

AAAAAAA	NNN	NNN	AAAAAAA	LLL	YYY	YYY	ZZZZZZZZZZZZZZZ
AAAAAAA	NNN	NNN	AAAAAAA	LLL	YYY	YYY	ZZZZZZZZZZZZZZZ
AAAAAAA	NNN	NNN	AAAAAAA	LLL	YYY	YYY	ZZZZZZZZZZZZZZZ
AAA	AAA NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNNNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNNNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNNNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAAAA	NNN NNNNN	NNNNN AAAA	LLL		YYY	YYY	ZZZ
AAAAA	NNN NNNNN	NNNNN AAAA	LLL		YYY	YYY	ZZZ
AAAAA	NNN NNNNN	NNNNN AAAA	LLL		YYY	YYY	ZZZ
AAA	AAA NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN	NNN AAA	AAA	LLL	YYY	YYY	ZZZ
AAA	AAA NNN	NNN AAA	AAA	LLLLLLLLLLLL	YYY	YYY	ZZZZZZZZZZZZZZZ
AAA	AAA NNN	NNN AAA	AAA	LLLLLLLLLLLL	YYY	YYY	ZZZZZZZZZZZZZZZ
AAA	AAA NNN	NNN AAA	AAA	LLLLLLLLLLLL	YYY	YYY	ZZZZZZZZZZZZZZZ

FILEID**OBJGSD

L 11

```

0000000  BBBBBBBB   JJ   GGGGGGGG  SSSSSSSS  DDDDDDDD
0000000  BBBBBBBB   JJ   GGGGGGGG  SSSSSSSS  DDDDDDDD
00      00  BB    BB   JJ   GG   SS   DD   DD
00      00  BB    BB   JJ   GG   SS   DD   DD
00      00  BB    BB   JJ   GG   SS   DD   DD
00      00  BB    BB   JJ   GG   SS   DD   DD
00      00  BBBBBBBB   JJ   GG   SSSSSS  DD   DD
00      00  BBBBBBBB   JJ   GG   SSSSSS  DD   DD
00      00  BB    BB   JJ   GG   GGGGGG  SS   DD
00      00  BB    BB   JJ   GG   GGGGGG  SS   DD
00      00  BB    BB   JJ   GG   GG   SS   DD
00      00  BB    BB   JJ   GG   GG   SS   DD
0000000  BBBBBBBB   JJJJJJ   GGGGGG  SSSSSSSS  DDDDDDDD
0000000  BBBBBBBB   JJJJJJ   GGGGGG  SSSSSSSS  DDDDDDDD

```

```
1 0001 0 Ztitle 'OBJGSD - Analyze GSD Records'  
2 0002 0 module objgsd  
3 0003 0 (ident = 'V04-000') =  
4 0004 1 begin  
5 0005 1 |  
6 0006 1 |*****  
7 0007 1 |*****  
8 0008 1 *  
9 0009 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY  
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26 0026 1 *  
27 0027 1 *  
28 0028 1 |*****  
29 0029 1 |  
30 0030 1 |  
31 0031 1 ++  
32 0032 1 Facility: VAX/VMS Analyze Facility, Analyze GSD Object Records  
33 0033 1  
34 0034 1 Abstract: This module handles the analysis of GSD records.  
35 0035 1  
36 0036 1  
37 0037 1 Environment:  
38 0038 1  
39 0039 1 Author: Paul C. Anagnostopoulos, Creation Date: 20 January 1980  
40 0040 1  
41 0041 1 Modified By:  
42 0042 1  
43 0043 1 V03-004 MCN0175 Maria del C. Nasr 9-Jul-1984  
44 0044 1 When processing environment subrecords call  
45 0045 1 ANL$OBJECT_ENV_REF and not ANL$OBJECT_PSECT_REF.  
46 0046 1  
47 0047 1 V03-003 ADE0001 Alan D. Eldridge 6-Jul-1984  
48 0048 1 Add ENV$V_NESTED support.  
49 0049 1  
50 0050 1 V03-002 MCN0158 Maria del C. Nasr 22-Mar-1984  
51 0051 1 Add size parameter to call to ANL$CHECK_SYMBOL.  
52 0052 1  
53 0053 1 V03-001 PCA1011 Paul C. Anagnostopoulos 1-Apr-1983  
54 0054 1 Change the message prefix to ANLOBJS$ to ensure that  
55 0055 1 message symbols are unique across all ANALYZES. This  
56 0056 1 is necessitated by the new merged message files.  
57 0057 1 --
```

```
59      0058 1 %sbttl "Module Declarations"
60      0059 1
61      0060 1 | Libraries and Requires:
62      0061 1 |
63      0062 1
64      0063 1 | library 'starlet';
65      0064 1 | require 'objexereq';
66      0500 1
67      0501 1 |
68      0502 1 | Table of Contents:
69      0503 1 |
70      0504 1 |
71      0505 1 | forward routine
72      0506 1 |     anl$object_gsd: novalue,
73      0507 1 |     anl$object_argument_dsc,
74      0508 1 |     anl$object_psect_ref: novalue,
75      0509 1 |     anl$object_psect_check: novalue,
76      0510 1 |     anl$object_env_ref: novalue,
77      0511 1 |     anl$object_env_check: novalue;
78      0512 1 |
79      0513 1 |
80      0514 1 | External References:
81      0515 1 |
82      0516 1
83      0517 1 | external routine
84      0518 1 |     anl$check_flags,
85      0519 1 |     anl$check_symbol,
86      0520 1 |     anl$format_data_type,
87      0521 1 |     anl$format_error,
88      0522 1 |     anl$format_flags,
89      0523 1 |     anl$format_hex,
90      0524 1 |     anl$format_line,
91      0525 1 |     anl$format_mask,
92      0526 1 |     anl$format_severity,
93      0527 1 |     anl$object_record_line,
94      0528 1 |     anl$report_line,
95      0529 1 |     lib$free_vm: addressing_mode(general),
96      0530 1 |     lib$get_vm: addressing_mode(general);
97      0531 1 |
98      0532 1 |
99      0533 1 | Own Variables:
100     0534 1 |
101     0535 1
102     0536 1 | The following variables are needed to keep track of psect references and
103     0537 1 | check their validity.
104     0538 1
105     0539 1 | own
106     0540 1 |     highest_def_psect: signed long initial(-1),
107     0541 1 |     highest_ref_psect: signed long initial(-1),
108     0542 1 |     psect_ref_bits: ref bitvector[65536];
109     0543 1
110     0544 1 | The following variables perform the same function, but for environments.
111     0545 1
112     0546 1 | own
113     0547 1 |     highest_def_env: signed long initial(-1),
114     0548 1 |     highest_ref_env: signed long initial(-1),
115     0549 1 |     env_ref_bits: ref bitvector[65536];
```

```
: 117 0550 1 %sbttl 'ANL$OBJECT_GSD - Analyze GSD Object Records'  
118 0551 1 '++'  
119 0552 1 Functional Description:  
120 0553 1 This routine is responsible for analyzing the GSD object records.  
121 0554 1  
122 0555 1 Formal Parameters:  
123 0556 1 record_number The number of this object record.  
124 0557 1 the_record Address of descriptor of the object record.  
125 0558 1  
126 0559 1 Implicit Inputs:  
127 0560 1 global data  
128 0561 1  
129 0562 1 Implicit Outputs:  
130 0563 1 global data  
131 0564 1  
132 0565 1 Returned Value:  
133 0566 1 none  
134 0567 1  
135 0568 1 Side Effects:  
136 0569 1  
137 0570 1 !--  
138 0571 1  
139 0572 1  
140 0573 2 global routine anl$object_gsd(record_number,the_record): novalue = begin  
141 0574 2 bind  
142 0575 2 record_dsc = .the_record: descriptor;  
143 0576 2
```

```
: 145      0577 2 ! The following data structures define the various flag bytes and words
: 146      0578 2 ! that are present in GSD records.
: 147      0579 2
: 148      0580 2 ! This defines the flags in a psect definition subrecord:
: 149      0581 2
: 150      0582 2 own
: 151      0583 2     psc_flags_def: vector[11, long] initial(
: 152          0584 2         9,
: 153          0585 2         uplit byte(%ascic 'GPS$V_PIC'),
: 154          0586 2         uplit byte(%ascic 'GPS$V_LIB'),
: 155          0587 2         uplit byte(%ascic 'GPS$V_OVL'),
: 156          0588 2         uplit byte(%ascic 'GPS$V_REL'),
: 157          0589 2         uplit byte(%ascic 'GPS$V_GBL'),
: 158          0590 2         uplit byte(%ascic 'GPS$V_SHR'),
: 159          0591 2         uplit byte(%ascic 'GPS$V_EXE'),
: 160          0592 2         uplit byte(%ascic 'GPS$V_RD'),
: 161          0593 2         uplit byte(%ascic 'GPS$V_WRT'),
: 162          0594 2         uplit byte(%ascic 'GPS$V_VEC'));
: 163          0595 2
: 164      0596 2 ! This defines the flags in the symbol, entry point, and procedure subrecords.
: 165      0597 2
: 166      0598 2 own
: 167      0599 2     sym_flags_def: vector[5, long] initial(
: 168          0600 2         3,
: 169          0601 2         uplit byte(%ascic 'GSY$V_WEAK'),
: 170          0602 2         uplit byte(%ascic 'GSY$V_DEF'),
: 171          0603 2         uplit byte(%ascic 'GSY$V_UNI'),
: 172          0604 2         uplit byte(%ascic 'GSY$V_REL'));
: 173          0605 2
: 174      0606 2 ! This defines the flags in the environment subrecord.
: 175      0607 2
: 176      0608 2 own
: 177      0609 2     env_flags_def: vector[3, long] initial(
: 178          0610 2         1,
: 179          0611 2         uplit byte(%ascic 'ENV$V_DEF'),
: 180          0612 2         uplit byte(%ascic 'ENV$V_NESTED'));
: 181          0613 2
: 182      0614 2 ! This defines the flags in the entity check subrecord.
: 183      0615 2
: 184      0616 2 own
: 185      0617 2     entity_flags_def: vector[2, long] initial(
: 186          0618 2         0,
: 187          0619 2         uplit byte(%ascic 'ID($V_BINIDENT'));
```

```
; 189      0620 2 own
; 190      0621 2     gsd_subrecord_msg: vector[gsd$c_maxrectyp+1, long] initial(
; 191      0622 2         anlobj$_objgspdpsc,
; 192      0623 2         anlobj$_objgdsym,
; 193      0624 2         anlobj$_objgsdepm,
; 194      0625 2         anlobj$_objgsdpro,
; 195      0626 2         anlobj$_objgsdsmw,
; 196      0627 2         anlobj$_objgsdpmw,
; 197      0628 2         anlobj$_objgsdprow,
; 198      0629 2         anlobj$_objgsdidc,
; 199      0630 2         anlobj$_objgsdenv,
; 200      0631 2         anlobj$_objgsdlsy,
; 201      0632 2         anlobj$_objgsdlepm,
; 202      0633 2         anlobj$_objgsdlpro,
; 203      0634 2         anlobj$_objgsdspsc];
; 204      0635 2
; 205      0636 2 local
; 206      0637 2     status: long,
; 207      0638 2     gsd_type: byte,
; 208      0639 2     scanp: ref block[,byte],
; 209      0640 2     subrecord_number: long,
; 210      0641 2     fit_ok: byte,
; 211      0642 2     work_dsc: descriptor;
; 212      0643 2
; 213      0644 2
; 214      0645 2 ! We begin by printing a major line for the record.
; 215      0646 2
; 216      0647 2     anl$object_record_line(anlobj$_objgspdrec,,record_number,record_dsc);
; 217      0648 2
; 218      0649 2 ! Now we go into a loop processing the subrecords in the record.
; 219      0650 2 ! SUBRECORD NUMBER will count them as we go.
; 220      0651 2 ! SCANP will advance along the various subrecords of the record.
; 221      0652 2 ! FIT_OK will remain true unless a field spills off the end of the record.
; 222      0653 2
; 223      0654 2     subrecord_number = 0;
; 224      0655 2     scanp = .record_dsc[ptr] + 1;
; 225      0656 2     fit_ok = true;
; 226      0657 2     while (.scanp lssa .record_dsc[ptr]+.record_dsc[len]) and .fit_ok do (
; 227      0658 3
; 228      0659 3     ! Count the subrecord and prepare to print it nicely. Then print a
; 229      0660 3     ! minor line for the subrecord. If the subrecord type is invalid,
; 230      0661 3     ! show the user and forget the record.
; 231      0662 3
; 232      0663 3     increment (subrecord_number);
; 233      0664 3     anl$report_line(0);
; 234      0665 3
; 235      0666 3     gsd_type = .scanp[0,0,8,0];
; 236      0667 3     if .gsd_type lequ gsd$c_maxrectyp then
; 237      0668 3         anl$format_line(2,1,.gsd_subrecord_msg[.gsd_type],.subrecord_number)
; 238      0669 4     else (
; 239      0670 4         anl$format_error(anlobj$_objgspdsubtyp,.gsd_type);
; 240      0671 4         build_descriptor(work_dsc,,record_dsc[len]-(.scanp-.record_dsc[ptr]),.record_dsc[ptr]);
; 241      0672 4         anl$format_hex(2,work_dsc);
; 242      0673 4         return;
; 243      0674 3     )
; 244      0675 3
; 245      0676 3     ! Now we can select on the subrecord type and analyze the subrecord.
```

OBJGSD
V04-000

OBJGSD - Analyze GSD Records
ANL\$OBJECT_GSD - Analyze GSD Object Records

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[ANALYZ.SRC]OBJGSD.B32;1

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:: 246

0677 3
0678 3

case .gsd_type from 0 to gsd\$c_maxrectyp of set

```
; 249      0679 3 [gsd$c_psc,
250      0680 3   gsd$c_spsc]:
251      0681
252      0682 ! We have a psect definition subrecord. The first field
253      0683 contains the psect alignment. Print it and check it.
254      0684 ! Also include the psect number for this guy.
255      0685
256      0686 (ensure_field_fit(gps$b_align,record_dsc);
257      0687 if .fit_ok then (
258      0688   increment(highest_def_psect);
259      0689   anl$format_line(0,2,anlobj$_objgsdpascalign,1^.scancp[gps$b_align],
260      0690       .highest_def_psect);
261      0691   if .scancp[gps$b_align] gtru obj$c_pscalilim then
262      0692     anl$format_error(anlobj$_objgsdbadalign,obj$c_pscalilim);
263      0693 );
264      0694
265      0695 ! The next field is the flags byte. Print it and check it.
266      0696
267      0697 ensure_field_fit(gps$w_flags,record_dsc);
268      0698 if .fit_ok then (
269      0699   anl$format_flags(2,anlobj$_objgsdpscflags,.scancp[gps$w_flags],psc_flags_def);
270      0700   anl$check_flags(.scancp[gps$w_flags],psc_flags_def);
271      0701 );
272      0702
273      0703 ! The next field is the allocation size. Print it and check.
274      0704
275      0705 ensure_field_fit(gps$l_alloc,record_dsc);
276      0706 if .fit_ok then (
277      0707   anl$format_line(0,2,anlobj$_objgsdpascalloc,.scancp[gps$l_alloc]);
278      0708   if .scancp[gps$l_alloc] gtru %x'3fffffff' then
279      0709     anl$format_error(anlobj$_objp0space);
280      0710   if not .scancp[gps$v_rel] and .scancp[gps$l_alloc] nequ 0 then
281      0711     anl$format_error(anlobj$_objpscabslen);
282      0712 );
283      0713
284      0714 ! The next field is only present in shareable image psect
285      0715 entries. It contain the base address of the psect in
286      0716 the shareable image. Print it and check. We also have
287      0717 to set up SCANP for the next field, since it can be at
288      0718 two different offset.
289      0719
290      0720 if .gsd_type eqiu gsd$c_spsc then (
291      0721   ensure_field_fit(sgps$l_base,record_dsc);
292      0722   if .fit_ok then
293      0723     anl$format_line(0,2,anlobj$_objgsdpscbase,.scancp[sgps$l_base]);
294      0724   scancp = scancp[sgps$b_namlng];
295      0725 ) else
296      0726   scancp = scancp[gps$b_namlng];
297      0727
298      0728 ! The final field is the psect name. Print it and check it.
299      0729
300      0730 ensure_ascii_fit(0,0,8,0,record_dsc,work_dsc);
301      0731 if .fit_ok then (
302      0732   anl$format_line(0,2,anlobj$_objsymbol,.work_dsc[len],.work_dsc[ptr]);
303      0733   anl$check_symbol(work_dsc, obj$c_symsiz);
304      0734 );
305      0735
```

OBJGSD
V04-000

OBJGSD - Analyze GSD Records
ANL\$OBJECT_GSD - Analyze GSD Object Records

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```
: 306    0736 4      ! Finally, advance the scan pointer past this subrecord.  
: 307    0737 4  
: 308    0738 4      scanp = .work_dsc[ptr] + .work_dsc[len];  
: 309    0739 3
```

```
311    0740 3 [gsd$c_sym,
312    0741 3 gsd$c_epm,
313    0742 3 gsd$c_pro,
314    0743 3 gsd$c_symw,
315    0744 3 gsd$c_epmw,
316    0745 3 gsd$c_prow,
317    0746 3 gsd$c_lsy,
318    0747 3 gsd$c_lepm,
319    0748 3 gsd$c_lpro];
320    0749 3
321    0750 3
322    0751 3
323    0752 3
324    0753 3
325    0754 4 (local
326    0755 4     symbol_spec: byte,
327    0756 4     symbol_def: byte;
328    0757 4
329    0758 4
330    0759 4 ! All of these records begin with a data type, so let's print
331    0760 4 ! it in the report.
332    0761 4
333    0762 4 ensure_field_fit(gsy$b_datyp,record_dsc);
334    0763 5 if .fit_ok then (
335    0764 5     anl$format_data_type(2,.scancp[gsy$b_datyp]);
336    0765 4 )
337    0766 4
338    0767 4 ! All the records also contain a byte of flags. Let's print
339    0768 4 them and check.
340    0769 4 There was a BUG in the V2 linker that sometimes caused
341    0770 4 flag 11 to be set. To avoid a flood of SPRs, we will
342    0771 4 force that flag off so we won't produce an error.
343    0772 4
344    0773 4 ensure_field_fit(gsy$w_flags,record_dsc);
345    0774 5 if .fit_ok then (
346    0775 5     anl$format_flags(2,anlobj$.objsymflags,.scancp[gsy$w_flags],sym_flags_def);
347    0776 5     anl$check_flags(.scancp[gsy$w_flags] and %x'f7ff',sym_flags_def);
348    0777 5
349    0778 5 ! Now let's figure out if this is a symbol specification.
350    0779 5 ! Also record whether it is a reference or definition.
351    0780 5
352    0781 5 symbol_spec = (.gsd_type eqlu gsd$c_sym) or
353    0782 5     (.gsd_type eqlu gsd$c_symw) or
354    0783 5     (.gsd_type eqlu gsd$c_lsy);
355    0784 5 symbol_def = .scancp[gsy$w_def];
356    0785 5
357    0786 4 )
358    0787 4
359    0788 4 ! From now on it becomes hard to keep track of where we
360    0789 4 are, since different subrecords have different formats.
361    0790 4 ! We will use SCANP to point at successive fields.
362    0791 4
363    0792 4 scanp = scanp[gsy$w_flags] + 2;
364    0793 4
365    0794 4 ! At this point we have an environment index if this is a
366    0795 4 local symbol subrecord.
367    0796 4
```

```
368    0797 6      if .gsd_type equi gsd$c_lsy or
369    0798 4      .gsd_type equi gsd$c_lepm or
370    0799 5      .gsd_type equi gsd$c_lpro then (
371    0800 5          ensure_field fit(0,0,16,0,record_dsc);
372    0801 6          if .fit_ok then (
373    0802 6              anl$format_line(0,2,anlobj$_objenv,.scancp[0,0,16,0]);
374    0803 6              anl$object_env_ref(.scancp[0,0,16,0]);
375    0804 6              scancp = .scancp + 2;
376    0805 5          );
377    0806 4      );
378    0807 4
379    0808 4      ! At this point we have some fields that are present in all
380    0809 4      ! records except symbol references.
381    0810 4
382    0811 5      if not (.symbol_spec and not .symbol_def) then (
383    0812 5
384    0813 5      ! OK, since it's not a symbol reference, then the
385    0814 5      ! next thing is a psect number. It may be a byte
386    0815 5      ! or a word. Print it and record the reference.
387    0816 5
388    0817 5      if (.gsd_type equi gsd$c_sym) or
389    0818 5          (.gsd_type equi gsd$c_epm) or
390    0819 6          (.gsd_type equi gsd$c_pro) then (
391    0820 6              ensure_field fit(0,0,8,0,record_dsc);
392    0821 7              if .fit_ok then (
393    0822 7                  anl$format_line(0,2,anlobj$_objpsect,.scancp[0,0,8,0]);
394    0823 7                  anl$object_psect_ref(.scancp[0,0,8,0]);
395    0824 7                  increment ?scancp);
396    0825 6
397    0826 6
398    0827 6      ) else (
399    0828 6
400    0829 6          ensure_field fit(0,0,16,0,record_dsc);
401    0830 7          if .fit_ok then (
402    0831 7              anl$format_line(0,2,anlobj$_objpsect,.scancp[0,0,16,0]);
403    0832 7              anl$object_psect_ref(.scancp[0,0,16,0]);
404    0833 7              scancp = .scancp + 2;
405    0834 6
406    0835 5
407    0836 5
408    0837 5      ! Continuing on, these records contain a longword
409    0838 5      ! value. Print it and check it.
410    0839 5
411    0840 5      ensure_field fit(0,0,32,0,record_dsc);
412    0841 6      if .fit_ok then (
413    0842 6          anl$format_line(0,2,anlobj$_objvalue,.scancp[0,0,32,0]);
414    0843 6          scancp = .scancp + 4;
415    0844 5
416    0845 5
417    0846 5      ! Whew. OK, now we have the entry mask, but not if
418    0847 5      ! it's a symbol definition (or reference, of course).
419    0848 5      ! Print it and check it.
420    0849 5
421    0850 6      if not (.symbol_spec and .symbol_def) then (
422    0851 6          ensure_field fit(0,0,16,0,record_dsc);
423    0852 7          if .fit_ok then (
424    0853 7              anl$format_mask(2,.scancp[0,0,16,0]);
```

```

425 0854 7           scanp = .scanp + 2;
426 0855 6
427 0856 5
428 0857 4
429 0858 4
430 0859 4
431 0860 4
432 0861 4
433 0862 4
434 0863 5
435 0864 5
436 0865 5
437 0866 5
438 0867 4
439 0868 4
440 0869 4
441 0870 4
442 0871 4
443 0872 4
444 0873 4
445 0874 5
446 0875 5
447 0876 5
448 0877 5
449 0878 5
450 0879 5
451 0880 5
452 0881 5
453 0882 5
454 0883 6
455 0884 6
456 0885 6
457 0886 6
458 0887 6
459 0888 6
460 0889 6
461 0890 6
462 0891 6
463 0892 6
464 0893 7
465 0894 7
466 0895 7
467 0896 6
468 0897 5
469 0898 4
470 0899 3

        );
    );
};

        ! OK, now all cases join together. We have the name of the
        ! symbol or entry point. Print it and check it.

ensure_ascic_fit(0,0,8,0,record_dsc,work_dsc);
if .fit_ok then (
    anl$format_line(0,2,anlobj$_objsymbol,.work_dsc[len]..work_dsc[ptr]);
    anl$check_symbol(work_dsc, obj$c_symsiz);
    scanp = .work_dsc[ptr] + .work_dsc[len];
);

        ! Well, we're done unless it's a procedure definition. If so,
        ! we have the argument counts and formal descriptors.

if .gsd_type eqiu gsd$c_pro or
    .gsd_type eqiu gsd$c_prow or
    .gsd_type eqiu gsd$c_lpro then (
    local
        max_args: long;

        ! First we have two bytes containing the minimum and
        ! maximum argument counts. Print them and check.

ensure_field_fit(0,0,16,0,record_dsc);
if .fit_ok then (
    anl$format_line(0,2,anlobj$_objproargcount,.scanp[0,0,8,0]..scanp[1,0,8,0]);
    if .scanp[0,0,8,0] gtru .scanp[1,0,8,0] then
        anl$format_error(anlobj$_objprominmax);
    max_args = .scanp[1,0,8,0];
    scanp = .scanp + 2;

        ! Now we have the formal argument descriptors,
        ! one for each argument.

        incr i from 1 to .max_args do (
            anl$format_line(0,2,anlobj$_objproargnum,.i);
            fit_ok = anl$object_argument_dsc(3,scanp,record_dsc);
        );
);
);

```

```
472 0900 3 [gsd$c_idc]:  
473 0901 3  
474 0902 3 ! We have an entity identity consistency check subrecord  
475 0903 3 ! (groan). The first field is flags, although it contains  
476 0904 3 ! some other stuff we must ignore.  
477 0905 3  
478 0906 4 (local  
479 0907 4 binary: byte;  
480 0908 4  
481 0909 4 ensure_field_fit(idc$w_flags,record_dsc);  
482 0910 5 if .fit_ok then  
483 0911 5     anl$format_flags(2,anlobj$ objgsdidcflags,,scancp[idc$w_flags],entity_flags_def);  
484 0912 5     anl$check_flags(.scancp[idc$w_flags] and %x'fffffc1',entity_flags_def);  
485 0913 4 );  
486 0914 4  
487 0915 4 ! If this is a binary identity, then the flags contain a  
488 0916 4 ! match control value. Print it and check.  
489 0917 4  
490 0918 4 if (binary = .scancp[idc$v_binident]) then  
491 0919 4     case .scancp[idc$v_idmatch] from 0 to 3 of set  
492 0920 4         [idc$c_leq]: anl$format_line(0,2,anlobj$ objgsdidcmatch,uplit byte(%ascic 'LEQ'))  
493 0921 4         [idc$c_equal]: anl$format_line(0,2,anlobj$ objgsdidcmatch,uplit byte(%ascic 'EQUAL'))  
494 0922 4         [inrange]: anl$format_error(anlobj$ objbadidcmatch,,scancp[idc$v_binident]);  
495 0923 4     tes;  
496 0924 4  
497 0925 4 ! There is also a standard error severity in the flags word.  
498 0926 4  
499 0927 4 anl$format_severity(2,,scancp[idc$v_errsev]);  
500 0928 4  
501 0929 4 ! Next we have the entity name.  
502 0930 4  
503 0931 4 ensure_asicc_fit(idc$b_namlng,record_dsc,work_dsc);  
504 0932 4 if .fit_ok then  
505 0933 4     anl$format_line(0,2,anlobj$ objgsdidcent,,work_dsc[len],,work_dsc[ptr]);  
506 0934 4     scancp = .work_dsc[ptr] + .work_dsc[len];  
507 0935 4  
508 0936 4 ! This next field is the identity value. It is a counted  
509 0937 4 ! string, which can be a longword value.  
510 0938 4  
511 0939 4 ensure_asicc_fit(0,0,8,0,record_dsc,work_dsc);  
512 0940 4 if .fit_ok then  
513 0941 4     if .binary then  
514 0942 4         anl$format_line(0,2,anlobj$ objgsdidcvalb,,scancp[1,0,32,0])  
515 0943 4     else  
516 0944 4         anl$format_line(0,2,anlobj$ objgsdidcvala,,work_dsc[len],,work_dsc[ptr]);  
517 0945 4     scancp = .work_dsc[ptr] + .work_dsc[len];  
518 0946 4  
519 0947 4 ! Finally, we have the name of the object.  
520 0948 4  
521 0949 4 ensure_asicc_fit(0,0,8,0,record_dsc,work_dsc);  
522 0950 4 if .fit_ok then  
523 0951 4     anl$format_line(0,2,anlobj$ objgsdidcobj,,work_dsc[len],,work_dsc[ptr]);  
524 0952 4  
525 0953 4 ! Advance on past this subrecord.  
526 0954 4  
527 0955 4 scancp = .work_dsc[ptr] + .work_dsc[len];  
528 0956 3 );
```

```

530 0957 3      [gsdSc_env]:
531 0958 3
532 0959 3      ! We have an environment specification subrecord. The
533 0960 3      ! first field is flags, which we print and check.
534 0961 3
535 0962 4      (ensure_field_fit(env$w_flags,record_dsc);
536 0963 5      if .fit_ok then (
537 0964 5          increment (highest_def_env);
538 0965 5          anl$format_flags(2,anlobj$_objgsdenvflags,.scancp[env$w_flags],env_flags_def);
539 0966 5          anl$check_flags(.scancp[env$w_flags],env_flags_def);
540 0967 4      );
541 0968 4
542 0969 4      ! The next field is the parent environment index. Print
543 0970 4      ! it with this environment's index, and check it.
544 0971 4
545 0972 4      ensure_field_fit(env$w_envindx,record_dsc);
546 0973 5      if .fit_ok then (
547 0974 5          anl$format_line(0,2,anlobj$_objgsdenvpar,.scancp[env$w_envindx],.highest_def_env);
548 0975 5          anl$object_env_ref(.scancp[env$w_envindx]);
549 0976 4      );
550 0977 4
551 0978 4      ! The final field is the environment name. Print it and check.
552 0979 4
553 0980 4      ensure_ascii_fit(env$b_namlng,record_dsc,work_dsc);
554 0981 5      if .fit_ok then (
555 0982 5          anl$format_line(0,2,anlobj$_objsymbol,.work_dsc[len],.work_dsc[ptr]);
556 0983 5          anl$check_symbol(work_dsc, obj$c_symsiz);
557 0984 4      );
558 0985 4
559 0986 4      ! Finally, advance the scan pointer past this record.
560 0987 4
561 0988 4      scancp = .work_dsc[ptr] + .work_dsc[len];
562 0989 3      );
563 0990 3
564 0991 3      tes:
565 0992 3
566 0993 2      );
567 0994 2
568 0995 2      return;
569 0996 2
570 0997 1      end;

```

.TITLE OBJGSD OBJGSD - Analyze GSD Records
.IDENT \V04-000\

.PSECT \$SPLIT\$,NOWRT,NOEXE,2

43	49	50	5F	56	24	53	50	47	09	00000	P.AAA:	.ASCII	<9>\GPSS\$V_PIC\
42	49	4C	5F	56	24	53	50	47	09	0000A	P.AAB:	.ASCII	<9>\GPSS\$V_LIB\
4C	56	4F	5F	56	24	53	50	47	09	00014	P.AAC:	.ASCII	<9>\GPSS\$V_OVL\
4C	45	52	5F	56	24	53	50	47	09	0001E	P.AAD:	.ASCII	<9>\GPSS\$V_REL\
4C	42	47	5F	56	24	53	50	47	09	00028	P.AAE:	.ASCII	<9>\GPSS\$V_GBL\
52	48	53	5F	56	24	53	50	47	09	00032	P.AAF:	.ASCII	<9>\GPSS\$V_SHR\
45	58	45	5F	56	24	53	50	47	09	0003C	P.AAG:	.ASCII	<9>\GPSS\$V_EXE\
44	52	57	5F	56	24	53	50	47	08	00046	P.AAH:	.ASCII	<8>\GPSS\$V_RD\
54	52	57	5F	56	24	53	50	47	09	0004F	P.AAI:	.ASCII	<9>\GPSS\$V_WRT\

OBJGSD
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	43	45	56	5F	56	24	53	50	47	09	00059	P.AAJ:	.ASCII	<9>\GPS\$V_VEC\				
	4B	41	45	57	5F	56	24	59	53	47	0A	00063	P.AAK:	.ASCII	<10>\GSY\$V_WEAK\			
		46	45	44	5F	56	24	59	53	47	09	0006E	P.AAL:	.ASCII	<9>\GSY\$V_DEF\			
		49	4E	55	5F	56	24	59	53	47	09	00078	P.AAM:	.ASCII	<9>\GSY\$V_UNI\			
		4C	45	52	5F	56	24	59	53	47	09	00082	P.AAN:	.ASCII	<9>\GSY\$V_REL\			
		46	45	44	5F	56	24	56	4E	45	09	0008C	P.AAO:	.ASCII	<9>\ENV\$V_DEF\			
54	44	45	54	53	45	4E	5F	56	24	43	44	49	0E	000A3	P.AAQ:	.ASCII	<12>\ENV\$V_NESTED\	
	4E	45	44	49	4E	49	42	5F	56	24	51	45	4C	03	000B2	P.AAR:	.ASCII	<14>\IDCSV_BINIDENT\
							4C	41	55	51	45	05	000B6	P.AAS:	.ASCII	<3>\LEQ\		
																<5>\EQUAL\		

```
.PSECT $OWNS,NOEXE,2
```

```
FFFFFFF 00000 HIGHEST_DEF PSECT:  
.LONG -1
```

```
FFFFFFF 00004 HIGHEST_REF PSECT:  
.LONG -1
```

```
00008 PSECT_REF BITS:
```

```
.BLKB 4
```

```
FFFFFFF 0000C HIGHEST_DEF ENV:  
.LONG -1
```

```
FFFFFFF 00010 HIGHEST_REF ENV:  
.LONG -1
```

```
00014 ENV_REF_BITS:
```

```
.BLKB 4
```

```
00000009 00018 PSC_FLAGS DEF:
```

```
.LONG 9
```

```
00000000' 00000000' 00000000' 00000000' 00000000' 00000000' 0001C .ADDRESS P.AAA, P.AAB, P.AAC, P.AAD, P.AAE, -  
00000000' 00000000' 00000000' 00000000' 00034 P.AAF, P.AAG, P.AAH, P.AAI, P.AAJ
```

```
00000003 00044 SYM_FLAGS_DEF:
```

```
.LONG 3
```

```
00000000' 00000000' 00000000' 00048 .ADDRESS P.AAK, P.AAL, P.AAM, P.AAN
```

```
00000001 00058 ENV_FLAGS_DEF:
```

```
.LONG 1
```

```
00000000' 00000000' 0005C .ADDRESS P.AAO, P.AAP
```

```
00000000 00064 ENTITY_FLAGS_DEF:
```

```
.LONG 0
```

```
00000000' 00068 .ADDRESS P.AAQ
```

```
00000000G 00000000G 00000000G 00000000G 00000000G 00000000G 0006C GSD_SUBRECORD_MSG:
```

```
.LONG ANLOBJS$_OBJGSDPSC, ANLOBJS$_OBJGSDSYM, -  
ANLOBJS$_OBJGSDEPM, ANLOBJS$_OBJGSDPRO, -  
ANLOBJS$_OBJGSDSYMW, ANLOBJS$_OBJGSDPEMW, -  
ANLOBJS$_OBJGSDPROW, ANLOBJS$_OBJGSDIDC, -  
ANLOBJS$_OBJGSDENV, ANLOBJS$_OBJGSDLSY, -  
ANLOBJS$_OBJGSDLEPM, ANLOBJS$_OBJGSDLPRO, -  
ANLOBJS$_OBJGSDSPSC
```

```
.EXTRN ANLOBJS$_OK, ANLOBJS$_ANYTHING  
.EXTRN ANLOBJS$_DATATYPE  
.EXTRN ANLOBJS$_ERRCOUNT  
.EXTRN ANLOBJS$_ERRNONE  
.EXTRN ANLOBJS$_ERRORS, ANLOBJS$_EXEFIXA  
.EXTRN ANLOBJS$_EXEFIXAIMAGE  
.EXTRN ANLOBJS$_EXEFIXALINE  
.EXTRN ANLOBJS$_EXEFIXCOUNT  
.EXTRN ANLOBJS$_EXEFIXEXTRA  
.EXTRN ANLOBJS$_EXEFIXFIXED
```

OBJGSD
V04-000

OBJGSD - Analyze GSD Records
ANL\$OBJECT_GSD - Analyze GSD Object Records

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.EXTRN ANLOBJS\$_EXEFIXFLAGS
.EXTRN ANLOBJS\$_EXEFIXG
.EXTRN ANLOBJS\$_EXEFIXGIMAGE
.EXTRN ANLOBJS\$_EXEFIXGLINE
.EXTRN ANLOBJS\$_EXEFIXLIST
.EXTRN ANLOBJS\$_EXEFIXNAME
.EXTRN ANLOBJS\$_EXEFIXNAME0
.EXTRN ANLOBJS\$_EXEFIXP
.EXTRN ANLOBJS\$_EXEFIXPSECT
.EXTRN ANLOBJS\$_EXEFIXUP
.EXTRN ANLOBJS\$_EXEFIXUPNONE
.EXTRN ANLOBJS\$_EXEGST, ANLOBJS\$_EXEHDR
.EXTRN ANLOBJS\$_EXEHDRACTIVE
.EXTRN ANLOBJS\$_EXEHDRBLKCOUNT
.EXTRN ANLOBJS\$_EXEHDRCHANCOUNT
.EXTRN ANLOBJS\$_EXEHDRCHANDEF
.EXTRN ANLOBJS\$_EXEHDRDECECO
.EXTRN ANLOBJS\$_EXEHDRDMT
.EXTRN ANLOBJS\$_EXEHDRDST
.EXTRN ANLOBJS\$_EXEHDRFILEID
.EXTRN ANLOBJS\$_EXEHDRFIXED
.EXTRN ANLOBJS\$_EXEHDRFLAGS
.EXTRN ANLOBJS\$_EXEHDRGBLIDENT
.EXTRN ANLOBJS\$_EXEHDRGST
.EXTRN ANLOBJS\$_EXEHDRIDENT
.EXTRN ANLOBJS\$_EXEHDRIMAGEID
.EXTRN ANLOBJS\$_EXEHDRISD
.EXTRN ANLOBJS\$_EXEHDRISDBASE
.EXTRN ANLOBJS\$_EXEHDRISDCOUNT
.EXTRN ANLOBJS\$_EXEHDRISDFLAGS
.EXTRN ANLOBJS\$_EXEHDRISDGBLNAM
.EXTRN ANLOBJS\$_EXEHDRISDNUM
.EXTRN ANLOBJS\$_EXEHDRISDPFCDEF
.EXTRN ANLOBJS\$_EXEHDRISDPFCSIZ
.EXTRN ANLOBJS\$_EXEHDRISDTYPE
.EXTRN ANLOBJS\$_EXEHDRISDVBN
.EXTRN ANLOBJS\$_EXEHDRLINKID
.EXTRN ANLOBJS\$_EXEHDRMATCH
.EXTRN ANLOBJS\$_EXEHDRNAME
.EXTRN ANLOBJS\$_EXEHDRNOPATCH
.EXTRN ANLOBJS\$_EXEHDRPAGECOUNT
.EXTRN ANLOBJS\$_EXEHDRPAGEDEF
.EXTRN ANLOBJS\$_EXEHDRPATCH
.EXTRN ANLOBJS\$_EXEHDRPATCHDATE
.EXTRN ANLOBJS\$_EXEHDRPRIV
.EXTRN ANLOBJS\$_EXEHDRROPATCH
.EXTRN ANLOBJS\$_EXEHDRRWPATCH
.EXTRN ANLOBJS\$_EXEHDRSYMDBG
.EXTRN ANLOBJS\$_EXEHDRSYSVER
.EXTRN ANLOBJS\$_EXEHDRTEXTVBN
.EXTRN ANLOBJS\$_EXEHDRTIME
.EXTRN ANLOBJS\$_EXEHDRTYPEEEXE
.EXTRN ANLOBJS\$_EXEHDRTYPEELIM
.EXTRN ANLOBJS\$_EXEHDRUSERECO
.EXTRN ANLOBJS\$_EXEHDRXFER1
.EXTRN ANLOBJS\$_EXEHDRXFER2
.EXTRN ANLOBJS\$_EXEHDRXFER3

OBJGSD
V04-000

OBJGSD - Analyze GSD Records
ANL\$OBJECT_GSD - Analyze GSD Object Records

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.EXTRN ANLOBJS_EXEHEADING
.EXTRN ANLOBJS_EXEPATCH
.EXTRN ANLOBJS_FLAG, ANLOBJS_HEXDATA
.EXTRN ANLOBJS_HEXHEADING1
.EXTRN ANLOBJS_HEXHEADING2
.EXTRN ANLOBJS_INDMMSGSEC
.EXTRN ANLOBJS_INTERACT
.EXTRN ANLOBJS_MASK, ANLOBJS_OBJCPREC
.EXTRN ANLOBJS_OBJDBGREC
.EXTRN ANLOBJS_OBJENV, ANLOBJS_OBJEOMFLAGS
.EXTRN ANLOBJS_OBJEOMREC
.EXTRN ANLOBJS_OBJEOMSEVABT
.EXTRN ANLOBJS_OBJEOMSEVERR
.EXTRN ANLOBJS_OBJEOMSEVIGN
.EXTRN ANLOBJS_OBJEOMSEVRES
.EXTRN ANLOBJS_OBJEOMSEVSUC
.EXTRN ANLOBJS_OBJEOMSEVWRN
.EXTRN ANLOBJS_OBJEOMWREC
.EXTRN ANLOBJS_OBJFADPASSMECH
.EXTRN ANLOBJS_OBJGSDENV
.EXTRN ANLOBJS_OBJGSDENVFLAGS
.EXTRN ANLOBJS_OBJGSDENVPAR
.EXTRN ANLOBJS_OBJGSDEPM
.EXTRN ANLOBJS_OBJGSDEPMW
.EXTRN ANLOBJS_OBJGSDIDC
.EXTRN ANLOBJS_OBJGSDIDCENT
.EXTRN ANLOBJS_OBJGSDIDCFLAGS
.EXTRN ANLOBJS_OBJGSDIDCMATCH
.EXTRN ANLOBJS_OBJGSDIDCOBJ
.EXTRN ANLOBJS_OBJGSDIDCVALA
.EXTRN ANLOBJS_OBJGSDIDCVALB
.EXTRN ANLOBJS_OBJGSDL_EPM
.EXTRN ANLOBJS_OBJGSDLPRO
.EXTRN ANLOBJS_OBJGSDL_SY
.EXTRN ANLOBJS_OBJGSDPRO
.EXTRN ANLOBJS_OBJGSDPROW
.EXTRN ANLOBJS_OBJGSDPSC
.EXTRN ANLOBJS_OBJGSDPSCALIGN
.EXTRN ANLOBJS_OBJGSDPSCALLOC
.EXTRN ANLOBJS_OBJGSDPSCBASE
.EXTRN ANLOBJS_OBJGSDPSCFLAGS
.EXTRN ANLOBJS_OBJGSDREC
.EXTRN ANLOBJS_OBJGSDSPSC
.EXTRN ANLOBJS_OBJGSDSYM
.EXTRN ANLOBJS_OBJGSDSYM_W
.EXTRN ANLOBJS_OBJGTXREC
.EXTRN ANLOBJS_OBJHDRIGNREC
.EXTRN ANLOBJS_OBJHEADING
.EXTRN ANLOBJS_OBJLITINDEX
.EXTRN ANLOBJS_OBJLNKREC
.EXTRN ANLOBJS_OBJLNMRREC
.EXTRN ANLOBJS_OBJMHDCREATE
.EXTRN ANLOBJS_OBJMHDNAME
.EXTRN ANLOBJS_OBJMHDPATCH
.EXTRN ANLOBJS_OBJMHDRREC
.EXTRN ANLOBJS_OBJMHDRCSIZ
.EXTRN ANLOBJS_OBJMHDSTRVL

.EXTRN ANLOBJS\$_OBJMHDVERSION
.EXTRN ANLOBJS\$_OBJMTCCORRECT
.EXTRN ANLOBJS\$_OBJMTCINPUT
.EXTRN ANLOBJS\$_OBJMTCNAME
.EXTRN ANLOBJS\$_OBJMTCREC
.EXTRN ANLOBJS\$_OBJMTCSQNUM
.EXTRN ANLOBJS\$_OBJMTCUIC
.EXTRN ANLOBJS\$_OBJMTCVERSION
.EXTRN ANLOBJS\$_OBJMTCWHEN
.EXTRN ANLOBJS\$_OBJPROARGCOUNT
.EXTRN ANLOBJS\$_OBJPROARGNUM
.EXTRN ANLOBJS\$_OBJPSECT
.EXTRN ANLOBJS\$_OBJSRCREC
.EXTRN ANLOBJS\$_OBJSTATHEADING1
.EXTRN ANLOBJS\$_OBJSTATHEADING2
.EXTRN ANLOBJS\$_OBJSTATLINE
.EXTRN ANLOBJS\$_OBJSTATTOTAL
.EXTRN ANLOBJS\$_OBJSYMBOL
.EXTRN ANLOBJS\$_OBJSYMFFLAGS
.EXTRN ANLOBJS\$_OBJTIRARGINDEX
.EXTRN ANLOBJS\$_OBJTIRCMD
.EXTRN ANLOBJS\$_OBJTIRCMDSTK
.EXTRN ANLOBJS\$_OBJTBTRREC
.EXTRN ANLOBJS\$_OBJTIRREC
.EXTRN ANLOBJS\$_OBJTIRSTOIM
.EXTRN ANLOBJS\$_OBJTIRVIELD
.EXTRN ANLOBJS\$_OBJTTLREC
.EXTRN ANLOBJS\$_OBJVALUE
.EXTRN ANLOBJS\$_OBJUVALUE
.EXTRN ANLOBJS\$_PROTECTION
.EXTRN ANLOBJS\$_SEVERITY
.EXTRN ANLOBJS\$_TEXT, ANLOBJS\$_TEXTHDR
.EXTRN ANLOBJS\$_NOSUCHMOD
.EXTRN ANLOBJS\$_BADDATE
.EXTRN ANLOBJS\$_BADHDRBLKCOUNT
.EXTRN ANLOBJS\$_BADSEVERITY
.EXTRN ANLOBJS\$_BADSYM1ST
.EXTRN ANLOBJS\$_BADSYMCHAR
.EXTRN ANLOBJS\$_BADSYMLEN
.EXTRN ANLOBJS\$_EXEBADFIXUPEND
.EXTRN ANLOBJS\$_EXEBADFIXUPISD
.EXTRN ANLOBJS\$_EXEBADFIXUPVBN
.EXTRN ANLOBJS\$_EXEBADISDS1
.EXTRN ANLOBJS\$_EXEBADISDTYPE
.EXTRN ANLOBJS\$_EXEBADMATCH
.EXTRN ANLOBJS\$_EXEBADPATCHLEN
.EXTRN ANLOBJS\$_EXEBADOBJ
.EXTRN ANLOBJS\$_EXEBADTYPE
.EXTRN ANLOBJS\$_EXEBADXFERO
.EXTRN ANLOBJS\$_EXEHDRISDLONG
.EXTRN ANLOBJS\$_EXEHDRRLONG
.EXTRN ANLOBJS\$_EXEISDLENDZRO
.EXTRN ANLOBJS\$_EXEISDLENGBL
.EXTRN ANLOBJS\$_EXEISDLENPRIV
.EXTRN ANLOBJS\$_EXENOTNATIVE
.EXTRN ANLOBJS\$_EXTRABYTES
.EXTRN ANLOBJS\$_FIELDFIT

.EXTRN ANLOBJ\$-_FLAGERROR
.EXTRN ANLOBJ\$-_NOTOK, ANLOBJ\$-_OBJBADIDCMATCH
.EXTRN ANLOBJ\$-_OBJBADNUM
.EXTRN ANLOBJ\$-_OBJBADPOP
.EXTRN ANLOBJ\$-_OBJBADPUSH
.EXTRN ANLOBJ\$-_OBJBADTYPE
.EXTRN ANLOBJ\$-_OBJBADVIELD
.EXTRN ANLOBJ\$-_OBJEOMBADSEV
.EXTRN ANLOBJ\$-_OBJEOMMISSING
.EXTRN ANLOBJ\$-_OBJFADBADCVC
.EXTRN ANLOBJ\$-_OBJFADBADRBC
.EXTRN ANLOBJ\$-_OBJGSDBADALIGN
.EXTRN ANLOBJ\$-_OBJGSDBADSUBTYP
.EXTRN ANLOBJ\$-_OBJHDRRES
.EXTRN ANLOBJ\$-_OBJMHDBADRECSIZ
.EXTRN ANLOBJ\$-_OBJMHDBADSTRLVL
.EXTRN ANLOBJ\$-_OBJMHDMISSING
.EXTRN ANLOBJ\$-_OBJNONTIRCMD
.EXTRN ANLOBJ\$-_OBJNOPSC
.EXTRN ANLOBJ\$-_OBJNULLREC
.EXTRN ANLOBJ\$-_OBJPOSPACE
.EXTRN ANLOBJ\$-_OBJPROMINMAX
.EXTRN ANLOBJ\$-_OBJPSCABSLEN
.EXTRN ANLOBJ\$-_OBJRECTOOBIG
.EXTRN ANLOBJ\$-_OBJTIRRES
.EXTRN ANLOBJ\$-_OBJUNDEFENV
.EXTRN ANLOBJ\$-_OBJUNDEFPLIT
.EXTRN ANLOBJ\$-_OBJUNDEFPSCL
.EXTRN ANALYZES_FACILITY
.EXTRN ANL\$CHECK_FLAGS
.EXTRN ANL\$CHECK_SYMBOL
.EXTRN ANL\$FORMAT_DATA_TYPE
.EXTRN ANL\$FORMAT_ERROR
.EXTRN ANL\$FORMAT_FLAGS
.EXTRN ANL\$FORMAT_HEX, ANL\$FORMAT_LINE
.EXTRN ANL\$FORMAT_MASK
.EXTRN ANL\$FORMAT_SEVERITY
.EXTRN ANL\$OBJECT_RECORD_LINE
.EXTRN ANL\$REPORT_LINE
.EXTRN LIB\$FREE_VM, LIB\$GET_VM

```

.PSECT $CODE$,NOWRT,2

.ENTRY ANL$OBJECT_GSD, Save R2,R3,R4,R5,R6,R7,R8,- : 0573
       R9,R10,R11
MOVL #ANLOBJS_FIELDFIT, R11
SUBL2 #12, SP
MOVL THE_RECORD, R6 : 0576
PUSHL R6 : 0647
PUSHL RECORD NUMBER
PUSHL #ANLOBJS_OBJGSDREC
CALLS #3, ANL$OBJECT_RECORD_LINE
CLRL SUBRECORD NUMBER : 0654
ADDL3 #1, 4(R6), SCANP : 0655
MOVB #1, FIT_OK : 0656
MOVL SCANP, R2
MOVZWL (R6), R4 : 0657

```

OBJGSD
V04-000

OBJGSD - Analyze GSD Records
ANL\$OBJECT_GSD - Analyze GSD

Object Records

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0000G	CF 09	01	7E 05	D4 FB	000D9 000DB	CLRL CALLS	- (SP) #5, ANL\$FORMAT_LINE				0691
			A2 0D	91 1B	000E0 000E4	(MPB BLEQU	#9 9\$				0692
			09	DD	000E6	PUSHL	#9				
		00000000G	8F	DD	000E8	PUSHL	#ANLOBJS_OBJGSDBADALIGN				
0000G	CF 4C	04	02 53	FB E9	000EE 000F3	CALLS BLBC	#2, ANL\$FORMAT_ERROR FIT OK, 12\$				0697
			50 54	A2 50	9E D1	000F6 000FA	MOVAB CMPL	4(R2), R0 R0, R4			
			09	1B	000FD	BLEQU	10\$				
			5B	DD	000FF	PUSHL	R11				
0000G	CF		01	FB	00101	CALLS	#1, ANL\$FORMAT_ERROR				
			53	94	00106	CLRB	FIT OK				
		0000'	53	E9	00108	10\$:	BLBC	FIT OK, 14\$			0698
	7E	02	CF 0000'	9F	0010B	PUSHAB	PSC_FLAGS_DEF				0699
		00000000G	A2	3C	0010F	MOVZWL	2(R2), -(SP)				
			8F	DD	00113	PUSHL	#ANLOBJS_OBJGSDPSCFLAGS				
0000G	CF	04	02	DD	00119	PUSHL	#2				
		0000'	04	FB	0011B	CALLS	#4, ANL\$FORMAT_FLAGS				
	7E	02	CF 0000'	9F	00120	PUSHAB	PSC_FLAGS_DEF				0700
0000G	CF 51	08	A2 50	3C 9E	00124 00130	MOVZWL CALLS	2(R2), -(SP) #2, ANL\$CHECK_FLAGS				0705
			54	50	00134	BLBC	FIT OK, 14\$				
			09	1B	00137	MOVAB	8(R2), R0				
			5B	DD	00139	CMPL	R0, R4				
0000G	CF	01	53	94	00140	PUSHL	R11				
	3C	04	53	E9	00142	12\$:	CALLS	#1, ANL\$FORMAT_ERROR			0706
		00000000G	A2	DD	00145	CLRB	FIT OK				0707
			8F	DD	00148	BLBC	FIT OK, 14\$				
			02	DD	0014E	PUSHL	4(R2)				
			7E	D4	00150	PUSHL	#ANLOBJS_OBJGSDPSCALLOC				
0000G	CF 3FFFFFFF	04	04	FB A2	00152 D1	CLRL CALLS	#4, ANL\$FORMAT_LINE				0708
		00000000G	0B	1B	00157	(MPB CMPL	4(R2), #107374T823				
	0000G	CF 02	A2	8F 01	0015F FB	BLEQU CALLS	13\$				0709
10			04	03	00161	PUSHL	#ANLOBJS_OBJPOSPACE				
			00000000G	A2	E0 D5	00167 00171	CALLS BBS	#1, ANL\$FORMAT_ERROR			0710
			02	OB	13	TSTL BEQL	#3, 2(R2), 14\$				
			04	OB	00174	14\$:	4(R2)				
0000G	CF 0C	00000000G	8F	DD	00176	PUSHL	14\$				0711
			01	FB	0017C	CALLS	#ANLOBJS_OBJPSCABSLEN				
			55	91	00181	CMPB	#1, ANL\$FORMAT_ERROR				0720
			2F	12	00184	BNEQ	R5, #12				
	27		53	E9	00186	BLBC	17\$				0721
	50	0C	A2	9E	00189	MOVAB	FIT OK, 16\$				
	54		50	D1	0018D	CMPL	12(R2), R0				
			09	1B	00190	BLEQU	R0, R4				
			5B	DD	00192	PUSHL	15\$				
0000G	CF	01	53	FB	00194	CALLS	R11				
		08	53	94	00199	CLRB	#1, ANL\$FORMAT_ERROR				0722
	12	00000000G	A2	DD	0019E	BLBC	FIT OK				0723
			8F	DD	001A1	PUSHL	16\$				
						PUSHL	#ANLOBJS_OBJGSDPSCBASE				

			02	DD 001A7	PUSHL	#2	
			7E	D4 001A9	CLRL	-(SP)	
			6E	04 FB 001AB	CALLS	#4 ANL\$FORMAT_LINE	0724
			6E	0C C0 001B0	ADDL2	#12, SCANP	0720
			03	11 001B3	BRB	18\$	0726
			6E	08 C0 001B5	ADDL2	#8, SCANP	0730
			1F	17\$:	BLBC	FI\$ OK, 20\$	
			53	E9 001B8	ADDL3	#1, SCANP, R0	
			6E	18\$:	CMPL	R0, R4	
			54	01 C1 001BB	BLEQU	19\$	
			50	50 D1 001BF	PUSHL	R11	
			09	09 1B 001C2	CALLS	#1, ANL\$FORMAT_ERROR	
			5B	5B DD 001C4	CLRB	FI\$ OK	
			01	01 FB 001C6	MOVZBL	@SCANP, WORK_DSC	
			53	53 94 001CB	ADDL3	#1, SCANP, WORK_DSC+4	
			0A	53 E9 001CD	BLBC	FI\$ OK, 20\$	
			04	19\$:	BLBS	FI\$ OK, 21\$	
			AE	BE 9A 001D0	BRW	78\$	
			6E	01 C1 001D5	MOVZWL	WORK_DSC, R0	
			03	53 E8 001DA	DIVL2	#8, R0	
			50	20\$:	ADDL2	SCANP, R0	
			04	31 001DD	INCL	R0	
			50	3C 001E0	CMPL	R0, R4	
			50	21\$:	BGTRU	22\$	
			54	50 C6 001E4	BRW	77\$	
			50	6E C0 001E7	BRW	76\$	
			54	50 D6 001EA	BLBC	FI\$ OK, 25\$	0762
			03	50 D1 001EC	MOVAB	2(R2), R0	
			03	1A 001EF	CMPL	R0, R4	
			35	052F 31 001F1	BLEQU	24\$	
			50	0523 31 001F4	PUSHL	R11	
			50	22\$:	CALLS	#1, ANL\$FORMAT_ERROR	
			54	53 E9 001F7	CLRB	FI\$ OK	
			35	23\$:	MOVZBL	FI\$ OK, 29\$	0763
			78	53 A2 9E 0020F	PUSHL	1(R2), -(SP)	0764
			7E	01 02 DD 00213	CALLS	#2, ANL\$FORMAT_DATA_TYPE	
			01	02 FB 00215	BLBC	FI\$ OK, 29\$	0773
			02	53 E9 0021A	MOVAB	4(R2), R0	
			50	04 A2 9E 0021D	CMPL	R0, R4	
			54	50 D1 00221	BLEQU	25\$	
			54	09 1B 00224	PUSHL	R11	
			09	5B DD 00226	CALLS	#1, ANL\$FORMAT_ERROR	
			09	01 FB 00228	CLRB	FI\$ OK	
			55	53 94 0022D	MOVZWL	FI\$ OK, 29\$	0774
			55	53 E9 0022F	PUSHAB	SYM_FLAGS_DEF	0775
			00000000G	00000000G	2(R2), -(SP)		
			02	CF 9F 00232	PUSHL	#ANLOBJS_OBJSYMFLAGS	
			7E	A2 3C 00236	CALLS	#2	
			02	8F DD 0023A	PUSHAB	ANL\$FORMAT_FLAGS	
			00000000G	00000000G	SYM_FLAGS_DEF		
			04	04 FB 00242	MOVZWL	2(R2), R0	0776
			00000000G	00000000G	PUSHAB	#-63488, R0, -(SP)	
			50	02 A2 3C 0024B	BICL3	#2, ANL\$CHECK_FLAGS	
			50	8F CB 0024F	CALLS	R0	
			02	02 FB 00257	CLRL		
			01	50 D4 0025C	CMPB	R5, #1	
			01	55 91 0025E	BNEQ	26\$	
			02	02 12 00261			

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	0000G CF	00	04 FB 0030E	CALLS #4, ANL\$FORMAT_LINE		0823
	0000V CF		BE 9A 00313	MOVZBL ASCANP, -(SP)		
			01 FB 00317	CALLS #1, ANL\$OBJECT_PSECT_REF		0824
			6E D6 0031C	INCL SCANP		0817
			37 11 0031E	BRB 38\$		0829
50		61	53 E9 00320	36\$: BLBC FIT_OK, 40\$		
		6E	02 C1 00323	ADDL3 #2, SCANP, R0		
		54	50 D1 00327	CMPL R0, R4		
			09 1B 0032A	BLEQU 37\$		
	0000G CF		5B DD 0032C	PUSHL R11		
			01 FB 0032E	CALLS #1, ANL\$FORMAT_ERROR		
			53 94 00333	CLRB FIT_OK		0830
		4C	53 E9 00335	37\$: BLBC FIT_OK, 40\$		0831
	0000V CF	00	BE 3C 00338	MOVZWL ASCANP, -(SP)		
			8F DD 0033C	PUSHL #ANLOBJS_OBJPSECT		
			02 DD 00342	PUSHL #2		
	0000G CF		7E D4 00344	CLRL -(SP)		
			04 FB 00346	CALLS #4, ANL\$FORMAT_LINE		0832
	0000V CF	00	BE 3C 0034B	MOVZWL ASCANP, -(SP)		
			01 FB 0034F	CALLS #1, ANL\$OBJECT_PSECT_REF		0833
		6E	02 C0 00354	ADDL2 #2, SCANP		0840
50		2A	53 E9 00357	38\$: BLBC FIT_OK, 40\$		
		6E	04 C1 0035A	ADDL3 #4, SCANP, R0		
		54	50 D1 0035E	CMPL R0, R4		
			09 1B 00361	BLEQU 39\$		
	0000G CF		5B DD 00363	PUSHL R11		
			01 FB 00365	CALLS #1, ANL\$FORMAT_ERROR		
		15	53 94 0036A	CLRB FIT_OK		0841
		00	00000000G	39\$: BLBC FIT_OK, 40\$		0842
			BE DD 0036F	PUSHL ASCANP		
			8F DD 00372	PUSHL #ANLOBJS_OBJVALUE		
			02 DD 00378	PUSHL #2		
	0000G CF		7E D4 0037A	CLRL -(SP)		
			04 FB 0037C	CALLS #4, ANL\$FORMAT_LINE		
		6E	04 C0 00381	ADDL2 #4, SCANP		0843
		03	58 E9 00384	40\$: BLBC SYMBOL_SPEC, 41\$		0850
		26	57 E8 00387	BLBS SYMBOL_DEF 43\$		
50		62	53 E9 0038A	41\$: BLBC FIT_OK, 45\$		0851
		6E	02 C1 0038D	ADDL3 #2, SCANP, R0		
		54	50 D1 00391	CMPL R0, R4		
			09 1B 00394	BLEQU 42\$		
	0000G CF		58 DD 00396	PUSHL R11		
			01 FB 00398	CALLS #1, ANL\$FORMAT_ERROR		
		79	53 94 0039D	CLRB FIT_OK		0852
		7E	00	42\$: BE 3C 003A2	MOVZWL ASCANP, -(SP)	0853
	0000G CF		02 DD 003A6	PUSHL #2		
			02 FB 003A8	CALLS #2, ANL\$FORMAT_MASK		
		6E	02 C0 003AD	ADDL2 #2, SCANP		0854
		68	53 E9 003B0	43\$: BLBC FIT_OK, 46\$		0862
50		6E	01 C1 003B3	ADDL3 #1, SCANP, R0		
		54	50 D1 003B7	CMPL R0, R4		
			09 1B 003BA	BLEQU 44\$		
	0000G CF		5B DD 003BC	PUSHL R11		
			01 FB 003BE	CALLS #1, ANL\$FORMAT_ERROR		
		53	53 94 003C3	CLRB FIT_OK		
			E9 003C5	44\$: BLBC FIT_OK, 46\$		

		08 AE	04	AE	00	BE 9A 003CB	MOVZBL	@SCANP, WORK_DSC	
			6E	01	C1 003CD	ADDL3	#1 SCANP, WORK_DSC+4		
			46	53	E9 003D2	BLBC	FI ^T OK, 46\$		
			50	04	3C 003D5	MOVZWL	WORK_DSC, R0		
			50	08	C6 003D9	DIVL2	#8, R0		
			50	6E	C0 003DC	ADDL2	SCANP, R0		
			54	50	D1 003E1	INCL	R0		
				09	1B 003E4	CMPL	R0, R4		
				5B	DD 003E6	BLEQU	45\$		
			0000G CF	01	FB 003E8	PUSHL	R11		
				53	94 003ED	CALLS	#1, ANL\$FORMAT_ERROR		
			29	53	E9 003EF	CLRB	FI ^T OK		
				45\$:		BLBC	FI ^T OK, 46\$	0863	
			7E 08	AE	DD 003F2	PUSHL	WORK_DSC+4	0864	
			08	AE	3C 003F5	MOVZWL	WORK_DSC, -(SP)		
			00000000G	8F	DD 003F9	PUSHL	#ANLOBJS_OBJSYMBOL		
				02	DD 003FF	PUSHL	#2		
				7E	D4 00401	CLRL	-(SP)		
			0000G CF	05	FB 00403	CALLS	#5, ANL\$FORMAT_LINE		
				1F	DD 00408	PUSHL	#31	0865	
			0000G CF	08	AE 9F 0040A	PUSHAB	WORK_DSC		
				02	FB 0040D	CALLS	#2, ANL\$CHECK_SYMBOL		
			50	04	AE 3C 00412	MOVZWL	WORK_DSC, R0	0866	
			6E 08 BE40	9E 00416	46\$:	MOVAB	@WORK_DSC+4[R0], SCANP		
			03	55	91 0041B	CMPB	R5, #3	0872	
				0A	13 0041E	BEQL	47\$		
			06	55	91 00420	CMPB	R5, #6	0873	
				05	13 00423	BEQL	47\$		
			08	55	91 00425	CMPB	R5, #11	0874	
				75	12 00428	BNEQ	52\$		
			50 72	53	E9 0042A	47\$:	FI ^T OK, 52\$	0882	
				6E	02 C1 0042D	ADDL3	#2, SCANP, R0		
			54	50	D1 00431	CMPL	R0, R4		
				09	1B 00434	BLEQU	48\$		
			0000G CF	5B	DD 00436	PUSHL	R11		
				01	FB 00438	CALLS	#1, ANL\$FORMAT_ERROR		
				53	94 0043D	CLRB	FI ^T OK		
			5D	53	E9 0043F	48\$:	FI ^T OK, 52\$	0883	
			54	6E	DD 00442	BLBC	SCANP, R4	0884	
			7E 01	A4	9A 00445	MOVL	1(R4), -(SP)		
			7E	64	9A 00449	MOVZBL	(R4), -(SP)		
			00000000G	8F	DD 0044C	PUSHL	#ANLOBJS_OBJPROARGCOUNT		
				02	DD 00452	PUSHL	#2		
				7E	D4 00454	CLRL	-(SP)		
			0000G CF	05	FB 00456	CALLS	#5, ANL\$FORMAT_LINE		
			01 A4	64	91 0045B	CMPB	(R4), 1(R4)	0885	
				08	1B 0045F	BLEQU	49\$		
			0000G CF	8F	DD 00461	PUSHL	#ANLOBJS_OBJPROMINMAX		
				01	FB 00467	CALLS	#1, ANL\$FORMAT_ERROR	0886	
			55 01	A4	9A 0046C	49\$:	1(R4), MAX_ARGS	0887	
			6E	02	C0 00470	ADDL2	#2, SCANP	0888	
			54	01	D0 00473	MOVL	#1, I	0893	
				22	11 00476	BRB	51\$		
			00000000G	54	DD 00478	50\$:	PUSHL	I	0894
				8F	DD 0047A	PUSHL	#ANLOBJS_OBJPROARGNUM		
				02	DD 00480	PUSHL	#2		
				7E	D4 00482	CLRL	-(SP)		

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04 40 53 E9 0054C 62\$: BLBC FIT OK, 64\$
08 AE 03 A2 9A 0054F MOVZBL 3(R2), WORK_DSC
08 AE 04 A2 9E 00554 MOVAB 4(R2), WORK_DSC+4
33 53 E9 00559 BLBC FIT OK, 64\$
50 04 AE 3C 0055C MOVZWL WORK_DSC, R0
50 08 C6 00560 DIVL2 #8, R0
50 01 A042 9E 00563 MOVAB 1(R0)[R2], R0
54 50 D1 00568 CMPL R0, R4
09 1B 0056B BLEQU 63\$
5B DD 0056D PUSHL R11
0000G CF 01 FB 0056F CALLS #1, ANL\$FORMAT_ERROR
16 53 94 00574 CLRB FIT_OK
08 AE 08 00000000G 00000000G 53 E9 00576 63\$: BLBC FIT_OK, 64\$
7E 08 AE 00000000G 00000000G 08 3C 00579 PUSHL WORK_DSC+4
02 DD 00580 MOVZWL WORK_DSC, -(SP)
02 DD 00586 PUSHL #ANLOBJS_OBJGSDIDCENT
7E D4 00588 PUSHL #2
CLRL -(SP)
0000G CF 05 FB 0058A CALLS #5, ANL\$FORMAT_LINE
50 04 AE 3C 0058F 64\$: MOVZWL WORK_DSC, R0
6E 08 BE40 9E 00593 MOVAB @WORK_DSC+4[R0], SCANP
6F 53 E9 00598 BLBC FIT_OK, 68\$
50 01 C1 0059B ADDL3 #1, SCANP, R0
54 50 D1 0059F CMPL R0, R4
09 1B 005A2 BLEQU 65\$
5B DD 005A4 PUSHL R11
0000G CF 01 FB 005A6 CALLS #1, ANL\$FORMAT_ERROR
53 94 005AB CLRB FIT_OK
08 AE 04 00 00000000G 53 E9 005AD 65\$: BLBC FIT_OK, 68\$
6E 01 C1 005B0 MOVZBL @SCANP, WORK_DSC
4D 53 E9 005B5 ADDL3 #1, SCANP, WORK_DSC+4
50 04 AE 3C 005BD BLBC FIT_OK, 68\$
50 08 C6 005C1 MOVZWL WORK_DSC, R0
50 6E C0 005C4 DIVL2 #8, R0
54 50 D6 005C7 ADDL2 SCANP, R0
50 D1 005C9 INCL R0
09 1B 005CC CMPL R0, R4
5B DD 005CE BLEQU 66\$
PUSHL R11
0000G CF 01 FB 005D0 CALLS #1, ANL\$FORMAT_ERROR
53 94 005D5 CLRB FIT_OK
30 53 E9 005D7 66\$: BLBC FIT_OK, 68\$
17 55 E9 005DA BLBC BINARY, 67\$
50 6E D0 005DD MOVL SCANP, R0
01 A0 DD 005E0 PUSHL 1(R0)
00000000G 8F DD 005E3 PUSHL #ANLOBJS_OBJGSDIDCVALB
02 DD 005E9 PUSHL #2
7E D4 005EB CLRL -(SP)
0000G CF 04 FB 005ED CALLS #4, ANL\$FORMAT_LINE
16 11 005F2 BRB 68\$
7E 08 AE 00000000G 00000000G 08 3C 005F4 67\$: PUSHL WORK_DSC+4
08 AE 00000000G 00000000G 08 3C 005F7 MOVZWL WORK_DSC, -(SP)
8F DD 005FB PUSHL #ANLOBJS_OBJGSDIDCVALA
02 DD 00601 PUSHL #2
7E D4 00603 CLRL -(SP)
0000G CF 05 FB 00605 CALLS #5, ANL\$FORMAT_LINE
50 04 AE 3C 0060A 68\$: MOVZWL WORK_DSC, R0

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		6E	08 BE40	9E 0060E	MOVAB	@WORK_DSC+4[R0], SCANP	
		55	53 E9 00613		BLBC	FIT_OK, 71\$	0949
		6E	01 C1 00616		ADDL3	#1, SCANP, R0	
		54	50 D1 0061A		CMPL	R0, R4	
			09 1B 0061D		BLEQU	69\$	
			5B DD 0061F		PUSHL	R11	
		0000G CF	01 FB 00621		CALLS	#1, ANL\$FORMAT_ERROR	
			53 94 00626		CLRB	FIT_OK	
		08 AE 04	40 53 E9 00628	69\$:	BLBC	FIT_OK, 71\$	
			00 BE 9A 0062B		MOVZBL	@SCANP, WORK_DSC	
			01 C1 00630		ADDL3	#1, SCANP, WORK_DSC+4	
			33 53 E9 00635		BLBC	FIT_OK, 71\$	
			50 AE 3C 00638		MOVZWL	WORK_DSC, R0	
			50 08 C6 0063C		DIVL2	#8, R0	
			50 6E C0 0063F		ADDL2	SCANP, R0	
			50 D6 00642		INCL	R0	
			54 50 D1 00644		CMPL	R0, R4	
			09 1B 00647		BLEQU	70\$	
			5B DD 00649		PUSHL	R11	
		0000G CF	01 FB 0064B		CALLS	#1, ANL\$FORMAT_ERROR	
			53 94 00650		CLRB	FIT_OK	
			16 53 E9 00652	70\$:	BLBC	FIT_OK, 71\$	0950
			08 AE DD 00655		PUSHL	WORK_DSC+4	0951
		7E 08 00000000G	AE 3C 00658		MOVZWL	WORK_DSC, -(SP)	
			8F DD 0065C		PUSHL	#ANLOBJS_OBJGSDIDCOBJ	
			02 DD 00662		PUSHL	#2	
			7E D4 00664		CLRL	-(SP)	
		0000G CF	05 FB 00666		CALLS	#5, ANL\$FORMAT_LINE	
			00D8 31 0066B	71\$:	BRW	78\$	0955
			53 E9 0066E	72\$:	BLBC	FIT_OK, 71\$	0962
			50 03 A2 9E 00671		MOVAB	3(R2), R0	
			54 50 D1 00675		CMPL	R0, R4	
			09 1B 00678		BLEQU	73\$	
			5B DD 0067A		PUSHL	R11	
		0000G CF	01 FB 0067C		CALLS	#1, ANL\$FORMAT_ERROR	
			53 94 00681		CLRB	FIT_OK	
			E5 53 E9 00683	73\$:	BLBC	FIT_OK, 71\$	0963
			0000' CF D6 00686		INCL	HIGHEST_DEF_ENV	0964
			0000' CF 9F 0068A		PUSHAB	ENV_FLAGS_DEF	0965
		7E 01 00000000G	A2 3C 0068E		MOVZWL	1(R2), -(SP)	
			8F DD 00692		PUSHL	#ANLOBJS_OBJGSDENVFLAGS	
			02 DD 00698		PUSHL	#2	
		0000G CF	04 FB 0069A		CALLS	#4, ANL\$FORMAT_FLAGS	
			0000' CF 9F 0069F		PUSHAB	ENV_FLAGS_DEF	0966
			7E 01 A2 3C 006A3		MOVZWL	1(R2), -(SP)	
		0000G CF BC	02 FB 006A7		CALLS	#2, ANL\$CHECK_FLAGS	
			53 E9 006AC		BLBC	FIT_OK, 71\$	0972
			50 05 A2 9E 006AF		MOVAB	5(R2), R0	
			54 50 D1 006B3		CMPL	R0, R4	
			09 1B 006B6		BLEQU	74\$	
			5B DD 006B8		PUSHL	R11	
		0000G CF	01 FB 006BA		CALLS	#1, ANL\$FORMAT_ERROR	
			53 94 006BF		CLRB	FIT_OK	
			A7 53 E9 006C1	74\$:	BLBC	FIT_OK, 71\$	0973
			0000' CF DD 006C4		PUSHL	HIGHEST_DEF_ENV	0974
		7E 03 00000000G	A2 3C 006C8		MOVZWL	3(R2), -(SP)	
			8F DD 006CC		PUSHL	#ANLOBJS_OBJGSDENVPAR	

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			02	DD 006D2	PUSHL #2	
			7E	D4 006D4	CLRL -(SP)	
0000G	CF	03	05	FB 006D6	CALLS #5, ANL\$FORMAT_LINE	0975
	7E		A2	3C 006DB	MOVZWL 3(R2), -(SP)	
0000V	CF		01	FB 006DF	CALLS #1, ANL\$OBJECT_ENV_REF	0980
	5F		53	E9 006E4	BLBC FIT OK, 78\$	
	50	06	A2	9E 006E7	MOVAB 6(R2), R0	
	54		50	D1 006EB	CMPL R0, R4	
			09	1B 006EE	BLEQU 75\$	
			5B	DD 006FO	PUSHL R11	
0000G	CF		01	FB 006F2	CALLS #1, ANL\$FORMAT_ERROR	
			53	94 006F7	CLRB FIT OK	
	4A		53	E9 006F9	BLBC FIT-OK, 78\$	
04	AE	05	A2	9A 006FC	MOVZBL 5(R2), WORK_DSC	
08	AE	06	A2	9E 00701	MOVAB 6(R2), WORK-DSC+4	
	3D		53	E9 00706	BLBC FIT OK, 78\$	
50		04	AE	3C 00709	MOVZWL WORK_DSC, R0	
50		08	C6	0070D	DIVL2 #8, R0	
50		01	A042	9E 00710	MOVAB 1(R0)[R2], R0	
	54		50	D1 00715	CMPL R0, R4	
			09	1B 00718	BLEQU 77\$	
			5B	DD 0071A	PUSHL R11	
0000G	CF		01	FB 0071C	CALLS #1, ANL\$FORMAT_ERROR	
			53	94 00721	CLRB FIT OK	
	20		53	E9 00723	BLBC FIT-OK, 78\$	0981
		08	AE	DD 00726	PUSHL WORK_DSC+4	0982
	7E	08	AE	3C 00729	MOVZWL WORK_DSC, -(SP)	
		00000000G	8F	DD 0072D	PUSHL #ANLOBJS_OBJSYMBOL	
			02	DD 00733	PUSHL #2	
			7E	D4 00735	CLRL -(SP)	
0000G	CF		05	FB 00737	CALLS #5, ANL\$FORMAT_LINE	0983
			1F	DD 0073C	PUSHL #31	
0000G	CF	08	AE	9F 0073E	PUSHAB WORK_DSC	
	50		02	FB 00741	CALLS #2, ANL\$CHECK_SYMBOL	0988
6E		04	AE	3C 00746	MOVZWL WORK_DSC, R0	
	08	BE40	9E 0074A	MOVAB @WORK_DSC+4[R0], SCANP		
			F8D8	31 0074F	BRW 1\$	0657
			04	00752	RET	0997

; Routine Size: 1875 bytes, Routine Base: \$CODE\$ + 0000

```
572 0998 1 %sbttl 'ANL$OBJECT_ARGUMENT_DSC - Analyze Argument Descriptors'
573 0999 1 ++
574 1000 1 Functional Description:
575 1001 1 This routine analyzes argument descriptors, which appear in GSD
576 1002 1 records and in TIR commands.
577 1003 1
578 1004 1 Formal Parameters:
579 1005 1 indent_level Level at which to indent lines.
580 1006 1 scanp_address Address of argument descriptor block pointer. We
581 1007 1 update it to point past the block.
582 1008 1 the_record Address of descriptor of record containing block.
583 1009 1
584 1010 1 Implicit Inputs:
585 1011 1 global data
586 1012 1
587 1013 1 Implicit Outputs:
588 1014 1 global data
589 1015 1
590 1016 1 Returned Value:
591 1017 1 True if descriptor fit in record; false otherwise.
592 1018 1
593 1019 1 Side Effects:
594 1020 1
595 1021 1 !--
596 1022 1
597 1023 1
598 1024 2 global routine anl$object_argument_dsc(indent_level,scanp_address,the_record) = begin
599 1025 2
600 1026 2 bind
601 1027 2     scanp = .scanp_address: ref block[,byte],
602 1028 2     record_dsc = .the_record: descriptor;
603 1029 2
604 1030 2 own
605 1031 2     passing_mechanism_table: vector[4,long] initial(
606 1032 2         uplit byte(%ascic 'UNKNOWN'),
607 1033 2         uplit byte(%ascic 'VALUE'),
608 1034 2         uplit byte(%ascic 'REF')
609 1035 2         uplit byte(%ascic 'DESC'));
610 1036 2
611 1037 2 local
612 1038 2     fit_ok: byte,
613 1039 2     work_dsc: descriptor;
614 1040 2
615 1041 2
616 1042 2     The argument descriptor begins with a validation control byte containing
617 1043 2     the passing mechanism. Print it and check it.
618 1044 2
619 1045 2     fit_ok = true;
620 1046 2
621 1047 2     ensure_field_fit(0,0,8,0,record_dsc);
622 1048 3     if .fit_ok then (
623 1049 3         anl$format_line(0,.indent_level,anlobj$_objfadpassmech,.passing_mechanism_table[.scanp[0,0,2,0]]);
624 1050 3         if .scanp[0,2,6,0] nequ 0 then
625 1051 3             anl$format_error(anlobj$_objfadbadavc);
626 1052 3         increment (scanp);
627 1053 2 );
628 1054 2
```

```

629 1055 2 ensure_ascic_fit(0,0,8,0,record_dsc,work_dsc);
630 1056 3 if .fit_ok then (
631 1057 3   if .work_dsc[len] nequ 0 then
632 1058 3     anl$format_error(anlobj$_objfadbadrbc);
633 1059 3     scanp = .work_dsc[ptr] + .work_dsc[len];
634 1060 2 );
635 1061 2
636 1062 2 return .fit_ok;
637 1063 2
638 1064 1 end;

```

.PSECT \$SPLIT\$,NOWRT,NOEXE,2

4E	57	4F	4E	4B	4E	55	07	000BC	P.AAT:	.ASCII	<7>\UNKNOWN\
45	55	4C	41	56	05	000C4	P.AAU:	.ASCII	<5>\VALUE\		
				46	45	52	03	000CA	P.AAV:	.ASCII	<3>\REF\
				43	53	45	04	000CE	P.AAW:	.ASCII	<4>\DESC\

.PSECT \$OWN\$,NOWRT,NOEXE,2

00000000' 00000000' 00000000' 00000000' 000AO PASSING_MECHANISM_TABLE:
.ADDRESS P.AAT, P.AAU, P.AAV, P.AAW

.PSECT \$CODE\$,NOWRT,2

										.ENTRY	ANL\$OBJECT_ARGUMENT_DSC, Save R2,R3,R4,R5,- : 1024
										R6,R7	
										MOVAB	ANL\$FORMAT_ERROR, R7
										MOVL	#ANLOBJS_FIELDFIT, R6
										SUBL2	#8, SP
										MOVL	SCANP ADDRESS, R3
										MOVL	THE_RECORD, R2
										MOVB	#1_FIT_OK
										BLBC	FIT_OK-4\$
										ADDL3	#1_(R3), R1
										MOVZWL	(R2), R0
										ADDL2	4(R2), R0
										CMPL	R1, R0
										BLEQU	1\$
										PUSHL	R6
										CALLS	#1_ANL\$FORMAT_ERROR
										CLRB	FIT_OK
										BLBC	FIT_OK, 5\$
										MOVL	(R3), R4
										EXTZV	#0, #2_(R4), R0
										PUSHL	PASSING_MECHANISM_TABLE[R0]
										PUSHL	#ANLOBJS_OBJFADPASSMECH
										PUSHL	INDENT_LEVEL
										CLRL	-(SP)
										CALLS	#4_ANL\$FORMAT_LINE
										BITB	(R4), #252
										BEQL	2\$
										PUSHL	#ANLOBJS_OBJFADBADC

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	67	01	FB 00062		CALLS	#1, ANL\$FORMAT_ERROR	
	5E	63	D6 00065	2\$:	INCL	(R3)	1052
	63	55	E9 00067		BLBC	FIT_OK, 7\$	1055
	50	01	C1 0006A		ADDL3	#1, (R3), R1	
	50	62	3C 0006E		MOVZWL	(R2), R0	
	50	04	A2 C0 00071		ADDL2	4(R2), R0	
	50	51	D1 00075		CMPL	R1, R0	
		07	1B 00078		BLEQU	3\$	
		56	DD 0007A		PUSHL	R6	
	67	01	FB 0007C		CALLS	#1, ANL\$FORMAT_ERROR	
		55	94 0007F		CLRB	FIT_OK	
	44	55	E9 00081	3\$:	BLBC	FIT_OK, 7\$	
04 AE	6E	00	B3 9A 00084		MOVZBL	@0(R3), WORK_DSC	
	63	01	C1 00088		ADDL3	#1, (R3), WORK_DSC+4	
	38	55	E9 0008D	4\$:	BLBC	FIT_OK, 7\$	
	50	6E	3C 00090		MOVZWL	WORK_DSC, R0	
	50	08	C6 00093		DIVL2	#8, R0	
	50	63	C0 00096		ADDL2	(R3), R0	
	51	01	A0 9E 00099		MOVAB	1(R0), R1	
	50	62	3C 0009D		MOVZWL	(R2), R0	
	50	04	A2 C0 000A0		ADDL2	4(R2), R0	
	50	51	D1 000A4		CMPL	R1, R0	
		07	1B 000A7		BLEQU	5\$	
		56	DD 000A9		PUSHL	R6	
	67	01	FB 000AB		CALLS	#1, ANL\$FORMAT_ERROR	
		55	94 000AE		CLRB	FIT_OK	
	15	55	E9 000B0	5\$:	BLBC	FIT_OK, 7\$	1056
		6E	B5 000B3		TSTW	WORK_DSC	1057
		09	13 000B5		BEQL	6\$	
	00000000G	8F	DD 000B7		PUSHL	#ANLOBJS\$ OBJFADBADRBC	1058
	67	01	FB 000BD		CALLS	#1, ANL\$FORMAT_ERROR	
	50	6E	3C 000C0	6\$:	MOVZWL	WORK_DSC, R0	1059
	63	04 BE40	9E 000C3		MOVAB	@WORK_DSC+4[R0], (R3)	
	50	55	9A 000C8	7\$:	MOVZBL	FIT_OK, R0	
			04 000CB		RET		1062
							1064

; Routine Size: 204 bytes, Routine Base: \$CODE\$ + 0753

```
640 1065 1 %sbttl 'ANL$OBJECT_PSECT_REF - Mark Psect Reference'  
641 1066 1 ++  
642 1067 1 Functional Description:  
643 1068 1 This routine is called to mark a psect reference in the psect  
644 1069 1 reference bitvector. By remembering every psect that is referenced  
645 1070 1 we can check whether undefined psects are ever referenced.  
646 1071 1  
647 1072 1 Formal Parameters:  
648 1073 1 psect_number The number of the psect that was referenced.  
649 1074 1  
650 1075 1 Implicit Inputs:  
651 1076 1 global data  
652 1077 1  
653 1078 1 Implicit Outputs:  
654 1079 1 global data  
655 1080 1  
656 1081 1 Returned Value:  
657 1082 1 none  
658 1083 1  
659 1084 1 Side Effects:  
660 1085 1  
661 1086 1 --  
662 1087 1  
663 1088 1  
664 1089 2 global routine anl$object_psect_ref(psect_number): novalue = begin  
665 1090 2  
666 1091 2 local  
667 1092 2 status: long;  
668 1093 2  
669 1094 2  
670 1095 2 ! We begin by checking to see whether or not a psect reference bitvector  
671 1096 2 has been allocated. If not, we allocate it and clear it.  
672 1097 2  
673 1098 3 if .psect_ref_bits eqla 0 then  
674 1099 3 status = lib$get_vm(%ref(65536/8),psect_ref_bits);  
675 1100 3 check (.status..status);  
676 1101 3 ch$fill(%x'00', 65536/8,.psect_ref_bits);  
677 1102 2 :  
678 1103 2  
679 1104 2 ! Now we can set the psect bit and remember the highest referenced psect.  
680 1105 2  
681 1106 2 psect_ref_bits[psect_number] = true;  
682 1107 2 highest_ref_psect = max(.psect_number,.highest_ref_psect);  
683 1108 2  
684 1109 2 return;  
685 1110 2  
686 1111 1 end;
```

56	0000'	007C 00000	.ENTRY ANL\$OBJECT_PSECT_REF, Save R2,R3,R4,R5,R6	: 1089
5E	04 C2 00007	MOVAB PSECT_REF_BITS, R6		
	66 D5 0000A	SUBL2 #4, SP		
	27 12 0000C	TSTL PSÉCT_REF_BITS		
		BNEQ 2\$: 1098

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OBJGSD - Analyze GSD Records
ANL\$OBJECT_PSECT_REF - Mark Psect Reference

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; Routine Size: 78 bytes, Routine Base: \$CODE\$ + 081F

```
688 1112 1 %sbttl 'ANL$OBJECT_PSECT_CHECK - Check Psect References'
689 1113 1 ++
690 1114 1 Functional Description:
691 1115 1 This routine is called at the end of an object module to check the
692 1116 1 psect references. We need to make sure that no undefined psects
693 1117 1 were referenced.
694 1118 1
695 1119 1 Formal Parameters:
696 1120 1 none
697 1121 1
698 1122 1 Implicit Inputs:
699 1123 1 global data
700 1124 1
701 1125 1 Implicit Outputs:
702 1126 1 global data
703 1127 1
704 1128 1 Returned Value:
705 1129 1 none
706 1130 1
707 1131 1 Side Effects:
708 1132 1
709 1133 1 --
710 1134 1
711 1135 1
712 1136 2 global routine anl$object_psect_check: novalue = begin
713 1137 2
714 1138 2 local
715 1139 2     status: long;
716 1140 2
717 1141 2
718 1142 2 ! First let's make sure that at least one psect was defined. An object
719 1143 2 ! module must define at least one.
720 1144 2
721 1145 2 if .highest_def_psect lss 0 then
722 1146 2     anl$format_error(anlobj$_objnopsc);
723 1147 2
724 1148 2 ! OK, now we are going to make sure that all referenced psects were defined.
725 1149 2 We do this by looping through any psect referenced bits whose number is
726 1150 2 ! higher than the highest defined psect.
727 1151 2
728 1152 3 if .highest_ref_psect gtr .highest_def_psect then (
729 1153 3     anl$format_error(anlobj$_objundefpsc);
730 1154 4     incru i from .highest_def_psect+1 to .highest_ref_psect do (
731 1155 4         if .psect_ref_bits[i] then
732 1156 4             anl$format_error(anlobj$_objbadnum,.i);
733 1157 3     );
734 1158 2 );
735 1159 2
736 1160 2 ! Now we can reset everything for the next module.
737 1161 2
738 1162 2 highest_def_psect = highest_ref_psect = -1;
739 1163 3 if .psect_ref_bits nega 0 then {
740 1164 3     status = lib$free_vm(%ref(65536/8),psect_ref_bits);
741 1165 3     check (.status,.status);
742 1166 3     psect_ref_bits = 0;
743 1167 2 );
744 1168 2
```

```
; 745    1169 2 return;
; 746    1170 2
; 747    1171 1 end;
```

					.ENTRY	ANL\$OBJECT_PSECT_CHECK, Save R2,R3,R4,R5	: 1136	
55	0000G	CF	9E	00002	MOVAB	ANL\$FORMAT_ERROR, R5		
54	0000	CF	9E	00007	MOVAB	HIGHEST_DEF_PSECT, R4		
5E		04	C2	0000C	SUBL2	#4, SP		
		64	D5	0000F	TSTL	HIGHEST_DEF_PSECT	: 1145	
		09	18	00011	BGEQ	1\$		
65	00000000G	8F	DD	00013	PUSHL	#ANLOBJS_OBJNOPSC		
64	04	A4	D1	0001C	CALLS	#1, ANL\$FORMAT_ERROR	: 1146	
		25	15	00020	CMPL	HIGHEST_REF_PSECT, HIGHEST_DEF_PSECT		
		00000000G	8F	DD	00022	BLEQ	4\$: 1152
65		01	FB	00028	PUSHL	#ANLOBJS_OBJUNDEFPSC		
52		64	7D	0002B	CALLS	#1, ANL\$FORMAT_ERROR	: 1153	
		10	11	0002E	MOVQ	HIGHEST_DEF_PSECT, I		
OB	08	B4	52	E1	00030	BRB	3\$: 1154
			52	DD	00035	BBC	I, PSECT_REF_BITS, 3\$	
		00000000G	8F	DD	00037	PUSHL	I	: 1155
65		02	FB	0003D	PUSHL	#ANLOBJS_OBJBADNUM		
		53	52	D6	00040	CALLS	#2, ANL\$FORMAT_ERROR	: 1156
			52	D1	00042	INCL	I	
			E9	1B	00045	CMPL	I, R3	: 1154
04	A4		01	CE	00047	BLEQU	2\$	
		64		01	CE	MNEGL	#1, HIGHEST_REF_PSECT	: 1162
			08	A4	D5	MNEGL	#1, HIGHEST_DEF_PSECT	
			22	13	0004E	TSTL	PSECT_REF_BITS	: 1163
			08	A4	9F	BEQL	6\$	
04	AE	2000	8F	3C	00056	PUSHAB	PSECT_REF_BITS	: 1164
		04	AE	9F	0005C	MOVZWL	#8192, 4(SP)	
00000000G	00		02	FB	0005F	PUSHAB	4(SP)	
		09	50	E8	00066	CALLS	#2, LIB\$FREE_VM	
			50	DD	00069	BLBS	STATUS, 5\$: 1165
00000000G	00		01	FB	0006B	PUSHL	STATUS	
		08	A4	D4	00072	CALLS	#1, LIB\$SIGNAL	
			04	00075	5\$:	CLRL	PSECT_REF_BITS	: 1166
					6\$:	RET		: 1171

; Routine Size: 118 bytes, Routine Base: \$CODE\$ + 086D

```
749 1 %sbttl 'ANL$OBJECT_ENV_REF - Mark Environment Reference'
750 1 ++
751 1 Functional Description:
752 1 This routine is called to mark a environment reference in the environ-
753 1 ment reference bitvector. By remembering every environment that is
754 1 referenced we can check whether undefined environments are ever
755 1 referenced.
756 1
757 1 Formal Parameters:
758 1     env_number      The number of the environment that was referenced.
759 1
760 1 Implicit Inputs:
761 1     global data
762 1
763 1 Implicit Outputs:
764 1     global data
765 1
766 1 Returned Value:
767 1     none
768 1
769 1 Side Effects:
770 1
771 1 --
772 1
773 1
774 2 global routine anl$object_env_ref(env_number): novalue = begin
775 2
776 2 local
777 2     status: long;
778 2
779 2
780 2 ! We begin by checking to see whether or not an environment reference bitvector
781 2 has been allocated. If not, we allocate it and clear it.
782 2
783 3 if .env_ref_bits egl a 0 then (
784 3     status = lib$get_vm(%ref(65536/8),env_ref_bits);
785 3     check (.status,.status);
786 3     ch$fill(%x'00', 65536/8,.env_ref_bits);
787 2 );
788 2
789 2 ! Now we can set the environment bit and remember the highest referenced one.
790 2
791 2 env_ref_bits[.env_number] = true;
792 2 highest_ref_env = max(.env_number,.highest_ref_env);
793 2
794 2 return;
795 2
796 1 end;
```

56	0000'	007C 00000
5E		CF 9E 00002
		04 C2 00007
		66 D5 0000A

.ENTRY	ANL\$OBJECT ENV_REF, Save R2,R3,R4,R5,R6
MOVAB	ENV_REF_BITS, R6
SUBL2	#4,-SP
TSTL	ENV_REF_BITS

: 1197

: 1206

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			27	12	0000C	BNEQ	2\$		1207
			56	DD	0000E	PUSHL	R6		
	04	AE	2000	8F	3C	00010	MOVZWL	#8192, 4(SP)	
			04	AE	9F	00016	PUSHAB	4(SP)	
	00000000G	00		02	FB	00019	CALLS	#2, LIB\$GET_VM	
		09		50	E8	00020	BLBS	STATUS, 1\$	1208
	00000000G	00		50	DD	00023	PUSHL	STATUS	
2000	BF	00	00	01	FB	00025	CALLS	#1, LIB\$SIGNAL	
		6E		00	2C	0002C	MOVCS	#0, (SP), #0, #8192, @ENV_REF_BITS	1209
			00	B6	00033				
		00	00	04	AC	E2 00035	BBSS	ENV_NUMBER, @ENV_REF_BITS, 3\$	1214
				50	04	AC D0 0003B	MOVL	ENV_NUMBER, R0	1215
		FC	A6		50	D1 0003F	CMPL	R0, HIGHEST_REF_ENV	
					04	18 00043	BGEQ	4\$	
			50	FC	A6	D0 00045	MOVL	HIGHEST_REF_ENV, R0	
		FC	A6		50	D0 00049	MOVL	R0, HIGHEST_REF_ENV	
					04	0004D	RET		1219

; Routine Size: 78 bytes, Routine Base: \$CODE\$ + 08E3

```
798 1220 1 %sbttl 'ANL$OBJECT_ENV_CHECK - Check Environment References'
799 1221 1 ++
800 1222 1 Functional Description:
801 1223 1 This routine is called at the end of an object module to check the
802 1224 1 environment references. We need to make sure that no undefined
803 1225 1 environments were referenced.
804 1226 1
805 1227 1 Formal Parameters:
806 1228 1     none
807 1229 1
808 1230 1 Implicit Inputs:
809 1231 1     global data
810 1232 1
811 1233 1 Implicit Outputs:
812 1234 1     global data
813 1235 1
814 1236 1 Returned Value:
815 1237 1     none
816 1238 1
817 1239 1 Side Effects:
818 1240 1
819 1241 1 --
820 1242 1
821 1243 1
822 1244 2 global routine anl$object_env_check: novalue = begin
823 1245 2
824 1246 2 local
825 1247 2     status: long;
826 1248 2
827 1249 2
828 1250 2 ! We are going to make sure that all referenced environments were defined.
829 1251 2 We do this by looping through any environment reference bits whose number is
830 1252 2 higher than the highest defined environment.
831 1253 2
832 1254 3 if .highest_ref_env gtr .highest_def_env then (
833 1255 3     anl$format_error(anlobj$objundefenv);
834 1256 4     incr u from .highest_def_env+1 to .highest_ref_env do (
835 1257 4         if .env_ref_bits[.i] then
836 1258 4             anl$format_error(anlobj$objbadnum,.i);
837 1259 3     );
838 1260 2 );
839 1261 2
840 1262 2 ! Now we can reset everything for the next module.
841 1263 2
842 1264 2 highest_def_env = highest_ref_env = -1;
843 1265 2 if .env_ref_bits neqa 0 then {
844 1266 3     status = lib$free_vm(%ref(65536/8),env_ref_bits);
845 1267 3     check (.status,.status);
846 1268 3     env_ref_bits = 0;
847 1269 2 );
848 1270 2
849 1271 2 return;
850 1272 2
851 1273 1 end;
```

			001C 00000	.ENTRY	ANL\$OBJECT_ENV_CHECK, Save R2,R3,R4	: 1244
		54 0000*	CF 9E 00002	MOVAB	ENV_REF_BITS, R4	
		5E 0000	04 C2 00007	SUBL2	#4, SP	
	F8 A4	FC	A4 D1 0000A	CMPL	HIGHEST_REF_ENV, HIGHEST_DEF_ENV	: 1254
			2A 15 0000F	BLEQ	3\$	
		0000G CF 00000000G	8F DD 00011	PUSHL	#ANLOBJS_OBJUNDEFENV	: 1255
			01 FB 00017	CALLS	#1, ANLSFORMAT_ERROR	
		52 F8	A4 7D 0001C	MOVQ	HIGHEST_DEF_ENV, I	: 1256
			12 11 00020	BRB	2\$	
	OD 00 B4		52 E1 00022	BBC	I, @ENV_REF_BITS, 2\$: 1257
			52 DD 00027	PUSHL	I	: 1258
		0000G CF 00000000G	8F DD 00029	PUSHL	#ANLOBJS_OBJBADNUM	
			02 FB 0002F	CALLS	#2, ANLSFORMAT_ERROR	
		53	52 D6 00034	INCL	I	: 1256
			52 D1 00036	CMPL	I, R3	
	FC A4		E7 1B 00039	BLEQU	1\$	
	F8 A4		01 CE 0003B	MNEGL	#1, HIGHEST_REF_ENV	: 1264
			01 CE 0003F	MNEGL	#1, HIGHEST_DEF_ENV	
			64 D5 00043	TSTL	ENV_REF_BITS	: 1265
			20 13 00045	BEQL	5\$	
		04 AE 2000	54 DD 00047	PUSHL	R4	: 1266
			8F 3C 00049	MOVZWL	#8192, 4(SP)	
		04	AE 9F 0004F	PUSHAB	4(SP)	
	00000000G 00		02 FB 00052	CALLS	#2, LIB\$FREE_VM	
	09		50 E8 00059	BLBS	STATUS, 4\$: 1267
	00000000G 00		50 DD 0005C	PUSHL	STATUS	
			01 FB 0005E	CALLS	#1, LIB\$SIGNAL	
			64 D4 00065	CLRL	ENV_REF_BITS	: 1268
			04 00067	5\$: RET		: 1273

; Routine Size: 104 bytes, Routine Base: \$CODE\$ + 0931

; 852 1274 1
; 853 1275 0 end eludom

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
\$OWN\$	176 NOVEC, WRT,	RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$SPLIT\$	211 NOVEC, NOWRT,	RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$CODE\$	2457 NOVEC, NOWRT,	RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

----- Symbols ----- Pages Processing

27
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OBJGSD
V04-000

OBJGSD - Analyze GSD Records
ANL\$OBJECT_ENV_CHECK - Check Environment Refere

M 14
15-Sep-1984 23:38:56
14-Sep-1984 11:52:53

VAX-11 Bliss-32 v4.0-742
[ANALYZ.SRC]OBJGSD.B32;1

Page 40
(14)

File	Total	Loaded	Percent	Mapped	Time
\$_\$255\$DUA28:[SYSLIB]STARLET.L32;1	9776	46	0	581	00:01.0

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:\$OBJGSD/OBJ=\$OBJ\$:\$OBJGSD MSRC\$:\$OBJGSD/UPDATE=(ENH\$:\$OBJGSD)
Size: 2457 code + 387 data bytes
Run Time: 00:42.8
Elapsed Time: 02:26.0
Lines/CPU Min: 1789
Lexemes/CPU-Min: 16888
Memory Used: 666 pages
Compilation Complete

0006 AH-BT13A-SE
VAX/VMS V4.0

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