

RRRRRRRR	MM	MM	SSSSSSS	CCCCCCC	HH	HH	EEEEEEEEE	CCCCCCC	KK	KK	BBBBBBBB	
RRRRRRRR	MM	MM	SSSSSSS	CCCCCCC	HH	HH	EEEEEEEEE	CCCCCCC	KK	KK	BBBBBBBB	
RR RR	RR	MMMM	MMMM	SS	CC	HH	HH	EE	CC	KK	KK	BB
RR RR	RR	MMMM	MMMM	SS	CC	HH	HH	EE	CC	KK	KK	BB
RR RR	RR	MM MM	MM	SS	CC	HH	HH	EE	CC	KK	KK	BB
RR RR	RR	MM MM	MM	SS	CC	HH	HH	EE	CC	KK	KK	BB
RRRRRRRR	MM	MM	SSSSS	CC	HHHHHHHHHH	HHHHHHHHHH	EEEEEEEEE	CC	KKKKKK	KKKKKK	BBBBBBBB	
RRRRRRRR	MM	MM	SSSSS	CC	HHHHHHHHHH	HHHHHHHHHH	EEEEEEEEE	CC	KKKKKK	KKKKKK	BBBBBBBB	
RR RR	RR	MM	MM	SS	CC	HH	HH	EE	CC	KK	KK	BB
RR RR	RR	MM	MM	SS	CC	HH	HH	EE	CC	KK	KK	BB
RR RR	RR	MM	MM	SS	CC	HH	HH	EE	CC	KK	KK	BB
RR RR	RR	MM	MM	SS	CC	HH	HH	EE	CC	KK	KK	BB
RR RR	RR	MM	MM	SSSSSSS	CCCCCCC	HH	HH	EEEEEEEEE	CCCCCCC	KK	KK	BBBBBBBB
RR RR	RR	MM	MM	SSSSSSS	CCCCCCC	HH	HH	EEEEEEEEE	CCCCCCC	KK	KK	BBBBBBBB

LL		SSSSSSS
LL		SSSSSSS
LL		SS
LL		SS
LL		SS
LL		SSSSS
LL		SSSSS
LL		SS
LL		SS
LL		SS
LLLLLLLLL		SSSSSSS
LLLLLLLLL		SSSSSSS

```
0001 0 %title 'RMSCHECKB - Check a File Structure'
0002 0     module rmscheckb(
0003 1         ident='V04-000') = begin
0004 1
0005 1
0006 1 ***** ****
0007 1 *
0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0025 1 *
0026 1 *
0027 1 ****
0028 1 *
0029 1 *
0030 1 ++
0031 1 Facility:      VAX/VMS Analyze Facility, Check a File Structure
0032 1
0033 1 Abstract:      This module is responsible for checking the structure of
0034 1             an RMS file as requested via /CHECK. It also prepares a
0035 1             report of the results.
0036 1
0037 1
0038 1 Environment:
0039 1
0040 1 Author: Paul C. Anagnostopoulos, Creation Date: 5 August 1981
0041 1
0042 1 Modified By:
0043 1
0044 1     V03-004 DGB0048          Donald G. Blair        08-May-1984
0045 1             Fix condition handling so ANALYZRMS returns the correct
0046 1             error status at image exit. Change condition handler
0047 1             from ANL$CONDITION_HANDLER to ANL$UNWIND_HANDLER.
0048 1
0049 1     V03-003 PCA1011          Paul C. Anagnostopoulos 1-Apr-1983
0050 1             Change the message prefix to ANLRMSS$ to ensure that
0051 1             message symbols are unique across all ANALYZEs. This
0052 1             is necessitated by the new merged message files.
0053 1
0054 1     V03-002 PCA1001          Paul C. Anagnostopoulos 5-Nov-1982
0055 1             Add code to support the new /SUMMARY mode.
0056 1
0057 1     V03-001 PCA0062          Paul Anagnostopoulos 29-Mar-1982
```

RMSCHECKB
V04-000

RMSCHECKB - Check a File Structure

K 4
16-Sep-1984 00:01:07 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 11:53:00 [ANALYZ.SRC]RMSCHECKB.B32;1

Page 2
(1)

: 58 0058 1 :
: 59 0059 1 |
: 60 0060 1 |--
: 61 0061 1 |--

Fix bug in code that determines when the analysis of
indexed file data blocks is complete. It was skipping
some blocks at times.

RM
VC

```
: 63      0062 1 %sbttl 'Module Declarations'  
: 64      0063 1  
: 65      0064 1 | Libraries and Requires:  
: 66      0065 1 |  
: 67      0066 1 |  
: 68      0067 1 | library 'lib';  
: 69      0068 1 | require 'rmsreq';  
: 70      0577 1 |  
: 71      0578 1 |  
: 72      0579 1 | Table of Contents:  
: 73      0580 1 |  
: 74      0581 1 |  
: 75      0582 1 | forward routine  
: 76      0583 1 |     anl$idx_check: novalue;  
: 77      0584 1 |     anl$idx_check_key_stuff: novalue;  
: 78      0585 1 |  
: 79      0586 1 |  
: 80      0587 1 | External References:  
: 81      0588 1 |  
: 82      0589 1 |  
: 83      0590 1 external routine  
: 84      0591 1     anl$area_descriptor,  
: 85      0592 1     anl$area_statistics,  
: 86      0593 1     anl$bucket,  
: 87      0594 1     anl$2bucket_header,  
: 88      0595 1     anl$3bucket_header,  
: 89      0596 1     anl$format_error,  
: 90      0597 1     anl$format_line,  
: 91      0598 1     anl$format_skip,  
: 92      0599 1     anl$idx_prolog,  
: 93      0600 1     anl$2index_record,  
: 94      0601 1     anl$3index_record,  
: 95      0602 1     anl$key_descriptor,  
: 96      0603 1     anl$key_statistics,  
: 97      0604 1     anl$unwind_handler,  
: 98      0605 1     anl$2primary_data_record,  
: 99      0606 1     anl$3primary_data_record,  
: 100     0607 1     anl$prolog_checksums,  
: 101     0608 1     anl$3reclaimed_bucket_header,  
: 102     0609 1     anl$2sidr_record,  
: 103     0610 1     anl$3sidr_record,  
: 104     0611 1     lib$establish_addressing_mode(general);  
: 105     0612 1  
: 106     0613 1 external  
: 107     0614 1     anl$gb_mode: byte,  
: 108     0615 1     anl$gl_fat: ref block[,byte],  
: 109     0616 1     anl$gw_prolog: word;  
: 110     0617 1  
: 111     0618 1  
: 112     0619 1 | Own Variables:  
: 113     0620 1 |
```

```
115 0621 1 %sbttl 'ANL$IDX_CHECK - Check Structure of Indexed File'
116 0622 1 ++
117 0623 1 Functional Description:
118 0624 1 This routine is responsible for checking the structure of an
119 0625 1 indexed file, as requested by /CHECK mode.
120 0626 1
121 0627 1 It is also responsible for producing the statistics requested
122 0628 1 by /STATISTICS mode. This is done as a superset of /CHECK mode,
123 0629 1 so the structure gets checked while the statistics are done.
124 0630 1
125 0631 1 Formal Parameters:
126 0632 1 none
127 0633 1
128 0634 1 Implicit Inputs:
129 0635 1 global data
130 0636 1
131 0637 1 Implicit Outputs:
132 0638 1 global data
133 0639 1
134 0640 1 Returned Value:
135 0641 1 none
136 0642 1
137 0643 1 Side Effects:
138 0644 1
139 0645 1 --
140 0646 1
141 0647 1
142 0648 2 global routine anl$idx_check: novalue = begin
143 0649 2
144 0650 2 local
145 0651 2 p: bsd, c: bsd,
146 0652 2 sp: ref block[,byte],
147 0653 2 area_count: long,
148 0654 2 id: long,
149 0655 2 areas_vector: vector[256,byte],
150 0656 2 another: byte;
151 0657 2
152 0658 2
153 0659 2 ! Establish the condition handler for drastic structure errors.
154 0660 2
155 0661 2 lib$establish(anl$unwind_handler);
156 0662 2
157 0663 2 ! First we want to check the checksums in the prolog blocks.
158 0664 2
159 0665 2 anl$prolog_checksums();
160 0666 2
161 0667 2 ! Now we can read in the first prolog block and check the fixed portion
162 0668 2 ! of the prolog.
163 0669 2
164 0670 2 init_bsd(p);
165 0671 2 p[bsd$w_size] = 1;
166 0672 2 p[bsd$1_vbn] = 1;
167 0673 2 anl$bucket(p,0);
168 0674 2
169 0675 2 anl$format_skip(0);
170 0676 2 anl$format_skip(0);
171 0677 2 anl$idx_prolog(p,true,0);
```

```
: 172      0678 2
: 173      0679 2 ! Now we will check all of the area descriptors, because they describe the
: 174      0680 2 basic structure of the file. Read in the first descriptor.
: 175      0681 2
: 176      0682 2 sp = .p[bsd$l_bufptr];
: 177      0683 2 area_count = .sp[plg$b_amax];
: 178      0684 2 p[bsd$l_vbn] = .sp[plg$b_avbn];
: 179      0685 2 p[bsd$l_offset] = 0;
: 180      0686 2 anl$bucket(p,0);
: 181      0687 2
: 182      0688 2 ! Now we will loop through each area descriptor. As we go, we build up
: 183      0689 2 the areas vector, which tells us the bucket size for each area.
: 184      0690 2
: 185      0691 2 init_bsd(c);
: 186      0692 2 ch$fill(%x'00', 256,areas_vector);
: 187      0693 2
: 188      0694 3 incr id from 0 to .area_count-1 do (
: 189      0695 3
: 190      0696 3     ! Copy the BSD describing the area descriptor into another one, because
: 191      0697 3     ! the analysis routine will advance to the next descriptor.
: 192      0698 3
: 193      0699 3     copy_bucket(p,c);
: 194      0700 3
: 195      0701 3     ! Analyze the descriptor for validity. This will advance the BSD on
: 196      0702 3     ! to the next one, telling us if it exists.
: 197      0703 3
: 198      0704 3
: 199      0705 3
: 200      0706 3
: 201      0707 3
: 202      0708 3
: 203      0709 3
: 204      0710 3
: 205      0711 3
: 206      0712 3
: 207      0713 3
: 208      0714 3
: 209      0715 3
: 210      0716 3
: 211      0717 4
: 212      0718 4
: 213      0719 4
: 214      0720 4
: 215      0721 4
: 216      0722 4
: 217      0723 3
: 218      0724 3
: 219      0725 3
: 220      0726 3
: 221      0727 3
: 222      0728 3
: 223      0729 3
: 224      0730 3
: 225      0731 2 );
```

```
: 227 0732 2 ! Now we are going to analyze the key descriptors. Begin by setting up a
: 228 0733 2 ! BSD and reading in the first one.
: 229 0734 2
: 230 0735 2 p[bsd$l_vbn] = 1;
: 231 0736 2 p[bsd$l_offset] = 0;
: 232 0737 2 anl$bucket(p,0);
: 233 0738 2
: 234 0739 2 ! Now loop through, analyzing each one.
: 235 0740 2
: 236 0741 3 incru id from 0 do (
: 237 0742 3
: 238 0743 3     ! Copy the BSD describing this key into another one, because the
: 239 0744 3     ! analysis routine will advance to the next one.
: 240 0745 3
: 241 0746 3     copy_bucket(p,c);
: 242 0747 3
: 243 0748 3     ! Analyze the descriptor for validity. This will advance on to the
: 244 0749 3     ! next one, telling us if there is a next one.
: 245 0750 3
: 246 0751 3     anl$format_skip(0);
: 247 0752 3     another = anl$key_descriptor(p,.id,areas_vector,true,0);
: 248 0753 3
: 249 0754 3     ! Now we want to check the complete index and data structure for
: 250 0755 3     ! this key. We can skip it if the index is uninitialized. Also,
: 251 0756 3     ! if we are running in /SUMMARY mode, then the user is not interested
: 252 0757 3     ! in spending the time to read through the file.
: 253 0758 3
: 254 0759 3     sp = .c[bsd$l_bufptr] + .c[bsd$l_offset];
: 255 0760 3     if .anl$gb_mode nequ anl$k_summary and not .sp[key$v_initidx] then
: 256 0761 3         anl$idx_check_key_stuff(.sp[key$l_rootvbn],c,.sp[key$b_rootlev]);
: 257 0762 3
: 258 0763 3     ! If we are operating in statistics mode, we now call a routine
: 259 0764 3     ! to print the statistics that have been accumulated about this
: 260 0765 3     ! key.
: 261 0766 3
: 262 0767 3     if .anl$gb_mode eqiu anl$k_statistics then
: 263 0768 3         anl$key_statistics(c);
: 264 0769 3
: 265 0770 3     ! If that was the last key descriptor, we're done.
: 266 0771 3
: 267 0772 3 exitif (not .another);
: 268 0773 2 :
: 269 0774 2
: 270 0775 2 anl$bucket(p,-1);
: 271 0776 2 anl$bucket(c,-1);
: 272 0777 2
: 273 0778 2 return;
: 274 0779 2
: 275 0780 1 end;
```

```
.TITLE RMSCHECKB RMSCHECKB - Check a File Structure
.IDENT \V04-000\

:EXTRN ANLRMSS_OK, ANLRMSS_ALLOC
:EXTRN ANLRMSS_ANYTHING
:EXTRN ANLRMSS_BACKUP, ANLRMSS_BKT
```

.EXTRN ANLRMSS_BKTAREA
.EXTRN ANLRMSS_BKTCHECK
.EXTRN ANLRMSS_BKTFLAGS
.EXTRN ANLRMSS_BKTFREE
.EXTRN ANLRMSS_BKTKEY, ANLRMSS_BKTLEVEL
.EXTRN ANLRMSS_BKTNEXT
.EXTRN ANLRMSS_BKTPTRSIZE
.EXTRN ANLRMSS_BKTRECID
.EXTRN ANLRMSS_BKTRECID3
.EXTRN ANLRMSS_BKTSAMPLE
.EXTRN ANLRMSS_BKTVBNFREE
.EXTRN ANLRMSS_BUCKETSIZE
.EXTRN ANLRMSS_CELL, ANLRMSS_CELLDATA
.EXTRN ANLRMSS_CELLFLAGS
.EXTRN ANLRMSS_CHECKHDG
.EXTRN ANLRMSS_CONTIG, ANLRMSS_CREATION
.EXTRN ANLRMSS_CTLSIZE
.EXTRN ANLRMSS_DATAREC
.EXTRN ANLRMSS_DATABKTBN
.EXTRN ANLRMSS_DUMPHEADING
.EXTRN ANLRMSS_EOF, ANLRMSS_ERRORCOUNT
.EXTRN ANLRMSS_ERRNONE
.EXTRN ANLRMSS_ERRORS, ANLRMSS_EXPIRATION
.EXTRN ANLRMSS_FILEATR
.EXTRN ANLRMSS_FILEHDR
.EXTRN ANLRMSS_FILEID, ANLRMSS_FILEORG
.EXTRN ANLRMSS_FILESPEC
.EXTRN ANLRMSS_FLAG, ANLRMSS_GLOBALBUFS
.EXTRN ANLRMSS_HEXDATA
.EXTRN ANLRMSS_HEXHEADING1
.EXTRN ANLRMSS_HEXHEADING2
.EXTRN ANLRMSS_IDXAREA
.EXTRN ANLRMSS_IDXAREAALLOC
.EXTRN ANLRMSS_IDXAREABKTSZ
.EXTRN ANLRMSS_IDXAREANEEXT
.EXTRN ANLRMSS_IDXAREANOALLOC
.EXTRN ANLRMSS_IDXAREAQTY
.EXTRN ANLRMSS_IDXAREARECL
.EXTRN ANLRMSS_IDXAREAUSED
.EXTRN ANLRMSS_IDXKEY, ANLRMSS_IDXKEYAREAS
.EXTRN ANLRMSS_IDXKEYBKTSZ
.EXTRN ANLRMSS_IDXKEYBYTES
.EXTRN ANLRMSS_IDXKEY1TYPE
.EXTRN ANLRMSS_IDXKEYDATAVBN
.EXTRN ANLRMSS_IDXKEYFILL
.EXTRN ANLRMSS_IDXKEYFLAGS
.EXTRN ANLRMSS_IDXKEYKEYSZ
.EXTRN ANLRMSS_IDXKEYNAME
.EXTRN ANLRMSS_IDXKEYNEXT
.EXTRN ANLRMSS_IDXKEYMINREC
.EXTRN ANLRMSS_IDXKEYNULL
.EXTRN ANLRMSS_IDXKEYPOSS
.EXTRN ANLRMSS_IDXKEYROOTLVL
.EXTRN ANLRMSS_IDXKEYROOTVBN
.EXTRN ANLRMSS_IDXKEYSEGS
.EXTRN ANLRMSS_IDXKEYSIZES
.EXTRN ANLRMSS_IDXPRIMREC

.EXTRN ANLRMSS_IDXPIMRECFLAGS
.EXTRN ANLRMSS_IDXPIMRECID
.EXTRN ANLRMSS_IDXPIMRECLEN
.EXTRN ANLRMSS_IDXPIMRECRRV
.EXTRN ANLRMSS_IDXPROAREAS
.EXTRN ANLRMSS_IDXPROLOG
.EXTRN ANLRMSS_IDXREC, ANLRMSS_IDXRECPTR
.EXTRN ANLRMSS_IDXSIDR
.EXTRN ANLRMSS_IDXSIDRUPCNT
.EXTRN ANLRMSS_IDXSIDRFLAGS
.EXTRN ANLRMSS_IDXSIDRRECID
.EXTRN ANLRMSS_IDXSIDRPTRFLAGS
.EXTRN ANLRMSS_IDXSIDRPTRREF
.EXTRN ANLRMSS_INTERCOMMAND
.EXTRN ANLRMSS_INTERHDG
.EXTRN ANLRMSS_LONGREC
.EXTRN ANLRMSS_MAXRECSIZE
.EXTRN ANLRMSS_NOBACKUP
.EXTRN ANLRMSS_NOEXPIRATION
.EXTRN ANLRMSS_NOSPANFILLER
.EXTRN ANLRMSS_PERFORM
.EXTRN ANLRMSS_PROLOGFLAGS
.EXTRN ANLRMSS_PROLOGVER
.EXTRN ANLRMSS_PROT, ANLRMSS_RECATTR
.EXTRN ANLRMSS_RECFCMT, ANLRMSS_RECLAIMBKT
.EXTRN ANLRMSS_RELBUCKET
.EXTRN ANLRMSS_RELEOFVBN
.EXTRN ANLRMSS_RELMAXREC
.EXTRN ANLRMSS_RELPROLOG
.EXTRN ANLRMSS_RELIAB, ANLRMSS_REVISION
.EXTRN ANLRMSS_STATHDG
.EXTRN ANLRMSS_SUMMARYHDG
.EXTRN ANLRMSS_OWNERUIC
.EXTRN ANLRMSS_JNL, ANLRMSS_AIJNL
.EXTRN ANLRMSS_BIJNL, ANLRMSS_ATJNL
.EXTRN ANLRMSS_ATTOP, ANLRMSS_BADCMD
.EXTRN ANLRMSS_BADPATH
.EXTRN ANLRMSS_BADVBN, ANLRMSS_DOWNHELP
.EXTRN ANLRMSS_DOWNPATH
.EXTRN ANLRMSS_EMPTYBKT
.EXTRN ANLRMSS_NODATA, ANLRMSS_NODOWN
.EXTRN ANLRMSS_NONEXT, ANLRMSS_NORECLAIMED
.EXTRN ANLRMSS_NORECS, ANLRMSS_NORRV
.EXTRN ANLRMSS_RESTDONE
.EXTRN ANLRMSS_STACKFULL
.EXTRN ANLRMSS_UNINITINDEX
.EXTRN ANLRMSS_FDLIDENT
.EXTRN ANLRMSS_FDLSYSTEM
.EXTRN ANLRMSS_FDLSOURCE
.EXTRN ANLRMSS_FDLFILE
.EXTRN ANLRMSS_FDLALLOC
.EXTRN ANLRMSS_FDLNOALLOC
.EXTRN ANLRMSS_FDLBESTTRY
.EXTRN ANLRMSS_FDLBUCKETSIZE
.EXTRN ANLRMSS_FDLCLUSTERSIZE
.EXTRN ANLRMSS_FDLCONTIG
.EXTRN ANLRMSS_FDLEXTRACTION

.EXTRN ANLRMSS_FDLGLOBALBUFS
.EXTRN ANLRMSS_FDLMAXRECORD
.EXTRN ANLRMSS_FDLFILENAME
.EXTRN ANLRMSS_FDLORG, ANLRMSS_FDLOWNER
.EXTRN ANLRMSS_FDLPROTECTION
.EXTRN ANLRMSS_FDLRECORD
.EXTRN ANLRMSS_FDLSPAN
.EXTRN ANLRMSS_FDLCC, ANLRMSS_FDLVFCSIZE
.EXTRN ANLRMSS_FDLFORMAT
.EXTRN ANLRMSS_FDLSIZE
.EXTRN ANLRMSS_FDLAREA
.EXTRN ANLRMSS_FDLKEY, ANLRMSS_FDLCHANGES
.EXTRN ANLRMSS_FDLDATAAREA
.EXTRN ANLRMSS_FDLDATAFILL
.EXTRN ANLRMSS_FDLDATAKEYCOMPB
.EXTRN ANLRMSS_FDLDATARECCOMPB
.EXTRN ANLRMSS_FDLUPS
.EXTRN ANLRMSS_FDLINDEXAREA
.EXTRN ANLRMSS_FDLINDEXCOMPB
.EXTRN ANLRMSS_FDLINDEXFILL
.EXTRN ANLRMSS_FDL1INDEXAREA
.EXTRN ANLRMSS_FDLKEYNAME
.EXTRN ANLRMSS_FDLNORECS
.EXTRN ANLRMSS_FDLNULLKEY
.EXTRN ANLRMSS_FDLNULLVALUE
.EXTRN ANLRMSS_FDLPROLOG
.EXTRN ANLRMSS_FDLSEGLENGTH
.EXTRN ANLRMSS_FDLSEGPOS
.EXTRN ANLRMSS_FDLSEGTYPE
.EXTRN ANLRMSS_FDLANALAREA
.EXTRN ANLRMSS_FDLRECL
.EXTRN ANLRMSS_FDLANALKEY
.EXTRN ANLRMSS_FDLDATAKEYCOMP
.EXTRN ANLRMSS_FDLDATARECCOMP
.EXTRN ANLRMSS_FDLDATARECS
.EXTRN ANLRMSS_FDLDATASPACE
.EXTRN ANLRMSS_FDLDEPTH
.EXTRN ANLRMSS_FDLUPS PER
.EXTRN ANLRMSS_FDLIDXCOMP
.EXTRN ANLRMSS_FDLIDXFILL
.EXTRN ANLRMSS_FDLIDXSPACE
.EXTRN ANLRMSS_FDLIDXLTRECS
.EXTRN ANLRMSS_FDLDATALENMEAN
.EXTRN ANLRMSS_FDLIDXLENMEAN
.EXTRN ANLRMSS_STATAREA
.EXTRN ANLRMSS_STATRECL
.EXTRN ANLRMSS_STATKEY
.EXTRN ANLRMSS_STATDEPTH
.EXTRN ANLRMSS_STATIDXLTRECS
.EXTRN ANLRMSS_STATIDXLENMEAN
.EXTRN ANLRMSS_STATIDXSPACE
.EXTRN ANLRMSS_STATIDXFILL
.EXTRN ANLRMSS_STATIDXCOMP
.EXTRN ANLRMSS_STATDATARECS
.EXTRN ANLRMSS_STATDUPS PER
.EXTRN ANLRMSS_STATDATALENMEAN
.EXTRN ANLRMSS_STATDATASPACE

.EXTRN ANLRMSS_STATDATAFILL
.EXTRN ANLRMSS_STATDATAKEYCOMP
.EXTRN ANLRMSS_STATDATARECCOMP
.EXTRN ANLRMSS_STATEFFICIENCY
.EXTRN ANLRMSS_BADAREA1ST2
.EXTRN ANLRMSS_BADAREABKTSIZE
.EXTRN ANLRMSS_BADAREAFIT
.EXTRN ANLRMSS_BADAREAID
.EXTRN ANLRMSS_BADAREANEWT
.EXTRN ANLRMSS_BADAREAROOT
.EXTRN ANLRMSS_BADAREAUSED
.EXTRN ANLRMSS_BADBKTAAREAID
.EXTRN ANLRMSS_BADBKTCHECK
.EXTRN ANLRMSS_BADBKTFREE
.EXTRN ANLRMSS_BADBKTKEYID
.EXTRN ANLRMSS_BADBKTLVEL
.EXTRN ANLRMSS_BADBKTROOTBIT
.EXTRN ANLRMSS_BADBKTSAMPLE
.EXTRN ANLRMSS_BADCELLFIT
.EXTRN ANLRMSS_BADCHECKSUM
.EXTRN ANLRMSS_BADDATARECBITS
.EXTRN ANLRMSS_BADDATARECFT
.EXTRN ANLRMSS_BADDATARECP
.EXTRN ANLRMSS_BAD3IDXKEYFIT
.EXTRN ANLRMSS_BADIDXLASTKEY
.EXTRN ANLRMSS_BADIDXORDER
.EXTRN ANLRMSS_BADIDXRECBITS
.EXTRN ANLRMSS_BADIDXRECFT
.EXTRN ANLRMSS_BADIDXRECP
.EXTRN ANLRMSS_BADKEYAREAID
.EXTRN ANLRMSS_BADKEYDATABKT
.EXTRN ANLRMSS_BADKEYDATAFIT
.EXTRN ANLRMSS_BADKEYDATATYPE
.EXTRN ANLRMSS_BADKEYIDXBT
.EXTRN ANLRMSS_BADKEYFILL
.EXTRN ANLRMSS_BADKEYFIT
.EXTRN ANLRMSS_BADKEYREFID
.EXTRN ANLRMSS_BADKEYROOTLEVEL
.EXTRN ANLRMSS_BADKEYSEGCOUNT
.EXTRN ANLRMSS_BADKEYSEGVEC
.EXTRN ANLRMSS_BADKEYSUMMARY
.EXTRN ANLRMSS_BADREADNOPAR
.EXTRN ANLRMSS_BADREADPAR
.EXTRN ANLRMSS_BADSIDRDUPCT
.EXTRN ANLRMSS_BADSIDRPTRFIT
.EXTRN ANLRMSS_BADSIDRPTRSZ
.EXTRN ANLRMSS_BADSIDRSIZE
.EXTRN ANLRMSS_BADSTREAMEOF
.EXTRN ANLRMSS_BADVBNFREE
.EXTRN ANLRMSS_BKTLOOP
.EXTRN ANLRMSS_EXTENDER
.EXTRN ANLRMSS_FLAGERROR
.EXTRN ANLRMSS_MISSINGBKT
.EXTRN ANLRMSS_NOTOK, ANLRMSS_SPANERROR
.EXTRN ANLRMSS_TOOMANYRECS
.EXTRN ANLRMSS_UNWIND, ANLRMSS_VFCTOOSHORT
.EXTRN ANLRMSS_CACHEFULL

					.EXTRN ANL\$RMSS_CACHEREFAIL	
					.EXTRN ANL\$RMSS_FACILITY	
					.EXTRN ANL\$AREA_DESCRIPTOR	
					.EXTRN ANL\$AREA_STATISTICS	
					.EXTRN ANL\$BUCKET, ANL\$2BUCKET_HEADER	
					.EXTRN ANL\$3BUCKET_HEADER	
					.EXTRN ANL\$FORMAT_ERROR	
					.EXTRN ANL\$FORMAT_LINE	
					.EXTRN ANL\$FORMAT_SKIP	
					.EXTRN ANL\$IDX_PROLOG, ANL\$2INDEX_RECORD	
					.EXTRN ANL\$3INDEX_RECORD	
					.EXTRN ANL\$KEY_DESCRIPTOR	
					.EXTRN ANL\$KEY_STATISTICS	
					.EXTRN ANL\$UNWIND_HANDLER	
					.EXTRN ANL\$2PRIMARY_DATA_RECORD	
					.EXTRN ANL\$3PRIMARY_DATA_RECORD	
					.EXTRN ANL\$PROLOG_CHECKSUMS	
					.EXTRN ANL\$3RECLAIMED_BUCKET_HEADER	
					.EXTRN ANL\$2SIDR_RECORD	
					.EXTRN ANL\$3SIDR_RECORD	
					.EXTRN LIB\$ESTABLISH, ANL\$GB_MODE	
					.EXTRN ANL\$GL_FAT, ANL\$GW_PROLOG	
					.PSECT \$CODE\$, NOWRT, 2	
					.ENTRY ANL\$IDX_CHECK, Save R2,R3,R4,R5,R6,R7,R8,- R9,R10	0648
					MOVAB ANL\$GB_MODE, R10	
					MOVAB ANL\$FORMAT_SKIP, R9	
					MOVAB ANL\$BUCKET, R8	
					PUSHAB -304(SP), SP	
					CALLS ANL\$UNWIND_HANDLER	
					CALLS #1, LIB\$ESTABLISH	
					CALLS #0, ANL\$PROLOG_CHECKSUMS	
					MOVCS #0, (SP), #0, #24, P	
					MOVW #1, P+2	0671
					MOVL #1, P+4	0672
					CLRL -(SP)	0673
					PUSHAB P	
					CALLS #2, ANL\$BUCKET	
					CLRL -(SP)	
					CALLS #1, ANL\$FORMAT_SKIP	
					CLRL -(SP)	
					CALLS #1, ANL\$FORMAT_SKIP	
					MOVQ #1, -(SP)	
					PUSHAB P	
					CALLS #3, ANL\$IDX_PROLOG	
					MOVL P+12, SP	
					MOVZBL 103(SP), AREA_COUNT	
					MOVZBL 102(SP), P+4	
					CLRL P+8	
					CLRL -(SP)	
					PUSHAB P	
					CALLS #2, ANL\$BUCKET	
					MOVCS #0, (SP), #0, #24, C	

RMSCHECKB
V04-000RMSCHECKB - Check a File Structure
ANL\$IDX_CHECK - Check Structure of Indexed File

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0100	8F	00	6E	00 2C 00071	MOVCS	#0, (SP), #0, #256, AREAS_VECTOR	0692
				6E 00078	DECL	R6	0694
				56 D7 00079	CLRL	ID	
				52 D4 0007B	BRB	SS	
D0	AD	E8	AD	7D 0007F	1\$: MOVQ	F, T	0699
D8	AD	F0	AD	00 00084	MOVL	F+8, T+8	
E4	AD	FC	AD	00 00089	MOVL	F+20, T+20	
				7E D4 0008E	CLRL	-(SP)	
			D0	AD 9F 00090	PUSHAB	T	
				02 FB 00093	CALLS	#2, ANL\$BUCKET	0704
				7E D4 00096	CLRL	-(SP)	
			68	01 FB 00098	CALLS	#1, ANL\$FORMAT_SKIP	
			69	01 7D 0009B	MOVO	#1, -(SP)	0705
			7E	52 DD 0009E	PUSHL	ID	
				E8 AD 9F 000A0	PUSHAB	P	
57	0000G	CF		04 FB 000A3	CALLS	#4, ANL\$AREA_DESCRIPTOR	
	DC	AD		D8 AD C1 000A8	ADDL3	C+8, C+12, SP	0709
	6E42			03 A7 90 000AE	MOVB	3(SP), AREAS_VECTOR[ID]	0710
	05			6A 91 000B3	CMPB	ANL\$GB_MODE, #5	0717
				24 13 000B6	BEQL	SS	
				08 A7 D5 000B8	TSTL	8(SP)	
				1F 13 000BB	BEQL	SS	
D2	AD	03	A7	98 000BD	MOVZBW	3(SP), C+2	0718
D4	AD	08	A7	D0 000C2	MOVL	8(SP), C+4	0719
				7E D4 000C7	CLRL	-(SP)	0720
			D0	AD 9F 000C9	PUSHAB	C	
				02 FB 000CC	CALLS	#2, ANL\$BUCKET	
				7E D4 000CF	CLRL	-(SP)	0722
			D0	AD 9F 000D1	PUSHAB	C	
0000G	CF			02 FB 000D4	CALLS	#2, ANL\$3RECLAIMED_BUCKET_HEADER	
	F3			50 E8 000D9	BLBS	R0, 2\$	
	04			6A 91 000DC	3\$: CMPB	ANL\$GB_MODE, #4	0729
				07 12 000DF	BNEQ	4\$	
				52 DD 000E1	PUSHL	ID	0730
0000G	CF			01 FB 000E3	CALLS	#1, ANL\$AREA_STATISTICS	
				52 D6 000E8	INCL	ID	0694
	56			52 D1 000EA	4\$: CMPL	ID, R6	
				90 1B 000ED	BLEQU	1\$	
EC	AD			01 7D 000EF	MOVQ	#1, P+4	0735
				7E D4 000F3	CLRL	-(SP)	0737
			E8	AD 9F 000F5	PUSHAB	P	
				02 FB 000F8	CALLS	#2, ANL\$BUCKET	
				52 D4 000FB	CLRL	ID	0741
D0	AD	E8	AD	7D 000FD	6\$: MOVQ	F, T	0746
D8	AD	F0	AD	D0 00102	MOVL	F+8, T+8	
E4	AD	FC	AD	D0 00107	MOVL	F+20, T+20	
				7E D4 0010C	CLRL	-(SP)	
			D0	AD 9F 0010E	PUSHAB	T	
				02 FB 00111	CALLS	#2, ANL\$BUCKET	
				7E D4 00114	CLRL	-(SP)	0751
	68			01 FB 00116	CALLS	#1, ANL\$FORMAT_SKIP	
	69			01 7D 00119	MOVO	#1, -(SP)	0752
	7E			08 AE 9F 0011C	PUSHAB	AREAS_VECTOR	
				52 DD 0011F	PUSHL	ID	
			E8	AD 9F 00121	PUSHAB	P	
0000G	CF			05 FB 00124	CALLS	#5, ANL\$KEY_DESCRIPTOR	

RMSCHECKB
V04-000

RMSCHECKB - Check a File Structure
ANL\$IDX_CHECK - Check Structure of Indexed File

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[ANALYZ.SRC]RMSCHECKB.B32;1

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57	DC	53	D8	50	90	00129	MOVB	R0	ANOTHER	0759
		AD		AD	C1	0012C	ADDL3	C+8	C+12, SP	0760
		05		6A	91	00132	CMPB	ANL\$GB_MODE,	#5	
OF	10	A7		14	13	00135	BEQL	7\$		
		7E		04	E0	00137	BBS	#4, 16(SP),	7\$	
			09	A7	9A	0013C	MOVZBL	9(SP), -(SP)		0761
			DO	AD	9F	00140	PUSHAB	C		
			OC	A7	DD	00143	PUSHL	12(SP)		
0000V	CF			03	FB	00146	CALLS	#3, ANL\$IDX_CHECK_KEY_STUFF		
	04			6A	91	0014B	7\$:	CMPB	ANL\$GB_MODE, #4	076?
				08	12	0014E	BNEQ	8\$		
0000G	CF		DO	AD	9F	00150	PUSHAB	C		0768
	04			01	FB	00153	CALLS	#1, ANL\$KEY_STATISTICS		
				53	E9	00158	BLBC	ANOTHER, 9\$		0772
				52	D6	0015B	INCL	ID		0741
				9E	11	0015D	BRB	6\$		
	7E		E8	01	CE	0015F	MNEG	#1, -(SP)		0775
				AD	9F	00162	PUSHAB	P		
	68			02	FB	00165	CALLS	#2, ANL\$BUCKET		
	7E			01	CE	00168	MNEG	#1, -(SP)		0776
			DO	AD	9F	0016B	PUSHAB	C		
	68			02	FB	0016E	CALLS	#2, ANL\$BUCKET		
				04	00171		RET			0780

; Routine Size: 370 bytes, Routine Base: \$CODE\$ + 0000

```
: 277      0781 1 %sbttl 'ANL$IDX_CHECK_KEY_STUFF - Check Structure of Index & Data'
: 278      0782 1 ++
: 279      0783 1 Functional Description:
: 280      0784 1 This routine is called to check the structure of the index and
: 281      0785 1 data buckets for a key. It scans the index entries and data
: 282      0786 1 records in order, checking for structural flaws.
: 283      0787 1
: 284      0788 1 It is a requirement of this routine that it visit each bucket
: 285      0789 1 exactly once. This is because the routine is also used to collect
: 286      0790 1 statistics about the key.
: 287      0791 1
: 288      0792 1 Formal Parameters:
: 289      0793 1   vbn          The VBN of the index bucket to be checked. On first
: 290      0794 1           call, this is the root bucket. On recursions, it is
: 291      0795 1           some lower-level index bucket.
: 292      0796 1   key_bsd      Address of BSD for the key descriptor.
: 293      0797 1   level         The alleged 'level' of this index bucket.
: 294      0798 1
: 295      0799 1 Implicit Inputs:
: 296      0800 1   global data
: 297      0801 1
: 298      0802 1 Implicit Outputs:
: 299      0803 1   global data
: 300      0804 1
: 301      0805 1 Returned Value:
: 302      0806 1   none
: 303      0807 1
: 304      0808 1 Side Effects:
: 305      0809 1
: 306      0810 1 --
: 307      0811 1
: 308      0812 1
: 309      0813 2 global routine anl$idx_check_key_stuff(vbn,key_bsd,level): novalue = begin
: 310      0814 2
: 311      0815 2 bind
: 312      0816 2   prolog_3 = .anl$gw_prolog eqlu plg$c_ver_3,
: 313      0817 2   k = .key_bsd: bsd;
: 314      0818 2
: 315      0819 2 own
: 316      0820 2   bucket_count: signed long,
: 317      0821 2   d: bsd;
: 318      0822 2
: 319      0823 2 local
: 320      0824 2   kp: ref block[,byte],
: 321      0825 2   hp: ref block[,byte],
: 322      0826 2   rp: ref block[,byte],
: 323      0827 2   vp: ref block[,byte],
: 324      0828 2   b: bsd,
: 325      0829 2   another_record: byte,
: 326      0830 2   down_vbn: long;
: 327      0831 2
: 328      0832 2
: 329      0833 2 ! We will be referencing the key descriptor throughout this routine.
: 330      0834 2
: 331      0835 2   kp = .k[bsd$1_bufptr] + .k[bsd$1_offset];
: 332      0836 2
: 333      0837 2 ! We have to do some initialization based upon whether this is the root
```

```
334 0838 2 ! bucket or not (i.e., on the first call).
335 0839 2
336 0840 3 if .level eqlu .kp[key$b_rootlev] then (
337 0841 3
338 0842 3     ! We want to detect loops in the bucket structure. To do this,
339 0843 3     we will initialize a counter to the maximum possible number
340 0844 3     of buckets that can appear for this key. If the count ever
341 0845 3     goes to zero as we read a bucket, we're in trouble.
342 0846 3
343 0847 3     bucket_count =     anl$gl_fat[fat$l_hiblk] /
344 0848 3             minu(.kp[key$b_idxbktsz],.kp[key$b_datbktsz]);
345 0849 3
346 0850 3     ! We will be scanning all of the data buckets for this key when
347 0851 3     we get down to the lowest-level index buckets. Let's build a
348 0852 3     ! BSD for scanning these buckets now, and leave it around during
349 0853 3     . all recursive calls.
350 0854 3
351 0855 3     init_bsd(d);
352 0856 3     d[bsd$w_size] = .kp[key$b_datbktsz];
353 0857 3     d[bsd$l_vbn] = .kp[key$l_dvbn];
354 0858 3     anl$bucket(d,.k[bsd$l_vbn]);
355 0859 3
356 0860 2 );
```

```
: 358      0861 2 ! Begin by setting up a BSD for the index bucket we are to check. Read in
: 359      0862 2 ! the bucket and set up a pointer to the header.
: 360      0863 2
: 361      0864 2 init bsd(b);
: 362      0865 2 b[bsd$w_size] = .kp[key$b_idxbktsz];
: 363      0866 2 b[bsd$l_vbn] = .vbn;
: 364      0867 2 anl$bucket(b,0);
: 365      0868 2 hp = .b[bsd$bufptr];
: 366      0869 2
: 367      0870 2 ! Decrement the count of possible buckets. If it goes to zero, then
: 368      0871 2 ! there is a loop in the index structure.
: 369      0872 2
: 370      0873 3 if decrement(bucket_count) lss 0 then (
: 371      0874 3     anl$format_error(anlrms$bktloop,.vbn,.kp[key$b_keyref]);
: 372      0875 3     signal (anlrms$unwind);
: 373      0876 2 )
: 374      0877 2
: 375      0878 2 ! Now we want to check the integrity of the bucket header. The routine
: 376      0879 2 ! we call will update the BSD to describe the next bucket in the chain.
: 377      0880 2 ! We don't want this, so we use a copy of the BSD.
: 378      0881 2
: 379      0882 3 begin
: 380      0883 3 local
: 381      0884 3     h: bsd;
: 382      0885 3
: 383      0886 3     init_bsd(h);
: 384      0887 3     copy_bucket(b,h);
: 385      0888 3     if prolog_3 then
: 386      0889 3         anl$3bucket_header(h,.kp[key$b_keyref].kp[key$v_dupkeys],.level,false)
: 387      0890 3     else
: 388      0891 4         anl$2bucket_header(h,(if .level eqiu 1 then .kp[key$b_lanum]
: 389      0892 3                                     else .kp[key$b_ianum]),.level,false);
: 390      0893 3     anl$bucket(h,-1);
: 391      0894 2 end;
: 392      0895 2
: 393      0896 2 ! Now we can check the root bucket bit in the header to make sure it is
: 394      0897 2 ! correct. If not, we better just forget it.
: 395      0898 2
: 396      0899 3 if .level eqiu .kp[key$b_rootlev] xor .hp[bkt$v_rootbkt] then (
: 397      0900 3     anl$format_error(anlrms$badbktrootbit,.b[bsd$l_vbn]);
: 398      0901 3     signal (anlrms$unwind);
: 399      0902 2 )
: 400      0903 2
```

```
: 402
: 403      0904 2 ! We are ready to scan the index records in this bucket. Set up the
: 404      0905 2 ! BSD to point at the first one. The work longword will count them as
: 405      0906 2 ! we go.
: 406      0907 2
: 407      0908 2 b[bsd$l_offset] = bkt$c_overhdsz;
: 408      0909 2 b[bsd$l_work] = 0;
: 409      0910 2
: 410      0911 3 do (
: 411      0912 3
: 412      0913 3     ! Save a pointer to the index record to be checked on this iteration.
: 413      0914 3     ! In the case of prolog_3, we also need a pointer to the VBN in the
: 414      0915 3     ! VBN list at the end of the bucket.
: 415      0916 3
: 416      0917 3     rp = .b[bsd$l_bufptr] + .b[bsd$l_offset];
: 417      0918 3     if prolog_3 then
: 418      0919 3         vp = (.b[bsd$l_endptr]-4) - (.b[bsd$l_work]+1) * (.hp[bkt$v_ptr_sz]+2);
: 419      0920 3
: 420      0921 3     ! Now we call a routine to analyze the index record, which will
: 421      0922 3     ! cause the BSD to be updated to the next record. A flag is returned
: 422      0923 3     ! to tell us if there is another record.
: 423      0924 3
: 424      0925 4     another_record = (if prolog_3 then anl$3index_record
: 425      0926 3             else anl$2index_record) (b,k,false);
: 426      0927 3
: 427      0928 3     ! We need to extract the bucket pointer from this index record.
: 428      0929 3     ! We also want RP to point at the actual key, which is already
: 429      0930 3     ! the case for prolog_3.
: 430      0931 3
: 431      0932 3     if prolog_3 then
: 432      0933 4         down_vbn =      (case .hp[bkt$v_ptr_sz] from 0 to 2 of set
: 433      0934 4             [0]:    .vp[0,0,16,0];
: 434      0935 4             [1]:    .vp[0,0,24,0];
: 435      0936 4             [2]:    .vp[0,0,32,0];
: 436      0937 4             tes)
: 437      0938 4
: 438      0939 4     else (
: 439      0940 5         down_vbn =      (case .rp[irc$v_ptrsz] from 0 to 2 of set
: 440      0941 5             [0]:    .rp[1,0,16,0];
: 441      0942 5             [1]:    .rp[1,0,24,0];
: 442      0943 5             [2]:    .rp[1,0,32,0];
: 443      0944 4             tes);
: 444      0945 4         rp = .rp + .rp[irc$v_ptrsz] + 3;
: 445      0946 3     );
```

```
: 446      0947 3           ! Now we want to analyze the bucket that the bucket pointer
447      0948 3           ! referenced.
448      0949 3
449      0950 3           if .level gequ 2 then
450      0951 3
451      0952 3           ! This index entry references a deeper index bucket.
452      0953 3           ! Recurse to analyze the new index bucket.
453      0954 3
454      0955 3           anl$idx_check_key_stuff(.down_vbn,k,.level-1)
455      0956 3
456      0957 4           else (
457      0958 4
458      0959 4           ! It references a data bucket. We want to read the data
459      0960 4           ! bucket and check it. However, it is possible that some
460      0961 4           ! data buckets exist between the last one we checked
461      0962 4           ! and this new one (for example, if a bunch of SDR duplicates
462      0963 4           ! take more than one bucket to store). So let's read and
463      0964 4           ! check all buckets up to and including this new one.
464      0965 4
465      0966 4           bind
466      0967 4           highest_key = .level eqiu 1 and
467      0968 4           .hp[bkt$v_lastbkt] and
468      0969 4           not .another_record : byte;
469      0970 4           local
470      0971 4           r: bsd,
471      0972 4           another_bucket: byte;
472      0973 4
473      0974 4
474      0975 4           ! Now we go into a loop, once through for each bucket we
475      0976 4           ! want to check.
476      0977 4
477      0978 4           init_bsd(r);
478      0979 4
479      0980 5           loop (
480      0981 5
481      0982 5           local
482      0983 5           hp: ref block[,byte];
483      0984 5
484      0985 5           ! We want to check the header of the bucket. This
485      0986 5           ! will update the BSD to describe the next bucket.
486      0987 5           ! Make a copy of the BSD before so we can get at
487      0988 5           ! the bucket contents below.
488      0989 5
489      0990 5           copy_bucket(d,r);
490      0991 6           ? another_bucket = (if prolog 3 then
491      0992 6           anl$3bucket_header(d,.kp[key$b_keyref]
492      0993 6           .kp[key$v_dupkeys],0,false)
493      0994 6           else
494      0995 5           anl$2bucket_header(d,.kp[key$b_danum],0,false));
495      0996 5
496      0997 5           ! Now we want to loop through the data records in the
497      0998 5           ! bucket, if there are any. Set up the BSD for the
498      0999 5           ! first one. Then loop for each record, allowing the
499      1000 5           ! analysis routine to update the BSD.
500      1001 5
501      1002 5           hp = .r[bsd$1_bufptr];
502      1003 6           if .hp[bkt$w_freespace] gtru bkt$c_overhdz then (
```

```
503      1004 6          r[bsd$1_offset] = bkt$c_overhdSz;
504      1005 6          while ((if prolog_3 then
505      1006 8            if .kp[key$b_keyref] eqiu 0 then
506      1007 8              anl$3primary_data_record
507      1008 8            else
508      1009 8                anl$3sidr_record
509      1010 8            else
510      1011 8              if .kp[key$b_keyref] eqiu 0 then
511      1012 8                  anl$2primary_data_record
512      1013 8                else
513      1014 8                  anl$2sidr_record) (r,k,false)) do:
514      1015 6
515      1016 5          );
516      1017 5
517      1018 5          ! Decrement the count of possible buckets. If it
518      1019 5          goes to zero, then there is a loop in the data
519      1020 5          bucket structure.
520      1021 5
521      1022 6          if decrement(bucket_count) lss 0 then (
522      1023 6              anl$format_error(anlrms$_bktloop,.r[bsd$1_vbn],.kp[key$b_keyref]);
523      1024 6              signal (anlrms$_unwind);
524      1025 5          );
525      1026 5
526      1027 5          ! The following absurdity determines when we are
527      1028 5          done checking data buckets on this iteration.
528      1029 5          If we're at the highest key in the index, we check
529      1030 5          all remaining buckets. If not, then we check
530      1031 5          buckets until we "catch up" to the index entry.
531      1032 5
532      1033 6          if highest_key then (
533      1034 6              exitif(not .another_bucket);
534      1035 5          ) else
535      1036 6              if .r[bsd$1_vbn] eqiu .down_vbn then (
536      1037 6                  exitloop;
537      1038 5              ) else
538      1039 6                  if not .another_bucket then (
539      1040 6                      anl$format_error(anlrms$_missingbkt,.b[bsd$1_vbn],.down_vbn)
540      1041 6                      signal (anlrms$_unwind);
541      1042 5                  );
542      1043 5
543      1044 4          );
544      1045 4
545      1046 4          anl$bucket(r,-1);
546      1047 3
547      1048 3
548      1049 3          ! Continue on to the next index record.
549      1050 3
550      1051 2 ) while .another_record;
```

```

552 1052 2 ! Free up bucket buffers.
553 1053 2
554 1054 2 anl$bucket(b,-1);
555 1055 2 if .level eq[u,kp[key$b_rootlev] then
556 1056 2     anl$bucket(d,-1);
557 1057 2
558 1058 2 return;
559 1059 2
560 1060 1 end;

```

.PSECT \$0WN\$,NOEXE,2

00000 BUCKET_COUNT:
00004 D: .BLKB 4
00004 D: .BLKB 24

F= D

.PSECT \$CODE\$,NOWRT,2

				OFFC 00000	.ENTRY	ANL\$IDX CHECK_KEY_STUFF, Save R2,R3,R4,R5,- : 0813
				5E C0 AE 9E 00002	MOVAB	R6,R7,R8,R9,RT0,RT1
				04 04 AE D4 00006	-64(SP), SP	
				03 0000G CF B1 00009	CLRL	4(SP)
				03 12 0000E	CMPW	ANL\$GW_PROLOG, #3
				04 AE D6 00010	BNEQ	1\$
				AC D0 00013 1\$:	INCL	4(SP)
				AB C1 00017	MOVL	KEY BSD, R11
				6E D4 0001D	ADDL3	8(RT1), 12(R11), KP
				00 ED 0001F	CLRL	(SP)
				3C 12 00026	CMPZV	#0, #8, 9(KP), LEVEL
				6E D6 00028	BNEQ	3\$
				51 0000G CF D0 0002A	INCL	(SP)
				50 OA A6 9A 0002F	MOVL	ANL\$GL_FAT, R1
				50 0B A6 91 00033	MOVZBL	10(KP), R0
				04 1E 00037	CMPB	11(KP), R0
				A6 9A 00039	BGEQU	2\$
				50 C7 0003D 2\$:	MOVZBL	11(KP), R0
				00 2C 00044	DIVL3	R0, 4(R1), BUCKET_COUNT
				CF 00049	MOVCS	#0, (SP), #0, #24, D
				0000' CF 08 A6 9B 0004C	MOVZBW	11(KP), D+2
				0000' CF 54 A6 D0 00052	MOVL	84(KP), D+4
				04 AB DD 00058	PUSHL	4(R11)
				0000' CF 9F 0005B	PUSHAB	D
				02 FB 0005F	CALLS	#2, ANL\$BUCKET
				00 2C 00064 3\$:	MOVCS	#0, (SP), #0, #24, B
				AE 00069		
				2A AE 0A A6 9B 0006B	MOVZBW	10(KP), B+2
				2C AE 04 AC D0 00070	MOVL	VBN, B+4
				7E D4 00075	CLRL	-(SP)
				2C AE 9F 00077	PUSHAB	B
				02 FB 0007A	CALLS	#2, ANL\$BUCKET
				59 34 AE D0 0007F	MOVL	B+12, HP

RMSCHECK
V04-000

RMSCHECKB - Check a File Structure
ANL\$IDX_CHECK_KEY_STUFF - Check St

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16-Sep-1984 00:01:07
14-Sep-1984 11:53:00

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RMSCHECK
V04-000

RMSCHECKB - Check a File Structure
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0000G CF	05 FB 00237	CALLS #5, ANL\$3BUCKET_HEADER	
7E 08 0000'	0F 11 0023C 27\$:	BRB 28\$	0995
	7E 7C 0023E A6 9A 00240	CLRQ -(SP,	
	CF 9F 00244	MOVZBL 8(KP), -(SP)	
0000G CF	04 FB 00248	PUSHAB D	
52 50 1C	50 90 0024D 28\$:	CALLS #4, ANL\$2BUCKET HEADER	0991
50 0E 04	AE D0 00250	"JVB R0, ANOTHER_BUCKET	1002
18 AE 13	A0 B1 00254 39: 0E D0 0025A	MOVL R+12, HP	1003
	39 1B 00258	CMPW 4(HP), #14	
	AE E9 0025E 29\$: 15 A6 95 00262	BLEQU 34\$	
	07 12 00265	MOVL #14, R+8	1004
50 0000G	CF 9E 00267	BLBC 4(SP) 31\$	1007
50 0000G	18 11 0026C	TSTB 21(KP)	
	CF 9E 0026E 30\$: 11 11 00273	BNEQ 32\$	1012
	15 A6 95 00275 31\$: 07 12 00278	MOVAB ANL\$2PRIMARY_DATA_RECORD, R0	
50 0000G	CF 9E 0027A	BRB 33\$	
	05 11 0027F	MOVAB ANL\$3SIDR_RECORD, R0	
50 0000G	CF 9E 00281 32\$: 7E D4 00286 33\$:	BRB 33\$	1015
	5B DD 00288	CLRL -(SP)	
	18 AE 9F 0028A	PUSHL R11	
60 CB	03 FB 0028D	PUSHAB R	
1F 0000'	50 E8 00290	CALLS #3, (R0)	
7E 15	CF F4 00293 34\$: 18 AE DD 0029C	BLBS R0, 29\$	1022
	15 A6 9A 00298	SOBGEQ BUCKET_COUNT, 35\$	1023
	18 AE DD 0029C	MOVZBL 21(KP), -(SP)	
0000G CF	00000000G 8F DD 0029F	PUSHL PUSHL #ANLRMSS_BKTLOOP	1024
	03 FB 002A5	CALLS #3, ANLSFORMAT_ERROR	
00000000G 00	00000000G 8F DD 002AA	PUSHL #ANLRMSS_UNWIND	
05 08 28	01 FB 002B0 35\$: 01 AE E9 002B7	CALLS #1, LIB\$SIGNAL	1033
	52 E8 002BB	BLBC 8(SP), 36\$	1034
	29 11 002BE	BLBS ANOTHER_BUCKET, 37\$	
5A 14	AE D1 002C0 36\$: 23 13 002C4	BRB 38\$	1036
	23 13 002C4	CMPL R+4, DOWN_VBN	
1D	52 E8 002C6	BEQL 38\$	
	5A DD 002C9	BLBS ANOTHER_BUCKET, 37\$	1039
	30 AE DD 002CB	PUSHL DOWN_VBN	1040
0000G CF	00000000G 8F DD 002CE	PUSHL B+4	
	03 FB 002D4	CALLS #ANLRMSS_MISSINGBKT	
00000000G 00	00000000G 8F DD 002D9	PUSHL #ANLSFORMAT_ERROR	1041
	01 FB 002DF	CALLS #ANLRMSS_UNWIND	
7E	FF1E 31 002E6 37\$: 01 CE 002E9 38\$:	CALLS #1, LIB\$SIGNAL	
	14 AE 9F 002EC	BRW 26\$	0978
0000G CF	02 FB 002EF	MNEG L #1, -(SP)	1046
03 OC	AE E9 002F4 39\$: FE3F 31 002F8	PUSHAB R	
	01 CE 002FB 40\$: 02 FB 00301	CALLS #2, ANL\$BUCKET	1051
7E	9F 002FE	BLBC ANOTHER_RECORD, 40\$	
0000G CF	02 FB 00301	BRW 10\$	1054
OC	6E E9 00306	MNEG L #1, -(SP)	
	02 FB 00301	PUSHAB B	1055
	6E E9 00306	CALLS #2, ANL\$BUCKET	
		BLBC (SP), 41\$	

RMSCHECKB
V04-000

RMSCHECKB - Check a File Structure
ANL\$IDX_CHECK_KEY_STUFF - Check Structure of In

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7E 0000' 01 CE 00309 MNEGL #1, -(SP)
0000G CF 0030C PUSHAB D
02 FB 00310 CALLS #2, ANL\$BUCKET
04 00315 41\$: RET

; 1056
7
; 1060

: Routine Size: 790 bytes. Routine Base: \$CODE\$ + 0172

: 561 1061 1
: 562 1062 0 end eludom

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	1160 NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)	
\$BINS\$	28 NOVEC, WRT, RD ,NOEXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)	

Library Statistics

File	----- Symbols -----	Pages Mapped	Processing Time
	Total Loaded Percent		
\$_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619 33 0	1000	00:01.7

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:RMSCHECKB/OBJ=OBJ\$:RMSCHECKB MSRC\$:RMSCHECKB/UPDATE=(ENH\$:RMSCHECKB)

: Size: 1160 code + 28 data bytes
: Run Time: 00:23.7
: Elapsed Time: 01:23.2
: Lines/CPU Min: 2687
: Lexemes/CPU-Min: 18177
: Memory Used: 302 pages
: Compilation Complete

0008 AH-BT13A-SE
VAX/VMS V4.0

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RMSINTER
LIS

RMSCHECKA
LIS

RMSFOL
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RMSCHECKB
LIS

RMSINPUT

RMSMSG
LIS