WID - 1);
: 486      1056 4      EDT$SSC_SHWBLOB ();
: 487      1057 3      END;
: 488      1058 3
: 489      1059 3      END
: 490      1060 3      !+
: 491      1061 3      Throw in an erase to end of line sequence if we have painted as close as we can to the right margin.
: 492      1062 3      Suppress the sequence if we have just put a character at the right margin or if the line is already erased
: 493      1063 3      !-
: 494      1064 2      ELSE
: 495      1065 2
: 496      1066 2      IF (( NOT .ERASED) AND (.SCRPTR [SCR_EDIT_MAXPOS] EQL 255))
: 497      1067 2      THEN
: 498      1068 2      BEGIN
: 499      1069 2
: 500      1070 2      IF .FIRST_CHAR THEN EDT$SSC_POSCSIF (.EDT$SG_CS_LNO, MAX (0   EDT$SG_FMT_LNPOS - .EDT$SG_SHF));
: 501      1071 2
: 502      1072 2      EDT$SSC_ERATOEOL ();
: 503      1073 2      END;
: 504      1074 2
: 505      1075 2      !+
: 506      1076 2      Mark the line as finished with its edit.
: 507      1077 2      !-
: 508      1078 2      SCRptr [SCR_EDIT_MINPOS] = MIN (.SCRptr [SCR_CHR_TO] - .SCRptr [SCR_CHR_FROM] + 1, 255);
: 509      1079 2      SCRptr [SCR_EDIT_MAXPOS] = 0;
: 510      1080 2      SCRptr [SCR_EDIT_FLAGS] = .SCRptr [SCR_EDIT_FLAGS] AND ( NOT (SCR_EDIT MODIFY OR SCR_EDIT_INSLN));
: 511      1081 1      END;           ! of routine EDT$SSC_RFRELN

```

```

.TITLE EDT$SCRRLIN EDT$SCRRLIN - refresh a screen line
.IDENT \V04-000\

.EXTRN EDT$SFMT_CH, EDT$SFMT_CHWID
.EXTRN EDT$SSC_SHWBLOB
.EXTRN EDT$SSC_REVIDCHK
.EXTRN EDT$SSC_NONREVID
.EXTRN EDT$SSC_POSCSIF
.EXTRN EDT$SSC_ERATOEOL
.EXTRN EDT$SSC_ERAALL, EDT$SFMT_TEXT
.EXTRN EDT$SOUT_FMTBUF

```

						.EXTRN	EDTSSSC REP MODE
						.EXTRN	EDTSSA_EOB_SCRPTR
						.EXTRN	EDTSSG_CS [NO, EDTSSA_SEL_BUF
						.EXTRN	EDTSSG_SHF, EDTSSG_TI_WID
						.EXTRN	EDTSSA_WK_LN, EDTSSG_FMT_LNPOS
						.EXTRN	EDTSSA_CUR_BUF, EDTSSA_FMT_CUR
						.EXTRN	EDTSSST_FMT_BUF, EDTSSG_PRV_COL
						.EXTRN	EDTSSG_INSERT_MODE
						.EXTRN	EDTSSINTER_ERR
						.PSECT	_EDT\$CODE,NOWRT, SHR, PIC.2
						.ENTRY	EDTSSSC_RFRELN, Save R2,R3,R4,R5,R6,R7,R8,- : 0698
						SUBL2	R9,R10,R11
						#4, SP	
						TSTL	EDTSSG_INSERT_MODE
						BEQL	1\$
						CALLS	#0, EDTSSSC_REP_MODE
						MOVL	SCRPTR, R4
						CMPL	R4, EDTSSA_EOB_SCRPTR
						BNEQ	3\$
						CLRL	-(SP)
						PUSHL	EDTSSG_CS_LNO
						CALLS	#2, EDTSSC_POSCSIF
						CALLS	#0, EDTSSC_NONREVID
						CLRL	-(SP)
						CALLS	#1, EDT\$FORMAT_TEXT
						BLBS	ERASED, 2\$
						CMPB	12(R4), #255
						BNEQ	2\$
						CALLS	#0, EDTSSC_ERATOEOL
						MNEG_B	#1, 11(R4)
						BRW	38\$
						ADDL3	EDTSSG_SHF, EDTSSG_TI_WID, WIDTH
						MOVZBL	9(R4), LEFT
						MOVZBL	10(R4), R2
						INCL	R2
						MOVL	EDTSSA_WK_LN, R0
						CMPZV	#0, #8, (R0), R2
						BGEQ	4\$
						MOVZBL	(R0), R2
						SUBL3	LEFT, R2, LEN
						MOVAB	7(LEFT)[R0], TXTPTR
						MOVL	TXTPTR, ORIG_TXTPTR
						CLRL	EDTSSG_FMT_LNPOS
						BRB	8\$
						PUSHL	EDTSSG_FMT_LNPOS
						PUSHL	CHAR
						CALLS	#2, EDT\$FORMAT_CHWID
						MOVL	R0, CHAR_WIDTH
						CLRL	SIMPLE_CHAR
						SUBL3	ORIG_TXTPTR, TXTPTR, R0
						CMPZV	#0, #8, 11(R4), R0
						BLSS	9\$
						TSTL	LEN
						BLEQ	9\$
						SUBL3	CHAR_WIDTH, WIDTH, R0

				DECL	R0		
				CMPL	EDT\$SG_FMT_LNPOS, R0		
				BGEQ	9\$		
				TSTL	EDT\$SG_FMT_LNPOS		
				BNEQ	7\$		
				TSTB	8(R4)		
				BEQL	7\$		
				ADDL3	#2, EDT\$SG_SHF, EDT\$SG_FMT_LNPOS	0861	
				CMPL	CHAR, #9	0869	
				BNEQ	7\$	0871	
				SUBL2	#2, CHAR_WIDTH	0874	
				CMPL	CHAR_WIDTH, #6	0875	
				BEQL	7\$		
				CALLS	#0, EDT\$SINTER_ERR		
				ADDL2	CHAR_WIDTH, EDT\$SG_FMT_LNPOS	0880	
				DECL	LEN	0881	
				MOVZBL	(TXTPTR)+, CHAR	0882	
				CMPL	CHAR, #32	0884	
				BLSS	5\$		
				CMPL	CHAR, #126		
				BGTR	5\$		
				MOVL	#1, CHAR_WIDTH	0887	
				MOVL	#1, SIMPLE_CHAR	0888	
				BRB	6\$	0884	
				MOVL	#1, FIRST_CHAR	0901	
				TSTB	8(R4)	0906	
				BEQL	11\$		
				TSTL	EDT\$SG_FMT_LNPOS		
				BNEQ	11\$		
				MOVL	EDT\$SG_SHF, R0	0909	
				MOVL	R0, EDT\$SG_FMT_LNPOS		
				SUBL3	R0, EDT\$SG_FMT_LNPOS, -(SP)	0910	
				PUSHL	EDT\$SG_CS [NO		
				CALLS	#2, EDT\$SC_POSCSIF	0911	
				CLRL	FIRST_CHAR		
				CMPL	EDT\$SA_SEL_BUF, EDT\$SA_CUR_BUF	0913	
				BNEQ	10\$		
				SUBL3	EDT\$SA_WK_LN, TXTPTR, R0	0915	
				PUSHAB	-8(R0)		
				CALLS	#1, EDT\$SC_REVIDCHK		
				CALLS	#0, EDT\$SC_SHWBLOB	0917	
				PUSHL	#32	0918	
				CALLS	#1, EDT\$SFMT_CH		
				CMPL	CHAR, #9	0920	
				BNEQ	11\$		
				SUBL2	#2, CHAR_WIDTH	0923	
				CMPL	CHAR_WIDTH, #6	0924	
				BEQL	11\$		
				CALLS	#0, EDT\$SINTER_ERR		
				MOVZBL	12(R4), MAXPOS	0929	
				TSTL	LEN	0935	
				BGTR	14\$		
				BRW	23\$		
				SUBL3	CHAR_WIDTH, WIDTH, R0		
				CMPL	EDT\$SG_FMT_LNPOS, R0		
				BGEQ	13\$		
				SUBL3	ORIG_TXTPTR, TXTPTR, R0	0936	

		5A	50	D7 001AA	DECL	R0	
			50	D1 001AC	CMPL	R0	MAXPOS
	00000000G	00 00000000G	00	D1 001AF	BGTR	13\$	
50		52 00000000G	00	C3 001BC	CMPL	EDT\$SA_SEL_BUF, EDT\$SA_CUR_BUF	0939
		F8	A0	9F 001C6	BNEQ	15\$	
	00000000G	00	01	FB 001C9	SUBL3	EDT\$SA_WK_LN, TXTPTR, R0	0941
		51 00000000G	00	DD 001D0	PUSHAB	-8(R0)	
		50 00000000G	00	DD 001D7	CALLS	#1, EDT\$SC_REVIDCHK	0943
		50	51	D1 001DE	MOVL	EDT\$SG_FMT_ENPOS, R1	
			78	19 001E1	MOVL	EDT\$SG_SHF, R0	
7E		13	58	E9 001E3	CMPL	R1, R0	
		51	50	C3 001E6	BLSS	19\$	
	00000000G	00	00	DD 001EA	BLBC	FIRST_CHAR, 16\$	0947
		02	FB 001FO	SUBL3	RO, RT, -(SP)	0950	
	00000000G	00	58	D4 001F7	PUSHL	EDT\$SG_CS_LNO	
		54	57	E9 001F9	CALLS	#2, EDT\$SC_POSCSIF	0951
		00000000G	00	D6 001FC	CLRL	FIRST_CHAR	
		50 00000000G	00	9E 00202	BLBC	SIMPLE_CHAR, 18\$	0959
		50 00000000G	00	D1 00209	INCL	EDT\$SG_FMT_LNPOS	0962
			15	12 00210	MOVAB	EDT\$ST_FMT_BUF+512, R0	0964
	00000000G	56 00000000G	00	DO 00212	CMPL	EDT\$SA_FMT_CUR, R0	
	00000000G	00	00	FB 00219	BNEQ	17\$	
		56	00	DO 00220	MOVL	EDT\$SG_FMT_LNPOS, SAV_LNPOS	0974
		50 00000000G	00	DO 00227	CALLS	#0, EDT\$SOOT_FMTBUF	0975
		60	59	90 0022E	MOVL	SAV_LNPOS, EDT\$SG_FMT_LNPOS	0976
50	00000000G	00	00	D6 00231	EDT\$SA_FMT_CUR, R0	0979	
		01	C3 00237	CHAR (R0)			
		50 00000000G	00	D1 0023F	INCL	EDT\$SA_FMT_CUR	
			1A	13 00246	CMPL	#1, EDT\$SG_TI_WID, R0	0981
		00000000G	00	D6 00248	BEQL	EDT\$SG_PRV_COL	
			12	11 0024E	INCL	EDT\$SG_PRV_COL	
	00000000G	00	59	DD 00250	BRB	20\$	0959
		01	FB 00252	PUSHL	CHAR	0985	
		07	11 00259	CALLS	#1, EDT\$SFMT_CH		
	00000000G	00	55	C0 0025B	BRB	20\$	0943
		58	D7 00262	19\$:	ADDL2	CHAR_WIDTH, EDT\$SG_FMT_LNPOS	0989
		59	82 9A 00264	DEC L	LEN	0991	
		20	59	D1 00267	MOVZBL	(TXTPTR)+, CHAR	0992
	0000007E	8F	11	19 0026A	CMPL	CHAR, #32	0994
		59	D1 0026C	BLSS	21\$		
		08	14 00273	CMPL	CHAR, #126		
		55	01	DO 00275	BGTR	21\$	
		57	01	DO 00278	MOVL	#1, CHAR_WIDTH	0997
			14	11 0027B	MOVL	#1, SIMPLE_CHAR	0998
		00000000G	00	DD 0027D	BRB	22\$	0994
			59	DD 00283	PUSHL	EDT\$SG_FMT_LNPOS	1002
	00000000G	00	02	FB 00285	PUSHL	CHAR	
		55	50	DO 0028C	CALLS	#2, EDT\$SFMT_CHWID	
			57	D4 0028F	MOVL	R0, CHAR_WIDTH	
		FEFE	31	00291	CLRL	SIMPLE_CHAR	
			58	D5 00294	BRW	12\$	1003
		03	03	14 00296	TSTL	LEN	0935
		00DB	00DB	31 00298	BGTR	25\$	1015
			6E	C3 0029B	BRW	33\$	
50	52		50	D7 0029F	SUBL3	ORIG_TXTPTR, TXTPTR, R0	
					DECL	R0	

5A	50	D1	002A1	CMPL	R0	MAXPOS	
01	F2	14	002A4	BGTR	24\$		
	5B	D1	002A6	CMPL	LEN, #1		
	62	12	002A9	BNEQ	28\$		1019
53	55	C2	002AB	SUBL2	CHAR_WIDTH, R3		
53 00000000G	00	D1	002AE	CMPL	EDT\$SG_FMT_LNPOS, R3		
00000000G	00	56	12 002B5	BNEQ	28\$		
00000000G	00	D1	002B7	CMPL	EDT\$SG_FMT_LNPOS, EDT\$SG_SHF		1020
00000000G	00	49	19 002C2	BLSS	28\$		
	00	D1	002C4	CMPL	EDT\$SA_SEL_BUF, EDT\$SA_CUR_BUF		1024
	52	C2	002D1	SUBL2	EDT\$SA_WK_LN, R2		
00000000G	00	F8	A2 002D8	PUSHAB	-8(R2)		1026
	01	FB	002D8	CALLS	#1. EDT\$SC_REVIDCHK		
7E 00000000G	18	58	E9 002E2	BLBC	FIRST_CHAR, 27\$		1028
00 00000000G	00	C3	002E5	SUBL3	EDT\$SG_SHF, EDT\$SG_FMT_LNPOS, -(SP)		1031
00000000G	00	00	DD 002F1	PUSHL	EDT\$SG_CS_LNO		
	02	FB	002F7	CALLS	#2. EDT\$SC_POSCSIF		
	58	D4	002FE	CLRL	FIRST_CHAR		1032
00000000G	00	59	DD 00300	PUSHL	CHAR		1035
	01	FB	00302	CALLS	#1. EDT\$SFMT_CH		
	5B	D7	00309	DECL	LEN		1036
	67	11	0030B	BRB	32\$		1019
FF	2D	08	AC E8 0030D	BLBS	ERASED, 30\$		
8F	0C	A4	91 00311	CMPB	12(R4), #255		1041
50 00000000G	00	00000000G	00	26	12 00316	BNEQ	
				50	DD 00324	SUBL3	EDT\$SG_SHF, EDT\$SG_FMT_LNPOS, R0
				02	18 00326	PUSHL	R0
				6E	D4 00328	BGEQ	29\$
						CLRL	(SP)
00000000G	00	00000000G	00	DD 0032A	PUSHL	EDT\$SG_CS_LNO	
00000000G	00	00	FB 00330	CALLS	#2. EDT\$SC_POSCSIF		
50 00000000G	00	00	FB 00337	CALLS	#0. EDT\$SC_ERATOEOL		1045
	50	00000000G	01	C3 0033E	SUBL3	#1. EDT\$SG_TI_WID, R0	
				01	D1 00346	CMPL	EDT\$SG_FMT_LNPOS, R0
				09	18 00340	BGEQ	31\$
7E 00000000G	00	00000000G	00	20	DD 0034F	PUSHL	#32
				01	FB 00351	CALLS	#1. EDT\$SFMT_CH
				01	C3 00358	SUBL3	#1. EDT\$SG_TI_WID, -(SP)
				00	DD 00360	PUSHL	EDT\$SG_CS [NO]
00000000G	00	00000000G	00	02	FB 00366	CALLS	#2. EDT\$SC_POSCSIF
00000000G	00	00	FB 0036D	CALLS	#0. EDT\$SC_SHWBLOB		1056
				34	11 00374	BRB	36\$
FF	30	08	AC E8 00376	BLBS	ERASED, 36\$		1015
8F	0C	A4	91 0037A	CMPB	12(R4), #255		1066
				29	12 0037F	BNEQ	36\$
50 00000000G	1F	00000000G	00	58	E9 00381	BLBC	FIRST_CHAR, 35\$
				50	DD 00384	SUBL3	EDT\$SG_SHF, EDT\$SG_FMT_LNPOS, R0
				02	18 00390	PUSHL	R0
				6E	D4 00394	BGEQ	34\$
00000000G	00	00000000G	00	DD 00396	PUSHL	CLRL	(SP)
00000000G	00	00000000G	00	02	FB 0039C	EDT\$SG_CS_LNO	
				00	FB 003A3	CALLS	#2. EDT\$SC_POSCSIF
	50	0A	A4 9A 003AA	CALLS	#0. EDT\$SC_ERATOEOL		1072
	51	09	A4 9A 003AE	MOVZBL	10(R4), R0		1078
	50	51	C2 003B2	SUBL2	9(R4) R1		
					R1, R0		

EDT\$SCRRLIN
VO4-000

EDT\$SCRRLIN - refresh a screen line
EDT\$SC_RFRELN - refresh a line on the screen

E 11
16-Sep-1984 01:47:29
14-Sep-1984 12:24:38

VAX-11 Bliss-32 v4.0-742
DISK\$VMSMASTER:[EDIT.SRC]SCRRLIN.BLI;1

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EDT'
VO4

000000FF	8F	50 D6 003B5	INCL	R0
		50 D1 003B7	CMPL	R0
		04 15 003BE	BLEQ	37\$ #255
08 A4	FF	8F 9A 003C0	MOVZBL	#255, R0
OC A4	03FF	50 90 003C4 37\$:	MOVB	R0, 1(R4)
		AA 003C8 38\$:	BICW2	#1023, 12(R4)
		04 003CE	RET	

; Routine Size: 975 bytes, Routine Base: _EDT\$CODE + 0000

: 512 1082 1
: 513 1083 1 !<BLF/PAGE>

EDT\$SCRRLIN
V04-000

EDT\$SCRRLIN - refresh a screen line
EDT\$SSC_RFRELN - refresh a line on the screen

F 11
16-Sep-1984 01:42:29
14-Sep-1984 12:24:38

VAX-11 Bliss-32 v4.0-742
DISK\$VMSMASTER:[EDT.SRC]SCRRLIN.BLI;1

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(4)

: 515 1084 1 END
: 516 1085 1
: 517 1086 0 ELUDOM

! of module EDT\$SCRRLIN

EDT
V04

PSECT SUMMARY

Name	Bytes	Attributes
_EDT\$CODE	975	NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
-\$255\$DUA2B:[EDT.SRC]EDT.L32;1	377	48	12	40	00:00.2
-\$255\$DUA2B:[EDT.SRC]PSECTS.L32;1	2	1	50	7	00:00.1

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACEBACK/LIS=LISS:SCRRLIN/OBJ=OBJ\$:SCRRLIN MSRC\$:SCRRLIN.BLI/UPDATE=(ENH\$:SCRRLIN)

Size: 975 code + 0 data bytes
Run Time: 00:36.5
Elapsed Time: 00:43.0
Lines/CPU Min: 1787
Lexemes/CPU-Min: 7088
Memory Used: 246 pages
Compilation Complete

0139 AH-BT13A-SE
VAX/VMS V4.0

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